Formal Aspects of Linguistic Modelling

Sylvain Schmitz
LSV, ENS Paris-Saclay & CNRS & Inria, Université Paris-Saclay
October 12, 2017 (r8653M)

These notes cover the first part of an introductory course on computational linguistics, also known as MPRI 2-27-1: Logical and computational structures for linguistic modelling. The course is subdivided into two parts: the first, which is the topic of these notes, covers grammars, automata, and logics for syntax modelling, while the second part focuses on logical approaches to semantics. Among the prerequisites to the course are

- classical notions of formal language theory, in particular regular and context-free languages, and more generally the Chomsky hierarchy,
- a basic command of English and French morphology and syntax, in order to understand the examples;
- some acquaintance with logic and proof theory is also advisable.

These notes are based on numerous articles—and I have tried my best to provide stable hyperlinks to online versions in the references—, and on the excellent material of Benoît Crabbé, Éric Villemonte de la Clergerie, and Philippe de Groote who taught this course with me.

Several courses at MPRI provide an in-depth treatment of subjects we can only hint at. The interested student should consider attending

MPRI 1-18: Tree automata and applications: tree languages and term rewriting systems will be our basic tools in many models;

MPRI 2-16: Finite automata modelisation: only the basic theory of weighted automata is used in our course;

MPRI 2-26-1: Web data management: you might be surprised at how many concepts are similar, from automata and logics on trees for syntax to description logics for semantics.

Contents

1 Introduction 5
  1.1 Levels of Description 6
    1.1.1 From Text to Meaning 6
    1.1.2 Ambiguity at Every Turn 8
    1.1.3 Romantics and Revolutionaries 8
  1.2 Models of Syntax 8
    1.2.1 Constituent Syntax 9
    1.2.2 Dependency Syntax 10
  1.3 Further Reading 12
Chapter 1

Introduction

If linguistics is about the description and understanding of human language, a computational linguist thrives in developing computational models of language. By computational, we mean models that are not only mathematically elegant, but also amenable to an algorithmic treatment.

Such models are certainly useful for practical applications in natural language processing, which range from text mining, question answering, and text summarisation, to automated translation, and these technologies have a considerable impact in our daily lives.

The case for computational linguistics is however not limited to its technological applications. Consider that human brains have limited capacity for holding language information (think for instance of dictionaries and common turns of phrase), and that being able to learn, understand, and produce a potentially unbounded number of utterances, we need to rely on some form or other of computation—quite an efficient one at that if you think about it.

A computational model, rather than a “mere” mathematical one, also allows for experimentation, and thus validation or refinement of the model. For example, a theoretical linguist might test her predictions about which sentences are grammatical by parsing large corpora of presumably correct text—does the model under-generate?—, or about the syntax rules of a particular phenomenon by generating random sentences and checking against over-generation. As another example, a psycholinguist might try to match some measured degree of linguistic difficulty of sentences with various aspects of the model: frequency of the lexemes and of the syntactic rules, type and size of the involved rules, degree of ambiguity, etc.

![Figure 1.1: The levels of linguistic description.](image-url)
1.1 Levels of Description

Language models are classically divided into several layers, first some specific to speech processing: phonetics and phonology, then more generally applicable: morphology, syntax, semantics, and pragmatics. This forms a pipeline as depicted in Figure 1.1, that inputs utterances in oral or written form and outputs meaning representations in context.

1.1.1 From Text to Meaning

Let us give a quick overview of the phases from text to meaning.

**Morphology.** The purpose of morphology is to describe the mechanisms that underlie the formation of words. Intuitively, one can recognise the existence of a relation between the words *sings* and *singing*, and further find that the same relation holds between *dances* and *dancing*. Beyond the simple enumeration of words, we usually want to retrieve some linguistic information that will be helpful for further processing: are we dealing with a noun or a verb (its category)? Is it plural or singular (its number)? What is its part-of-speech (POS) tag? Modelling morphology often involves (probabilistic) word automata and transducers.

This process is quite prone to ambiguity: in the sentence

```
Gator attacks puzzle experts
```

is *attacks* a verb in third person singular (VBZ) or a plural noun (NNS)? Is *puzzle* a verb (VB) or a noun (NN)? Should crossword experts avoid Florida?

**Syntax** deals with the structure of sentences: how do we combine words into phrases and sentences?

**Constituents and Dependencies.** Two main types of analysis are used by syntacticians: one as constituents, where the sentence is split into phrases, themselves further split until we reach the word level, as in

```
[[She [watches [a bird]]]]
```

Such a constituent analysis can also be represented as a tree, as on the left of Figure 1.2. Here we introduced part-of-speech tags and syntactic categories to label the internal nodes: for instance, VBZ stands for a verb conjugated in present third person, NP stands for a noun phrase, and VP for a verb phrase.

```
NP
|--- PRP
  |--- S
    |--- VP
      |--- NP
        |--- DT
          |--- NN
```

```
PRP

```

```
V

```

```
B

```

```
Z

```

```
D

```

```
T

```

```
N

```

```
N

```

```
S

```

```
N

```

```
N

```

Figure 1.2: Constituent (on the left) and dependency (on the right) analyses.

An alternative analysis, illustrated on the right of Figure 1.2, rather exhibits the dependencies between words in the sentence: its head is the verb *watches*, with two dependents *She* and *bird*, which play the roles of subject and object.
respectively. In turn, *bird* governs its determiner *a*. Again, additional labels can decorate the nodes and relations in dependency structures, as shown in Figure 1.2.

**Ambiguity.** The following sentence is a classical example of a syntactic ambiguity, illustrated by the two derivation trees of Figure 1.3:

She watches a man with a telescope.

This is called a *PP attachment* ambiguity: who exactly is using a telescope?

![Figure 1.3: An ambiguous sentence.](image)

**Semantics** studies meaning. We often use logical languages to describe meaning, like the following (guarded) first-order sentence for “Every man loves a woman”:

\[ \forall x. \text{man}(x) \supset \exists y. \text{love}(x, y) \land \text{woman}(y) \]

or the description logic statement

\[ \text{Man} \sqsubseteq \exists \text{love}. \text{Woman} . \]

Ambiguity is of course present as in every aspect of language: for instance, scope ambiguities, as in this alternate reading of “Every man loves a woman”

\[ \exists y. \text{woman}(y) \land \forall x. \text{man}(x) \supset \text{love}(x, y) \]

where there exists one particular woman loved by every man in the world.

More difficulties arise when we attempt to build meaning representations compositionally, based on syntactic structures, and when intensional phenomena must be modelled. The solutions often mix higher-order logics with possible-worlds semantics and modalities.

**Pragmatics** considers the ways in which meaning is affected by the context of a sentence: it includes the study of *discourse* and of *referential expressions*.

As usual, the models have to account for massive ambiguity, as in this *anaphora* resolution:

Mary asks Eve about her father

where *her* might refer to *Mary* or *Eve*; only the context of the sentence will allow to disambiguate.
1.1.2 Ambiguity at Every Turn

The above succinct presentation should convince the reader that ambiguity permeates every layer of the linguistic enterprise. To better emphasise the importance of ambiguity, let us look at experimental results in real-world syntax grammars:

- Martin et al. (1987) presents a typical sentence found in a corpus, which when generalised to arbitrary lengths $n$, exhibits a number of parses related to the Catalan numbers $C_n \sim \frac{4^n}{\sqrt{n\pi}}$.

- In more recent experiments with treebank-induced grammars, Moore (2004) reports an average number of $7.2 \times 10^{27}$ different derivations for sentences of 5.7 words on average.

The rationale behind these staggering levels of ambiguity is that any formal grammar that accounts for a realistic part of natural language, must allow for so many constructions, that it also yields an enormous number of different analyses: robustness of the model comes at a steep price in ambiguity.

The practical answer to this issue is to refine the models with weights, allowing to attach a grammaticality estimation to each structure. Those weights are typically probabilities inferred from frequencies found in large corpora. Stochastic methods are now ubiquitous in natural language processing (Manning and Schütze, 1999), and no purely symbolic model is able to compete with statistical models on practical benchmarks.

1.1.3 Romantics and Revolutionaries

There is a historical chasm in linguistic modelling between symbolic models and statistical models. This is an important topic, given the success the latter have enjoyed since the eighties (have a look at Pereira, 2000; Steedman, 2011).

Taking the case of syntactic modelling for instance, symbolic models since Chomsky’s seminal work attempt to model the competence of native language speakers to form syntactically correct sentences, by opposition with their actual performance, i.e. the set of sentences uttered in real life. Here, what a linguist ought to model are the rules of grammar, allowing to analyse any sentence, and not only those seen before—mirroring the speaker’s ability to create new sentences.

Nevertheless, statistical models are trained over annotated real life corpora, hence might be taken to be models of performance, inadequate as models of grammar. There is however a simplification in this reasoning: although statistical models are indeed based on real life utterances, they are specifically designed (thanks in particular to smoothing techniques) to allow for previously unseen inputs—this is the very source of their robustness. We will discuss this topic further in Chapter 5.

1.2 Models of Syntax

To conclude this introduction, here is a short presentation of the kinds of models employed for describing syntax. Not every one will be covered in class, but there are pointers to the relevant literature.
Flavours of syntactic modelling. For each of the two kinds of analyses, using constituents or dependencies, three different flavours of models can be distinguished:

**Generative** models, which construct syntactic structures through rewrite systems;

**Model-theoretic** approaches rather describe syntactic structures in a logical language and allow any model of a formula as an answer;

**Proof-theoretic** techniques establish the grammaticality of sentences through a proof in some formal deduction system.

Finally, stochastic methods might be mixed with any of the previous frameworks (see Manning and Schütze [1999]), allowing for more robust modelling. This gives rise to twelve combinations—which should however not be distinguished too strictly, as their borders are often quite blurry.

1.2.1 Constituent Syntax

**Generative Syntax.** The formal description of morpho-syntactic phenomena using rewrite systems can be traced back to 350BC and the Sanskrit grammar of Pāṇini, the Āṣṭādhyāyī. This large grammar employs contextual rewrite rules like

$$A \rightarrow B / C \_D$$

for “rewrite A to B in the context C \_D”, i.e. the rewrite rule

$$CAD \rightarrow CBD .$$

The grammar already features auxiliary symbols (like the labels on the inner nodes of Figure 1.2), and this type of formal systems is therefore already Turing-complete.

The adoption of phrase-structure grammars to derive constituent structures stems mostly from Chomsky’s Three Models for the Description of Language (1956), which considers the suitability of finite automata, context-free grammars, and transformational grammars for syntactic modelling.

Readers with a computer science background are likely to be rather familiar with context-free grammars from a compilers or formal languages course; it is quite interesting to see that the equivalent BNF notation (Backus 1959) was developed at roughly the same time to specify the syntax of ALGOL 60 (Ginsburg and Rice 1962). The focus in linguistics applications is however on trees, for which tree languages provide a more appropriate framework (Comon et al. 2007).

**Model-Theoretic Syntax.** Because the focus of linguistic models of syntax is on trees, there is an alternative way of understanding a disjunction of context-free production rules

$$A \rightarrow BC \mid DE .$$

It posits that in a valid tree, a node labelled by A should feature two children, labelled either by B and C or by D and E. In first-order logic, assuming A, B, . . . to be predicates and using ↓ and → to denote the child and right sibling relations, this could be expressed as

$$\forall x . A(x) \supset \exists y . \exists z . x \downarrow y \land x \downarrow z \land y \rightarrow z \land ((B(y) \land C(z)) \lor (D(y) \land E(z)))$$

$$\land \forall c . x \downarrow c \supset c = y \lor c = z .$$

(1.4)
A constituent tree is valid if it satisfies the constraints stated by the grammar, and a language is the set of models, in a logical sense, of the grammar. See the survey by Pullum (2007) on the early developments of the model-theoretic approach.

Of course, the logical language of context-free rules is rather limited, and more expressive logics can be employed: we will consider monadic second-order logic and propositional dynamic logic in Chapter 3.

Proof-Theoretic Syntax. Yet another way of viewing a context-free rule like (1.3) is as a deduction rules

\[ A(xy) \rightarrow B(x), C(y). \]  
\[ A(xy) \rightarrow D(x), E(y). \]  

(in Prolog-like syntax). Here the variables \( x \) and \( y \) range over finite strings, and a sentence \( w \) is accepted by the grammar if the judgement \( S(w) \) (for \( w \in L(S) \)) can be derived using the rules

\[
\frac{B_1(u_1) \ldots B_m(u_m)}{A(u_1 \ldots u_m)} \quad \{ A(x_1 \ldots x_m) \rightarrow B_1(x_1), \ldots, B_m(x_m) \}
\]

where \( u_1, \ldots, u_m \) are finite strings.

The interest of this proof-theoretic view is that it is readily generalisable beyond context-free grammars, for instance by removing the restriction to monadic predicates, as in multiple context-free grammars (Seki et al., 1991). It also encourages annotations of proofs with terms (as with the Curry-Howard isomorphism) to construct a semantic representation of the sentence, and thus provides an elegant syntax/semantics interface.

1.2.2 Dependency Syntax

Dependency analyses take their roots in the work of Tesnière, and are especially well-suited to language with “relaxed” word order, where discontinuities come handy (Mel’čuk, 1988, e.g. Meaning-Text Theory for Czech). It also turns out that several of the best statistical parsing systems today rely on dependencies rather than constituents.

Generative Syntax. If we look at the dependency structure of Figure 1.2 we can observe that it can be encoded through rewrite rules of the form

\[ h \rightarrow L \ast R \]  

where \( L \) is the list of left dependents and \( R \) that of right dependents of the head word \( h \), and \( \ast \) marks the position of this word: more concretely, the rules

\[ \text{VBZ} \rightarrow \text{PRP} \ast \text{NN} \]  
\[ \text{PRP} \rightarrow \ast \]  
\[ \text{NN} \rightarrow \text{DT} \ast \]

would allow to generate the dependency tree on the right of Figure 1.2. This general idea has been put forward by Gaifman (1965) and Hays (1964).

Conversely, given a constituent tree like the one on the left of Figure 1.2, a dependency tree can be recovered by identifying the head of each phrase as in Figure 1.4 Applying this transformation to a context-free grammar results in a head lexicalised grammar, which is a fairly common idea in statistical parsing (e.g. Charniak, 1997; Collins, 2003).
Model-Theoretic Syntax. As with constituency analysis, dependency structures can be described in a model-theoretic framework. Here I do not know much work on the subject, besides a constraint-solving approach for a (positive existential) logic: the topological dependency grammars of Duchier and Debusmann (2001), along with related formalisms.

Proof-Theoretic Syntax. Regarding the proof-theoretic take on dependency syntax, there is a very rich literature on categorial grammar. In the basic system of Bar-Hillel (1953), categories are built using left and right quotients over a finite set of symbols $A$:

$$\gamma ::= A \mid \gamma \backslash \gamma \mid \gamma / \gamma$$

(categories)

The proof system then features three deduction rules: one that looks up the possible categories associated to a word in a finite lexicon

$$\frac{}{w \vdash \gamma} \text{Lexicon}$$

and two rules to eliminate the $\backslash$ and $/$ connectors:

$$\frac{w_1 \vdash \gamma_1 \quad w_2 \vdash \gamma_1 \backslash \gamma_2}{w_1 \cdot w_2 \vdash \gamma_2} \backslash E$$

$$\frac{w_1 \vdash \gamma_2 / \gamma_1 \quad w_2 \vdash \gamma_1}{w_1 \cdot w_2 \vdash \gamma_2} / E$$

For instance, the dependencies from the right of Figure 1.2 can be described in a lexicon over $A \equiv \{s, n, d\}$ by

$$\text{She} \vdash n \quad \text{watches} \vdash (n \backslash s)/n \quad a \vdash d \quad \text{bird} \vdash d \backslash n$$

with a proof

$$\frac{\text{She} \vdash n \quad \text{watches} \vdash (s \backslash n)/n \quad \text{a bird} \vdash d \backslash n}{\text{a bird} \vdash n \backslash s \backslash E} \backslash E$$

By adding introduction rules to this proof system, Lambek (1958) has defined the Lambek calculus, which can be viewed as a non-commutative variant of linear logic (e.g. Troelstra, 1992). As with constituency analyses, one of the interests of proof-theoretic methods is that it provides an elegant way of building compositional semantics interpretations.
1.3 Further Reading

Interested readers will find a good general textbook on natural language processing by Jurafsky and Martin (2009). The present notes have a strong bias towards logical formalisms, but this is hardly representative of the general field of natural language processing. In particular, the overwhelming importance of statistical approaches in the current body of research makes the textbook of Manning and Schütze (1999) another recommended reference.

The main journal of natural language processing is Computational Linguistics. As often in computer science, the main conferences of the field have equivalent if not greater importance than journal outlets, and one will find among the major conferences ACL (“Annual Meeting of the Association for Computational Linguistics”), EACL (“European Chapter of the ACL”), NAACL (“North American Chapter of the ACL”), and CoLing (“International Conference on Computational Linguistics”). A very good point in favour of the ACL community is their early adoption of open access; one will find all the ACL publications online at http://www.aclweb.org/anthology/.

The more mathematics-oriented linguistics community is scattered around several sub-communities, each with its own meeting. Let me mention two special interest groups of the ACL: SIGMoL on “Mathematics of Language” and SIGParse on “natural language parsing”.
Chapter 2

Context-Free Syntax

Syntax deals with how words are arranged into sentences. An important body of linguistics proposes constituent analyses for sentences, where for instance

Those torn books are completely worthless.

can be decomposed into a noun phrase those torn books and a verb phrase are completely worthless. These two constituents can be recursively decomposed until we reach the individual words, effectively describing a tree:

\[
\begin{array}{c}
S \\
\downarrow \\
NP \quad VP \\
\downarrow \quad \downarrow \\
DT \quad NP \quad VBP \quad AP \\
\downarrow \quad \downarrow \quad \downarrow \\
Those \quad AP \quad NP \quad are \quad RB \quad AP \\
\downarrow \quad \downarrow \quad \downarrow \quad \downarrow \\
JJ \quad NNS \quad completely \quad JJ \\
\downarrow \quad \downarrow \quad \downarrow \\
torn \quad books \quad worthless
\end{array}
\]

Figure 2.1: A context-free derivation tree.

You have probably recognised in this example a derivation tree for a context-free grammar (CFG). Context-free grammars, proposed by [Chomsky](1956), constitute the primary example of a generative formalism for syntax, which we take to include all string- or term-rewrite systems.

2.1 Grammars

**Definition 2.1** (Phrase-Structured Grammars). A phrase-structured grammar is a tuple \( G = (N, \Sigma, P, S) \) where \( N \) is a finite nonterminal alphabet, \( \Sigma \) a finite terminal alphabet disjoint from \( N \), \( V = N \cup \Sigma \) the vocabulary, \( P \subseteq V^* \times V^* \) a finite set of rewrite rules or productions, and \( S \) a start symbol or axiom in \( N \).

A phrase-structure grammar defines a string rewrite system over \( V \). Strings \( \alpha \) in \( V^* \) s.t. \( S \Rightarrow^* \alpha \) are called sentential forms, whereas strings \( w \) in \( \Sigma^* \) s.t. \( S \Rightarrow^* w \) are called sentences. The language of \( G \) is its set of sentences, i.e.

\[
L(G) = L_G(S) \quad L_G(A) = \{ w \in \Sigma^* \mid A \Rightarrow^* w \}
\]

Different restrictions on the shape of productions lead to different classes of grammars; we will not recall the entire Chomsky hierarchy [Chomsky](1959) here, but only define context-free grammars (aka type 2 grammars) as phrase-structured grammars with \( P \subseteq N \times V^* \).
Example 2.2. The derivation tree of Figure 2.1 corresponds to the context-free grammar with

\[
N = \{ S, NP, AP, VP, DT, JJ, NNS, VBP, RB \},
\]

\[
\Sigma = \{ those, torn, books, are, completely, worthless \},
\]

\[
P = \{ \\
S \to NP \ VP, \\
NP \to DT \ NP \mid AP \ NP \mid NNS, \\
VP \to VBP \ AP, \\
AP \to RB \ AP \mid JJ, \\
DT \to Those, \\
JJ \to torn \mid JJ, \\
NNS \to books, \\
VBP \to are, \\
RB \to completely \}.
\]

\[
S = S.
\]

Note that it also generates sentences such as *Those books are torn.* or *Those completely worthless books are completely torn.* Also note that this grammar describes part-of-speech tagging information, based on the Penn TreeBank tagset (Santorini, 1990). A different formalisation could set \( \Sigma = \{ DT, JJ, NNS, VBP, RB \} \) and delegate the POS tagging issues to an external device.

2.1.1 The Parsing Problem

Context-free grammars enjoy a number of nice computational properties:

- both their **uniform membership** problem—i.e. given \( \langle G, w \rangle \) does \( w \in L(G) \)—and their **emptiness** problem—i.e. given \( \langle G \rangle \) does \( L(G) = \emptyset \)—are P-complete (Jones and Laaser, 1976),

- their **fixed grammar membership** problem—i.e. for a fixed \( G \), given \( \langle w \rangle \) does \( w \in L(G) \)—is by very definition \( \log \text{CFL} \)-complete (Sudborough, 1978),

- they have a natural notion of **derivation trees**, which constitute a local regular tree language (Thatcher, 1967).

Recall that our motivation in context-free grammars lies in their ability to model constituency through their derivation trees. Thus much of the linguistic interest in context-free grammars revolves around a variant of the membership problem: given \( \langle G, w \rangle \), compute the set of derivation trees of \( G \) that yield \( w \)—the parsing problem.

**Parsing Techniques.** Outside the realm of deterministic parsing algorithms for restricted classes of CFGs, for instance for LL(k) or LR(k) grammars (Knuth, 1965; Kurki-Suonio, 1969; Rosenkrantz and Stearns, 1970)—which are often studied in computer science curricula—, there exists quite a variety of methods for general context-free parsing. Possibly the best known of these is the CKY algorithm (Cocke and Schwartz, 1970; Kasami, 1965; Younger, 1967), which in its most basic form works with complexity \( O(|G| |w|^3) \) on grammars in Chomsky normal form. Both the CKY algorithm(s) and the advanced methods (Earley, 1970; Lang, 1974; Graham et al., 1980; Tomita, 1986; Billot and Lang, 1989) can be seen as refinements of the construction first described by Bar-Hillel et al. (1961) to prove the closure of context-free languages under intersection with recognisable sets, which will be central in these notes on syntax.
Ambiguity and Parse Forests. The key issue in general parsing and parsing for natural language applications is grammatical ambiguity: the existence of several derivation trees sharing the same string yield.

The following sentence is a classical example of a PP attachment ambiguity, illustrated by the two derivation trees of Figure 2.2:

She watches a man with a telescope.

Figure 2.2: An ambiguous sentence.

In the case of a cyclic CFG, with a nonterminal \( A \) verifying \( A \Rightarrow^+ A \), the number of different derivation trees for a single sentence can be infinite. For acyclic CFGs, it is finite but might be exponential in the length of the grammar and sentence:

Example 2.3 (Wich, 2005). The grammar with rules

\[
S \rightarrow a S \mid a A \mid \varepsilon, \quad A \rightarrow a S \mid a A \mid \varepsilon
\]

has exactly \( 2^n \) different derivation trees for the sentence \( a^n \).

Such an explosive behaviour is not unrealistic for CFGs in natural languages: Moore (2004) reports an average number of \( 7.2 \times 10^{27} \) different derivations for sentences of 5.7 words on average, using a CFG extracted from the Penn Treebank.

The solution in order to retain polynomial complexities is to represent all these derivation trees as the language of a finite tree automaton (or using a CFG). This is sometimes called a shared forest representation.

2.1.2 Background: Tree Automata

Because our focus in linguistics analyses is on trees, context-free grammars are mostly useful as a means to define tree languages. Let us first recall basic definitions on regular tree languages.

Definition 2.4 (Finite Tree Automata). A finite tree automaton (NTA) is a tuple \( \mathcal{A} = \langle Q, \mathcal{F}, \delta, I \rangle \) where \( Q \) is a finite set of states, \( \mathcal{F} \) a ranked alphabet, \( \delta \) a finite transition relation in \( \bigcup_n Q \times \mathcal{F}_n \times Q^n \), and \( I \subseteq Q \) a set of initial states.

The semantics of a NTA can be defined by term rewrite systems over \( \mathcal{F} = \mathcal{F} \cup \mathcal{F} \) where the states in \( Q \) have arity 0: either bottom-up:

\[
R_B = \{ a^{(n)}(q_1^{(0)}, \ldots, q_n^{(0)}) \rightarrow q^{(0)} \mid (q, a^{(n)}, q_1, \ldots, q_n) \in \delta \}
\]

\[
L(\mathcal{A}) = \{ t \in T(\mathcal{F}) \mid \exists q \in I, t \xrightarrow{R_B}^* q \},
\]
or top-down:

\[ RT = \{ q^{(0)} \rightarrow a^{(n)}(q_1^{(0)}, \ldots, q_n^{(0)}) \mid (q, a^{(n)}, q_1, \ldots, q_n) \in \delta \} \]

\[ L(A) = \{ t \in T(F) \mid \exists q \in I, q \xrightarrow{R_{t^*}} t \} . \]

A tree language \( L \subseteq T(F) \) is regular if there exists an NTA \( A \) such that \( L = L(A) \).

**Example 2.5.** The \( 2^n \) derivation trees for \( a^n \) in the grammar of **Example 2.3** are generated by the \( O(n) \)-sized automaton \( \{q_S, q_a, q_e, q_1, \ldots, q_n\}, \{S^{(2)}, A^{(2)}, S^{(1)}, A^{(1)}, a^{(0)}, \varepsilon\} \) with rules

\[
\delta = \{(q_S, S^{(2)}, q_a, q_1), (q_a, a^{(0)}), (q_e, \varepsilon^{(0)}) \}
\]

\[
\cup \{(q_i, X, q_a, q_{i+1}) \mid 1 \leq i < n, X \in \{S^{(2)}, A^{(2)}\} \}
\]

\[
\cup \{(q_n, X, q_e) \mid X \in \{S^{(1)}, A^{(1)}\} \} .
\]

It is rather easy to define the set of derivation trees of a CFG through an NTA. The only slightly annoying point is that nonterminals in a CFG do not have a fixed arity; for instance if \( A \rightarrow BC \mid a \) are two productions, then an \( A \)-labelled node in a derivation tree might have two children \( B \) or \( C \) or a single child \( a \). This motivates the notation \( A^{(r)} \) for an \( A \)-labelled node with rank \( r \).

**Definition 2.6 (Derived Tree Language).** Let \( G = \langle \{N, \Sigma, P, S\} \rangle \) be a context-free grammar and let \( m \) be its maximal right-hand side length. Its **derived tree language** \( T(G) \) is defined as the language of the NTA \( A = \{V \uplus \{\varepsilon\}, \mathcal{F}, \delta, \{S\}\} \), where

\[
\mathcal{F} = \{a^{(0)} \mid a \in \Sigma\} \cup \{\varepsilon^{(0)}\} \cup \{A^{(1)} \mid A \rightarrow \varepsilon \in P\}
\]

\[
\cup \{A^{(m)} \mid m > 0 \text{ and } \exists A \rightarrow X_1 \cdots X_m \in P \text{ with } \forall i. X_i \in V\}
\]

\[
\delta = \{(A, A^{(m)}, X_1, \ldots, X_m) \mid m > 0 \land A \rightarrow X_1 \cdots X_m \in P\}
\]

\[
\cup \{(A, A^{(1)}, \varepsilon) \mid A \rightarrow \varepsilon \in P\}
\]

\[
\cup \{(a, a^{(0)}) \mid a \in \Sigma\}
\]

\[
\cup \{(\varepsilon, \varepsilon^{(0)})\} .
\]

The class of derived tree languages of context-free grammars is a strict subclass of the class of regular tree languages.

**(**) **Exercise 2.1** (Local Tree Languages). Let \( \mathcal{F} \) be a ranked alphabet and \( t \) a term of \( T(\mathcal{F}) \). We denote by \( r(t) \) the root symbol of \( t \) and by \( b(t) \) the set of **local branches** of \( t \), defined inductively by

\[
r(a^{(0)}) \defeq a^{(0)} \quad \text{ and } \quad b(a^{(0)}) \defeq \emptyset \]

\[
r(f^{(n)}(t_1, \ldots, t_n)) \defeq f^{(n)}(r(f^{(n)}(t_1, \ldots, t_n))) \cup \bigcup_{i=1}^{n} b(t_i) .
\]

For instance \( b( f(g(a), f(a, b)) ) = \{ f(g, f), g(a), f(a, b) \} \).

A tree language \( L \subseteq T(F) \) is **local** if and only if there exist two sets \( R \subseteq \mathcal{F} \) of root symbols and \( B \subseteq b(T(F)) \) of local branches, such that \( t \in L \) if and only if \( r(t) \in R \) and \( b(t) \subseteq B \). Let

\[
L(R, B) = \{ t \in T(F) \mid r(t) \in R \text{ and } b(t) \subseteq B \} ;
\]

then a tree language \( L \) is local if and only if \( L = L(R, b(L)) \).
1. Show that \( \{ f(g(a), g(b)) \} \) is not a local tree language.

2. Show that any local tree language is the language of some NTA.

3. Show that a tree language included in \( T(\mathcal{F}) \) is local with \( R \subseteq \mathcal{F}_{>0} \) and \( |R| = 1 \) if and only if it is the derived tree language of some CFG.

4. Show that any regular tree language is the homomorphic image of a local tree language by an alphabetic tree morphism, i.e. the application of a relabelling to the tree nodes.

5. Given a tree language \( L \), let \( \text{Yield}(L) \) be the set of trees, and thus the linguistic analyses, but the transformation is reversible: 

\[ \text{Yield}(L) = \bigcup_{t \in L} \text{Yield}(t) \]

Define inductively \( \text{Yield}(a(0)) \) and \( \text{Yield}(f(t_1, \ldots, t_r)) \) of \( \text{Yield}(t_1) \cdots \text{Yield}(t_r) \). Show that, if \( L \) is a regular tree language, then \( \text{Yield}(L) \) is a context-free language.

### 2.2 Tabular Parsing

We briefly survey the principles of general context-free parsing using dynamic or tabular algorithms. For more details, see the survey by Nederhof and Satta (2004).

#### 2.2.1 Parsing as Intersection

The basic construction underlying all the tabular parsing algorithms is the intersection grammar of Bar-Hillel et al. (1961). It consists in an intersection between an \((|w| + 1)\)-sized automaton with language \( \{w\} \) and the CFG under consideration. The intersection approach is moreover quite convenient if several input strings are possible, for instance if the input of the parser is provided by a speech recognition system.

**Theorem 2.7** (Bar-Hillel et al., 1961). Let \( G = \langle N, \Sigma, P, S \rangle \) be a CFG and \( A = \langle Q, \Sigma, \delta, I, F \rangle \) be a NFA. The set of derivation trees of \( G \) with a word of \( L(A) \) as yield is generated by the NTA \( \mathcal{T} = ((V \cup \{\varepsilon\}) \times Q \times Q, \Sigma \cup N \cup \{\varepsilon\}, \delta', \{S\} \times I \times F) \) with

\[
\delta' = \{((A, q_0, q_0), A^{(m)}), (X_1, q_0, q_1), \ldots, (X_m, q_{m-1}, q_m)) \mid m \geq 1, A \rightarrow X_1 \cdots X_m \in P, q_0, q_1, \ldots, q_m \in Q\} \\
\cup \{((A, q, q), A^{(1)}), (\varepsilon, q, q)) \mid A \rightarrow \varepsilon \in P, q \in Q\} \\
\cup \{((\varepsilon, q, q), \varepsilon^{(0)}) \mid q \in Q\} \\
\cup \{((a, q, q'), a^{(0)}) \mid (q, a, q') \in \delta\}.
\]

The size of the resulting NTA is in \( O(|G| \cdot |Q|^{m+1}) \) where \( m \) is the maximal arity of a nonterminal in \( N \). We can further reduce this NTA to only keep useful states, in linear time on a RAM machine. It is also possible to determinise and minimise the resulting tree automaton.

In order to reduce the complexity of this construction to \( O(|G| \cdot |Q|^3) \), one can put the CFG in quadratic form, so that \( P \subseteq N \times V^{\leq 2} \). This changes the shape of trees, and thus the linguistic analyses, but the transformation is reversible:

**Lemma 2.8.** Given a CFG \( G = \langle \Sigma, N, P, S \rangle \), one can construct in time \( O(|G|) \) an equivalent CFG \( G' = \langle \Sigma, N', P', S \rangle \) in quadratic form s.t. \( V \subseteq V', \text{L}_G(X) = \text{L}_{G'}(X) \) for all \( X \in V \), and \( |G'| \leq 5 \cdot |G| \).

*A landmark paper on the importance of the construction of Bar-Hillel et al. (1961) for parsing is due to Lang (1994).*
Proof. For every production \( A \rightarrow X_1 \cdots X_m \) of \( P \) with \( m \geq 2 \), add productions

\[
A \rightarrow [X_1][X_2 \cdots X_m] \\
[X_2 \cdots X_m] \rightarrow [X_2][X_3 \cdots X_m] \\
\vdots \\
[X_{m-1} X_m] \rightarrow [X_{m-1}][X_m]
\]

and for all \( 1 \leq i \leq m \)

\[ [X_i] \rightarrow X_i \text{.} \]

Thus an \((m + 1)\)-sized production is replaced by \( m - 1 \) productions of size 3 and \( m \) productions of size 2, for a total less than \( 5m \). Formally,

\[
N' = N \cup \{[\beta] \mid \beta \in V^+ \text{ and } \exists A \in N, \alpha \in V^+, A \rightarrow \alpha \beta \in P \}
\]

\[
\cup \{[X] \mid X \in V \text{ and } \exists A \in N, \alpha, \beta \in V^*, A \rightarrow \alpha X \beta \in P \}
\]

\[
P' = \{A \rightarrow \alpha \in P \mid |\alpha| \leq 1 \}
\]

\[
\cup \{A \rightarrow [X][\beta] \mid A \rightarrow X \beta \in P, X \in V \text{ and } \beta \in V^+ \}
\]

\[
\cup \{[X]\beta \rightarrow [X][\beta] \mid [X]\beta \in N', X \in V \text{ and } \beta \in V^+ \}
\]

\[
\cup \{[X] \rightarrow X \mid [X] \in N' \text{ and } X \in V \} \text{.}
\]

Grammar \( G' \) est clearly in quadratic form with \( N \subseteq N' \) and \(|G'| \leq 5 \cdot |G|\). It remains to show equivalence, which stems from \( L_G(X) = L_{G'}(X) \) for all \( X \) in \( V \). Obviously, \( L_G(X) \subseteq L_{G'}(X) \). Conversely, by induction on the length \( n \) of derivations in \( G' \), we prove that

\[
X \Rightarrow_{G'} w \text{ implies } X \Rightarrow_{G} w \quad (2.1)
\]

\[
[\alpha] \Rightarrow_{G'} w \text{ implies } \alpha \Rightarrow_{G} w \quad (2.2)
\]

for all \( X \) in \( V \), \( w \) in \( \Sigma^* \), and \([\alpha]\) in \( N' \setminus N \). The base case \( n = 0 \) implies \( X \in \Sigma \) and the lemma holds. Suppose it holds for all \( i < n \).

From the shape of the productions in \( G' \), three cases can be distinguished for a derivation

\[
X \Rightarrow_{G'} \beta \Rightarrow_{G'}^{n-1} w : 
\]

1. \( \beta = \varepsilon \) immediately \( X \Rightarrow_{\varepsilon} w = \varepsilon \), or
2. \( \beta = Y \) in \( V \) implies \( X \Rightarrow_{\gamma} w \) by induction hypothesis \( (2.1) \), or
3. \( \beta = [Y][\gamma] \) with \( [Y] \) and \( [\gamma] \) in \( N' \) implies again \( X \Rightarrow_{\gamma} w \) by induction hypothesis \( (2.2) \) and context-freeness, since in that case \( X \rightarrow Y \gamma \) is in \( P \).

Similarly, a derivation

\[
[\alpha] \Rightarrow_{G'} \beta \Rightarrow_{G'}^{n-1} w
\]

implies \( \alpha \Rightarrow_{G} w \) by induction hypothesis \( (2.1) \) if \(|\alpha| = 1 \) and thus \( \beta = \alpha \), or by induction hypothesis \( (2.2) \) and context-freeness if \( \alpha = Y \gamma \) with \( Y \) in \( V \) and \( \gamma \) in \( V^+ \), and thus \( \beta = [Y][\gamma] \).

\[
\Box
\]

2.2.2 Parsing as Deduction

In practice, we want to perform at least some of the reduction of the tree automaton constructed by [Theorem 2.7] on the fly, in order to avoid constructing states and transitions that will be later discarded as useless.
Bottom-Up Tabular Parsing. One way is to restrict ourselves to co-accessible states, by which we mean states \( q \) of the NTA such that there exists at least one tree \( t \) with \( \mathcal{R}_{\mathcal{G}^*} \). This is the principle underlying the classical CKY parsing algorithm (but here we do not require the grammar to be in Chomsky normal form).

We describe the algorithm using deduction rules \cite{PereiraWarren1983, Sikkel1997}, which conveniently represent how new tabulated items can be constructed from previously computed ones: in this case, items are states \((A, q, q')\) in \( V \times Q \times Q \) of the constructed NTA. Side conditions constrain how a deduction rule can be applied.

\[
\begin{align*}
(X_1, q_0, q_1), \ldots, (X_m, q_{m-1}, q_m) & \quad (A, q_0, q_m) \quad \text{\{Internal\}} \\
\quad & \quad A \to X_1 \cdots X_m \in P \\
\quad & \quad q_0, q_1, \ldots, q_m \in Q \\
\quad & \quad (a, q, q') \quad \text{\{Leaf\}} \\
\quad & \quad (q, a, q') \in \delta
\end{align*}
\]

The construction of the NTA proceeds by creating new states following the rules, and transitions of \( \delta' \) as output to the deduction rules, i.e. an application of \{Internal\} outputs if \( m \geq 1 \) \((A, q_0, q_m), A^{(m)}, (X_1, q_0, q_1), \ldots, (X_m, q_{m-1}, q_m)\), or if \( m = 0 \) \((A, q_0, q_0), A^{(0)}(\varepsilon, q_0, q_0)\), and one of \{Leaf\} outputs \((a, q, q'), a^{(0)}\). We only need to add states \((\varepsilon, q, q')\) and transitions \((\varepsilon, q, q'), (\varepsilon, q, q')\) for each \( q \) in \( Q \) in order to obtain the co-accessible part of the NTA of Theorem 2.7.

The algorithm performs the deduction closure of the system; the intersection itself is non-empty if an item in \( \{S\} \times I \times F \) appears at some point. The complexity depends on the “free variables” in the premises of the rules and on the side constraints; here it is dominated by the \{Internal\} rule, with at most \(|G| \cdot |Q|^{m+1}\) applications.

We could similarly construct a system of top-down deduction rules that only construct accessible states of the NTA, starting from \((S, q_i, q_f)\) with \( q_i \) in \( I \) and \( q_f \) in \( F \), and working its way towards the leaves.

Exercise 2.2. Give the deduction rules for top-down tabular parsing.

Earley Parsing. The algorithm of \cite{Earley1970} uses a mix of accessibility and co-accessibility. An Earley item is a triple \((A \to \alpha \cdot \beta, q, q')\), \( q, q' \) in \( Q \) and \( A \to \alpha \beta \) in \( P \), constructed iff

1. there exists both (i) a run of \( A \) starting in \( q \) and ending in \( q' \) with label \( v \) and (ii) a derivation \( \alpha \Rightarrow^* v \), and furthermore

2. there exists (i) a run in \( A \) from some \( q_i \) in \( I \) to \( q \) with label \( u \) and (ii) a derivation \( S \Rightarrow^* u A \gamma \) for some \( \gamma \) in \( V^* \).

\[
\begin{align*}
(S \to \cdot \alpha, q_i, q_i) & \quad \text{\{Init\}} \\
\quad & \quad S \to \alpha \in P \\
\quad & \quad q_i \in I \\
(A \to \alpha \cdot B \alpha', q, q') & \quad \text{\{Predict\}} \\
\quad & \quad (B \to \cdot \beta, q', q') \\
\quad & \quad B \to \beta \in P
\end{align*}
\]
in the case where $G$ membership can be solved in time $O(w)$ if $G$ is LR-regular. See [Leo 1991] for a partial answer in the case where $G$ is LR-Regular.

Exercise 2.3. How should the algorithm be modified in order to run in time $O(|G| \cdot |Q|^3)$ instead of $O(|G|^2 \cdot |Q|^3)$?

(∗) Exercise 2.4. Show that the Earley recogniser works in time $O(|G| \cdot |Q|^2)$ if the grammar is unambiguous and the automaton deterministic.
Chapter 3

Model-Theoretic Syntax

In contrast with the generative approaches of chapters 2 and 4, we take here a different stance on how to formalise constituent-based syntax. Instead of a more or less operational description using some string or term rewrite system, the trees of our linguistic analyses are now models of logical formulæ.

3.1 Introduction

3.1.1 Model-Theoretic vs. Generative

The connections between the classes of tree structures that can be singled out through logical formulæ on the one hand and context-free grammars or finite tree automata on the other hand are well-known, and we will survey some of these bridges. Thus the interest of a model theoretic approach does not reside so much in what can be expressed as in how it can be expressed.

Local vs. Global View. The model-theoretic approach simplifies the specification of global properties of syntactic analyses. Let us consider for instance the problem of finding the head of a constituent, which can be used to lexicalise CFGs. Remember that the solution there was to explicitly annotate each nonterminal with the head information of its subtree—which is the only way to percolate the head information up the trees in a context-free grammar. On the other hand, one can write a logic formula postulating the existence of a unique head word for each node of a tree (see (3.19) and (3.20)).

Gradience of Grammaticality. Agrammatical sentences can vary considerably in their degree of agrammaticality. Rather than a binary choice between grammatical and agrammatical, one would rather have a finer classification that would give increasing levels of agrammaticality to the following sentences:

∗In a hole in in the ground there lived a hobbit.
∗In a hole in in ground there lived a hobbit.
∗Hobbit a ground in lived there a the hole in.

One way to achieve this finer granularity with generative syntax is to employ weights as a measure of grammaticality. Note that it is not quite what we obtain through probabilistic methods (cf. Chapter 5), because estimated probabilities are not grammaticality judgements per se, but occurrence-based (although smoothing techniques attempt to account for missing events).
A natural way to obtain a gradience of grammaticality using model theoretic methods is to structure formulae as large conjunctions $\bigwedge_i \phi_i$, where each conjunct $\phi_i$ implements a specific linguistic notion. A degree of grammaticality can be derived from (possibly weighted) counts of satisfied conjuncts.

**Open Lexicon.** An underlying assumption of generative syntax is the presence of a finite lexicon $\Sigma$. A specific treatment is required in automated systems in order to handle unknown words.

This limitation is at odds with the diachronic addition of new words to languages, and with the grammaticality of sentences containing *pseudo-words*, as for instance

Could you hand over the salt, please?
Could you smurf over the smurf, please?

Again, structuring formulae in such a way that lexical information only further constrains the linguistic trees makes it easy to handle unknown or pseudo-words, which simply do not add any constraint.

**Infinite Sentences.** A debatable point is whether natural language sentences should be limited to finite ones. An example illustrating why this question is not so clear-cut is an expression for “mutual belief” that starts with the following:

Jones believes that iron rusts, and Smith believes that iron rusts, and Jones believes that Smith believes that iron rusts, and Smith believes that Jones believes that iron rusts, and Jones believes that Smith believes that Jones believes that iron rusts, and...

Dealing with infinite sequences and trees requires to extend the semantics of generative devices (CFGs, PDAs, etc.) and leads to complications. By contrast, logics are not *a priori* restricted to finite models, and in fact the two examples we will see are expressive enough to force the choice of either infinite or finite models. Of course, for practical applications one might want to restrict oneself to finite models.

**Algorithmic Costs.** formulae in the logics considered in this chapter are provably more succinct than context-free grammars. The downfall is an algorithmic cost increased in the same proportion, e.g. parsing can require exponential time for PDL (Afanasiev et al., 2005), and non-elementary time for wMSO (Meyer, 1975; Reinhardt, 2002).

### 3.1.2 Tree Structures

Before we turn to the two logical languages that we consider for model-theoretic syntax, let us introduce the structures we will consider as possible models. Because we work with constituent analyses, these will be *labelled ordered trees*. Given a set $A$ of labels, a tree structure is a tuple $\mathfrak{M} = (W, \downarrow, \rightarrow, (P_a)_{a \in A})$ where $W$ is a set of nodes, $\downarrow$ and $\rightarrow$ are respectively the child and next-sibling relations over $W$, and each $P_a$ for $a$ in $A$ is a unary labelling relation over $W$. We take $W$ to be
isomorphic to some prefix-closed and predecessor-closed subset of \( \mathbb{N}^* \), where \( \downarrow \) and \( \to \) can then be defined by

\[
\downarrow \overset{\text{def}}{=} \{(w, wi) \mid i \in \mathbb{N} \land wi \in W\} \quad (3.1)
\]

\[
\to \overset{\text{def}}{=} \{(wi, w(i + 1)) \mid i \in \mathbb{N} \land w(i + 1) \in W\} \quad (3.2)
\]

Note that (a) we do not limit ourselves to a single label per node, i.e. we actually work on trees labelled by \( \Sigma \overset{\text{def}}{=} 2^A \), (b) we do not bound the rank of our trees, and (c) we do not assume the set of labels to be finite.

**Binary Trees.** One way to deal with unranked trees is to look at their encoding as “first child/next sibling” binary trees. Formally, given a tree structure \( \mathfrak{M} = (W, \downarrow, \to, (P_a)_{a \in A}) \), we construct a **labelled binary tree** \( t \), which is a partial function \( \{0, 1\}^{*} \to \Sigma \) with a prefix-closed domain. We define for this \( \text{dom}(t) = \text{fcns}(W) \) and \( t(w) = \{a \in A \mid P_a(\text{fcns}^{-1}(w))\} \) for all \( w \in \text{dom}(t) \), where

\[
\text{fcns}(\varepsilon) \overset{\text{def}}{=} \varepsilon \quad \text{fcns}(w0) \overset{\text{def}}{=} \text{fcns}(w0) \quad \text{fcns}(w(i + 1)) \overset{\text{def}}{=} \text{fcns}(wi)1 \quad (3.3)
\]

for all \( w \in \mathbb{N}^{*} \) and \( i \in \mathbb{N} \) and the corresponding inverse mapping is

\[
\text{fcns}^{-1}(\varepsilon) \overset{\text{def}}{=} \varepsilon \quad \text{fcns}^{-1}(w0) \overset{\text{def}}{=} \text{fcns}^{-1}(w0) \quad \text{fcns}^{-1}(w1) \overset{\text{def}}{=} \text{fcns}^{-1}(w) + 1 \quad (3.4)
\]

for all \( w \in \varepsilon \cup \{0, 1\}^{*} \), under the understanding that \( (wi) + 1 = w(i + 1) \) for all \( w \in \mathbb{N}^{*} \) and \( i \in \mathbb{N} \). Observe that binary trees \( t \) produced by this encoding verify \( \text{dom}(t) \subseteq \{0, 1\}^{*} \).

The tree \( t \) can be seen as a **binary structure** \( \text{fcns}(\mathfrak{M}) = (\text{dom}(t), \downarrow_0, \downarrow_1, (P_a)_{a \in A}) \), defined by

\[
\downarrow_0 \overset{\text{def}}{=} \{(w, w0) \mid w0 \in \text{dom}(t)\} \quad (3.5)
\]

\[
\downarrow_1 \overset{\text{def}}{=} \{(w, w1) \mid w1 \in \text{dom}(t)\} \quad (3.6)
\]

\[
P_a \overset{\text{def}}{=} \{w \in \text{dom}(t) \mid a \in t(w)\} \quad (3.7)
\]

The domains of our constructed binary trees are not necessarily predecessor-closed, which can be annoying. Let \( \# \) be a fresh symbol not in \( A \); given \( t \) a labelled binary tree, its **closure** \( \bar{t} \) is the tree with domain

\[
\text{dom}(\bar{t}) \overset{\text{def}}{=} \{\varepsilon, 1\} \cup \{0w \mid w \in \text{dom}(t)\} \cup \{0wi \mid w \in \text{dom}(t) \land i \in \{0, 1\}\} \quad (3.8)
\]

and labels

\[
\bar{t}(w) \overset{\text{def}}{=} \begin{cases} t(w') & \text{if } w = 0w' \land w' \in \text{dom}(t) \\ \{\#\} & \text{otherwise.} \end{cases} \quad (3.9)
\]

Note that in \( \bar{t} \), every node is either a node not labelled by \( \# \) with exactly two children, or a \( \# \)-labelled leaf with no children, or a \( \# \)-labelled root with two children, thus \( \bar{t} \) is a full (aka strict) binary tree.

### 3.2 Monadic Second-Order Logic

We consider the **weak monadic second-order logic** (wMSO), over tree structures \( \mathfrak{M} = (W, \downarrow, \to, (P_a)_{a \in A}) \) and two infinite countable sets of first-order variables \( X_1 \) and second-order variables \( X_2 \). Its syntax is defined by

\[
\psi ::= x = y \mid x \in X \mid x \downarrow y \mid x \to y \mid P_a(x) \mid \neg \psi \mid \psi \lor \psi \mid \exists x. \psi \mid \exists X. \psi
\]
where \( x, y \) range over \( X_1 \), \( X \) over \( X_2 \), and \( a \) over \( A \). We write \( \text{FV}(\psi) \) for the set of variables free in a formula \( \psi \); a formula without free variables is called a sentence.

First-order variables are interpreted as nodes in \( W \), while second-order variables are interpreted as finite subsets of \( W \) (it would otherwise be the full second-order logic). Let \( \nu : X_1 \to W \) and \( \mu : X_2 \to \mathcal{P}_f(W) \) be two corresponding assignments; then the satisfaction relation is defined by

\[
\begin{align*}
\mathfrak{M} \models_{\nu, \mu} x = y & \quad \text{if } \nu(x) = \nu(y) \\
\mathfrak{M} \models_{\nu, \mu} x \in X & \quad \text{if } \nu(x) \in \mu(X) \\
\mathfrak{M} \models_{\nu, \mu} x \downarrow y & \quad \text{if } \nu(x) \downarrow \nu(y) \\
\mathfrak{M} \models_{\nu, \mu} x \to y & \quad \text{if } \nu(x) \to \nu(y) \\
\mathfrak{M} \models_{\nu, \mu} P_a(x) & \quad \text{if } P_a(\nu(x)) \\
\mathfrak{M} \models_{\nu, \mu} \neg \psi & \quad \text{if } \mathfrak{M} \not\models_{\nu, \mu} \psi \\
\mathfrak{M} \models_{\nu, \mu} \psi \lor \psi' & \quad \text{if } \mathfrak{M} \models_{\nu, \mu} \psi \text{ or } \mathfrak{M} \models_{\nu, \mu} \psi' \\
\mathfrak{M} \models_{\nu, \mu} \exists x. \psi & \quad \text{if } \exists w \in W, \mathfrak{M} \models_{\nu, \mu \cup \{X\}} \psi \\
\mathfrak{M} \models_{\nu, \mu} \exists X. \psi & \quad \text{if } \exists U \subseteq W, U \text{ finite } \land \mathfrak{M} \models_{\nu, \mu \cup \{X \cup U\}} \psi .
\end{align*}
\]

As usual, we define conjunctions as \( \psi \land \psi' \overset{\text{def}}{=} \neg (\neg \psi \lor \neg \psi') \), implications as \( \psi \supset \psi' \overset{\text{def}}{=} \neg \psi \lor \psi' \), and equivalences as \( \psi \equiv \psi' \overset{\text{def}}{=} \psi \lor \psi' \land \psi' \lor \psi \).

Given a wMSO formula \( \psi \), we are interested in two algorithmic problems: the satisfiability problem, which asks whether there exist \( \mathfrak{M} \) and \( \nu \) and \( \mu \) s.t. \( \mathfrak{M} \models_{\nu, \mu} \psi \), and the model-checking problem, which given \( \mathfrak{M} \) asks whether there exist \( \nu \) and \( \mu \) s.t. \( \mathfrak{M} \models_{\nu, \mu} \psi \). By modifying the vocabulary to have labels in \( A \cup \text{FV}(\psi) \), these questions can be rephrased on a wMSO sentence \( \psi' \):

\[
\psi' \overset{\text{def}}{=} \exists \text{FV}(\psi). \psi \land \left( \bigwedge_{x \in X_1 \cap \text{FV}(\psi)} P_x(x) \land \forall y. x \neq y \supset \neg P_x(y) \right) \\
\land \left( \bigwedge_{X \in X_2 \cap \text{FV}(\psi)} \forall y. y \in X \equiv P_X(y) \right).
\]

In practical applications of model-theoretic techniques we restrict ourselves to finite models for these questions.

**Example 3.1.** Here are a few useful wMSO formulæ: To allow any label in a finite set \( B \subseteq A \):

\[
P_B(x) \overset{\text{def}}{=} \bigvee_{a \in B} P_a(x) \\
P_B(X) \overset{\text{def}}{=} \forall x. x \in X \supset P_B(x).
\]

To check whether we are at the root or a leaf or similar constraints:

\[
\text{root}(x) \overset{\text{def}}{=} \neg \exists y. y \downarrow x \\
\text{leaf}(x) \overset{\text{def}}{=} \neg \exists y. x \downarrow y \\
\text{internal}(x) \overset{\text{def}}{=} \neg \text{leaf}(x) \\
\text{children}(x, X) \overset{\text{def}}{=} \forall y. y \in X \equiv x \downarrow y \\
x \downarrow_0 y \overset{\text{def}}{=} x \downarrow y \land \exists z. z \rightarrow y.
\]
To use the monadic transitive closure of a formula $\psi(u, v)$ with $u, v \in \text{FV}(\psi)$: such a formula $\psi(u, v)$ defines a binary relation over the model, and $[\text{TC}_{u,v}\psi(u, v)]$ then defines the transitive reflexive closure of the relation:

$$x [\text{TC}_{u,v}\psi(u, v)] y \equiv \forall X. (x \in X \land \forall u.v. (u \in X \land \psi(u, v) \supset v \in X) \supset y \in X)$$

(3.10)

For example,

$$x \downarrow^* y \equiv x [\text{TC}_{u,v}u \downarrow^* v] y$$

$$x \rightarrow^* y \equiv x [\text{TC}_{u,v}u \rightarrow^* v] y$$

### 3.2.1 Linguistic Analyses in wMSO

Let us illustrate how we can work out a constituent-based analysis using wMSO. Following the ideas on grammaticality expressed at the beginning of the chapter, we define large conjunctions of formulæ expressing various linguistic constraints.

**Basic Grammatical Labels.** Let us fix two disjoint finite sets $N$ of grammatical categories and $\Theta$ of part-of-speech tags and distinguish a particular category $S \in N$ standing for sentences, and let $N \cup \Theta \subseteq A$ (we do not assume $A$ to be finite).

Define the formula

$$\text{labels}_{N,\Theta} \equiv \forall x. \text{root}(x) \supset P_S(x),$$

which forces the root label to be $S$;

$$\land \forall x. \text{internal}(x) \supset \bigvee_{a \in N \cup \Theta} P_a(x) \land \bigwedge_{b \in N \cup \Theta \setminus \{a\}} \neg P_b(x)$$

(3.12)

checks that every internal node has exactly one label from $N \cup \Theta$ (plus potentially others from $A \setminus (N \cup \Theta)$);

$$\land \forall x. \text{leaf}(x) \supset \neg P_{N \cup \Theta}(x)$$

(3.13)

forbids grammatical labels on leaves;

$$\land \forall y. \text{leaf}(y) \supset \exists x. x \downarrow y \land P_{\Theta}(x)$$

(3.14)

expresses that leaves should have POS-labelled parents;

$$\land \forall x. \exists y_0y_1y_2x \downarrow^* y_0 \land y_0 \downarrow y_1 \land y_1 \downarrow y_2 \land \text{leaf}(y_2) \supset P_N(x)$$

(3.15)

verifies that internal nodes at distance at least two from some leaf should have labels drawn from $N$, and are thus not POS-labelled by (3.12), and thus cannot have a leaf as a child by (3.13);

$$\land \forall x. P_{\Theta}(x) \supset \neg \exists yz. y \neq z \land x \downarrow y \land x \downarrow z$$

(3.16)

discards trees where POS-labelled nodes have more than one child. The purpose of $\text{labels}_{N,\Theta}$ is to restrict the possible models to trees with the particular shape we use in constituent-based analyses.

**Open Lexicon.** Let us assume that some finite part of the lexicon is known, as well as possible POS tags for each known word. One way to express this in an open-ended manner is to define a finite set $L \subseteq A$ disjoint from $N$ and $\Theta$, and a relation $\text{pos} \subseteq L \times \Theta$. Then the formula

$$\text{lexicon}_{L,\text{pos}} \equiv \forall x. \bigwedge_{\ell \in L} P_{\ell}(x) \supset \left( \text{leaf}(x) \land \bigwedge_{\ell \in L \setminus \{\ell\}} \neg P_{\ell}(x) \land \forall y. y \downarrow x \supset P_{\text{pos}(\ell)}(y) \right)$$

(3.17)
makes sure that only leaves can be labelled by words, and that when a word is known (i.e. if it appears in \(L\)), it should have one of its allowed POS tag as immediate parent. If the current POS tagging information of our lexicon is incomplete, then this particular constraint will not be satisfied. For an unknown word however, any POS tag can be used.

**Context-Free Constraints.** It is of course easy to enforce some local constraints in trees. For instance, assume we are given a CFG \(G = (N, \Theta, P, S)\) describing the “usual” local constraints between grammatical categories and POS tags. Assume \(\varepsilon\) belongs to \(A\); then the formula

\[
\text{grammar}_G \overset{\text{def}}{=} \forall x. (P_\varepsilon(x) \supset \neg P_{N \cup \Theta \cup L}(x)) \land \bigwedge_{B \in N} P_B(x) \supset \bigvee_{B \rightarrow \beta \in P} \exists y. x \downarrow_0 y \land \text{rule}_\beta(y)
\]

forces the tree to comply with the rules of the grammar, where

\[
\text{rule}_X(x) \overset{\text{def}}{=} P_X(x) \land \exists y. x \rightarrow y \land \text{rule}_\beta(y) \quad \text{(for } \beta \neq \varepsilon \text{ and } X \in N \cup \Theta) \\
\text{rule}_\varepsilon(x) \overset{\text{def}}{=} P_\varepsilon(x) \land \text{leaf}(x) .
\]

Again, the idea is to provide a rather permissive set of local constraints, and to be able to spot the cases where these constraints are not satisfied.

**Non-Local Dependencies.** Implementing local constraints as provided by a CFG is however far from ideal. A much more interesting approach would be to take advantage of the ability to use long-distance constraints, and to model subcategorisation frames and modifiers.

The following examples also show that some of the typical features used for training statistical models can be formally expressed using wMSO. This means that treebank annotations can be computed very efficiently once a tree automaton has been computed for the wMSO formulae, in time linear in the size of the treebank.

**Head Percolation.** The first step is to find which child is the head among its siblings; several heuristics have been developed to this end, and a simple way to describe such heuristics is to use a head percolation function \(h : N \rightarrow \{l, r\} \times (N \cup \Theta)^*\) that describes for a given parent label \(A\) a list of potential labels \(X_1, \ldots, X_n\) in \(N \cup \Theta\) in order of priority and a direction \(d \in \{l, r\}\) standing for “leftmost” or “rightmost”: such a value means that the leftmost (resp. rightmost) occurrence of \(X_1\) is the head, this unless \(X_1\) is not among the children, in which case we should try \(X_2\) and so on, and if \(X_n\) also fails simply choose the leftmost (resp. rightmost) child (see e.g. [Collins, 1999](#) Appendix A). For instance, the function

\[
\begin{align*}
    h(S) &= (r, \text{TO IN VP S SBAR} \cdots) \\
    h(VP) &= (l, \text{VBD VBN VBZ VB VBG VP} \cdots) \\
    h(NP) &= (r, \text{NN NNP NNS NNPS JJR CD} \cdots) \\
    h(PP) &= (l, \text{IN TO VBG VBN} \cdots)
\end{align*}
\]

would result in the correct head annotations in Figure 5.1.
Given such a head percolation function $h$, we can express the fact that a given node is a head:

$$\text{head}(x) = \text{leaf}(x) \lor \bigvee_{B \in N} \exists y. y \downarrow x \land \text{children}(y, Y) \land P_B(y) \land \text{head}_h(B)(x, Y)$$  
(3.19)

$$\text{head}_{d,X\beta}(x, Y) \equiv \neg \text{priority}_{d,X}(x, Y) \lor (\text{head}_{d,X}(x, Y) \land \neg P_X(Y))$$

$$\text{head}_{l,\varepsilon}(x, Y) \equiv \forall y. y \in Y \Rightarrow x \rightarrow^* y$$

$$\text{head}_{r,\varepsilon}(x, Y) \equiv \forall y. y \in Y \Rightarrow y \rightarrow^* x$$

$$\text{priority}_{l,X}(x, Y) \equiv P_X(x) \land \forall y. y \in Y \land y \rightarrow^* x \supset \neg P_X(y)$$

$$\text{priority}_{r,X}(x, Y) \equiv P_X(x) \land \forall y. y \in Y \land x \rightarrow^* y \supset \neg P_X(y).$$

where $\beta$ is a sequence in $(N \uplus \Theta)^*$ and $X$ a symbol in $N \uplus \Theta$.

![Figure 3.1: A derivation tree refined with lexical and parent information.](image link)

**Lexicalisation.** Using head information, we can also recover lexicalisation information:

$$\text{lexicalise}(x, y) \equiv \text{leaf}(y) \land x[\text{T}_u,v, u \downarrow v \land \text{head}(v)]y.$$

This formula recovers the lexical information in Figure 5.1.

**Exercise 3.1.** Propose wMSO formulæ to recover the parent and lexical POS information in constituent trees, as illustrated in Figure 5.1. (*)

**Modifiers.** Here is a first use of wMSO to extract information about a proposed constituent tree: try to find which word is modified by another word. For instance, for an adverb we could write something like

$$\text{modify}_{RB}(x, y) \equiv \exists x', y'. z. z \downarrow x' \land P_{RB}(z) \land \text{lexicalise}(x', x) \land y' \downarrow x'$$

that finds a maximal head $x'$ and the lexical projection of its parent $y'$. This formula finds for instance that really modifies likes in Figure 3.2.

**Exercise 3.2.** Modify (3.21) to make sure that any leaf with a parent tagged by the POS RB modifies either a verb or an adjective. (*)

**Exercise 3.3.** Consider the $\varepsilon$ node in Figure 3.2: modify (3.20) to recover that who lexicalises the bottommost NP node. (**)
3.2.2 MSO on Finite Binary Trees

The classical logics for trees do not use the vocabulary of tree structures $M$, but rather that of binary structures $\langle \text{dom}(t), \downarrow_0, \downarrow_1, (P_a)_{a \in A} \rangle$. The weak monadic second-order logic over this vocabulary is called the weak monadic second-order logic of two successors (wS2S); it is to the weak monadic theory of the infinite labelled binary trees. The semantics of wS2S should be clear.

The interest of considering wS2S at this point is that it is well-known to have a decidable satisfiability problem, and that for any wS2S sentence $\psi$ one can construct a tree automaton $A_\psi$—with tower($|\psi|$) as size—that recognises all the finite models of $\psi$. More precisely, when working with finite binary trees and closed formulæ $\psi$, their construction is easily extended to handle labelled trees. Using automata over infinite trees, these can also be handled for linguistic applications.

Now, it is easy to translate any wMSO sentence $\psi$ into a wS2S sentence $\psi'$ s.t. $M \models \psi$ iff $\text{fcns}(M) \models \psi'$. This formula simply has to interpret the $\downarrow$ and $\rightarrow$ relations into their binary encodings: let

\[
\psi' \overset{\text{def}}{=} \psi \land \exists x.\neg(\exists z. \downarrow_0 x \lor z \downarrow_1 x) \land \neg(\exists y. x \downarrow_1 y) \\
\land \forall x.\forall y.(P_{\#}(x) \land (x \downarrow_0 y \lor x \downarrow_1 y)) \lor P_{\#}(y) \lor \text{root}(x)
\]

where the conditions ensure the root does not have any right child, and where $\psi$ uses the macros

\[
x \downarrow y \overset{\text{def}}{=} \exists x_0. x \downarrow_0 x_0 \land (x_0 [\text{TC}_{u,v} u \downarrow_1 v] y)
\]

\[
x \rightarrow y \overset{\text{def}}{=} x \downarrow_1 y
\]

\[
\exists x.\psi \overset{\text{def}}{=} \exists x.\neg P_{\#}(x) \land \psi
\]

\[
\exists X.\psi \overset{\text{def}}{=} \exists X. (\forall x. x \in X \supset P_{\#}(x)) \land \psi
\]

The conclusion of this construction is

**Theorem 3.2.** Satisfiability and model-checking for wMSO are decidable.

**(*)** **Exercise 3.4** ($\omega$ Successors). Show that the weak second-order logic of $\omega$ successors (wS$\omega$S), i.e. with $\downarrow_i \overset{\text{def}}{=} \{(w, wi) \mid wi \in W\}$ defined for every $i \in \mathbb{N}$, has decidable satisfiability and model-checking problems.
3.3 Propositional Dynamic Logic

An alternative take on model-theoretic syntax is to employ modal logics on tree structures. Several properties of modal logics make them interesting to this end: their decision problems are usually considerably simpler, and they allow to express rather naturally how to hop from one point of interest to another.

Propositional dynamic logic (Fischer and Ladner 1979) is a two-sorted modal logic where the basic relations can be composed using regular operations: on tree structures \( \mathfrak{M} = \langle W, \downarrow, \Rightarrow, (P_a)_{a \in A} \rangle \), its terms follow the abstract syntax

\[
\begin{align*}
\pi := & \downarrow | \Rightarrow | \pi^{-1} | \pi; \pi | \pi + \pi | \pi^* | \varphi \quad \text{(path formula)} \\
\varphi := & a | \top | \neg \varphi | \varphi \lor \varphi | \langle \pi \rangle \varphi \quad \text{(node formula)}
\end{align*}
\]

where \( a \) ranges over \( A \).

The semantics of a node formula on a tree structure \( \mathfrak{M} = \langle W, \downarrow, \Rightarrow, (P_a)_{a \in A} \rangle \) is a set of tree nodes \( \llbracket \varphi \rrbracket = \{ w \in W \mid \mathfrak{M}, w \models \varphi \} \), while the semantics of a path formula is a binary relation over \( W \):

\[
\begin{align*}
\llbracket a \rrbracket & \overset{\text{def}}{=} \{ w \in W \mid P_a(w) \} \\
\llbracket \downarrow \rrbracket & \overset{\text{def}}{=} \downarrow \\
\llbracket \top \rrbracket & \overset{\text{def}}{=} W \\
\llbracket \neg \varphi \rrbracket & \overset{\text{def}}{=} W \setminus \llbracket \varphi \rrbracket \\
\llbracket \varphi_1 \lor \varphi_2 \rrbracket & \overset{\text{def}}{=} \llbracket \varphi_1 \rrbracket \cup \llbracket \varphi_2 \rrbracket \\
\llbracket (\pi) \varphi \rrbracket & \overset{\text{def}}{=} (\pi^{-1})^{-1}(\llbracket \varphi \rrbracket) \\
\llbracket \pi^* \rrbracket & \overset{\text{def}}{=} \pi \cup \llbracket \pi \rrbracket \\
\llbracket \varphi^? \rrbracket & \overset{\text{def}}{=} \Id_{\llbracket \varphi \rrbracket} .
\end{align*}
\]

Finally, a tree \( \mathfrak{M} \) is a model for a PDL formula \( \varphi \) if its root is in \( \llbracket \varphi \rrbracket \), written \( \mathfrak{M}, \text{root} \models \varphi \).

We define the classical dual operators

\[
\begin{align*}
\bot & \overset{\text{def}}{=} \neg \top \\
\varphi_1 \land \varphi_2 & \overset{\text{def}}{=} \neg (\neg \varphi_1 \lor \neg \varphi_2) \\
[\pi] \varphi & \overset{\text{def}}{=} \neg (\neg (\pi) \neg \varphi) .
\end{align*}
\]

We also define

\[
\begin{align*}
\uparrow & \overset{\text{def}}{=} \downarrow^{-1} \\
\text{root} & \overset{\text{def}}{=} [\top] \bot \\
\text{leaf} & \overset{\text{def}}{=} [\downarrow] \bot \\
\text{first} & \overset{\text{def}}{=} [\neg] \bot.
\end{align*}
\]

Exercise 3.5 (Converses). Prove the following equivalences:

\[
\begin{align*}
(\pi_1; \pi_2)^{-1} & \equiv \pi_2^{-1}; \pi_1^{-1} \\
(\pi_1 + \pi_2)^{-1} & \equiv \pi_1^{-1} + \pi_2^{-1} \\
(\pi^*)^{-1} & \equiv (\pi^{-1})^* \\
(\varphi^?)^{-1} & \equiv \varphi^? .
\end{align*}
\]

Exercise 3.6 (Reductions). Prove the following equivalences:

\[
\begin{align*}
\langle \pi_1; \pi_2 \rangle \varphi & \equiv \langle \pi_1 \rangle \langle \pi_2 \rangle \varphi \\
\langle \pi_1 + \pi_2 \rangle \varphi & \equiv (\langle \pi_1 \rangle \varphi) \lor (\langle \pi_2 \rangle \varphi) \\
\langle \pi^* \rangle \varphi & \equiv \varphi \lor (\langle \pi \rangle \varphi) \\
\langle \varphi^? \rangle \varphi_2 & \equiv \varphi_1 \land \varphi_2 .
\end{align*}
\]
3.3.1 Model-Checking

The model-checking problem for PDL is rather easy to decide. Given a model \(\mathcal{M} = (W, \downarrow, \rightarrow, (P_p)_{p \in A})\), we can compute inductively the satisfaction sets and relations using standard algorithms. This is a \(P\) algorithm.

3.3.2 Satisfiability

Unlike the model-checking problem, the satisfiability problem for PDL is rather demanding: it is \(\text{E}^{\text{XP}}\) \(-\text{hard}\).

Theorem 3.3 (Fischer and Ladner, 1979). Satisfiability for PDL is \(\text{E}^{\text{XP}}\) \(-\text{hard}\).

As with wMSO, it is more convenient to work on binary trees \(t\) of the form \(\langle \text{dom}(t), \downarrow_0, \downarrow_1, (P_a)_{a \in A \cup \{0, 1\}} \rangle\) that encode our tree structures. Compared with the wMSO case, we add two atomic predicates 0 and 1 that hold on left and right children respectively. The syntax of PDL over such models simply replaces \(\downarrow\) and \(\rightarrow\) by \(\downarrow_0\) and \(\downarrow_1\); as with wMSO in Section 3.2.2 we can interpret these relations in PDL by

\[
\downarrow \overset{\text{def}}{=} \downarrow_0; \downarrow_1 \\
\rightarrow \overset{\text{def}}{=} \downarrow_1
\]

and translate any PDL formula \(\varphi\) into a formula

\[
\varphi' \overset{\text{def}}{=} \varphi \land ([\uparrow^*; \downarrow^*; \downarrow_0]0 \land \neg 1) \land ([\uparrow^*; \downarrow^*; \downarrow_1]1 \land \neg 0) \land [\uparrow^*; \text{root}?; \downarrow_1] \bot
\]

(3.38)

that checks that \(\varphi\) holds, that the 0 and 1 labels are correct, and verifies \(\mathcal{M}, w \models \varphi\) iff \(\text{fcns}(\mathcal{M}), \text{fcns}(w) \models \varphi'\). The conditions in (3.38) ensure that the tree we are considering is the image of some tree structure by \(\text{fcns}\): we first go back to the root by the path \(\uparrow^*; \text{root}\), and then verify that the root does not have a right child.

Normal Form. Let us write

\[
\uparrow_0 \overset{\text{def}}{=} \downarrow_0^{-1} \\
\uparrow_1 \overset{\text{def}}{=} \downarrow_1^{-1}
\]

then using the equivalences of Exercise 3.5, we can reason on PDL with a restricted path syntax

\[
\alpha ::= \downarrow_0 | \uparrow_0 | \downarrow_1 | \uparrow_1 \quad \text{(atomic relations)}
\]
\[
\pi ::= \alpha | \pi; \pi | \pi + \pi | \pi^* | \varphi? \quad \text{(path formulæ)}
\]

and using the dualities of (3.28), we can restrict node formulæ to be of form

\[
\varphi ::= a | \neg a | T | \bot | \varphi \lor \varphi | \varphi \land \varphi | \langle \pi \rangle \varphi | [\pi] \varphi. \quad \text{(node formulæ)}
\]

Lemma 3.4. For any PDL formula \(\varphi\), we can construct an equivalent formula \(\varphi'\) in normal form with \(|\varphi'| = O(|\varphi|)\).

Proof sketch. The normal form is obtained by “pushing” negations and converses as far towards the leaves as possible, and can result in the worst-case in doubling the size of \(\varphi\) due to the extra \(\neg\) and \(-1\) at the leaves.
Fisher-Ladner Closure

The equivalences found in Exercise 3.6 and their duals allow to simplify PDL formula into a reduced normal form we will soon see, which is a form of disjunctive normal form with atomic propositions and atomic modalities for literals. In order to obtain algorithmic complexity results, it will be important to be able to bound the number of possible such literals, which we do now.

The Fisher-Ladner closure of a PDL formula in normal form $\varphi$ is the smallest set $S$ of formulæ in normal form s.t.

1. $\varphi \in S$,
2. if $\varphi_1 \lor \varphi_2 \in S$ or $\varphi_1 \land \varphi_2 \in S$ then $\varphi_1 \in S$ and $\varphi_2 \in S$,
3. if $\langle \pi \rangle \varphi' \in S$ or $[\pi] \varphi' \in S$ then $\varphi' \in S$,
4. if $\langle \pi_1; \pi_2 \rangle \varphi' \in S$ then $\langle \pi_1 \rangle \langle \pi_2 \rangle \varphi' \in S$,
5. if $[\pi_1; \pi_2] \varphi' \in S$ then $[\pi_1][\pi_2] \varphi' \in S$,
6. if $\langle \pi_1 + \pi_2 \rangle \varphi' \in S$ then $\langle \pi_1 \rangle \varphi' \in S$ and $\langle \pi_2 \rangle \varphi' \in S$,
7. if $[\pi_1 + \pi_2] \varphi' \in S$ then $[\pi_1] \varphi' \in S$ and $[\pi_2] \varphi' \in S$,
8. if $\langle \pi^* \rangle \varphi' \in S$ then $\langle \pi \rangle \langle \pi^* \rangle \varphi' \in S$,
9. if $[\pi^*] \varphi' \in S$ then $[\pi][\pi^*] \varphi' \in S$,
10. if $\langle \varphi_1 ? \rangle \varphi_2 \in S$ or $[\varphi_1 ?] \varphi_2 \in S$ then $\varphi_1 \in S$.

We write $\text{FL}(\varphi)$ for the Fisher-Ladner closure of $\varphi$.

**Lemma 3.5.** Let $\varphi$ be a PDL formula in normal form. Its Fisher-Ladner closure is of size $|\text{FL}(\varphi)| \leq |\varphi|$.

**Proof.** We construct a surjection $\sigma$ between positions $p$ in the term $\varphi$ and the formulæ in $S$:

- for positions $p$ spanning a node subformula $\text{span}(p) = \varphi_1$, we can map to $\varphi_1$ (this corresponds to cases 1–3 and 10 on subformulæ of $\varphi'$);
• for positions $p$ spanning a path subformula $\text{span}(p) = \pi$, we find the closest ancestor spanning a node subformula (thus of form $\langle \pi' \rangle \varphi_1$ or $[\pi']\varphi_1$). If $\pi = \pi'$ we map $p$ to the same $\langle \pi' \rangle \varphi_1$ or $[\pi']\varphi_1$. Otherwise we consider the parent position $p'$ of $p$, which is mapped to some formula $\sigma(p')$, and distinguish several cases:

- for $\sigma(p') = \langle \pi_1; \pi_2 \rangle \varphi_2$ we map $p$ to $\langle \pi_1 \rangle \langle \pi_2 \rangle \varphi_2$ if $\text{span}(p) = \pi_1$ and to $\langle \pi_2 \rangle \varphi_2$ if $\text{span}(p) = \pi_2$ (this matches case 4 and the further application of (3));
- for $\sigma(p') = [\pi_1; \pi_2] \varphi_2$ we map $p$ to $[\pi_1] \langle \pi_2 \rangle \varphi_2$ if $\text{span}(p) = \pi_1$ and to $[\pi_2] \varphi_2$ if $\text{span}(p) = \pi_2$ (this matches case 5 and the further application of (3));
- for $\sigma(p') = \langle \pi_1 + \pi_2 \rangle \varphi_2$ and $\text{span}(p) = \pi_i$ with $i \in \{1, 2\}$, we map $p$ to $\langle \pi_i \rangle \varphi_2$ (this matches case 6);
- for $\sigma(p') = [\pi_1 + \pi_2] \varphi$ and $\text{span}(p) = \pi_i$ with $i \in \{1, 2\}$, we map $p$ to $[\pi_i] \varphi_2$ (this matches case 7);
- for $\sigma(p') = \langle \pi^* \rangle \varphi_2$, $\text{span}(p) = \pi$ and we map $p$ to $\langle \pi \rangle \varphi_2$ (this matches case 8);
- for $\sigma(p') = [\pi^*] \varphi_2$, $\text{span}(p) = \pi$ and we map $p$ to $[\pi][\pi^*] \varphi_2$ (this matches case 9).

The function $\sigma$ we just defined is indeed surjective: we have covered every formula produced by every rule. Figure 3.3 presents an example term and its mapping. □

Reduced Formulae

Reduced Normal Form. We try now to reduce formulæ into a form where any modal subformula is under the scope of some atomic modality $\langle \alpha \rangle$ or $[\alpha]$. Given a formula $\varphi$ in normal form, this is obtained by using the equivalences of Exercise 3.6 and their duals, and by putting the formula into disjunctive normal form, i.e.

$$\varphi \equiv \bigvee_i \bigwedge_j \chi_{i,j}$$

(3.39)

where each $\chi_{i,j}$ is of form

$$\chi ::= a \mid \neg a \mid \langle \alpha \rangle \varphi' \mid [\alpha] \varphi'.$$

(reduced formulæ)

Observe that all the equivalences we used can be found among the rules of the Fisher-Ladner closure of $\varphi$:

**Lemma 3.6.** Given a PDL formula $\varphi$ in normal form, we can construct an equivalent formula $\bigvee_i \bigwedge_j \chi_{i,j}$ where each $\chi_{i,j}$ is a reduced formula in $\text{FL}(\varphi)$.

Two-Way Alternating Tree Automata

We finally turn to the construction of a tree automaton that recognises the models of a normal form formula $\varphi$. To simplify matters, we use a powerful model for this automaton: a two-way alternating tree automaton (2ATA) over finite ranked trees.
Definition 3.7. A two-way alternating tree automaton (2ATA) is a tuple \( A = (Q, \Sigma, q_i, F, \delta) \) where \( Q \) is a finite set of states, \( \Sigma \) is a ranked alphabet with maximal rank \( k \), \( q_i \in Q \) is the initial state, and \( \delta \) is a transition function from pairs of states and symbols \((q, a)\) in \( Q \times \Sigma \) to positive Boolean formulæ \( f \) in \( B_+ (\{-1, \ldots, k\} \times Q) \), defined by the abstract syntax

\[
f ::= (d, q) \mid f \lor f \mid f \land f \mid \top \mid \bot,
\]

where \( d \) ranges over \( \{-1, \ldots, k\} \) and \( q \) over \( Q \). For a set \( J \subseteq \{-1, \ldots, k\} \times Q \) and a formula \( f \), we say that \( J \) satisfies \( f \) and write \( J \models f \) if assigning \( \top \) to elements of \( J \) and \( \bot \) to those in \( \{-1, \ldots, k\} \times Q \setminus J \) makes \( f \) true. A 2ATA is able to send copies of itself to a parent node (using the direction \(-1\)), to the same node (using direction \(0\)), or to a child (using directions in \( \{1, \ldots, k\} \)).

Given a labelled ranked ordered tree \( t \) over \( \Sigma \), a run of \( A \) is a tree \( \rho \) labelled by \( \text{dom}(t) \times Q \) satisfying

1. \( \varepsilon \) is in \( \text{dom}(\rho) \) with \( \rho(\varepsilon) = (\varepsilon, q_i) \),
2. if \( w \) is in \( \text{dom}(\rho) \), \( \rho(w) = (u, q) \) and \( \delta(q, t(u)) = f \), then there exists \( J \subseteq \{-1, \ldots, k\} \times Q \) of form \( J = \{(d_0, q_0), \ldots, (d_n, q_n)\} \) s.t. \( J \models f \) and for all \( 0 \leq i \leq n \) we have

\[
wi \in \text{dom}(\rho) \quad \rho(wi) = (u'_i, q_i) \quad u'_i = \begin{cases} u(d_i - 1) & \text{if } d_i > 0 \\ u & \text{if } d_i = 0 \\ u' \text{ where } u = u' j & \text{otherwise} \end{cases}
\]

with each \( u'_i \in \text{dom}(t) \).

A tree is accepted if there exists a run for it.

Theorem 3.8 (Vardi, 1998). Given a 2ATA \( A = (Q, \Sigma, q_i, F, \delta) \), deciding the emptiness of \( L(A) \) can be done in deterministic time \( |\Sigma| \cdot 2^{O(k|Q|^3)} \).

Automaton of a Formula. Let \( \varphi \) be a formula in normal form. We want to construct a 2ATA \( A_\varphi = (Q, \Sigma, q_i, \delta) \) that recognises exactly the closed models of \( \varphi \), so that we can test the satisfiability of \( \varphi \) by Theorem 3.8. We assume wlog. that \( A \subseteq \text{Sub}(\varphi) \). We define

\[
Q = \text{FL}(\varphi) \uplus \{q_i, q_\varphi, q_\#\} \quad \Sigma = \{\#^{(0)}, \#^{(2)}\} \cup \{a^{(2)} \mid a \subseteq A \uplus \{0, 1\}\}.
\]

The transitions of \( A_\varphi \) are based on formula reductions. Let \( \varphi' \) be a formula in \( \text{FL}(\varphi) \) which is not reduced: then we can find an equivalent formula \( \bigvee_i \bigwedge_j \chi_{i,j} \) where each \( \chi_{i,j} \) is reduced. We define accordingly

\[
\delta(\varphi', a) \overset{\text{def}}{=} \bigvee_i \bigwedge_j (0, \chi_{i,j})
\]
for all such \( \varphi' \) and all \( a \subseteq A \), thereby staying in place and checking the various \( \chi_{i,j} \). For a reduced formula \( \chi \) in FL(\( \varphi \)), we set for all \( a \subseteq A \cup \{0, 1\} \)

\[
\begin{align*}
\delta(p, a) & \overset{\text{def}}{=} \top \quad \text{if } p \in a \\
& \quad \bot \quad \text{otherwise} \\
\delta((-0) \varphi', a) & \overset{\text{def}}{=} (1, \varphi') \\
\delta([-0] \varphi', a) & \overset{\text{def}}{=} (1, \varphi') \lor (1, q\#) \\
\delta([+1] \varphi', a) & \overset{\text{def}}{=} (2, \varphi') \\
\delta([+1] \varphi', a) & \overset{\text{def}}{=} (2, \varphi') \lor (2, q\#) \\
\delta((-1) \varphi', a) & \overset{\text{def}}{=} (-1, \varphi') \land (0, 0) \\
\delta([-1] \varphi', a) & \overset{\text{def}}{=} (-1, \varphi') \land (0, 0) \lor (-1, q\#) \lor (0, 1) \\
\delta([+1] \varphi', a) & \overset{\text{def}}{=} (-1, \varphi') \land (0, 1) \\
\delta([+1] \varphi', a) & \overset{\text{def}}{=} (-1, \varphi') \land (0, 1) \lor (-1, q\#) \lor (0, 0)
\end{align*}
\]

where the subformulæ 0 and 1 are used to check that the node we are coming from was a left or a right son and \( q\# \) checks that the node label is \( \# \):

\[
\begin{align*}
\delta(q\#, \#) & \overset{\text{def}}{=} \top \\
\delta(q\#, a) & \overset{\text{def}}{=} \bot
\end{align*}
\]

The initial state \( q_i \) checks that the root is labelled \( \# \) and has \( \varphi \) for left son and another \( \# \) for right son:

\[
\begin{align*}
\delta(q_i, \#) & \overset{\text{def}}{=} (1, q\varphi) \land (2, q\#) \\
\delta(q_i, a) & \overset{\text{def}}{=} \bot \\
\delta(q\varphi, a) & \overset{\text{def}}{=} \delta(\varphi, a) \land (2, q\#)
\end{align*}
\]

For any state \( q \) beside \( q_i \) and \( q\# \)

\[
\delta(q, \#) \overset{\text{def}}{=} \bot
\]

**Corollary 3.9.** Satisfiability of PDL can be decided in \( \text{EXPTIME} \).

**Proof sketch.** Given a PDL formula \( \varphi \), by [Lemma 3.4](#) construct an equivalent formula in normal form \( \varphi' \) with \( |\varphi'| = O(|\varphi|) \). We then construct \( A_{\varphi'} \) with \( O(|\varphi|) \) states by [Lemma 3.5](#) and an alphabet of size at most \( 2^{O(|\varphi|)} \), s.t. \( \vec{t} \) is accepted by \( A_{\varphi'} \) iff \( t, \text{root} \models \varphi \). By Theorem 3.8 we can decide the existence of such a tree \( \vec{t} \) in time \( 2^{O(|\varphi|^3)} \). The proof carries to satisfiability on tree structures rather than binary trees. \( \square \)

### 3.3.3 Expressiveness

**Monadic Transitive Closure.** PDL can be expressed in FO[TC\(^1\)] the **first-order logic with monadic transitive closure**. The translation can be expressed by induction, yielding formulæ \( \text{ST}_x(\varphi) \) with one free variable \( x \) for node formulæ and \( \text{ST}_{x,y}(\pi) \) with two free variables for path formulæ, such that \( M \models_{x \to w} \text{ST}_x(\varphi) \) iff
Let $M = (W, \downarrow, \to, (P_a)_{a \in A})$ be a point in $\mathcal{M}$. We define the substructure at $p$, noted $\mathcal{M} \models p \overset{\text{def}}{=} \{ w \in W \mid p \downarrow^* w \}$. The semantics of a PDLW formula $W\phi$ is defined by $\mathcal{M}, w \models W\phi$ iff $\mathcal{M} \models w \models \phi$.

Propose a translation of PDLW formulæ into FO[TC$^1$]. (***)

**Conditional PDL.** A particular fragment of PDL called conditional PDL (cPDL) is equivalent to FO[$\downarrow^*, \to^*$]:

$$\pi ::= \alpha \mid \alpha^* \mid \pi \mid \pi + \pi \mid (\alpha; \phi)^* \mid \phi?$$  

(conditional paths)

The translation to FO[$\downarrow^*, \to^*$] is as above, with

$$\begin{align*}
\text{ST}_{x,y}(\downarrow) & \overset{\text{def}}{=} x \downarrow^* y \land x \neq y \land \forall z. x \downarrow^* z \land x \neq z \supset y \downarrow^* z \\
\text{ST}_{x,y}(\to^*) & \overset{\text{def}}{=} x \downarrow^* y \\
\text{ST}_{x,y}((\alpha; \phi)^*) & \overset{\text{def}}{=} \forall z.(\text{ST}_{x,z}(\alpha^*) \land \text{ST}_{z,y}(\alpha^*)) \supset \text{ST}_{z}(\phi).
\end{align*}$$

An example of a PDL formula that is not first-order definable, and thus not definable in cPDL, is $[(\downarrow; \downarrow^*)\alpha]$, which ensures that all the nodes situated at an even distance from the root are labelled by $\alpha$.

**Exercise 3.8.** Express the formulæ (3.12)–(3.21) in cPDL. (*)
3.4 Parsing as Intersection

The parsing as intersection framework readily applies to model-theoretic syntax. Indeed, in both the wMSO and the PDL cases, given a formula $\varphi$, we can effectively construct a non-deterministic tree automaton $A_\varphi$ that recognises exactly the set of closed trees that satisfy $\varphi$. Given a sentence $w$ to parse, it remains to intersect this tree language $L(A_\varphi)$ with the set of closed binary trees with $w$ as yield to recover the set of parses of $w$:

Exercise 3.9. Fix a finite word $w$ and a finite alphabet $\Gamma$ of internal nodes. Define a non-deterministic tree automaton that recognises the set of closed binary trees with $w$ as yield; more formally, it should recognise the tree language $\{ \bar{t} \in T(\Sigma \cup \{\#\}) \mid \text{yield}(t) = w \}$. 

See Boral and Schmitz (2013) for the complexity of PDL parsing when the shape and labels of trees is constrained by a CFG.
Chapter 4

Mildly Context-Sensitive Syntax

Recall that context-sensitive languages (aka type-1 languages) are defined by phrase structure grammars with rules of form \( \lambda A \rho \rightarrow \lambda \alpha \rho \) with \( A \in N, \lambda, \rho \in V^+, \) and \( \alpha \in V^+ \). Their expressive power is equivalent to that of linear bounded automata (LBA), i.e. Turing machines working in linear space. Such grammars are not very useful from a computational viewpoint: membership is \text{PSPACE}\text{-complete}, and emptiness is undecidable.

Expressiveness. Still, for the purposes of constituent analysis of syntax, one would like to use string- and tree-generating formalisms with greater expressive power than context-free grammars. The rationale is twofold:

- some natural language constructs are not context-free, the Swiss-German account by Shieber (1985) being the best known example. Such fragments typically involve so-called limited cross-serial dependencies, as in the languages \( \{a^n b^m c^n d^m \mid n, m \geq 0 \} \) or \( \{ww \mid w \in \{a, b\}^*\} \)—see the next paragraph;

- the class of regular tree languages is not rich enough to account for the desired linguistic analyses (e.g. Kroch and Santorini, 1991, for Dutch).

This second argument is actually the strongest: the class of tree structures and how they are combined—which ideally should relate to how semantics compose—in context-free grammars are not satisfactory from a linguistic modelling point of view.

Cross-Serial Dependencies in Swiss-German. One of the first widely accepted instance of a syntactic phenomenon in a natural language that exceeds the expressive power of context-free grammar is due to Shieber (1985). The typical sentence is as follows:

\[
\begin{align*}
\text{Jan säit das mer d'chind} & \quad \text{em Hans es huus haend wele laa hälfe aastriiche} \\
\text{Jan says that we the children-ACC Hans-DAT the house-ACC have wanted let help paint} \\
\text{Jan says that we have wanted to let the children help Hans paint the house.}
\end{align*}
\]

In this sentence, one should distinguish between

- \( a \): noun phrases with accusative marking, like \( d'chind \),
- \( b \): noun phrases with dative marking, like \( \text{em Hans} \),
- \( c \): verbs with an accusative argument, like \( \text{laa} \), and
**d:** verbs with a dative argument, like *hälfe*.

Observe that the sentence above is of the form \( xabycdz \) where \( x \) stands for *Jan säit das mer*, \( y \) for *es huus haend wele*, and \( z \) for *aastriche*. The core of the argument is that this example is productive: for all \( k \), there exist grammatical sentences of the form \( xam^nbyc^nd^pz \) exist with \( m, n, o, p \geq k \), but those are constrained by the dependencies between \( a \)'s and \( c \)'s on the one hand and \( b \)'s and \( d \)'s on the other hand: one must have \( m = o \) and \( n = p \) for the sentence to be grammatically correct. But then that means that any grammar for Swiss-German has a language whose intersection with \( xam^nb^nc^nd^nz \) is \( \{xam^nbyc^m d^n | m, n \geq 0 \} \), which is not context-free: Swiss German as a whole is therefore not context-free either.

**Mildly-Context Sensitive Syntax.** Based on his experience with **tree-adjoining grammars** (TAGs) and weakly equivalent formalisms (head grammars, a version of combinatory categorial grammars, and linear indexed grammars; see Joshi et al., 1991), Joshi (1985) proposed an informal definition of which properties a class of formal languages should have for linguistic applications: **mildly context-sensitive languages** (MCSLs) were ‘roughly’ defined as the extensions of context-free languages that accommodate:

1. **limited cross-serial dependencies**, while preserving
2. constant growth—a requisite nowadays replaced by **semilinearity**, which requires the Parikh image of the language to be a semilinear subset of \( \mathbb{N}^{\left| \Sigma \right|} \) (Parikh, 1966), and
3. **polynomial time recognition** for a fixed grammar.

A possible formal definition for MCSLs is the class of languages generated by **multiple context-free grammars** (MCFGs, Seki et al., 1991), or equivalently **linear context-free rewrite systems** (LCFRSs, Weir, 1992), **multi-component tree adjoining grammars** (MCTAGs), and quite a few more.

We will however concentrate on two strict subclasses: tree adjoining languages (TALs, Section 4.1) and well-nested MCSLs (wnMCSLs, Section 4.2); Figure 4.1 illustrates the relationship between these classes. As in Section 2.1.1 our main focus will be on the corresponding tree languages, representing linguistic constituency analyses and sentence composition.

### 4.1 Tree Adjoining Grammars

Tree-adjoining grammars are a restricted class of term rewrite systems (we will see later that they are more precisely a subclass of the linear monadic context-free tree grammars). They have first been defined by Joshi et al. (1975) and subsequently extended in various ways; see Joshi and Schabes (1997) for the ‘standard’ definitions.

**Definition 4.1** (Tree Adjoining Grammars). A **tree adjoining grammar** (TAG) is a tuple \( G = \langle N, \Sigma, T_\alpha, T_\beta, S \rangle \) where \( N \) is a finite nonterminal alphabet, \( \Sigma \) a finite terminal alphabet with \( N \cap \Sigma = \emptyset \), \( T_\alpha \) and \( T_\beta \) two finite sets of finite initial and auxiliary trees, where \( T_\alpha \cup T_\beta \) is called the set of elementary trees, and \( S \) in \( N \) a start symbol.

Given the nonterminal alphabet \( N \), define
Context-free languages

Mildly context-sensitive languages (MCFG, LCFRS, MCTAG, ACG(2,3), . . .)

Well-nested mildly context-sensitive languages (MCFG\textsubscript{wn}, Macro\textsubscript{ℓ}, CCFG, ACG(2,3), . . .)

Indexed languages (IG, Macro, . . .)

Context-sensitive languages

Well-nested mildly context-sensitive languages

Mildly context-sensitive languages (MCFG, LCFRS, MCTAG, ACG(2,3), . . .)

Indexed languages (IG, Macro, . . .)

Figure 4.1: Hierarchies between context-free and full context-sensitive languages.

Figure 4.2: Schematics for the substitution and adjunction operations.

- $N\downarrow \overset{def}{=} \{ A\downarrow \mid A \in N \}$ the ranked alphabet of substitution labels, all with arity 0,

- $N^{na} \overset{def}{=} \{ A^{na} \mid A \in N \}$ the unranked alphabet of null adjunction labels,

- $N_\ast \overset{def}{=} \{ A_\ast \mid A \in N \cup N^{na} \}$ the ranked alphabet of foot variables, all with arity 0.

In order to work on ranked trees, we add positive arities to $N$ and $N^{na}$ and null arities to $\Sigma_0$. Then the set $T_\alpha \cup T_\beta$ of elementary trees is a set of trees of height at least one. They always have a root labelled by a symbol in $N \cup N^{na}$, and we define accordingly $rl(t)$ of a tree $t$ as its unranked root label modulo $^{na}$: $rl(t) \overset{def}{=} A$ if there exists $m$ in $N_{>0}$, $t(\varepsilon) = A^{(m)}$ or $t(\varepsilon) = A^{na\langle m \rangle}$. Then

- $T_\alpha \subseteq T(N \cup N\downarrow \cup N^{na} \cup \Sigma \cup \{\varepsilon(0)\})$ is a finite set of finite trees $\alpha$ with nonterminal or null adjunction symbols as internal node labels, and terminal symbols or $\varepsilon$ or substitution symbols as leaf labels;

- $T_\beta \subseteq T(N \cup N\downarrow \cup N^{na} \cup \Sigma \cup \{\varepsilon(0)\} \cup N_\ast$, trees $\beta[A_\ast]$ are defined similarly, except for the additional condition that they should have exactly one leaf, called the foot node, labelled by a variable $A_\ast$, which has to match the root label $A = rl(\beta)$. The foot node $A_\ast$ acts as a hole, and the auxiliary tree is basically a context.

The semantics of a TAG is that of a finite term rewrite system with rules (see
Figure 4.2

$$R_G \overset{\text{def}}{=} \{ \alpha \mid \alpha \in T_\alpha \land \text{rl}(\alpha) = A \}$$

(substitution)

$$\cup \{ A^{(m)}(x_1, \ldots, x_m) \rightarrow \beta[A^{(m)}(x_1, \ldots, x_m)] \mid m \in \mathbb{N}_{>0}, A^{(m)} \in N_m, \beta[A_*] \in T_\beta \}$$

(adjunction)

$$\cup \{ A^{(m)}(x_1, \ldots, x_m) \rightarrow \beta[A^{na(m)}(x_1, \ldots, x_m)] \mid m \in \mathbb{N}_{>0}, A^{na(m)} \in N_m, \beta[A^{na}_*] \in T_\beta \}$$

A derivation starts with an initial tree in $$T_\alpha$$ and applies rules from $$R_G$$ until no substitution node is left:

$$L_T(G) \overset{\text{def}}{=} \{ h(t) \mid \exists t \in T(N \cup \Sigma \cup \{ \varepsilon(0) \}), \exists \alpha \in T_\alpha, \text{rl}(\alpha) = S \land \alpha \xrightarrow{R_G \ast} t \}$$

is the tree language of $$G$$, where the na annotations are disposed of, thanks to an alphabetic tree homomorphism $$h$$ generated by $$h(A^{na(m)}) \overset{\text{def}}{=} A^{(m)}$$ for all $$A^{na(m)}$$ of $$N^{na}$$, and $$h(X) \overset{\text{def}}{=} X$$ for all $$X$$ in $$N \cup \Sigma \cup \{ \varepsilon(0) \}$$. The string language of $$G$$ is

$$L(G) \overset{\text{def}}{=} \text{yield}(L_T(G))$$

the set of yields of all its trees.

Example 4.2. Figure 4.3 presents a tree adjoining grammar with

$$N = \{ S, \text{NP}, \text{VP}, \text{VBZ}, \text{NNP}, \text{NNS}, \text{RB} \} ,$$

$$\Sigma = \{ \text{likes}, \text{Bill}, \text{mushrooms}, \text{really} \} ,$$

$$T_\alpha = \{ \alpha_1, \alpha_2, \alpha_3 \} ,$$

$$T_\beta = \{ \beta_1 \} ,$$

$$S = S .$$

Its sole S-rooted initial tree is $$\alpha_1$$, on which one can substitute $$\alpha_2$$ or $$\alpha_3$$ in order to get $$\text{Bill likes mushrooms}$$ or $$\text{mushrooms likes mushrooms}$$; the adjunction of $$\beta_1$$ on the VP node of $$\alpha_1$$ also yields $$\text{Bill really likes mushrooms}$$ (see Figure 4.4) or $$\text{mushrooms really really really likes Bill}$$. In the TAG literature, a tree in $$T(N \cup N^{na} \cup \Sigma \cup \{ \varepsilon(0) \})$$ obtained through the substitution and adjunction operations is called a derived tree, while a derivation tree records how the rewrites took place (see Figure 4.4 for an example; children of an elementary tree are shown in addressing order, with plain lines for substitutions and dashed lines for adjunctions).

Example 4.3 (Copy Language). The copy language $$L_{copy} \overset{\text{def}}{=} \{ ww \mid w \in \{ a, b \}^* \}$$ is generated by the TAG of Figure 4.5 with $$N = \{ S \}$$, $$\Sigma = \{ a, b \}$$, $$T_\alpha = \{ \alpha_e \}$$, and $$T_\beta = \{ \beta_a, \beta_b \}$$.

(* ) Exercise 4.1. Give a TAG for the language $$\{ a^n b^m c^n d^m \mid n, m \geq 0 \}$$.
4.1.1 Linguistic Analyses Using TAGs

Starting in particular with Kroch and Joshi (1985)’s work, the body of literature on linguistic analyses using TAGs and their variants is quite large. As significant evidence of the practical interest of TAGs, the XTAG project (XTAG Research Group, 2001) has published a large TAG for English, with a few more than 1,000 elementary unanchored trees. This particular variant of TAGs, a lexicalised, feature-based TAG, uses finite feature structures and lexical anchors. We will briefly survey the architecture of this grammar, and give a short account of it how treats some long-distance dependencies in English.

Lexicalised Grammar

A TAG is lexicalised if all its elementary trees have at least one terminal symbol as a leaf. In linguistic modelling, it will actually have one distinguished terminal symbol, called the anchor, plus possibly some other terminal symbols, called coanchors. An anchor serves as head word for at least a part of the elementary tree, as \(\alpha_1\) for \(\alpha_1\) in Figure 4.3. Coanchors serve for particles, prepositions, etc., whose use is mandatory in the syntactic phenomenon modelled by the elementary tree, as \(\beta_2\) for \(\alpha_2\) in Figure 4.6.

Subcategorisation Frames. Each elementary tree then instantiates a subcategorisation frame for its anchor, i.e. specifications of the number and categories of the arguments of a word. For instance, to like is a transitive verb taking a NP subject and a NP complement, as instantiated by \(\alpha_1\) in Figure 4.3; similarly, to think takes a clausal S complement, as instantiated by \(\beta_2\) in Figure 4.6. These first two examples are canonical instantiations of the subcategorisation frames of to like and to think, but there are other possible instantiations, for instance interrogative with \(\alpha_4\) or passive with \(\alpha_5\) for to like.
Figure 4.6: More elementary trees for the tree adjoining grammar of Example 4.2.

Example 4.4. Extend the TAG of Figure 4.3 with the trees of Figure 4.6. This new grammar is now able to generate

- mushrooms are liked by Bill
- mushrooms think Bill likes Bill
- who does Bill really think Bill really likes

In a feature-based grammar, both the obligatory adjunction of a single $\beta_3$ on the S node of $\alpha_4$, and that of a single $\beta_4$ on the VP node of $\alpha_5$ are controlled through the feature structures, and there is no over-generation from this simple grammar.

Syntactic Lexicon. In practice, elementary trees as the ones of Figure 4.3 are not present as such in the XTAG grammar. It rather contains unanchored versions of these trees, with a specific marker $\diamond$ for the anchor position. For instance, $\alpha_2$ in Figure 4.3 would be stored as a context NP(NNP($\diamond$)) and enough information to know that Bill anchors this tree.

The anchoring information is stored in a syntactic lexicon associating with each lexical entry classes of trees that it anchors. The XTAG project has developed a naming ontology for these classes based on subcategorisation frame and type of construction (e.g. canonical, passive, ...).

Long-Distance Dependencies

Let us focus on $\alpha_4$ in Figure 4.6. The ‘move’ of the object NP argument of likes into sentence-first position as a WhNP is called a long-distance dependency. Observe that a CFG analysis would be difficult to come with, as this ‘move’ crosses through the VP subtree of think—see the dotted dependency in the derived tree of Figure 4.7. We leave the question of syntax/semantics interfaces using derivation trees to later chapters.
4.1.2 Background: Context-Free Tree Grammars

Context-free tree languages are an extension of regular tree languages proposed by Rounds (1970):

Definition 4.5 (Context-Free Tree Grammars). A context-free tree grammar (CFTG) is a tuple $G = \langle N, F, S, R \rangle$ consisting of a finite ranked nonterminal alphabet $N$, a finite ranked terminal alphabet $F$, an axiom $S(0)$ in $N_0$, and a finite set of rules $R$ of form $A^{(n)}(y_1, \ldots, y_n) \rightarrow e$ with $e \in T(N \cup F, \mathcal{Y}_n)$ where $\mathcal{Y}$ is an infinite countable set of parameters. The language of $G$ is defined as

$$L(G) \overset{\text{def}}{=} \{ t \in T(F) \mid S(0) \xRightarrow{\ast} t \}.$$

Observe that a regular tree grammar is simply a CFTG where every nonterminal is of arity 0.

Example 4.6 (Squares). The CFTG with rules

$$S \rightarrow A(a, f(a, f(a, a))),$$

$$A(y_1, y_2) \rightarrow A(f(y_1, y_2), f(y_2, f(a, a))) \mid y_1$$

has $\{a^{n^2} \mid n \geq 1\}$ for $\text{yield}(L(G))$: Note that

$$\sum_{i=0}^{n-1} 2i + 1 = n + 2\sum_{i=0}^{n-1} i = n^2 \quad \text{(4.1)}$$

and that if $S \xRightarrow{\ast} A(t_1, t_2)$, then $\text{yield}(t_1) = a^{n^2}$ and $\text{yield}(t_2) = a^{2n+1}$.

Example 4.7 (Non-primes). The CFTG with rules

$$S \rightarrow A(f(a, a))$$

$$A(y) \rightarrow A(f(y, a)) \mid B(y)$$

$$B(y) \rightarrow f(y, B(y)) \mid f(y, y)$$

See Gécseg and Steinby (1997) Section 15) and Comon et al. (2007 Section 2.5). Regarding string languages, the set $\text{yield}(L(G))$ of CFTGs characterises the class of indexed languages (Aho 1968; Fischer 1968). Context-free tree languages are also defined through top-down pushdown tree automata (Guessarian 1983).
has \( \{a^n \mid n \geq 2 \text{ is not a prime}\} \) for yield\( (L(G)) \): in a derivation

\[
S \Rightarrow A(f(a, a)) \Rightarrow^{m} A(t) \Rightarrow B(t) \Rightarrow^{n} C[B(t)] \Rightarrow t'
\]

with \( t' \) in \( T(\mathcal{F}) \), we have \( \text{yield}(t) = a^{2+m} \), \( \text{yield}(C[B(t)]) = a^{(2+m)n} \), and finally \( \text{yield}(t') = a^{(2+m)(n+1)} \).

\((*)\) Exercise 4.2 (Powers of 2). Give a CFTG with yield\( (L(G)) = \{a^nb^{2^n} \mid n \geq 1\} \).

\((*)\) Exercise 4.3 (Normal Form). Show that any CFTG can be put in a normal form where every rule in \( R \) is either of form \( A^{(n)}(y_1, \ldots, y_n) \rightarrow a^{(n)}(y_1, \ldots, y_n) \) with \( a \) in \( \mathcal{F} \), or of form \( A^{(n)}(y_1, \ldots, y_n) \rightarrow e \) with \( e \) in \( T(N, \mathcal{F}) \).

IO and OI Derivations

If we see derivations in a CFTG as evaluation in a recursive program with non-terminals are functions, a natural way to define the semantics of a nonterminal \( A^{(n)} \) is for them to take fully derived trees in \( T(\mathcal{F}) \) as parameters, i.e. to use call-by-value semantics, or equivalently inside-out (IO) evaluation of the rewrite rules, i.e. evaluation starting from the innermost nonterminals. The dual possibility is to consider outside-in (OI) evaluation, which corresponds to call-by-name semantics. Formally, for a set of rewrite rules \( R \),

\[
\text{IO} \overset{R}{\Rightarrow} = \cap \{ \{ C[A^{(n)}(t_1, \ldots, t_n)], C[t]\} \mid C \in C(N \cup \mathcal{F}), A^{(n)} \in N_n, t_1, \ldots, t_n \in T(\mathcal{F}) \}
\]

\[
\text{OI} \overset{R}{\Rightarrow} = \cap \{ \{ C[A^{(n)}(t_1, \ldots, t_n), t_{n+1}, \ldots, t_{n+m-1}], C[t, t_{n+1}, \ldots, t_{n+m-1}] \} \mid m \geq 1, C \in C^m(\mathcal{F}), A^{(n)} \in N_n, t_1, \ldots t_{n+m-1} \in T(N \cup \mathcal{F}) \}.
\]

Example 4.8 (IO vs. OI). Consider the CFTG with rules

\[
S \rightarrow A(B) \quad A(y) \rightarrow f(y, y) \\
B \rightarrow g(B) \quad B \rightarrow a.
\]

Then OI derivations are all of form

\[
S \overset{\text{OI}}{\Rightarrow} A(B) \overset{f}{\overset{\text{IO}}{\Rightarrow}} (B, B) \overset{\text{IO}}{\Rightarrow} f(g^m(a), g^n(a))
\]

for some \( m, n \in \mathbb{N} \), whereas the IO derivations are all of form

\[
S \overset{\text{IO}}{\Rightarrow} A(B) \overset{\text{IO}}{\Rightarrow} A(g^n(a)) \overset{\text{IO}}{\Rightarrow} f(g^n(a), g^n(a)).
\]

The two modes of derivation give rise to two tree languages \( L_{\text{OI}}(G) \) and \( L_{\text{IO}}(G) \), both obviously included in \( L(G) \).

Theorem 4.9 [Fischer 1968]. For any CFTG \( G \), \( L_{\text{IO}}(G) \subseteq L_{\text{OI}}(G) = L(G) \).

As seen with Example 4.8 the case \( L_{\text{IO}}(G) \subseteq L_{\text{OI}}(G) \) can occur. Theorem 4.9 shows that can assume OI derivations whenever it suits us; for instance, a basic observation is that OI derivations on different subtrees are independent:

Lemma 4.10. Let \( G = (N, \mathcal{F}, S, R) \). If \( t_1, \ldots, t_n \) are trees in \( T(N \cup \mathcal{F}) \), \( C \) is a context in \( C^m(\mathcal{F}) \), and \( t = C[t_1, \ldots, t_n] \overset{R}{\Rightarrow} t' \) for some \( m \), then there exist \( m_1, \ldots, m_n \in \mathbb{N} \) and \( t_1', \ldots, t_n' \in T(N \cup \mathcal{F}) \) s.t. \( t_i \overset{R}{\Rightarrow} t_i' \) for \( m = m_1 + \cdots + m_n \), and \( t' = C[t_1', \ldots, t_n'] \).
Proof. Let us proceed by induction on \( m \). For the base case, the lemma holds immediately for \( m = 0 \) by choosing \( m_i = 0 \) and \( t'_i = t_i \) for each \( 1 \leq i \leq n \). For the induction step, consider a derivation \( t = C[t_1, \ldots, t_n] \xrightarrow{R} t' \xrightarrow{R} t'' \). By induction hypothesis, we find \( m_1, \ldots, m_n \) and \( t'_1, \ldots, t'_n \) with \( t_i \xrightarrow{R} m_i \) and \( t' = C[t'_1, \ldots, t'_n] \xrightarrow{R} t'' \). Since \( C \in \mathcal{C}^n(\mathcal{F}) \) is a linear term devoid of nonterminal symbols, the latter derivation step stems from a rewrite occurring in some \( t'_i \) subtree. Thus \( t_i \xrightarrow{R} m_i + 1 \) for some \( t'' \) s.t. \( t'' = C[t'_1, \ldots, t'_i, \ldots, t'_n] \). \( \square \)

In contrast with Theorem 4.9, if we consider the classes of tree languages that can be described by CFTGs using IO and OI derivations, we obtain incomparable classes (Fischer 1968).

### 4.1.3 TAGs as Context-Free Tree Grammars

Tree adjoining grammars can be seen as a special case of context-free tree grammars with a few restrictions on the form of its rewrite rules. This is a folklore result, which was stated (at least) by Mönnich (1997), Fujiyoshi and Kasai (2000), and Kepser and Rogers (2011), and which is made even more obvious with the rewriting-flavoured definition we gave for TAGs.

**Translation from TAGs to CFTGs.** Given a TAG \( G = \langle N, \Sigma, T_\alpha, T_\beta, S \rangle \), we construct a CFTG \( G' = \langle N', \mathcal{F}, S_\downarrow, R \rangle \) with

\[
N' \overset{\text{def}}{=} N_\downarrow \cup \{ A^{(i)} \mid A \in N \} \\
\mathcal{F} \overset{\text{def}}{=} \Sigma_0 \cup \{ \varepsilon(0) \} \cup N_{>0} \\
R \overset{\text{def}}{=} \{ A_\downarrow \rightarrow \tau(\alpha) \mid \alpha \in T_\alpha \land \text{rl}(\alpha) = A \} \\
\quad \cup \{ A^{(i)}(y) \rightarrow \tau(\beta)[A^{(i)}(y)] \mid \beta[A_\downarrow] \in T_\beta \} \\
\quad \cup \{ A^{(i)}(y) \rightarrow \tau(\beta)[y] \mid \beta[A_{\text{na}}^{(i)}] \in T_\beta \} \\
R' \overset{\text{def}}{=} \{ A^{(i)}(y) \rightarrow y \mid A^{(i)} \in \tilde{N} \}
\]

where \( \tau : T(\Delta \cup \{ \square \}) \rightarrow T(\Delta' \cup \{ \square \}) \) for \( \Delta \overset{\text{def}}{=} N_\downarrow \cup N_{\text{na}} \cup N \cup \Sigma_0 \) and \( \Delta' \overset{\text{def}}{=} N' \cup \mathcal{F} \) is a tree homomorphism generated by

\[
\tau(A^{(m)}(x_1, \ldots, x_m)) \overset{\text{def}}{=} \tilde{A}^{(1)}(A^{(m)}(x_1, \ldots, x_m)) \\
\tau(A_{\text{na}}^{(m)}) \overset{\text{def}}{=} A^{(m)}(x_1, \ldots, x_m)
\]

and the identity for the other cases (i.e. for symbols in \( N_\downarrow \cup \Sigma_0 \cup \{ \varepsilon, \square \} \)).

**Example 4.11.** Consider again the TAG of Figure 4.5 for the copy language: we obtain \( G' = \langle N', \mathcal{F}, S_\downarrow, R \rangle \) with \( N' = \{ S_\downarrow, S \} \), \( \mathcal{F} = \{ S, a, b, \varepsilon \} \), and rules

\[
R = \{ S_\downarrow \rightarrow \tilde{S}(S(\varepsilon)), \quad \text{(corresponding to } \alpha_\varepsilon) \\
S(y) \rightarrow S(a, \tilde{S}(S(y, a))), \quad \text{(corresponding to } \alpha_a) \\
\tilde{S}(y) \rightarrow S(b, \tilde{S}(S(y, b))) \quad \text{(corresponding to } \beta_b) \\
R' = \{ S(y) \rightarrow y \}
\]

**Proposition 4.12.** \( L_T(G) = L(G') \).
Proof of $L_T(G) \subseteq L(G')$. We first prove by induction on the length of derivations:

**Claim 4.12.1.** For all trees $t$ in $T(\Delta)$, $t \xrightarrow{R_G} \ast t'$ implies $t'$ is in $T(\Delta)$ and $\tau(t) \xrightarrow{R} \ast \tau(t')$.

**Proof of Claim 4.12.1** That $T(\Delta)$ is closed under $R_G$ is immediate. For the second part of the claim, we only need to consider the case of a single derivation step:

- **For a substitution** $C[A] \xrightarrow{R_G} C[\alpha]$ occurs iff $\alpha$ is in $T_\alpha$ with $\text{rl}(\alpha) = A$, which implies $\tau(C[A]) = \tau(C)[\text{rl}(\alpha)] = \tau(C)[A] \xrightarrow{R} \tau(C)[\tau(\alpha)] = \tau(C[A])$.

- **For an adjunction** $C[A^{(m)}(t_1, \ldots, t_m)] \xrightarrow{R_G} C[\beta[A^{(m)}(t_1, \ldots, t_m)]]$ occurs iff $\beta[A]$ is in $T_\beta$, implying
  \[
  \tau(C[A^{(m)}(t_1, \ldots, t_m)]) = \tau(C)[\tilde{A}^{(1)}(A^{(m)}(\tau(t_1), \ldots, \tau(t_m)))] \\
  \xrightarrow{R} \tau(C)[\tilde{A}^{(1)}(A^{(m)}(\tau(t_1), \ldots, \tau(t_m)))] \\
  = \tau(C)[\beta[A^{(m)}(t_1, \ldots, t_m)]] .
  \]

The case of a tree $\beta[A^{(m)}]$ is similar.

**Claim 4.12.2.** If $t$ is a tree in $T(N^{na} \cup F)$, then there exists a derivation $\tau(t) \xrightarrow{R'} \ast h(t)$ in $G'$.

**Proof of Claim 4.12.2** We proceed by induction on $t$:

- For a tree rooted by $A^{(m)}$:
  \[
  \tau(A^{(m)}(t_1, \ldots, t_m)) = \tilde{A}^{(1)}(A^{(m)}(\tau(t_1), \ldots, \tau(t_m))) \\
  \xrightarrow{R'} A^{(m)}(\tau(t_1), \ldots, \tau(t_m)) \\
  \xrightarrow{R'} \ast A^{(m)}(h(t_1), \ldots, h(t_m)) \quad \text{(by ind. hyp.)} \\
  = h(A^{(m)}(t_1, \ldots, t_m)) .
  \]

- For a tree rooted by $A^{na(m)}$:
  \[
  \tau(A^{na(m)}(t_1, \ldots, t_m)) = A^{(m)}(\tau(t_1), \ldots, \tau(t_m)) \\
  \xrightarrow{R'} \ast A^{(m)}(h(t_1), \ldots, h(t_m)) \quad \text{(by ind. hyp.)} \\
  = h(A^{na(m)}(t_1, \ldots, t_m)) .
  \]

The case of a tree rooted by $a$ in $\Sigma \cup \{\varepsilon\}$ is trivial.

For the main proof: Let $t$ be a tree in $L_T(G)$; there exist $t'$ in $T(N^{na} \cup F)$ and $\alpha$ in $T_\alpha$ with $\text{rl}(\alpha) = S$ s.t. $\alpha \xrightarrow{R_G} \ast t'$ and $t = h(t')$. Then $S \downarrow \xrightarrow{R} \tau(\alpha) \xrightarrow{R} \ast \tau(t')$ according to **Claim 4.12.1** and then $\tau(t') \xrightarrow{R'} \ast t$ removes all its nonterminals according to **Claim 4.12.2**.  

**Proof of $L(G') \subseteq L_T(G)$**. We proceed similarly for the converse proof. We first need to restrict ourselves to well-formed trees (and contexts): we define the set $L \subseteq T(\Delta' \cup \{\square\})$ as the language of all trees and contexts where every node labelled $\tilde{A}^{(1)}$ in $N$ has $A^{(m)}$ in $N$ as the label of its daughter—$L$ is defined formally in the proof of the following claim:
Claim 4.12.3. The homomorphism $\tau$ is a bijection from $T(\Delta \cup \{\square\})$ to $L$.

**Proof of Claim 4.12.3** It should be clear that $\tau$ is injective and has a range included in $L$. We can define $\tau^{-1}$ as a deterministic top-down tree transduction from $T(\Delta' \cup \{\square\})$ into $T(\Delta \cup \{\square\})$ with $L$ for domain, thus proving surjectivity: Let $T = \{\{q\} \cup \{q_A \mid A \in N\}, \Delta' \cup \{\square\}, \Delta \cup \{\square\}, \rho, \{q\}\}$ with rules

$$
\rho = \{q(A^{(1)}(x)) \rightarrow q_A(x) \mid A \in N\} \\
\cup \{q(A^{(m)}(x_1, \ldots, x_m)) \rightarrow A^{(m)}(q(x_1), \ldots, q(x_m)) \mid A^{(m)} \in N\} \\
\cup \{q(A^{(m)}(x_1, \ldots, x_m)) \rightarrow A_{pa}^{(m)}(q(x_1), \ldots, q(x_m)) \mid A^{(m)} \in N\} \\
\cup \{q(a^{(m)}(x_1, \ldots, x_m)) \rightarrow a^{(m)}(q(x_1), \ldots, q(x_m)) \mid a^{(m)} \in N \downarrow \Sigma \cup \{\varepsilon^{(0)}, \square^{(0)}\}\}.
$$

We see immediately that $\llbracket T \rrbracket(t) = \tau^{-1}(t)$ for all $t$ in $L$. 

Thanks to Claim 4.12.3, we can use $\tau^{-1}$ in our proofs. We obtain claims mirroring Claim 4.12.1 and Claim 4.12.2 using the same types of arguments:

Claim 4.12.4. For all trees $t$ in $L$, $t \xrightarrow{R}^\ast t'$ implies $t'$ in $L$ and $\tau^{-1}(t) \xrightarrow{\tau G}^\ast \tau^{-1}(t')$.

Claim 4.12.5. If $t$ is a tree in $L \cap T(\bar{N} \cup \mathcal{F})$, $t'$ a tree in $T(\mathcal{F})$, and $t \xrightarrow{R_F}^\ast t'$, then $h(\tau^{-1}(t')) = \tau^{-1}(t)$.

For the main proof, consider a derivation $S \downarrow \xrightarrow{R}^\ast t$ with $t \in T(\mathcal{F})$ of $G$. We can reorder this derivation so that $S \downarrow \xrightarrow{R} \tau(\alpha) \xrightarrow{R}^\ast \tau(t') \xrightarrow{\tau G}^\ast t$ for some $\alpha$ in $T_{\alpha}$ with $r(\alpha) = S$ and $t'$ in $L \cap T(\bar{N} \cup \mathcal{F})$ (i.e. $t'$ does not contain any symbol from $N \downarrow$).

By Claim 4.12.4 $\alpha \xrightarrow{\tau G}^\ast t'$ and by Claim 4.12.5 $h(t') = \tau^{-1}(t)$. Since $t$ belongs to $T(\mathcal{F})$, $\tau^{-1}(t) = t$, which shows that $t$ belongs to $L_{\tau}(G)$. 

From CFTGs to TAGs. The converse direction is more involved, because TAGs as usually defined have locality restrictions (in a sense comparable to that of CFGs generating only local tree languages) caused by their label-based selection mechanisms for the substitution and adjunction rules. This prompted the definition of non-strict definitions for TAGs, where root and foot labels of auxiliary trees do not have to match, where tree selection for substitution and adjunction is made through selection lists attached to each substitution node or adjunction site, and where elementary trees can be reduced to a leaf or a foot node (which does not make much sense for strict TAGs due to the selection mechanism); see [Kepser and Rogers (2011)].

Putting these considerations aside, the essential fact to remember is that TAGs are ‘almost’ equivalent to linear, monadic CFTGs as far as tree languages are concerned, and exactly for string languages: a CFTG is called

- **linear** if, for every rule $A^{(n)}(y_1, \ldots, y_n) \rightarrow e$ in $R$, the right-hand side $e$ is linear,

- **monadic** if the maximal rank of a non-terminal is 1.

**Exercise 4.4** (Non-Strict TAGs). **Definition 4.1** is a **strict** definition of TAGs. (****)

1. Read the definition of non-strict TAGs given by [Kepser and Rogers (2011)]. Show that strict and non-strict TAGs derive the same string languages.
2. Give a non-strict TAG for the regular tree language
\[ S((A(a, □))^* \cdot b, (A(□, a))^* \cdot b) \]  
(4.2)

3. Can you give a strict TAG for it? There are more trivial tree languages lying beyond the reach of strict TAGs: prove that the two following finite languages are not TAG tree languages:
\[ \{ A(a), B(a) \} \]  
(4.3)
\[ \{ a \} \]  
(4.4)

Note that allowing distinct foot and root labels in auxiliary trees is useless for these examples.

4.2 Well-Nested MCSLs

The class of well-nested MCSLs is at the junction of different extensions of context-free languages that still lie below full context-sensitive ones [Figure 4.1]. This provides characterisations both in terms of

- well-nested multiple context-free grammars (or equivalently well-nested linear context-free rewrite systems) [Kanazawa, 2009], and in terms of
- linear macro grammars [Seki and Kato, 2008], a subclass of the macro grammars of Fischer (1968), also characterised via linear context-free tree grammars [Rounds, 1970] or linear macro tree transducers [Engelfriet and Vogler, 1985].

We concentrate on this second view.

4.2.1 Linear CFTGs

As already seen with tree adjoining grammars, the case of linear CFTGs is of particular interest. Intuitively, the relevance of linearity for linguistic modelling is that arguments in a subcategorisation frame have a linear behaviour: they should appear exactly the stated number of times (by contrast, modifiers can be added freely).

Linear CFTGs enjoy a number of properties. For instance, unlike the general case, for linear CFTGs the distinction between IO and OI derivations is irrelevant:

**Proposition 4.13.** Let \( G = \langle N, F, S, R \rangle \) be a linear CFTG. Then \( L_{IO}(G) = L_{OI}(G) \).

**Proof.** Consider a derivation \( S \xrightarrow{R}^* t \) in a linear CFTG. Thanks to [Theorem 4.9], we can assume this derivation to be OI. Let us pick the last non-IO step within this OI derivation:

\[ S \xrightarrow{OI}^* C[A(n)(e_1, \ldots, e_n)] \]
\[ \xrightarrow{r_A} C[e_A\{y_1 \leftarrow e_1, \ldots, y_n \leftarrow e_n\}] \]
\[ \xrightarrow{IO}^* t \]

using some rule \( r_A : A(n)(y_1, \ldots, y_n) \rightarrow e_A \): one of the \( e_i \) must contain a nonterminal, or that step would have been IO. By [Lemma 4.10] we can ‘pull’ all the independent rewrites occurring after this \( \xrightarrow{r_A} \) so that they occur before the \( \xrightarrow{r_A} \) rewrite,
so that the next rewrite occurs outside the context $C$ in $e_A\{y_1 \leftarrow e_1, \ldots, y_n \leftarrow e_n\}$. Since everything after this $\Rightarrow$ is IO, this rewrite has to involve an innermost non-terminal, thus a nonterminal that was not introduced in $e_A$, but one that already appeared in some $e_i$: in the context $C$:

$$e_A\{y_1 \leftarrow e_1, \ldots, y_i \leftarrow C'[B^{(m)}(e'_1, \ldots, e'_m)], \ldots, y_n \leftarrow e_n\} \Rightarrow e_A\{y_1 \leftarrow e_1, \ldots, y_i \leftarrow C'[e_B\{x_1 \leftarrow e'_1, \ldots, x_m \leftarrow e'_m\}], \ldots, y_n \leftarrow e_n\}$$

for some rule $r_B : B^{(m)}(x_1, \ldots, x_m) \rightarrow e_B$; this is only correct thanks to linearity: in general, there is no way to force the various copies of $e_i$ to use the same rewrite for $B^{(m)}$. Now this sequence is easily swapped: in the context $C$:

$$A^{(n)}(e_1, \ldots, C'[B^{(m)}(e'_1, \ldots, e'_m)], \ldots, e_n) \Rightarrow A^{(n)}(e_1, \ldots, C'[e_B\{x_1 \leftarrow e'_1, \ldots, x_m \leftarrow e'_m\}], \ldots, e_n) \Rightarrow e_A\{y_1 \leftarrow e_1, \ldots, y_i \leftarrow C'[e_B\{x_1 \leftarrow e'_1, \ldots, x_m \leftarrow e'_m\}], \ldots, y_n \leftarrow e_n\}.$$ 

Repeating this operation for every nonterminal that occurred in the $e_i$’s yields a derivation of the same length for $S \Rightarrow^* t$ with a shorter OI prefix and a longer IO suffix. Repeating the argument at this level yields a full IO derivation. \qed

Proposition 4.13 allows to apply several results pertaining to IO derivations to linear CFTGs. A simple one is an alternative semantics for IO derivations in a CFTG $G = \langle N, F, S, R \rangle$: the semantics of a nonterminal $A^{(n)}$ can be recast as the relation $[A^{(n)}] \subseteq (T(F))^{n+1}$:

$$[A^{(n)}](t_1, \ldots, t_n) \overset{\text{def}}{=} \bigcup_{(A^{(n)}(y_1, \ldots, y_n) \rightarrow e) \in R} [e](t_1, \ldots, t_n)$$

where $[e] \subseteq (T(F))^{n+1}$ is defined inductively for all subterms $e$ in rule right-hand sides—with $n$ variables in the corresponding full term—by

$$[a^{(m)}(e_1, \ldots, e_m)](t_1, \ldots, t_n) \overset{\text{def}}{=} \{a^{(m)}(t'_1, \ldots, t'_m) \mid \forall 1 \leq i \leq m.t'_i \in [e_i](t_1, \ldots, t_n)\}$$

$$[B^{(m)}(e_1, \ldots, e_m)](t_1, \ldots, t_n) \overset{\text{def}}{=} \{[B^{(m)}](t'_1, \ldots, t'_m) \mid \forall 1 \leq i \leq m.t'_i \in [e_i](t_1, \ldots, t_n)\}$$

$$[y_i](t_1, \ldots, t_n) \overset{\text{def}}{=} \{t_i\}.$$ 

The consequence of this definition is

$$L_{IO}(G) = \llbracket S^{(0)} \rrbracket.$$ 

This semantics will be easier to employ in the following proofs concerned with IO derivations (and thus applicable to linear CFTGs).

4.2.2 Parsing as Intersection

Let us look into more algorithmic issues and consider the parsing problem for linear CFTGs. In order to apply the parsing as intersection paradigm, we need two main ingredients: the first is emptiness testing [Proposition 4.14], the second is closure under intersection with regular sets [Proposition 4.15]. We actually prove these results for IO derivations in CFTGs rather than for linear CFTGs solely.

Proposition 4.14 (Emptiness). Given a CFTG $G$, one can decide whether $L_{IO}(G) = \emptyset$ in $O(|G|)$. 

This section relies heavily on Maneth et al. (2007).
Proof sketch. Given \( G = \langle N, \mathcal{F}, S, R \rangle \), we construct a context-free grammar \( G' = \langle N', \emptyset, P, S \rangle \) s.t. \( L_{10}(G) = \emptyset \) iff \( L(G') = \emptyset \) and \( |G'| = O(|G|) \). Since emptiness of CFGs can be tested in linear time, this will yield the result. We define for this

\[
N' \overset{\text{def}}{=} N \cup \bigcup_{A^{(m)}(y_1, \ldots, y_m) \to e \in R} \text{Sub}(e),
\]

i.e. we consider both nonterminals and positions inside rule right hand sides as nonterminals of \( G' \), and

\[
P' \overset{\text{def}}{=} \{ A \to e \mid A^{(m)}(y_1, \ldots, y_m) \to e \in R \} \quad \text{(rules)}
\]

\[
\cup \{ a^{(m)}(e_1, \ldots, e_m) \to e_1 \cdots e_m \mid a \in \mathcal{F} \cup \mathcal{Y} \} \quad \text{(\( \mathcal{F} \)- or \( \mathcal{Y} \)-labelled positions)}
\]

\[
\cup \{ A^{(m)}(e_1, \ldots, e_m) \to Ae_1 \cdots e_m \}. \quad \text{(\( N \)-labelled positions)}
\]

We note \( N \)-labelled positions with arity information and nonterminal symbols without in order to be able to distinguish them. Note that terminal- or variable-labelled positions with arity 0 give rise to empty rules, whereas for nonterminal-labelled positions of arity 0 we obtain unit rules.

The constructed grammar is clearly of linear size; we leave the fixpoint induction proof of \( X \overset{\Rightarrow}{\rightarrow}^* \epsilon \) iff \( \llbracket X \rrbracket \neq \emptyset \) to the reader. \( \square \)

**Proposition 4.15** (Closure under Intersection with Regular Tree Languages). Let \( G \) be a (linear) CFTG with maximal nonterminal rank \( M \) and maximal number of nonterminals in a right-hand side \( D \), and \( A \) a NTA with \( |Q| \) states. Then we can construct a (linear) CFTG \( G' \) with \( L_{10}(G') = L_{10}(G) \cap L \) and \( |G'| = O(|G| \cdot |Q|^{M+D+1}) \).

Proof. Let \( G = \langle N, \mathcal{F}, S, R \rangle \) and \( A = \langle Q, \mathcal{F}, \delta, F \rangle \). We define \( G' = \langle N', \mathcal{F}', S', R' \rangle \) where

\[
N' \overset{\text{def}}{=} \{ S' \} \cup \bigcup_{m \leq M} N_m \times Q^{m+1},
\]

i.e. we add a new axiom and otherwise consider tuples of form \( (A^{(m)}, q_0, q_1, \ldots, q_m) \) as nonterminals of rank \( m \). Informally, such a nonterminal tells us that, if the trees plugged into parameters \( y_1, \ldots, y_m \) of a rule from \( A \) are recognised in states \( q_1, \ldots, q_m \) of \( A \), then the whole tree generated by \( A \) will be recognised in state \( q_0 \) of \( A \).

Before we define \( R' \), let us first define a term rewriting system \( \theta_{q_1, \ldots, q_m} \) for every tuple of states \( q_1, \ldots, q_m \in Q \) with \( m \leq M \). This rewriting system is actually a linear non-erasing **bottom-up tree transducer** from trees in \( T(\mathcal{F} \cup N, \mathcal{Y}) \) to trees in \( T(\mathcal{F} \cup N' \cup Q, \mathcal{Y}) \), where the symbols in \( Q \) have all arity 1. The set of rules of \( \theta_{q_1, \ldots, q_m} \) is

\[
y_i \to q_i(y_i) \quad \text{for all } 1 \leq i \leq m
\]

\[
a(q_1^1(x_1), \ldots, q_m^1(x_n)) \to q(a(x_1, \ldots, x_n)) \quad \text{for all } (q, a, q_1, \ldots, q_m) \in \delta
\]

\[
B(q_1^1(x_1), \ldots, q_n^1(x_n)) \to \langle B, q, q_1, \ldots, q_n \rangle(x_1, \ldots, x_n) \quad \text{for all } n, B \in N_n, q, q_1, \ldots, q_n \in Q.
\]

The effect of \( \theta_{q_1, \ldots, q_m} \) is to relabel a tree in \( T(\mathcal{F} \cup N, \mathcal{Y}) \) with ‘guessed’ nonterminals in \( N' \) consistent with the transitions of the automaton \( A \).
We can now define $R'$ by

$$R' \overset{\text{def}}{=} \{ S' \rightarrow (S, q_f) \mid q_f \in F \} \cup \{ \langle A, q_0, \ldots, q_m \rangle^{(m)}(y_1, \ldots, y_m) \rightarrow e' \mid A^{(m)}(y_1, \ldots, y_m) \rightarrow e \in R \land e \xrightarrow{\theta_{q_1, \ldots, q_m}^*} q_0(e') \}.$$  

The intuition behind this definition is that $G'$ guesses that the trees passed as $y_i$ parameters will be recognised by state $q_i$ of $A$, leading to a tree generated by $A^{(m)}$ and recognised by $q_0$. A computationally expensive point is the translation of nonterminals in the right-hand side, where we actually guess an assignment of states for its parameters.

We can already check that $G'$ is constructed through at most $|R| \cdot |Q|^{M+1}$ calls to $\theta$ translations, each allowing at most $|Q|^D$ choices for the nonterminals in the argument right-hand side. In fine, each rule of $G$ is duplicated at most $|Q|^{M+D+1}$ times.

For a tuple of states $q_1, \ldots, q_m$ in $Q^m$, let us define the relation $\llbracket q_1 \cdot \ldots \cdot q_m \rrbracket \subseteq (T(F))^m$ as the Cartesian product of the sets $\llbracket q_i \rrbracket \overset{\text{def}}{=} \{ t \in T(F) \mid q_i \xrightarrow{R_{x^*}} t \}$. We can check that, for all $m \leq M$, all states $q_0, q_1, \ldots, q_m$ of $Q$, and all nonterminals $A^{(m)}$ of $N$,

$$\llbracket \langle A, q_0, q_1, \ldots, q_m \rangle \rrbracket(\llbracket q_1 \cdot \ldots \cdot q_m \rrbracket) = \llbracket A^{(m)} \rrbracket \cap \llbracket q_0 \rrbracket.$$  

This last equality proves the correctness of the construction.

In order to use these results for string parsing, we merely need to construct, given a string $w$ and a ranked alphabet $F$, the ‘universal’ DTA with $w$ as yield—it has $O(|w|^2)$ states, thus we can obtain an $O(|G| \cdot |w|^{2(M+D+1)})$ upper bound for IO parsing with CFTGs, even in the non linear case.
Chapter 5

Probabilistic Syntax

Probabilistic approaches to syntax and parsing are helpful on (at least) two different grounds:

1. the first is ambiguity issues; in order to choose between the various possible parses of a sentence, like the PP attachment ambiguity of Figure 2.2 we can resort to several techniques: heuristics, semantic processing, and what interests us in this section, probabilities learnt from a corpus.

2. the second is robustness of the parser: rather than discarding a sentence as agrammatical or returning a partial parse, a probabilistic parser with smoothed probabilities will still propose several parses, with low probabilities.

Smoothing and Hidden Variables. The relevance of statistical models of syntax has been a subject of heated discussion: Chomsky (1957) famously wrote

(1) Colorless green ideas sleep furiously.
(2) Furiously sleep ideas green colorless.

... It is fair to assume that neither sentence (1) nor (2) (nor indeed any parts of these sentences) has ever occurred in an English discourse. Hence, in any statistical model for grammaticality, these sentences will be ruled out on identical grounds as equally 'remote' from English. Yet (1), though nonsensical, is grammatical, while (2) is not.

The main issue with this statement is the 'in any statistical model' part, which actually assumes a rather impoverished statistical model, unable to assign a non-null probability to unseen events. The current statistical models are quite capable of handling them, mainly through two techniques:

smoothing which consists in assigning some weight to unseen events (and normalising probabilities). A very basic smoothing technique is called Laplace smoothing, and simply adds 1 to the counts of occurrence of any unseen event. Using such a technique over the Google books corpus from 1800 to 1954, Norvig trains a model where (1) is about $10^4$ times more probable than (2).

hidden variables where the model assumes the existence of hidden variables responsible for the observations. Pereira trains a model using the expectation maximisation method on newspaper text, where (1) is about $2.10^5$ times more probable than (2).
It remains that statistical language models are not modelling grammaticality itself, but rely on an occurrence-based model as a proxy.

We will not go much into the details of learning algorithms (which is the subject of another course at MPRI), but rather look at the algorithmics of weighted models.

5.1 Weighted and Probabilistic CFGs

The models we consider are actually weighted models defined over semirings, for which probabilities are only one particular case.

5.1.1 Background: Semirings and Formal Power Series

Semirings

A semiring \( \langle K, \oplus, \circ, 0_K, 1_K \rangle \) is endowed with two binary operations, an addition \( \oplus \) and a multiplication \( \circ \) such that

- \( \langle K, \oplus, 0_K \rangle \) is a commutative monoid for addition with 0 for neutral element,
- \( \langle K, \circ, 1_K \rangle \) is a monoid for multiplication with 1 for neutral element,
- multiplication distributes over addition, i.e. \( a \circ (b \oplus c) = (a \circ b) \oplus (a \circ c) \) and \( (a \oplus b) \circ c = (a \circ c) \oplus (b \circ c) \) for all \( a, b, c \) in \( K \),
- 0 is a zero for multiplication, i.e. \( a \circ 0_K = 0_K \circ a = 0_K \) for all \( a \) in \( K \).

A semiring is commutative if \( \langle K, \circ, 1_K \rangle \) is a commutative monoid.

Among the main semirings of interest are the

- Boolean semiring \( \langle B, \lor, \land, 0, 1 \rangle \) where \( B = \{0, 1\} \),
- probabilistic semiring \( \langle \mathbb{R}_{\geq 0}, +, \cdot, 0, 1 \rangle \) where \( \mathbb{R}_{\geq 0} = [0, +\infty) \) is the set of non-negative reals (sometimes restricted to \([0, 1]\) when in presence of a probability distribution),
- tropical semiring \( \langle \mathbb{R}_{\geq 0} \uplus \{+\infty\}, \min, +, +\infty, 0 \rangle \),
- rational semiring \( \langle \text{Rat}(\Delta^*), \cup, \cdot, \emptyset, \{\varepsilon\} \rangle \) where \( \text{Rat}(\Delta^*) \) is the set of rational sets over some alphabet \( \Delta \). This is the only non-commutative example here.

Weighted Automata

A finite weighted automaton (or automaton with multiplicity, or \( K \)-automaton) in a semiring \( K \) is a generalisation of a finite automaton: \( A = \langle Q, \Sigma, K, \delta, I, F \rangle \) where \( \delta \subseteq Q \times \Sigma \times K \times Q \) is a finite weighted transition relation, and \( I \) and \( F \) are maps from \( Q \) to \( K \) instead of subsets of \( Q \). A run

\[
\rho = q_0 \xrightarrow{a_1,k_1} q_1 \xrightarrow{a_2,k_2} q_2 \cdots q_{n-1} \xrightarrow{a_n,k_n} q_n
\]

defines a monomial \( [\rho] = kw \) where \( w = a_1 \cdots a_n \) is the word label of \( \rho \) and \( k = I(q_0)k_1 \cdots k_n F(q_n) \) its multiplicity. The behaviour \( [A] \) of \( A \) is the sum of the monomials for all runs in \( A \): it is a formal power series on \( \Sigma^* \) with coefficients in
\(\mathbb{K}\), i.e. a map \(\Sigma^* \to \mathbb{K}\). The coefficient of a word \(w\) in \([A]\) is denoted \(([A], w)\) and is the sum of the multiplicities of all the runs with \(w\) for word label:

\[
([A], a_1 \cdots a_n) := \sum_{q_0 \overset{a_1, k_1}{\rightarrow} q_1 \cdots q_{n-1} \overset{a_n, k_n}{\rightarrow} q_n} I(q_0)k_1 \cdots k_n F(q_n).
\]

A matrix \(\mathbb{K}\)-representation for \(\mathcal{A}\) is \((I, \mu, F)\), where \(I\) is seen as a row matrix in \(\mathbb{K}^{1 \times Q}\), the morphism \(\mu : \Sigma^* \to \mathbb{K}^{Q \times Q}\) is defined by \(\mu(a)(q, q') = k\) iff \((q, a, k, q') \in \delta\), and \(F\) is seen as a column matrix in \(\mathbb{K}^{Q \times 1}\). Then

\[
([A], w) = I \mu(w) F.
\]

A series is \(\mathbb{K}\)-recognisable if there exists a \(\mathbb{K}\)-representation for it.

The support of a series \([A]\) is \(\text{supp}([A]) := \{w \in \Sigma^* \mid ([A], w) \neq 0_\mathbb{K}\}\). This corresponds to the language of the underlying automaton of \(\mathcal{A}\).

**Exercise 5.1** (Hadamard Product). Let \(\mathbb{K}\) be a commutative semiring. Show that \(\mathbb{K}\)-recognisable series are closed under product: given two \(\mathbb{K}\)-recognisable series \(s\) and \(s'\), show that \(s \circ s'\) with \((s \circ s', w) = (s, w) \circ (s', w)\) for all \(w\) in \(\Sigma^*\) is \(\mathbb{K}\)-recognisable. What can you tell about the support of \(s \circ s'\)?

### 5.1.2 Weighted Grammars

**Definition 5.1** (Weighted Context-Free Grammars). A weighted context-free grammar \(\mathcal{G} = \langle N, \Sigma, P, S, \rho \rangle\) over a semiring \(\mathbb{K}\) (\(\mathbb{K}\)-CFG) is a context-free grammar \(\langle N, \Sigma, P, S \rangle\) along with a mapping \(\rho : P \to \mathbb{K}\), which is extended in a natural way into a morphism from \(P^*, \varepsilon\) to \(\langle \mathbb{K}, \circ, 1_\mathbb{K}\rangle\). The weight of a leftmost derivation \(\alpha \overset{\pi}{\Rightarrow}_{\text{lm}}^* \beta\) is then defined as \(\rho(\pi)\). It would be natural to define the weight of a sentential form \(\gamma\) as the sum of the weights \(\rho(\pi)\) with \(S \overset{\pi}{\Rightarrow}_{\text{lm}}^* \gamma\), i.e.

\[
\rho(\gamma) := \sum_{\pi \in P^*, S \overset{\pi}{\Rightarrow}_{\text{lm}} \gamma} \rho(\pi).
\]

However this sum might be infinite in general, and lead to weights outside \(\mathbb{K}\). We therefore restrict ourselves to acyclic \(\mathbb{K}\)-CFGs, such that \(A \Rightarrow^+ A\) is impossible for all \(A\) in \(N\), ensuring that there exist only finitely many derivations for each sentential form. An acyclic \(\mathbb{K}\)-CFG \(\mathcal{G}\) then defines a formal series \([\mathcal{G}]\) with coefficients \(([[\mathcal{G}]], w) = \rho(w)\).

A \(\mathbb{K}\)-CFG \(\mathcal{G}\) is reduced if each nonterminal \(A\) in \(N\setminus\{S\}\) is useful, which means that there exist \(\pi_1, \pi_2\) in \(P^*\), \(u, v\) in \(\Sigma^*\), and \(\gamma\) in \(V^*\) such that \(S \overset{\pi_1}{\Rightarrow}_{\text{lm}}^* uA\gamma \overset{\pi_2}{\Rightarrow}_{\text{lm}}^* uv\) and \(\rho(\pi_1 \pi_2) \neq 0_\mathbb{K}\).

A \(\mathbb{R}_{\geq 0}\)-CFG \(\mathcal{G} = \langle N, \Sigma, P, S, \rho \rangle\) is a probabilistic context-free grammar (PCFG) if \(\rho\) is a mapping \(P \to [0, 1]\).

**Exercise 5.2.** A right linear \(\mathbb{K}\)-CFG \(\mathcal{G}\) has its productions in \(N \times (\Sigma^* \cup \Sigma^* : N)\). Show that a series \(s\) over \(\Sigma\) is \(\mathbb{K}\)-recognisable iff there exists an acyclic right linear \(\mathbb{K}\)-CFG for it.
5.1.3 Probabilistic Grammars

Definition 5.1 makes no provision on the kind of probability distributions defined by a PCFG. We define here two such conditions, properness and consistency (Booth and Thompson, 1973).

A PCFG is proper if for all \( A \) in \( N \),

\[
\sum_{p=A \rightarrow \alpha \in P} \rho(p) = 1 ,
\]

(5.1)
i.e. \( \rho \) can be seen as a mapping from \( N \) to \( \text{Disc}(\{ p \in P \mid p = A \rightarrow \alpha \}) \), where \( \text{Disc}(S) \) denotes the set of discrete distributions over \( S \), i.e. \( \{ p : S \rightarrow [0,1] \mid \sum_{e \in S} p(e) = 1 \} \).

Partition Functions

The partition function \( Z \) maps each nonterminal \( A \) to

\[
Z(A) \overset{\text{def}}{=} \sum_{w \in \Sigma^*, A \overset{\pi}{\rightarrow} \star w} \rho(\pi) .
\]

(5.2)
A PCFG is convergent if

\[
Z(S) < \infty ;
\]

(5.3)
in particular, it is consistent if

\[
Z(S) = 1 ,
\]

(5.4)
i.e. \( \rho \) defines a discrete probability distribution over the derivations of terminal strings. The intuition behind proper inconsistent grammars is that some of the probability mass is lost into infinite, non-terminating derivations.

Equation (5.2) can be decomposed using commutativity of multiplication into

\[
Z(A) = \sum_{p=A \rightarrow \alpha \in P} \rho(p) \cdot Z(\alpha) \quad \text{for all } A \text{ in } N \tag{5.5}
\]

\[
Z(a) = 1 \quad \text{for all } a \text{ in } \Sigma \cup \{ \varepsilon \} \tag{5.6}
\]

\[
Z(X\beta) = Z(X) \cdot Z(\beta) \quad \text{for all } (X, \beta) \text{ in } V \times V^* . \tag{5.7}
\]

This describes a monotone, continuous system of equations with the \( Z(A) \) for \( A \) in \( N \) as variables. By Kleene’s Fixpoint Theorem, it has a smallest solution, which is the partition function. Its solutions can be approximated through several techniques, prominently fixpoint approximants and Newton’s method.

Example 5.2. Properness and consistency are two distinct notions. For instance, the PCFG

\[
S \overset{q}{\rightarrow} SS
\]
\[
S \overset{1-q}{\rightarrow} a
\]
is proper for all \( 0 \leq q \leq 1 \), but the equation \( x = qx^2 + 1 - q \) has two roots \( 1 \) and \( \frac{1-q}{q} \), and thus if \( q \leq \frac{1}{2} \) the grammar is consistent with \( Z(S) = 1 \), but otherwise
$Z(S) = \frac{1-q}{q} < 1$. Conversely,

$$
S \xrightarrow{q/(1-q)} A \\
A \xrightarrow{q} AA \\
A \xrightarrow{1-q} a
$$

is improper but consistent for $\frac{1}{2} < q < 1$.

See [Booth and Thompson (1973); Gecse and Kovács (2010)] for ways to check for consistency, and [Etessami and Yannakakis (2009)] for ways to compute $Z(A)$. In general, $Z(A)$ has to be approximated:

**Remark 5.3** ([Etessami and Yannakakis, 2009], Theorem 3.2). The partition function of $S$ can be irrational even when $\rho$ maps productions to rationals in $[0, 1]$:

$$
S \xrightarrow{1/6} SSSSS \\
S \xrightarrow{1/2} a.
$$

The associated equation is $x = \frac{1}{6}x^5 + \frac{1}{2}$, which has no rational root.

**Normalisation**

Given $Z(A)$ for all $A$ in $N$, one can furthermore normalise any reduced convergent PCFG $G = \langle N, \Sigma, P, S, \rho \rangle$ with $Z(S) > 0$ into a proper and consistent PCFG $G' = \langle N, \Sigma, P, S, \rho' \rangle$. Define for this

$$
\rho'(p = A \to \alpha) \定义 \frac{\rho(p)Z(\alpha)}{Z(A)}.
$$

(5.8)

**Exercise 5.3.** Show that in a reduced convergent PCFG with $Z(S) > 0$, for each $\alpha$ in $V^*$, one has $0 < Z(\alpha) < \infty$. (This justifies that (5.8) is well-defined.)

**Exercise 5.4.** Show that $G'$ is a proper PCFG.

**Proposition 5.4.** The grammar $G'$ defined by (5.8) is consistent if $G$ is reduced and convergent.

**Proof.** We rely for the proof on the following claim:

**Claim 5.4.1.** For all $Y$ in $V$, $\pi$ in $P^*$, and $w$ in $\Sigma^*$ with $Y \xrightarrow{\pi}_{\text{im}} w$,

$$
\rho'(\pi) = \frac{\rho(\pi)}{Z(Y)}.
$$

(5.9)

**Proof of Claim 5.4.1** Note that, because $G$ is reduced, $Z(Y) > 0$ for all $Y$ in $V$, so all the divisions we perform are well-defined.

We prove the claim by induction over the derivation $\pi$. For the base case, in an empty derivation $\pi = \epsilon$, $\rho'(\epsilon) = \rho(\epsilon) = 1$ and $Z(Y) = 1$ since $Y$ is necessarily a terminal, hence the claim holds. For the induction step, consider a derivation $p\pi$ for some production $p = A \to X_1 \cdots X_m$: $A \xrightarrow{p}_{\text{im}} X_1 \cdots X_m \xrightarrow{\pi}_{\text{im}} w$. This derivation
can be decomposed using a derivation \( X_i \xrightarrow{\pi_i} \cdots \xrightarrow{\pi_n} w \) for each \( i \), such that \( \pi = \pi_1 \cdots \pi_n \) and \( w = w_1 \cdots w_n \). By induction hypothesis, \( \rho'(\pi_i)/Z(X_i) \). Hence

\[
\rho'(p\pi) = \rho'(p) \cdot \prod_{i=1}^{m} \rho'(\pi_i)
\]

\[
= \frac{\rho(p)Z(X_1 \cdots X_m)}{Z(A)} \cdot \prod_{i=1}^{m} \rho'(\pi_i) \tag{by (5.8)}
\]

\[
= \frac{\rho(p)}{Z(A)} \cdot \prod_{i=1}^{m} \rho(\pi_i)
\]

\[
= \frac{\rho(p\pi)}{Z(A)} \cdot \prod_{i=1}^{m} \rho(\pi_i)
\]

Claim 5.4.1 shows that \( G' \) is consistent, since

\[
Z'(S) = \sum_{w \in \Sigma^*} \rho'(\pi) = \sum_{w \in \Sigma^*} \frac{\rho(\pi)}{Z(S)} = \frac{Z(S)}{Z(S)} = 1 . \quad \square
\]

Remark 5.5. Note that Claim 5.4.1 also yields for all \( w \) in \( \Sigma^* \)

\[
\rho'(w) = \sum_{S \xrightarrow{p\pi} w} \rho'(\pi) = \sum_{S \xrightarrow{p\pi} w} \frac{\rho(\pi)}{Z(S)} = \frac{\rho(w)}{Z(S)} \tag{5.10}
\]

thus the ratios between derivation weights are preserved by the normalisation procedure.

Example 5.6. Considering again the first grammar of Example 5.2 if \( q > \frac{1}{2} \), then \( \rho' \) with \( \rho'(p_1) = \frac{q Z(S)^2}{Z(S)} = 1 - q \) and \( \rho'(p_2) = q \) fits.

5.2 Learning PCFGs

We rely on an annotated corpus for supervised learning. We consider for this the Penn Treebank (Marcus et al., 1993) as an example of such an annotated corpus, made of \( n \) trees.

Maximum Likelihood Estimation. Assuming the treebank to be well-formed, i.e. that the labels of internal nodes and those of leaves are disjoint, we can collect all the labels of internal tree nodes as nonterminals, all the labels of tree leaves as terminals, and all elementary subtrees (i.e. all the subtrees of height one) as productions. Introducing a new start symbol \( S' \) with productions \( S' \rightarrow S \) for each label \( S \) of a root node ensures a unique start symbol. The treebank itself can then be seen as a multiset of leftmost derivations \( D = \{ \pi_1, \ldots, \pi_n \} \).

Let \( C(p, \pi) \) be the count of occurrences of production \( p \) inside derivation \( \pi \), and \( C(A, \pi) = \sum_{p = A \rightarrow \alpha \in P} C(p, \pi) \). Summing over the entire treebank, we get
Logic and Linguistic Modelling

59

\[ C(p, D) = \sum_{\pi \in D} C(p, \pi) \] and
\[ C(A, D) = \sum_{\pi \in D} C(A, \pi) \]. The estimated probability of a production is then (see e.g. [Chi and Geman, 1998])
\[ \rho(p = A \rightarrow \alpha) = \frac{C(p, D)}{C(A, D)}. \] (5.11)

**Exercise 5.5.** Show that the obtained PCFG is proper and consistent.

**Smoothing.** Maximum likelihood estimations are accurate if there are enough occurrences in the training corpus. Nevertheless, some valid sequences of tags or of pairs of tags and words will invariably be missing, and be assigned a zero probability. Furthermore, the estimations are also unreliable for observations with low occurrence counts—they overfit the available data.

The idea of smoothing is to compensate data sparseness by moving some of the probability mass from the higher counts towards the lower and null ones. This can be performed in rather crude ways (for instance add 1 to the counts on the numerator of (5.11) and normalise, called Laplace smoothing), or more involved ones that take into account the probability of observations with a single occurrence (Good-Turing discounting).

**Preprocessing the Treebank.** The PCFG estimated from a treebank is typically not very good: the linguistic annotations are too coarse-grained, and nonterminals do not capture enough context to allow for a precise parsing. Refining nonterminals allows to capture some hidden state information from the treebank.

**Refining Nonterminals.** For instance, PP attachment ambiguities are typically resolved as high attachments (i.e. to the VP) when the verb expects a PP complement, as with the following hurled... into construction, and a low attachment (i.e. to the NP) otherwise, as in the following sip of... construction:

\[ \text{NP He} ] [ \text{VP hurled [NP the ball]] [ PP into the basket]]. \]
\[ \text{NP She} ] [ \text{VP took [NP a sip] [PP of water]].] \]

A PCFG cannot assign different probabilities to the attachment choices if the extracted rules are the same.

In practice, the tree annotations are refined in two directions: from the lexical leaves by tracking the head information, and from the root by remembering the parent or grandparent label. This greatly increases the sets of nonterminals and rules, thus some smoothing techniques are required to compensate for data sparseness. Figure 5.1 illustrates this idea by associating lexical head and parent information to each internal node. Observe that the PP attachment probability is now specific to a production

\[ \text{VP[S, hurled, VBD]} \rightarrow \text{VP[VP, hurled, VBD]} \text{ PP[VP, into, IN]}, \]

allowing to give it a higher probability than that of

\[ \text{VP[S, took, VBD]} \rightarrow \text{VP[VP, took, VBD]} \text{ PP[VP, of, IN]}. \]

**Binary Rules.** Another issue, which is more specific to the kind of linguistic analyses found in the Penn Treebank, is that trees are mostly flat, resulting in a very large number of long, different rules, like

\[ \text{VP} \rightarrow \text{VBPP PP PP PP PP ADVP PP} \]
Figure 5.1: A derivation tree refined with lexical and parent information.

This mostly happens because we \[\text{vp go [pp from football] [pp in the fall] [pp to lifting] [pp in the winter] [pp to football] [ADVP again] [pp in the spring]}\].

The \textit{WSJ} part of the Penn Treebank yields about 17,500 distinct rules, causing important data sparseness issues in probability estimations. A solution is to transform the resulting grammar into \textbf{quadratic form} prior to probability estimation, for instance by having rules

\[
\text{VP} \rightarrow \text{VBP} \text{ VP'} \quad \text{VP'} \rightarrow \text{PP} \mid \text{VP PP'} \mid \text{ADVP VP'}.
\]

\textbf{Parser Evaluation.} The usual measure of constituent parser performance is called \textit{PARSEVAL} \cite{Black et al., 1991}. It supposes that some \textit{gold standard} derivation trees are available for sentences, as in a test subcorpus of the \textit{Wall Street Journal} part of the Penn Treebank, and compares the candidate parses with the gold ones. The comparison is constituent-based: correctly identified constituents start and end at the expected point and are labelled with the appropriate nonterminal symbol. The evaluation measures the

\textbf{labelled recall} which is the number of correct constituents in the candidate parse of a sentence, divided by the number of constituents in the gold standard analysis of the sentence,

\textbf{labelled precision} which is the number of correct constituents in the candidate parse of a sentence divided by the number of constituents in the same candidate parse.

Current probabilistic parsers on the \textit{WSJ} treebank obtain a bit more than 90% precision and recall. Beware however that long sentences are often parsed incorrectly, i.e. have at least one misparsed constituent.

\section{5.3 Probabilistic Parsing as Intersection}

We generalise in this section the intersective approach of \textit{Theorem 2.7}. More precisely, we show how to construct a product grammar from a weighted grammar and a weighted automaton over a commutative semiring, and then use a generalised version of Dijkstra’s algorithm due to \textit{Knuth, 1977} to find the most probable parse in this grammar.
5.3.1 Weighted Product

We generalise here Theorem 2.7 to the weighted case. Observe that it also answers Exercise 5.1 since \( \mathbb{K} \)-automata are equivalent to right-linear \( \mathbb{K} \)-CFGs according to Exercise 5.2.

**Theorem 5.7.** Let \( \mathbb{K} \) be a commutative semiring, \( \mathcal{G} = (N, \Sigma, P, S, \rho) \) an acyclic \( \mathbb{K} \)-CFG, and \( A = (Q, \Sigma, \mathbb{K}, \delta, I, F) \) a \( \mathbb{K} \)-automaton. Then the \( \mathbb{K} \)-CFG \( \mathcal{G}' = (\{S'\} \cup (N \times Q \times Q), \Sigma, P', S', \rho') \) with

\[
P' \equiv \{ S' \xrightarrow{I(q_0)\odot F(q_f)} (S, q_i, q_f) \mid q_i, q_f \in Q \} \\
\cup \{ (A, q_0, q_m) \xrightarrow{k} (X_1, q_0, q_1) \cdots (X_m, q_{m-1}, q_m) \mid m \geq 1, A \xrightarrow{k} X_1 \cdots X_m \in P, q_0, \ldots, q_m \in Q \} \\
\cup \{ (a, q, q') \xrightarrow{k} a \mid (q, a, k, q') \in \delta \}
\]

is acyclic and such that, for all \( w \) in \( \Sigma^* \), \( \langle [\mathcal{G}'], w \rangle = \langle [\mathcal{G}], w \rangle \odot \langle [A], w \rangle \).

As with Theorem 2.7 the construction of Theorem 5.7 works in time \( O(|\mathcal{G}| \cdot |Q|^{m+1}) \) with \( m \) the maximal length of a rule rightpart in \( \mathcal{G} \). Again, this complexity can be reduced by first transforming \( \mathcal{G} \) into quadratic form, thus yielding a \( O(|\mathcal{G}| \cdot |Q|^3) \) construction.

**Exercise 5.6.** Modify the quadratic form construction of Lemma 2.8 for the weighted \((*)\) case.

5.3.2 Most Probable Parse

The weighted CFG \( \mathcal{G}' \) constructed by Theorem 5.7 can be reduced by a generalisation of the usual CFG reduction algorithm to the weighted case. Here we rather consider the issue of finding the best parse in this intersection grammar \( \mathcal{G}' \), assuming we are working on the probabilistic semiring—we could also work on the tropical semiring.

**Non Recursive Case.** The easiest case is that of a non recursive \( \mathbb{K} \)-CFG \( \mathcal{G}' \), i.e. where there does not exist a derivation \( A \Rightarrow^+ \delta A \gamma \) for any \( A \) in \( N \) and \( \delta, \gamma \) in \( V^* \) in the underlying grammar. This is necessarily the case with Theorem 5.7 if \( \mathcal{G} \) is acyclic and \( A \) has a finite support language. Then a topological sort of the nonterminals of \( \mathcal{G}' \) for the partial ordering \( B \prec A \) if and only if there exists a production \( A \rightarrow \alpha B \beta \) in \( P' \) with \( \alpha, \beta \) in \( V^* \) can be performed in linear time, yielding a total order \( (N', \prec) \): \( A_1 \prec A_2 \prec \cdots \prec A_{|N'|} \). We can then compute the probability \( M(S') \) of the most probable parse by computing for \( j = 1, \ldots, |N'| \)

\[
M(A_j) = \max_{A \xrightarrow{k} X_1 \cdots X_m} k \cdot M(X_1) \cdots M(X_m)
\]

in the probabilistic semiring, with \( M(a) = 1 \) for each \( a \) in \( \Sigma \). The topological sort ensures that the maximal values \( M(X_i) \) in the right-hand side have already been computed when we use (5.12) to compute \( M(A_j) \).
\begin{algorithm}
\textbf{Data:} $G = \langle N, \Sigma, P, S, \rho \rangle$
\begin{algorithmic}[1]
\State \textbf{foreach} $a \in \Sigma$ \textbf{do}
\State $M(a) = 1$
\State $D \leftarrow \Sigma$
\While {$D \neq V$} \textbf{do}
\State \textbf{foreach} $A \in V \setminus D$ \textbf{do}
\State $\nu(A) \leftarrow \max_{A \rightarrow X_1 \cdots X_m \text{ s.t. } X_1, \ldots, X_m \in D} k \cdot M(X_1) \cdots M(X_m)$
\State $A \leftarrow \arg\max_{V \setminus D} \nu(A)$
\State $M(A) \leftarrow \nu(A)$
\State $D \leftarrow D \cup \{A\}$
\EndWhile
\State \textbf{return} $M(S)$
\end{algorithmic}
\caption{Most probable derivation.}
\end{algorithm}

\textbf{Knuth’s Algorithm.} In the case of a recursive PCFG, the topological sort approach fails. We can nevertheless use an extension of Dijkstra’s algorithm to weighted CFGs proposed by Knuth (1977): see Algorithm 5.1.

The set $D \subseteq V$ is the set of symbols $X$ for which $M(X)$, the probability of the most probable tree rooted in $X$, has been computed. Using a priority queue for extracting elements of $V \setminus D$ in time $O(\log |N|)$ at line 7, and tracking which productions to consider for the computation of $\nu(A)$ at line 6, the time complexity of the algorithm is in $O(|P| \log |N| + |G|)$.

The correctness of the algorithm relies on the fact that $M(A) = \nu(A)$ at line 8. Assuming the opposite, and since $\nu(A) \leq M(A)$ by definition, there must exist a shortest derivation $B \xrightarrow{\pi} \ast w$ with $\rho(\pi) > \nu(A)$ for some $B \notin D$. We can split this derivation into $B \xrightarrow{p_{1m}} X_1 \cdots X_m$ and $X_i \xrightarrow{w_i} \ast w_i$ with $w = w_1 \cdots w_m$ and $\pi = p \pi_1 \cdots \pi_m$, thus with $\rho(\pi) = \rho(p) \cdot \rho(\pi_1) \cdots \rho(\pi_m)$. If each $X_i$ is already in $D$, then $M(X_i) \geq \rho(\pi_i)$ for all $i$, thus $\rho(\pi) \leq \nu(B)$ computed at line 6, and finally $\rho(\pi) \leq \nu(B) \leq \nu(A)$ by line 8—a contradiction. Therefore there must be one $X_i$ not in $D$ for some $i$, but in that case $\rho(\pi_i) \geq \rho(\pi) > \nu(A)$ and $\pi_i$ is strictly shorter than $\pi$, a contradiction.

### 5.3.3 Most Probable String

We have just seen that the algorithms for the Boolean case are rather easy to extend in order to handle general (commutative) semirings, including the probabilistic semiring. Let us finish with an example showing that some problems become hard, namely when one attempts to extract the most probable string (aka the consensus string) generated by a PCFG.

Consider the following decision problems:

\textbf{Most Probable String (MPS).}

\begin{itemize}
  \item \textbf{input} a PCFG $G$ over $\Sigma$ with rational weights (coded in binary) and a rational $p$ in $[0, 1]$ (also in binary);
  \item \textbf{question} is there a string $w$ in $\Sigma^*$ s.t. $\langle \langle G \rangle, w \rangle \geq p$?
\end{itemize}

\textbf{Bounded Most Probable String (BMPS).}

Section inspired by de la Higuera and Oncina (2017, 2013).
input a PCFG $G$ over $\Sigma$ with rational weights (coded in binary), a length $b$ (in unary), and a rational $p$ in $[0, 1]$ (in binary);

question is there a string $w$ in $\Sigma^* \leq b$ s.t. $\langle [G], w \rangle \geq p$?

Example 5.8. Consider the following right-linear proper consistent PCFG:

$$
\begin{align*}
S & \rightarrow^{9/10} aA \\
A & \rightarrow^{2/3} aA \\
B & \rightarrow^{2/3} aB \\
S & \rightarrow^{1/10} b \\
A & \rightarrow^{1/3} aB \\
B & \rightarrow^{1/3} a.
\end{align*}
$$

The most probable derivations are for the strings $b$ and $aaa$, with probability $1/10$.
The most probable strings are actually $aaaa$ and $aaaaa$, with probability $(4/3) \cdot (1/10)$.

Hardness

We show here that both problems are already hard for convergent right-linear PCFGs. Note that, in the non convergent right-linear case, MPS is known as the Threshold Problem for Rabin probabilistic automata and is undecidable (e.g. Blondel and Canterini, 2003).

Theorem 5.9 (Casacuberta and de la Higuera, 2000). MPS and BMPS for convergent right-linear PCFGs are NP-hard.

Proof. The proof reduces from SAT. Let $\varphi = \bigwedge_{i=1}^{k} C_k$ be a propositional formula in conjunctive normal form, where each clause $C_i$ is a non-empty disjunction of literals over the set of variables $\{x_1, \ldots, x_n\}$. Without loss of generality, we assume that each variable appears at most once in each clause, be it positively or negatively.

We construct in polynomial time an instance $\langle G, p \rangle$ of MPS or $\langle G, b, p \rangle$ of BMPS such that $\varphi$ is satisfiable if and only if there exists $w$ in $\Sigma^*$ such that $\langle [G], w \rangle \geq p$.

We define for this $G \equiv (N, \Sigma, P, S)$ where

$$
\begin{align*}
N & \equiv \{ S \} \uplus \{ A_{i,j} \mid 1 \leq i \leq k \land 0 \leq j \leq n \} \uplus \{ B_j \mid 1 \leq j \leq n \} \\
\Sigma & \equiv \{ 0, 1, \$ \} \\
P & \equiv \{ S \rightarrow^{1/k} \$A_{i,0} \mid 1 \leq i \leq k \} \\
& \uplus \{ A_{i,j-1} \rightarrow^{1/2} vB_j, A_{i,j-1} \rightarrow^{1/2} (1-v)A_{i,j} \mid v \in \{0,1\} \land x_j \mapsto v \models C_i \land 1 \leq i \leq k \land 1 \leq j \leq n \} \\
& \uplus \{ A_{i,j-1} \rightarrow^{1/2} 1A_{i,j}, A_{i,j-1} \rightarrow^{1/2} 0A_{i,j} \mid x_j \notin C_i \land 1 \leq i \leq k \land 1 \leq j \leq n \} \\
& \uplus \{ A_{i,n} \rightarrow^{0} \$ \mid 1 \leq i \leq k \} \\
& \uplus \{ B_{j-1} \rightarrow^{1/2} 0B_j, B_{j-1} \rightarrow^{1/2} 1B_j \mid 2 \leq j \leq n \} \\
& \uplus \{ B_n \rightarrow^{1} \$ \}
\end{align*}
$$

and fix

$$
\begin{align*}
b & \equiv n + 2 \\
p & \equiv 1/2^n.
\end{align*}
$$

See also Lyngsø and Pedersen (2002), and the work of Simań (2002) for similar bounds.
First note that the construction can indeed be carried in polynomial time—remember that $p$ is encoded in binary. Second, $G$ is visibly right-linear by construction, and also convergent because every derivation is of length $n + 2$ and every string has finitely many derivations.

It remains to show that $\varphi$ is satisfiable if and only if there exists $w$ in $\Sigma^*$ such that $\langle [G], w \rangle \geq p$. Note that any string $w$ with $\langle [G], w \rangle > 0$ is necessarily of form $\$v_1 \cdots v_n \$ with each $v_j$ in $\{0, 1\}$, i.e. describes a valuation for $\varphi$.

Observe that, for each clause $C_i$ and each string $w = \$v_1 \cdots v_n \$, $w$ describes a valuation $V_w: x_j \mapsto v_j$ that

- either satisfies $C_i$, and then the corresponding string $w$ has a single derivation $\pi_w$ (the one that uses $A_{i,j-1} \xrightarrow{1/2} v_j B_j$ for the lowest index $j$ such that $x_j \mapsto v_j \models C_i$); this derivation has probability $\rho(\pi_w) = 1/(k2^n)$,

- or does not satisfies $C_i$, and there is a single derivation, which must use the production $A_{i,n} \mapsto \$, and is thus of probability 0.

Therefore, if $\varphi$ is satisfiable, i.e. if there exists $V$ that satisfies all the clauses, then the corresponding string $w_V$ has probability $\sum_{i=1}^k 1/(k2^n) = p$. Conversely, if $\varphi$ is not satisfiable, then any $w$ with $\langle [G], w \rangle > 0$ is of form $\$v_1 \cdots v_n \$ and describes an assignment $V_w: x_j \mapsto v_j$ that does not satisfy at least one of the clauses, thus has a total probability $\rho(w) < p$.

\textbf{Corollary 5.10.} \textit{MPS and BMPS for proper and consistent right-linear PCFGs are NP-hard.}

\textbf{Proof.} If suffices to reduce and normalise the PCFG constructed in Theorem 5.9. Because every derivation is of bounded length, the computation of the partition function for $G$ converges in polynomial time, and the grammar can be normalised in polynomial time.

Let us nevertheless perform those computations by hand as an exercise. For instance, for all $1 \leq j \leq n$,

\begin{equation}
Z(B_j) = 1,
\end{equation}

\begin{equation}
Z(S) = \frac{1}{k} \sum_{i=1}^k Z(A_{i,0}).
\end{equation}

We need to introduce some notation in order to handle the computation of $Z(A_{i,j})$. For each clause $C_i$, and each $0 \leq j \leq n$, let $q_{i,j}$ be the number of variables $x_l$ with $j < l \leq n$ that occur (positively or negatively) in $C_i$:

\begin{equation}
q_{i,j} \overset{\text{def}}{=} |\{x_l \in C_i \mid j < l \leq n\}|.
\end{equation}

\textbf{Claim 5.10.1.} For all $1 \leq i \leq k$ and $0 \leq j \leq n$,

\begin{equation}
Z(A_{i,j}) = 1 - \frac{1}{2q_{i,j}}.
\end{equation}

\textbf{Proof of Claim 5.10.1.} Fix some $1 \leq i \leq k$; we proceed by induction over $n - j$.

For the base case, $Z(A_{i,n}) = 0$ since the only production available is $A_{i,n} \xrightarrow{0} \$. For the induction step, two cases arise:

1. $q_{i,j} = q_{i,j+1}$, i.e. when $x_{j+1}$ does not appear in $C_i$. Then $Z(A_{i,j}) = 1/2 \cdot Z(A_{i,j+1}) + 1/2 \cdot Z(A_{i,j+1})$ by (5.5), and thus $Z(A_{i,j}) = Z(A_{i,j+1}) = 1 - 1/2^{q_{i,j+1}} = 1 - 1/2^{q_{i,j}}$ by induction hypothesis.
2. \( q_{i,j} = 1 + q_{i,j+1} \), i.e. when \( x_{j+1} \) appears in \( C_i \). Then \( Z(A_{i,j}) = 1/2 \cdot Z(A_{i,j+1}) + 1/2 \cdot Z(B_{j+1}) \), hence by (5.13) and the induction hypothesis, \( Z(A_{i,j}) = 1/2 - 1/2^{n_{i,j+1}} + 1/2 = 1 - 1/2^{n_{i,j}} \).

In particular, if we reduce from a 3SAT instance instead of any SAT instance, then \( Z(A_{i,0}) = 7/8 \) for all \( i \), and thus \( Z(S) = 7/8 \).

Any nonterminal with probability mass 0 can be disposed of during the reduction phase, which can be performed in polynomial time. We use next (5.8) to normalise the grammar of Theorem 5.9, thereby obtaining a proper and consistent right-linear PCFG \( G' \) in polynomial time.

There remains the issue of computing an appropriate bound \( p' \) for this new grammar. By Remark 5.5, for any word \( w \) in \( \Sigma^* \), \( \langle [G'], w \rangle \geq p' \) if and only if \( \langle [G], w \rangle \geq p/Z(S) \); we define therefore

\[
p' \overset{\text{def}}{=} \frac{p Z(S)}{Z(S)}.
\]

(5.16)

Upper Bounds

**Bounded Case.** Deciding BMPS is mostly straightforward: guess a string \( w \) in \( \Sigma \leq b \), compute the PCFG \( G' \) for \( w \) using Theorem 5.7 in polynomial time, and compute the partition function \( Z \) for \( G' \) — which is non-recursive since \( G \) is acyclic —, which can be performed in polynomial time: then \( \langle [G'], w \rangle = Z(S') \). Hence:

**Proposition 5.11.** BMPS is NP-complete.

**Right-Linear Case.** The case of MPS is more involved: there is no reason for the most probable string to be short.

**Example 5.12 (Long Strings).** [De la Higuera and Oncina (2011)](2011) exhibit a right-linear grammar, for which the most probable string is of exponential length. Let \( m \) be a natural number and \( q \) a rational in \((0, 1)\), then the right-linear grammar with axiom \( A_{q,m,0} \) and productions

\[
A_{q,m,0} \xrightarrow{q} \varepsilon \quad A_{q,m,0} \xrightarrow{1-q} aA_{q,m,1} \quad A_{q,m,i} \xrightarrow{1} aA_{q,m,i+1} \mod m
\]

for all \( 1 \leq i < m \) assigns a probability \( \rho(a^{km}) = q(1 - q)^k \) to a string of \( a \)'s whose length is a multiple of \( m \), and probability 0 to any other string. Consider now a set of primes \( \{m_1, \ldots, m_n \} \) and add the production

\[
S \xrightarrow{1/n} A_{q,m_j,0}
\]

for each \( m_j \). This grammar has a size in \( O(\sum_{j=1}^n m_j) \).

On the one hand, the probability of the string \( a^M \) of length \( M \overset{\text{def}}{=} \prod_{i=j}^n m_j \) (which is exponential in \( \sum_{j=1}^n m_j \)) is

\[
\rho(a^M) = \sum_{j=1}^n \frac{1}{n} q(1 - q)^{m_j}
\geq \frac{q}{n} \sum_{j=1}^n (1 - q)^M \quad \text{(since } \frac{M}{m_j} \leq M) \\
= q(1 - q)^M.
\]
On the other hand, a string $a^\ell$ of length $\ell < M$ is not accepted by at least one of the subgrammars, therefore its probability is at most

$$\rho(a^\ell) \leq q - \frac{1}{n}. \tag{5.17}$$

Hence, a choice of $q$ such that

$$q \leq 1 - \sqrt{\frac{n-1}{n}} \tag{5.18}$$

ensures that no shorter string can have probability higher than $\rho(a^M)$.

Fortunately, we are also provided with a probability $p$ in an instance of MPS. When taking this threshold into account, de la Higuera and Oncina (2013) can then provide a polynomial bound on the length of the most probable strings. The following proposition uses a normal form on right-linear PCFGs:

**Definition 5.13.** A right-linear PCFG $G = \langle N, \Sigma, P, S, \rho \rangle$ is in **ε-free form** if $P \subseteq N \times (\Sigma \cup \Sigma^N)$.

**Exercise 5.7.** Show (****) that any (acyclic) right linear convergent PCFG can be put in ε-free form in polynomial time.

**Proposition 5.14** (Probable Strings are Short). Let $G = \langle N, \Sigma, P, S, \rho \rangle$ be a right-linear reduced convergent PCFG in ε-free form and $w$ be a sequence in $\Sigma^*$ with $\rho(w) \geq p$. Then $|w| \leq \frac{Z(S\mid N^2)}{p} + |N|$.  

**Proof.** Let $w = a_1 \cdots a_\ell$ be a string of length $\ell$ with $\rho(w) \geq p$ (with $a_i$ in $\Sigma$ for every $i$). Any derivation for $w$ in the ε-free grammar $G$ is necessarily of the form

$$S = A_1 \overset{p_1}{\Rightarrow} \cdots \overset{p_\ell}{\Rightarrow} a_1 \cdots a_\ell \tag{5.19}$$

using the productions $p_i = A_i \rightarrow a_i A_{i+1}$ for $1 \leq i < \ell - 1$ and $p_\ell = A_\ell \rightarrow a_\ell$. Define

$$D_w^A = \{ \pi \in P^* \mid S \overset{\pi}{\Rightarrow} w \} \tag{5.18}$$

the set of derivations of $w$. Assuming some total ordering $\prec$ over the nonterminals in $N$, we write $D_w^A$ for the subset of $D_w$ where $A$ is the nonterminal that occurs as left-hand side the most often, using $\prec$ to choose between ties. Then

$$D_w = \bigcup_{A \in N} D_w^A, \quad \rho(w) = \sum_{\pi \in D_w} \rho(\pi) \geq p \tag{5.20}$$

hence there exists $A$ in $N$ such that

$$\sum_{\pi \in D_w^A} \rho(\pi) \geq \frac{p}{|N|}. \tag{5.20}$$

In any derivation $\pi = p_1 \cdots p_\ell$ in $D_w^A$, $A$ appears as left-hand side at least $\ell/|N|$ times. By removing a subderivation between two such occurrences, we obtain a derivation for a shorter sequence with at least the same probability. We call such
shorter sequences alternatives for $\pi$; there are at least $\ell/|N| - 1$ alternatives, that we gather in a set $\text{Alt}(\pi, A)$. Hence

$$\sum_{\pi' \in \text{Alt}(\pi, A)} \rho(\pi') \geq \left( \frac{\ell}{|N|} - 1 \right) \rho(\pi).$$

(5.21)

We want to sum the probability mass of alternatives over all $\pi$ in $D_\w^A$; however, there might be common alternatives for different derivations $\pi_1$ and $\pi_2$. This is not an issue, as shown by the following claim:

Claim 5.14.1. Let $\pi_1$ and $\pi_2$ be two different derivations in $D_\w^A$, and let $\pi$ be a derivation in $\text{Alt}(\pi_1, A) \cap \text{Alt}(\pi_2, A)$. Then $\rho(\pi) \geq \rho(\pi_1) + \rho(\pi_2)$.

Hence

$$\sum_{\pi \in D_\w^A} \sum_{\pi' \in \text{Alt}(\pi, A)} \rho(\pi') \geq \sum_{\pi \in D_\w^A} \left( \frac{\ell}{|N|} - 1 \right) \rho(\pi) \geq \left( \frac{\ell}{|N|} - 1 \right) \frac{p}{|N|}.$$  

(5.22)

The probability mass on the left side of the previous inequality is contributed by strings different from $w$; hence, summing with the probability of $w$, we obtain

$$\left( \frac{\ell}{|N|} - 1 \right) \frac{p}{|N|} + p \leq Z(S)$$

thus

$$\ell \leq \frac{(Z(S) - p)|N|^2}{p} + |N|,$$

from which we deduce the desired bound since $Z(S) \geq \rho(w) \geq p$.  

General Case. As mentioned at the beginning of this section, MPS is undecidable in general, already for right-linear PCFGs. However, if the PCFG is convergent, then MPS is decidable (de la Higuera et al., 2014, Proposition 8). The principle of the algorithm is to enumerate the strings $w \in \Sigma^*$ and compute their probabilities $(\mathcal{G}, w)$. If we find a string with probability at least $p$ we can stop. Otherwise, since $Z(S)$ is finite and equal to $\sum_{w \in \Sigma^*} (\mathcal{G}, w)$, eventually the sum of probabilities of all the tested strings will exceed $Z(S) - p$, and we will know for sure that no string has probability at least $p$.  

\[\square\]
Notations

We use the following notations in this document. First, as is customary in linguistic texts, we prefix agrammatical or incorrect examples with an asterisk, like *
a
tionhospitalmis or *sleep man to is the.

These notes also contain some exercises, and a difficulty appreciation is indicated as a number of asterisks in the margin next to each exercise—a single asterisk denotes a straightforward application of the definitions.

Relations. We only consider binary relations, i.e., subsets of $A \times B$ for some sets $A$ and $B$. The inverse of a relation $R$ is $R^{-1} = \{(b,a) \mid (a,b) \in R\}$, its domain is $R^{-1}(B)$ and its range is $R(A)$. Beyond the usual union, intersection and complement operations, we denote the composition of two relations $R_1 \subseteq A \times B$ and $R_2 \subseteq B \times C$ as $R_1 ; R_2 = \{(a,c) \mid \exists b \in B, (a,b) \in R_1 \land (b,c) \in R_2\}$. The reflexive transitive closure of a relation is noted $R^* = \bigcup_i R^i$, where $R^0 = \text{Id}_A = \{(a,a) \mid a \in A\}$ is the identity over $A$, and $R^{i+1} = R ; R^i$.

Monoids. A monoid $\langle M, \cdot, 1_M \rangle$ is a set of elements $M$ along with an associative operation $\cdot$ and a neutral element $1_M \in M$. We are often dealing with the free monoid $\langle \Sigma^*, \cdot, \varepsilon \rangle$ generated by concatenation $\cdot$ of elements from a finite set $\Sigma$. A monoid is commutative if $a \cdot b = b \cdot a$ for all $a, b$ in $M$.

We lift $\cdot$ to subsets of $M$ by $L_1 \cdot L_2 = \{m_1 \cdot m_2 \mid m_1 \in L_1, m_2 \in L_2\}$. Then for $L \subseteq M$, $L^0 = \{1_M\}$ and $L^{i+1} = L \cdot L^i$, and we define the Kleene star operator by $L^* = \bigcup_i L^i$.

String Rewrite Systems. A string rewrite system or semi-Thue systems over an alphabet $\Sigma$ is a relation $R \subseteq \Sigma^* \times \Sigma^*$. The elements $(u, v)$ of $R$ are called string rewrite rules and noted $u \rightarrow v$. The one step derivation relation generated by $R$, noted $R$, is the relation over $\Sigma^*$ defined for all $w, w'$ in $\Sigma^*$ by $w R w'$ iff there exist $x, y$ in $\Sigma^*$ such that $w = xuy$, $w' = xvy$, and $u \rightarrow v$ is in $R$. The derivation relation is the reflexive transitive closure $R^*$.

Prefixes. The prefix ordering $\leq_{\text{pref}}$ over $\Sigma^*$ is defined by $u \leq_{\text{pref}} v$ iff there exists $v'$ in $\Sigma^*$ such that $v = uv'$. We note Pref$(v) = \{u \mid u \leq_{\text{pref}} v\}$ the set of prefixes of $v$, and $u \wedge v$ the longest common prefix of $u$ and $v$.

Terms. A ranked alphabet a pair $(\Sigma, r)$ where $\Sigma$ is a finite alphabet and $r : \Sigma \rightarrow \mathbb{N}$ gives the arity of symbols in $\Sigma$. The subset of symbols of arity $n$ is noted $\Sigma_n$.

Let $\mathcal{X}$ be a set of variables, each with arity 0, assumed distinct from $\Sigma$. We write $\mathcal{X}_n$ for a set of $n$ distinct variables taken from $\mathcal{X}$.

See also the monograph by Book and Otto (1993).

See Comon et al. (2007) for missing definitions and notations.
The set $T(\Sigma, X)$ of terms over $\Sigma$ and $X$ is the smallest set s.t. $\Sigma_0 \subseteq T(\Sigma, X)$, $X \subseteq T(\Sigma, X)$, and if $n > 0$, $f$ is in $\Sigma_n$, and $t_1, \ldots, t_n$ are terms in $T(\Sigma, X)$, then $f(t_1, \ldots, t_n)$ is a term in $T(\Sigma, X)$. The set of terms $T(\Sigma, \emptyset)$ is also noted $T(\Sigma)$ and is called the set of ground terms.

A term $t$ in $T(\Sigma, X)$ is linear if every variable of $X$ occurs at most once in $t$. A linear term in $T(\Sigma, X_n)$ is called a context, and the expression $C[t_1, \ldots, t_n]$ for $t_1, \ldots, t_n$ in $T(\Sigma)$ denotes the term in $T(\Sigma)$ obtained by substituting $t_i$ for $x_i$ for each $1 \leq i \leq n$, i.e. is a shorthand for $C\{x_1 \leftarrow t_1, \ldots, x_n \leftarrow t_n\}$. We denote $C^n(\Sigma)$ the set of contexts with $n$ variables, and $C(\Sigma)$ that of contexts with a single variable—in which case we usually write $\Box$ for this unique variable.

Trees. By tree we mean a finite ordered ranked tree $t$ over some set of labels $\Sigma$, i.e. a partial function $t : \{0, \ldots, k\}^* \rightarrow \Sigma$ where $k$ is the maximal rank, associating to a finite sequence its label. The domain of $t$ is prefix-closed, i.e. if $u_i \in \text{dom}(t)$ for $u$ in $\mathbb{N}^*$ and $i$ in $\mathbb{N}$, then $u \in \text{dom}(t)$, and predecessor-closed, i.e. if $u_i \in \text{dom}(t)$ for $u$ in $\mathbb{N}^*$ and $i$ in $\mathbb{N}_{>0}$, then $u(i-1) \in \text{dom}(t)$.

The set $\Sigma$ can be turned into a ranked alphabet simply by building $k+1$ copies of it, one for each possible rank in $\{0, \ldots, k\}$; we note $a^{(m)}$ for the copy of a label $a$ in $\Sigma$ with rank $m$. Because in linguistic applications tree node labels typically denote syntactic categories, which have no fixed arities, it is useful to work under the convention that $a$ denotes the “unranked” version of $a^{(m)}$. This also allows us to view trees as terms (over the ranked version of the alphabet), and conversely terms as trees (by erasing ranking information from labels)—we will not distinguish between the two concepts.

Term Rewrite Systems. A term rewrite system over some ranked alphabet $\Sigma$ is a set of rules $R \subseteq (T(\Sigma, X))^2$, each noted $t \rightarrow t'$ (also noted $t \xrightarrow{R} t'$), with $t, t'$ in $T(\Sigma, X_n)$, the associated one-step rewrite relation over $T(\Sigma)$ is $\Rightarrow = \{C[t\{x_1 \leftarrow t_1, \ldots, x_n \leftarrow t_n\}], C[t'\{x_1 \leftarrow t_1, \ldots, x_n \leftarrow t_n\}] \mid C \in C(\Sigma), t_1, \ldots, t_n \in T(\Sigma)\}$. We write $\Rightarrow^{R_1R_2}$ for $\Rightarrow^{R_1} \Rightarrow^{R_2}$, and $\Rightarrow^{R}$ for $\bigcup_{r \in R} \Rightarrow^r$. 


References


