

# Verification of Population Protocols

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Joint work with

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and

Michael Blondin, Stefan Jaax, and Philipp Meyer

# Deaf Black Ninjas in the Dark

- Deaf Black Ninjas meet at a Zen garden in the dark



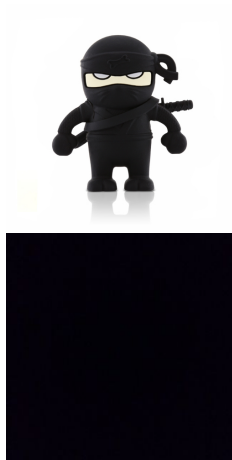
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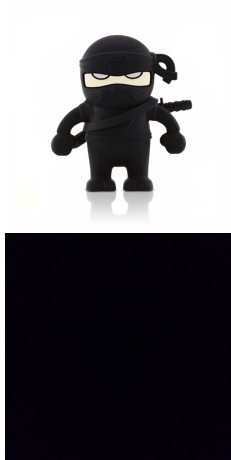
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- They must decide **by majority** to attack or not (“don’t attack” if tie)
- **How can they conduct the vote?**



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- Each Ninja stores their current estimation of the final outcome of the vote (Yes or No). Additionally, it is Active or Passive.
- Initially all Ninjas are Active, and their initial estimation is their own vote
- Ninjas follow this protocol:

( YA , NA ) → ( NP , NP ) (opposite votes “cancel”)

( YA , NP ) → ( YA , YP ) (active “survivors” tell

( NA , YP ) → ( NA , NP ) outcome to passive Ninjas)

( NP , YP ) → ( NP , NP ) (to deal with ties)

# Population protocols (PP)

Theoretical model for distributed computation

Proposed in 2004 by Angluin *et al.*

Designed to model collections of

identical, finite-state, and mobile agents

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- people in social networks
- ... and Ninjas

# Syntax

A **PP-scheme** is a pair  $(Q, \Delta)$ , where

- $Q$  is a finite set of **states**, and
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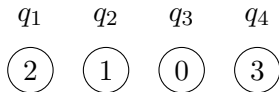
Intuition:

**if**  $(q_1, q_2) \mapsto (q'_1, q'_2) \in \Delta$  **and**  
two agents in states  $q_1$  and  $q_2$  “meet”,  
**then** the agents can interact and  
change their states to  $q'_1, q'_2$ .

Assumption: at least one interaction for each pair of states  
(possibly  $(q_1, q_2) \mapsto (q_1, q_2)$ )

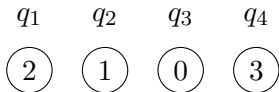
# Semantics

**Configuration:** mapping  $C: Q \rightarrow \mathbb{N}$ , where  $C(q)$  is the current number of agents in state  $q$ .



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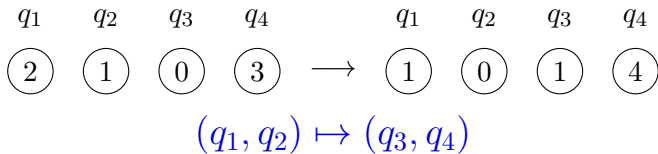
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$$(q_1, q_2) \mapsto (q_3, q_4)$$

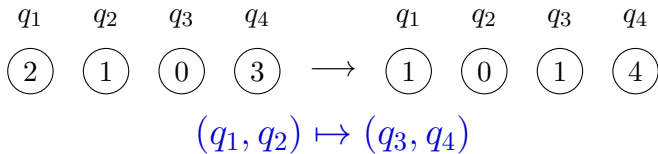
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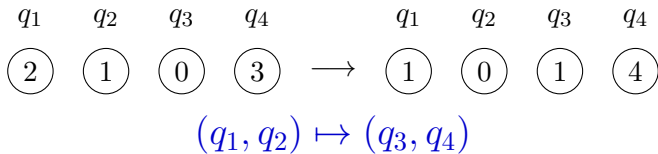
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**Execution:** infinite sequence  $C_0 \rightarrow C_1 \rightarrow C_2 \rightarrow \dots$  of steps

# Population protocols (PPs)

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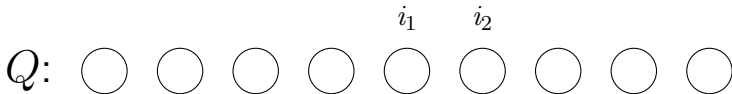
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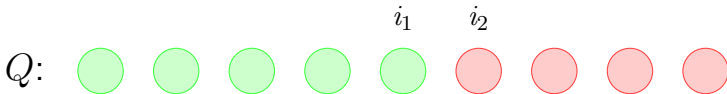




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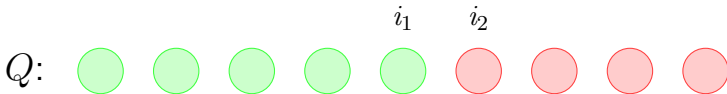
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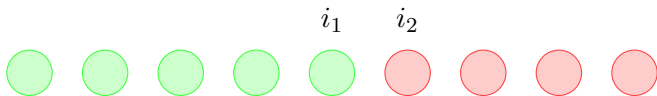
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An execution **reaches consensus**  $b \in \{0, 1\}$  if from some point on every agent stays within the  $b$ -states.

# Computing with PPs

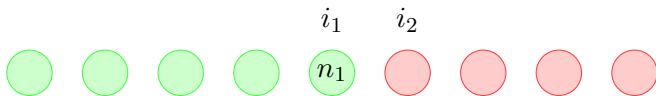
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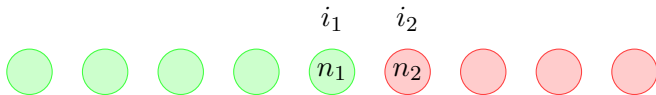
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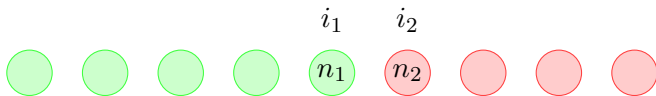
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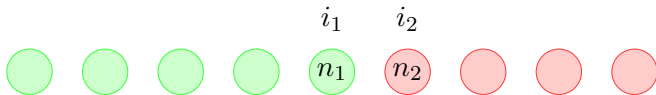


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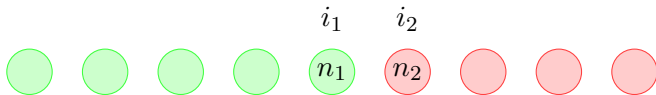


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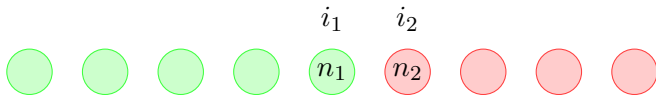


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A PP computes  $P(x_1, \dots, x_n): \mathbb{N}^n \rightarrow \{0, 1\}$  if it computes  $P(n_1, \dots, n_k)$  for every input  $(n_1, \dots, n_k)$

# Previous work

Expressive power thoroughly studied:

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- Probabilistic PPs (Angluin *et al.* 2004-2006, Chatzigiannakis and Spirakis, 2008)
- Fault-tolerant PPs (Delporte-Gallet *et al.* 2006)
- Private computation in PPs (Delporte-Gallet *et al.* 2007)
- PPs with identifiers (Guerraoui *et al.* 2007)
- PPs with a leader (Angluin *et al.* 2008)
- Mediated PPs (Michail *et al.*, 2011)
- Trustful PPs (Bournez *et al.*, 2013)

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**Well-specification problem:** Given a protocol, decide if it is well-specified.

**Correctness problem:** Given a protocol and a Presburger predicate, decide if the protocol is well-specified and computes the predicate.

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Not complete or not automatic.

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**Theorem:** The reachability problem for Petri nets can be reduced to the well-specification and correctness problems for PPs.

# From PPs to Petri nets

Population protocols    Petri nets

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State

Place

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Interaction

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Configuration graph

Reachability graph



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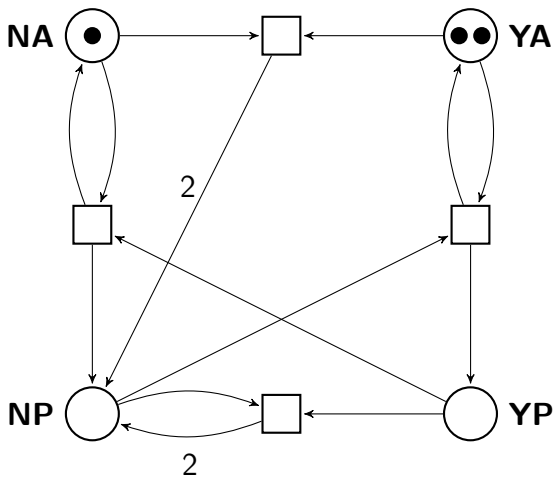
Configuration graph

Reachability graph

PP

Net + **infinite family of  
initial markings**

# Petri net of the majority protocol



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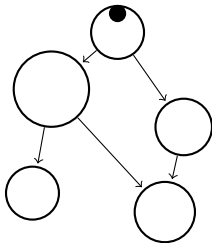
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**Fact:** Every execution of a PP gets eventually trapped in a bottom SCC of its configuration graph w.p.1, and visits all configurations of the SCC infinitely often w.p.1.



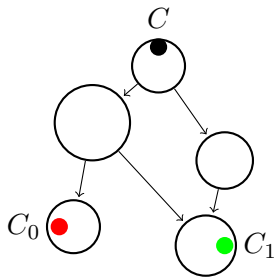
# Reducing well-specification to a reachability problem

**Bottom configuration:** configuration of a bottom SCC.

**Fact:** A PP is ill-specified iff there is

- an initial configuration  $C$ , and
- two bottom configurations  $C_0$  and  $C_1$ , reachable from  $C$

such that  $C_0$  has at least one agent in a 0-state, and  $C_1$  has at least one agent in a 1-state.



# Well-specification is decidable

**Theorem 1:** Given two (possibly infinite!) Presburger sets of configurations  $C_1, C_2$  of a Petri net, it is decidable if some configuration of  $C_2$  is reachable from some configuration of  $C_1$ .

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Effectiveness follows from a bound on the size of the Presburger representation due to Leroux (2011).

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- $\mathcal{S}$ : protocol scheme
- $\mathcal{I}$ : set of all initial configurations
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Presburger, because  $\mathcal{I}$  is Presburger.
- Check if  $\mathcal{B}_0 \times \mathcal{B}_1$  is reachable from  $\mathcal{I}_2$   
 $\mathcal{B}_0 \times \mathcal{B}_1$  is effectively Presburger by Theorem 2, the check is effective by Theorem 1.

## More decidable problems

**Given:** A PP  $P$ , a Presburger predicate  $\Pi$

**Decide:** Does  $P$  compute  $\Pi$ ?

**Given:** A well-specified PP  $P$

**Compute:** A Presburger formula (or semilinear representation of) the predicate computed by  $P$ .



# Fighting complexity I: The class $WS^2$

Search for a subclass of the class  $WS$  of well-specified protocols that

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Many protocols from the literature are **silent**: Executions end w.p.1 in **terminal configurations** that enable no transitions.

Equivalent definition: bottom SCCs contain only one configuration.

# Fighting complexity I: The class $WS^2$

Search for a subclass of the class  $WS$  of **well-specified protocols** that

- Has a membership problem of reasonable complexity.
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Many protocols from the literature are **silent**: Executions end w.p.1 in **terminal configurations** that enable no transitions.

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**Proposition** : Petri net reachability is reducible to the membership problem for  $WS^2$ .

# Fighting complexity II: The class $WS^3$

---

$WS^2$ : Well-sp. silent

## Termination

For every reachable configuration  $C$  there exists an execution leading from  $C$  to a terminal conf.  $C_{\perp}$

## Consensus

All terminal configurations reachable from a given initial configuration form the same consensus.

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$WS^3$ : Well-sp. strongly silent

## Layered Termination

For every configuration  $C$  there exists a **layered execution** leading from  $C$  to a terminal configuration  $C_{\perp}$

## Strong Consensus

All terminal configurations **potentially reachable** from a given initial configuration form the same consensus.

# Layered Termination

A protocol is **layered** if there is a partition of the set  $T$  of transitions into **layers**  $T_1, \dots, T_n$  s.t. for every configuration  $C$  (reachable or not):

- all executions from  $C$  containing only transitions of a single layer are finite.
- if all transitions of  $T_i$  are disabled at  $C$ , then they cannot be re-enabled by any sequence of transitions of  $T_{i+1}, \dots, T_n$ .

An execution is **layered** if it “respects the layers”, i.e., if it belongs to  $T_1^* T_2^* \dots T_n^*$ .

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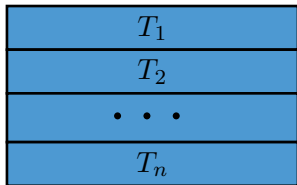
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**Fact:** For every configuration  $C$  (**reachable or not**) there exists a layered execution leading from  $C$  to a terminal configuration  $C_\perp$ .

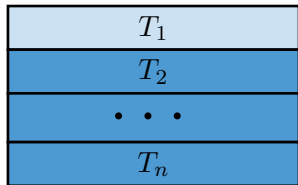
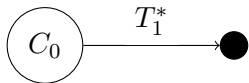


# Layered Termination

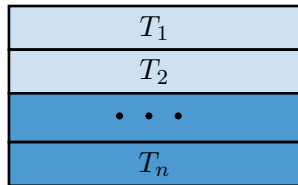
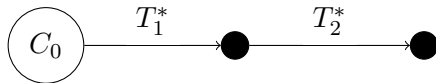
$C_0$



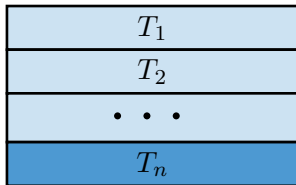
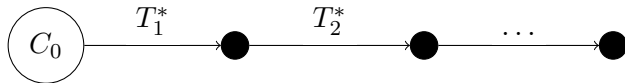
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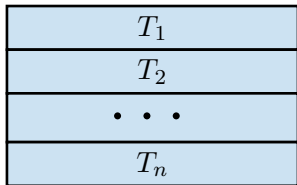
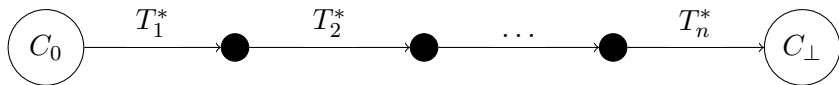
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# Complexity of checking Layered Termination

**Lemma:** Deciding Layered Termination is in NP.

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Proof sketch:

- Guess layers.
- Test that each individual layer terminates.  
Reducible to a Linear Programming Problem
- Test that lower layers cannot re-enable higher layers.  
Simple syntactic check.

# Strong Consensus

Replace reachability by *cruder* relation called *potential reachability*:

$$\begin{aligned} \text{Reachability} &\implies \text{Potential Reachability} \\ \text{Potential Reachability} &\not\implies \text{Reachability} \end{aligned}$$

Potential reachability is defined in terms of a class of linear invariants derivable from the Petri net of the protocol by syntactic means (place invariants, siphons, traps).

A configuration  $C'$  is **potentially reachable** from  $C$  if both  $C$  and  $C'$  satisfy the same invariants of the class.

**Lemma:** Deciding Strong Consensus is in co-NP.



# Completeness

**Lemma:** All well-specified population protocols can be represented by an equivalent population protocol satisfying **Layered Termination** and **Strong Consensus**.

By quantifier elimination, all predicates computable by Population Protocols can be defined as boolean combinations of

- **Threshold:** Is the weighted sum of the input values larger than a given threshold?

$$\sum_i \alpha_i x_i > c$$

- **Remainder:** Is the sum of the input values modulo a given  $m$  equal to a given  $c$ ?

$$\sum_i \alpha_i x_i \bmod m = c$$

- Give  $WS^3$  protocols for Threshold and Remainder predicates
- Prove that  $WS^3$  protocols are closed under conjunction and negation.

# Implementation

On top of the SMT-solver **Z3**.

Our tool reads a protocol and constructs two sets of constraints:

- The first is **satisfiable iff. Layered Termination** holds.
- The second is **unsatisfiable iff. Strong Consensus** holds.

Protocols from the literature for Majority, Threshold, Remainder, etc. belong to  $WS^3$ .

# Experimental Results

Experiments were performed on a machine equipped with an Intel Core i7-4810MQ CPU and 16 GB of RAM.

Threshold				Remainder			
$l_{\max}$	$ Q $	$ T $	Time[s]	$m$	$ Q $	$ T $	Time[s]
3	28	288	8.0	10	12	65	0.4
4	36	478	26.5	20	22	230	2.8
5	44	716	97.6	30	32	495	15.9
6	52	1002	243.4	40	42	860	79.3
7	60	1336	565.0	50	52	1325	440.3
8	68	1718	1019.7	60	62	1890	3055.4
9	76	2148	2375.9	70	72	2555	3176.5
10	84	2626	timeout	80	82	3320	timeout

# Experimental Results

Flock of birds[1]			
$c$	$ Q $	$ T $	Time[s]
20	21	210	1.5
25	26	325	3.3
30	31	465	7.7
35	36	630	20.8
40	41	820	106.9
45	46	1035	295.6
50	51	1275	181.6
55	56	1540	timeout

[1] Chatzigiannakis et al., 2010

Flock of birds[2]			
$c$	$ Q $	$ T $	Time[s]
50	51	99	11.8
100	101	199	44.8
150	151	299	369.1
200	201	399	778.8
250	251	499	1554.2
300	301	599	2782.5
325	326	649	3470.8
350	351	699	timeout

[2] Clement et al., 2011

# Conclusions

- The natural verification problems for population protocols are decidable.
- Efficient verification algorithms for the class  $WS^3$ .
- Implementation on top of SMT-solvers.

# Conclusions

- The natural verification problems for population protocols are decidable.
- Efficient verification algorithms for the class  $WS^3$ .
- Implementation on top of SMT-solvers.
- Many open questions:
  - ▶ Complexity for immediate observation and immediate transmission protocols
  - ▶ Continuous Petri nets as abstractions
  - ▶ Expressive power of PP in non-uniform computational models
  - ▶ Applications to theoretical chemistry and systems biology
  - ▶ Correctness problem and convergence speed for  $WS^3$  protocols.
  - ▶ Fault localization and repair.
  - ▶ Synthesis of  $WS^3$  protocols.



Thank You