

## TD 1: Modeling

### 1 Parallel Processes

#### 1.1 Concurrent Access

We are given three processes  $P_1$ ,  $P_2$ , and  $P_3$  with shared integer variable  $x$ . The program of process  $P_i$  increments  $x$  ten times as follows:

```
int k, t;
for (k = 0; k < 10; k++)
{
    t = x;    /* load x in t */
    t++;     /* increment t */
    x = t;    /* store t in x */
}
```

Supposing that  $x$  is initially 0 and that the three  $P_i$  instances are run in parallel, is there an execution that halts with value 2 for  $x$ ? What happens if we replace the three instructions by a single  $x++$ ?

#### 1.2 Mutual Exclusion

The following program is a mutual exclusion protocol for two processes due to Pnueli. There is a single shared variable  $s$  which is either 0 or 1, and initially 1. Besides, each process has a public local Boolean variable  $y$ , that initially equals 0. Here is the code of process  $P_i$ :

```
while (true)
{
    /* Noncritical section */
    atomic {  $y_i = 1; s = i;$  };
    while (! (( $y_{1-i} == 0$ ) || ( $s != i$ ))); /* Wait for turn. */
    /* Critical section */
     $y_i = 0;$ 
}
```

Draw the transition system of each process, construct their parallel composition, and check whether the algorithm ensures mutual exclusion. Does it ensure starvation freedom?

### 2 Modeling

The purpose of the two last exercises is to model the following two systems. Try to identify the consequences of your choices: which simplification, which abstractions did

you make? Which granularity did you choose?

## 2.1 Lunch Protocol

Three researchers agree on a protocol for the choice of the lunch restaurant. The first one who starts feeling hungry chooses one of the two restaurants on the campus and calls one of his two coworkers, tells him where to go and leaves. This second researcher calls the remaining one and leaves, and the last one also leaves after this second call.

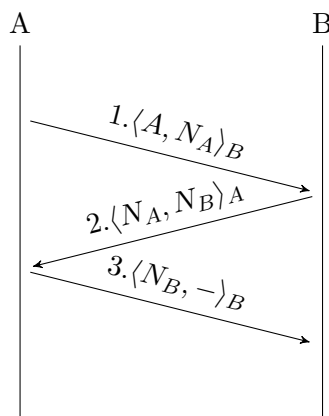
Do the three researchers end up in the same restaurant?

## 2.2 Needham-Schroeder Protocol

We consider the analysis of a public-key authentication protocol proposed by Needham and Schroeder in 1978. The protocol relies on

- the generation of *nonces*  $N_C$ : random numbers that should only be used in a single session, and
- on public key encryption: we denote the encryption of message  $M$  using  $C$ 's public key by  $\langle M \rangle_C$ .

A(lice) and B(ob) try to make sure of each other's identity by the following (very simplified) exchange:



1. Alice first presents herself (the  $A$  part of the message) and challenges Bob with her nonce  $N_A$ . Assuming both cryptography and random number generation to be perfect, only Bob can decrypt  $\langle A, N_A \rangle_B$  and find the correct number  $N_A$ .
2. Bob responds by proving his identity (the  $N_A$  part) and challenges Alice with his own nonce  $N_B$ .
3. Finally, Alice proves her identity by sending  $N_B$ .

The nonces  $N_A$  and  $N_B$  are used by Alice and Bob as secret keys for their communications.

In order to account for the insecure channel, we have to add an intruder  $I$  to the model, who can read and send any message it fancies, but can only decrypt  $\langle M \rangle_I$  messages and cannot guess the nonces generated by Alice and Bob.

Can an intruder pass as Alice or Bob, and gain knowledge of  $N_A$  and  $N_B$ ?