

# Algorithmic Aspects of WQO (Well-Quasi-Ordering) Theory

Part IV: Fast-growing complexity 2

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Chennai Mathematical Institute, Jan. 2017

Based on joint work with Sylvain Schmitz, Prateek Karandikar, K. Narayan Kumar, Alain Finkel, ..

Lecture notes & exercises available via [www.lsv.ens-cachan.fr/~phs](http://www.lsv.ens-cachan.fr/~phs)

## IF YOU MISSED THE EARLIER EPISODES

$(\mathbb{N}^k, \leq_x)$  and  $(\Sigma^*, \leq_*)$  are well-quasi-orderings: any infinite sequence  $\mathbf{x} = x_0, x_1, x_2, \dots$  contains an increasing pair  $x_i \leq x_j$  —we say it is **good**—

If a sequence like  $\mathbf{x}$  cannot grow too quickly —we say it is **controlled**— then the position  $i, j$  of the first increasing pair in  $\mathbf{x}$  can be bounded by some **length function**  $L_{\mathbf{x}, \text{control}}(|x_0|)$

This gave us **upper bounds** for the complexity of wqo-based algorithms. Furthermore, these length functions can be precisely pinned down inside elegant subrecursive hierarchies

For example, it gave  $\mathbb{F}_\omega$  upper-bounds for the verification —e.g., termination and/or safety— of monotonic counter machines, and  $\mathbb{F}_{\omega^\omega}$  upper bounds for lossy channel systems

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That was just **the EASY part!!!**

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Today we consider the “hardness” question: **are these upper bounds optimal?**, or equivalently: **do we have matching lower bounds?**  
—the answer is often “positive”

# OUTLINE FOR TODAY

- ▶ What is the question exactly? And why isn't it obvious?
- ▶ A strategy for proving hardness
- ▶ Hardness for Lossy Counter Machines
- ▶ Hardness for Lossy Channel Systems

## PROBLEM STATEMENT

We have upper bounds on the complexity of verification for lossy counter machines and lossy channel systems

Do we have matching lower bounds?

“Could be” for the simple-minded algorithms we presented in Part II

“No” for the underlying decision problems (witness: VASS's)

**Exercise.** Give a decision problem solvable in Ackermannian time of its input that requires Ackermannian time (where  $\text{Ack}(n) \stackrel{\text{def}}{=} A(n, n)$  and  $A$  is the usual binary Ackermann function).

**Pb 1.** Input:  $x, y, z$ . Question: Does  $A(x, y) = z$ ?

**Pb 2.** Input:  $x, y, x', y'$ . Question: Is  $A(x, y) < A(x', y')$ ?

**Pb 3.** Input:  $x, y$ . Question: Is  $A(x, y)$  prime?

**Pb 4.** Input:  $x, y$ . Question: Is  $A(x, y)$  a sum  $\sum_{i \in K} p_i^{F_i}$ ? where  $p_i$  and  $F_i$  are the  $i$ th prime (resp., Fibonacci) number

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# PROVING LOWER BOUNDS FOR MONOTONIC MODELS

We shall adopt the following strategy:

1. Compute unreliably a function in the Fast-Growing hierarchy
2. Use the result as an unreliable computational resource
3. “Check” in the end that everything was done reliably
4. NB: Need computing unreliably the inverses of Fast-Growing functions

Great technical improvement: use Hardy hierarchy!

# FAST-GROWING VS. HARDY HIERARCHY

$$F_0(n) \stackrel{\text{def}}{=} n + 1$$

$$H^0(n) \stackrel{\text{def}}{=} n$$

$$F_{\alpha+1}(n) \stackrel{\text{def}}{=} F_{\alpha}^{n+1}(n) = \overbrace{F_{\alpha}(F_{\alpha}(\dots F_{\alpha}(n)\dots))}^{n+1 \text{ times}}$$

$$H^{\alpha+1}(n) \stackrel{\text{def}}{=} H^{\alpha}(n + 1)$$

$$F_{\lambda}(n) \stackrel{\text{def}}{=} F_{\lambda_n}(n)$$

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with

$$(\gamma + \omega^{\beta+1})_n \stackrel{\text{def}}{=} \gamma + \omega^{\beta} \cdot (n + 1)$$

$$(\gamma + \omega^{\lambda})_n \stackrel{\text{def}}{=} \gamma + \omega^{\lambda_n}$$

**Prop.**  $H^{\alpha+\beta}(n) = H^{\alpha}(H^{\beta}(n))$  for all  $\alpha + \beta$  and  $n$

**Prop.**  $F_{\alpha}(n) = H^{\omega^{\alpha}}(n)$  for all  $\alpha$  and  $n$

**Prop.**  $H^{\alpha}(n) \leq H^{\alpha'}(n')$  and  $F_{\alpha}(n) \leq F_{\alpha'}(n')$  when  $\alpha \sqsubseteq \alpha'$  &  $n \leq n'$

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# COMPUTING HARDY FUNCTIONS BY REWRITING

$$H^0(n) \stackrel{\text{def}}{=} n \quad H^{\alpha+1}(n) \stackrel{\text{def}}{=} H^\alpha(n+1) \quad H^\lambda(n) \stackrel{\text{def}}{=} H^{\lambda_n}(n)$$

seen as rewrite rules:

$$\langle \alpha + 1, n \rangle \xrightarrow{H} \langle \alpha, n + 1 \rangle \quad \langle \lambda, n \rangle \xrightarrow{H} \langle \lambda_n, n \rangle$$

## Note (Tail-recursive implementation)

$H^\alpha(n)$  can be evaluated by rewriting a pair

$\alpha, n = \alpha_0, n_0 \xrightarrow{H} \alpha_1, n_1 \xrightarrow{H} \alpha_2, n_2 \xrightarrow{H} \cdots \xrightarrow{H} \alpha_k, n_k$  with  
 $\alpha_0 > \alpha_1 > \alpha_2 > \cdots$  until eventually  $\alpha_k = 0$  and  $n_k = H^\alpha(n)$

Below we compute fast-growing functions and their inverses

by encoding  $\alpha, n \xrightarrow{H} \alpha', n'$  and  $\alpha', n' \xrightarrow{H^{-1}} \alpha, n$

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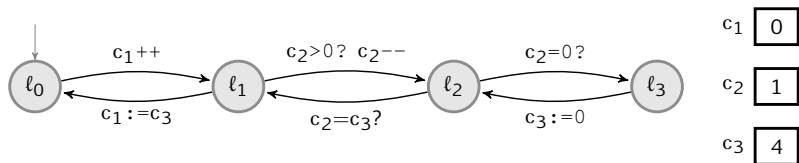
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# CM = COUNTER MACHINES



A run of M:  $(l_0, 0, 1, 4) \rightarrow_{\text{rel}} (l_1, 1, 1, 4) \rightarrow_{\text{rel}} (l_2, 1, 0, 4) \rightarrow_{\text{rel}} (l_3, 1, 0, 4)$

Ordering states:  $(l_1, 0, 0, 0) \leq (l_1, 0, 1, 2)$  but  $(l_1, 0, 0, 0) \not\leq (l_2, 0, 1, 2)$ .

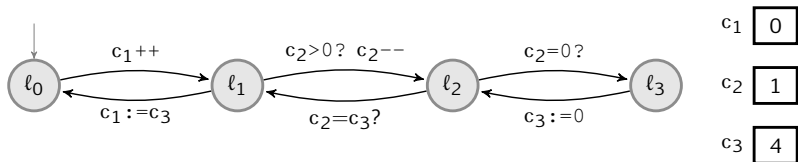
**NB.** A counter machine like M above is **not monotonic**.

Can **test that a counter is zero**  $\Rightarrow$  steps **not compatible** with ordering  
(And we allow other guards/updates that break compatibility).

**In fact**, the ordering is used to model **unreliability**.



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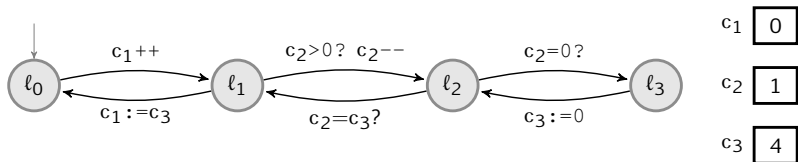
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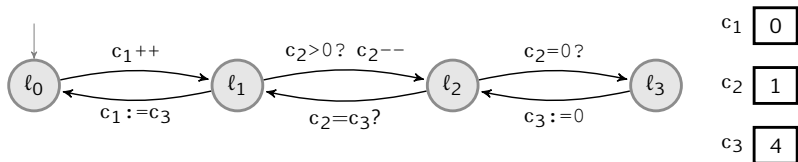
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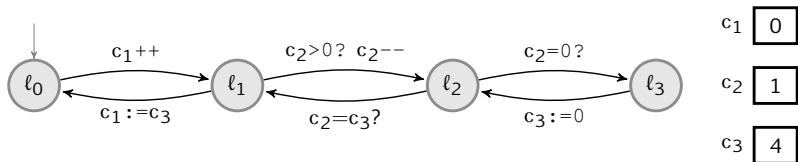
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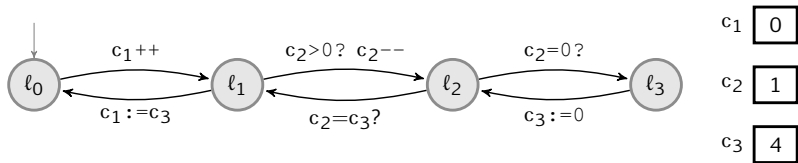
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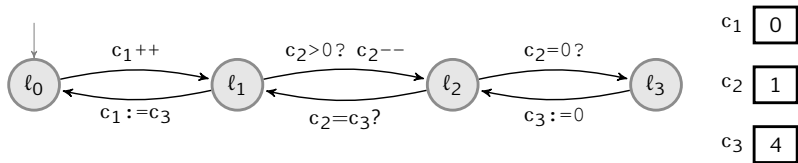
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**Paradox:** It does much more than its reliable twin but can compute much less

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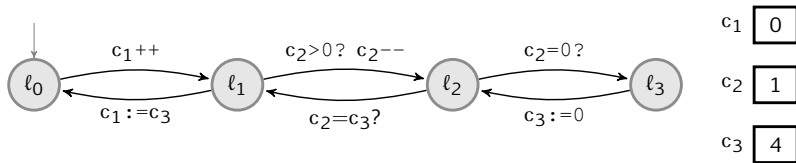
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Write  $\alpha$  in CNF with coefficients

$$\alpha = \omega^m \cdot a_m + \omega^{m-1} \cdot a_{m-1} + \cdots + \omega^0 a_0$$

Encoding of  $\alpha, n$  is  $\langle a_m, \dots, a_0; n \rangle \in \mathbb{N}^{m+2}$ .

$$\langle a_m, \dots, a_0 + 1; n \rangle \xrightarrow{H} \langle a_m, \dots, a_0; n + 1 \rangle \quad \%H^{\alpha+1}(n) = H^\alpha(n+1)$$

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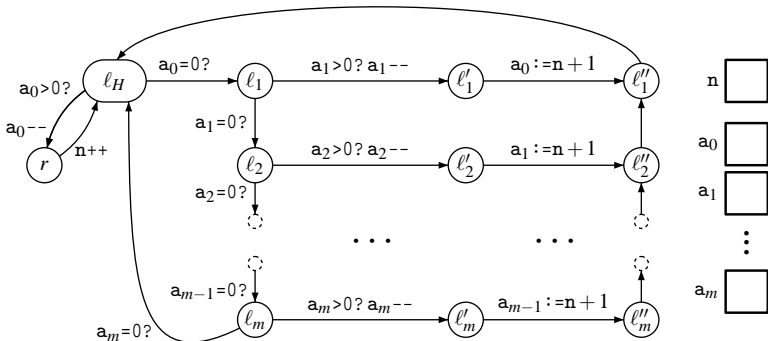
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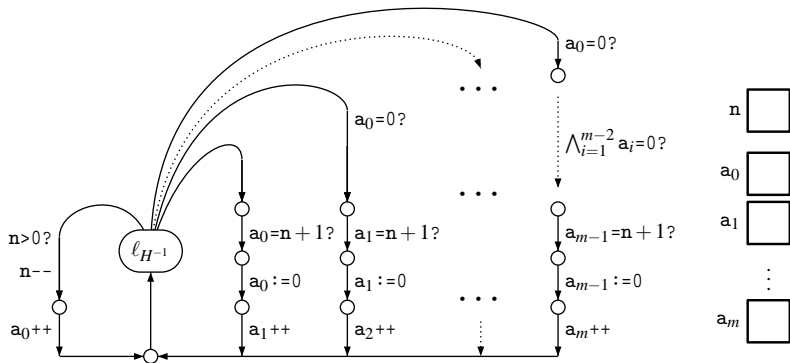
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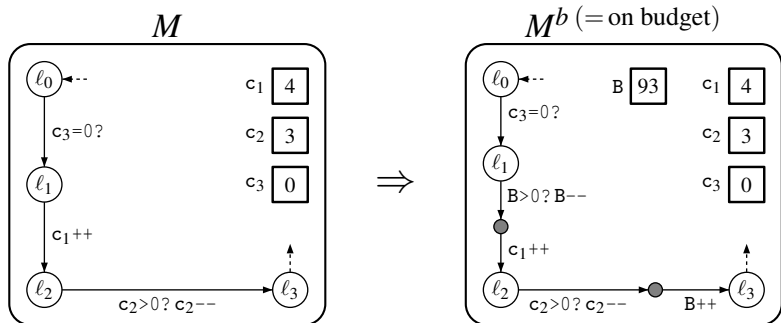
$$\langle a_m, \dots, a_0; n+1 \rangle \xrightarrow{H^{-1}} \langle a_m, \dots, a_0+1; n \rangle \quad \% H^{\alpha+1}(n) = H^\alpha(n - 1)$$

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**Prop. [Robustness]**  $a \leq_x a'$  and  $n \leq n'$  imply  $H^\alpha(n) \leq H^{\alpha'}(n')$

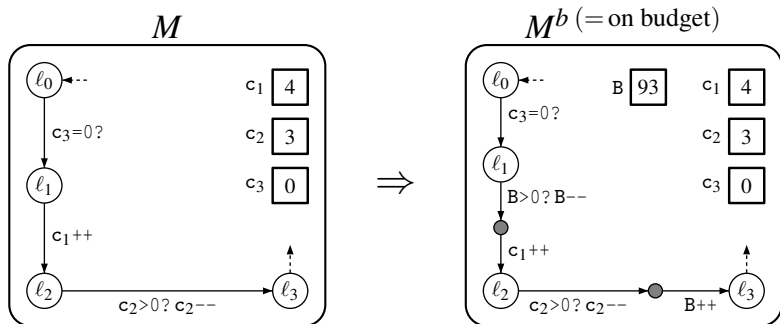
# COUNTER MACHINES ON A BUDGET



## Ensures:

1.  $M^b \vdash (\ell, B, a) \xrightarrow{*}_{\text{rel}} (\ell', B', a')$  implies  $B + |a| = B' + |a'|$
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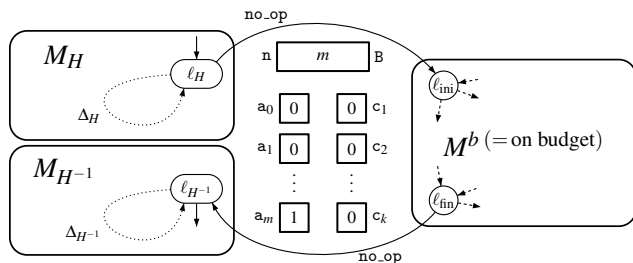
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**Prop.**  $M(m)$  has a lossy run

$$(\ell_H, a_m : 1, 0, \dots, n : m, 0, \dots) \xrightarrow{*} (\ell_{H-1}, 1, 0, \dots, m, 0, \dots)$$

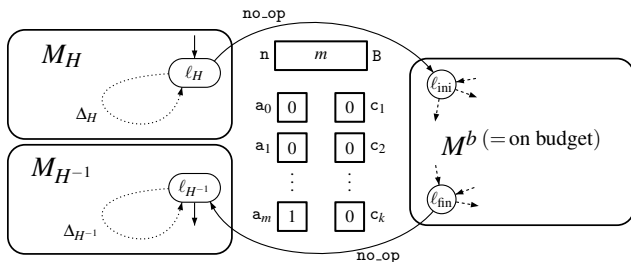
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**Cor.** LCM verification is  $\mathbf{IF}_{\omega}$ -hard, hence  $\mathbf{IF}_{\omega}$ -complete

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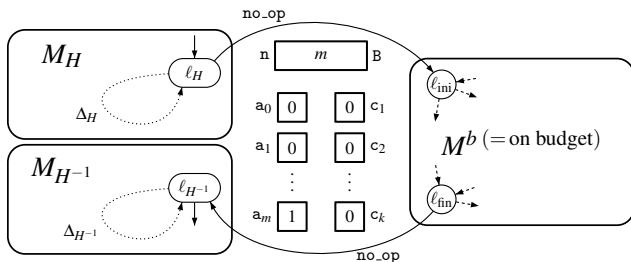
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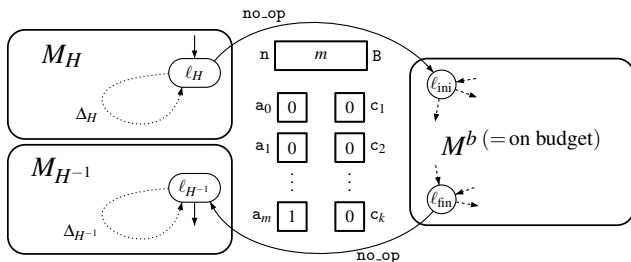
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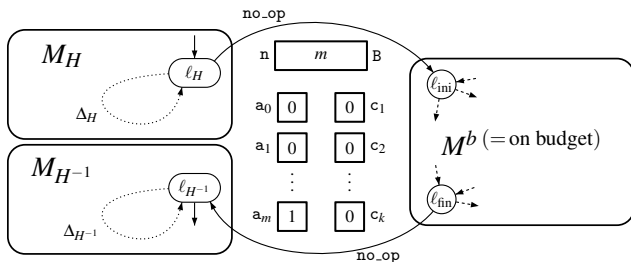
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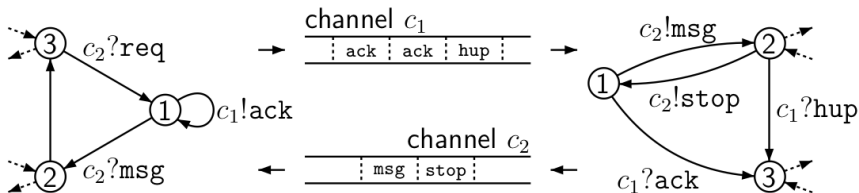
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# RECALL: LCS / LOSSY CHANNEL SYSTEMS



A **configuration**  $\sigma = (\ell_1, \ell_2, w_1, w_2)$  with  $w_i \in \Sigma^*$ .

E.g.,  $w_1 = hup.ack.ack$ .

Reliable steps:  $\sigma \rightarrow_{rel} \rho$  read in front of channels, write at end (FIFO)

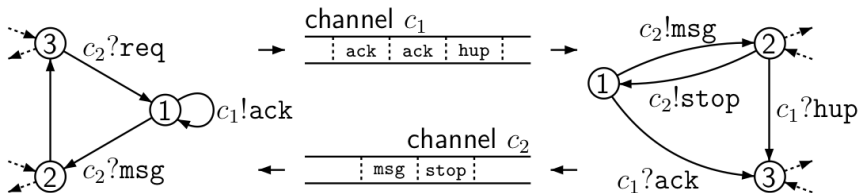
Lossy steps: messages may be lost nondeterministically

$$\sigma \rightarrow \sigma' \stackrel{\text{def}}{\Leftrightarrow} \sigma \sqsupseteq \rho \rightarrow_{rel} \rho' \sqsupseteq \sigma' \text{ for some } \rho, \rho'$$

where  $(S, \sqsupseteq)$  is the wqo  $(Loc_1, =) \times (Loc_2, =) \times (\Sigma^*, \leq_*)^{c_1, c_2}$

A model useful for concurrent protocols but also timed automata, metric temporal logic, products of modal logics, ...

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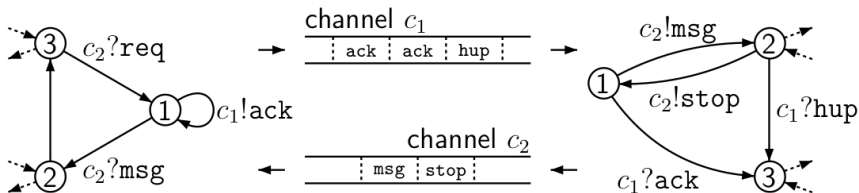
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# ENCODING ORDINALS $< \omega^{\omega^{\omega}}$ IN CHANNELS

We use  $\Sigma = \{a_0, \dots, a_m\} \cup \{|\}$  to encode ordinals  $\alpha < \omega^{\omega^{m+1}}$ .

Two-level “differential” encoding:

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**Difficulties.** 1:  $\alpha(w)$  is not always a CNF

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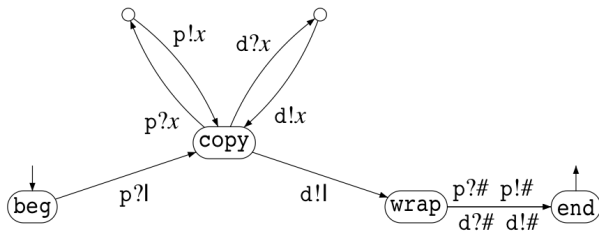
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# COMPUTING $\xrightarrow{H}$ WITH LCS'S: FIRST RULE

We now store  $u$  and  $|^n$  as two strings (with endmarker #) on two channels  $p$  and  $d$ .

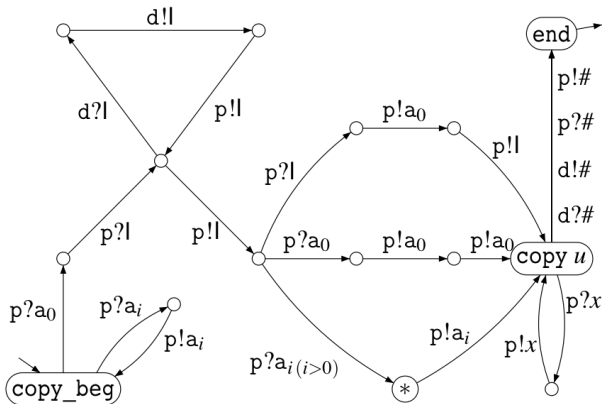
$$\frac{\frac{p: |u\#}{\quad}}{\quad} \xrightarrow{*} \frac{u\#}{\quad}$$

$$\frac{\frac{d: |^n\#}{\quad}}{\quad} \frac{u\#}{\quad} \frac{|^{n+1}\#}{\quad}$$



# COMPUTING $\xrightarrow{H}$ WITH LCS'S: SECOND RULE

$$\begin{array}{c}
 \hline
 p: \quad a_{i_1} \dots a_{i_p} a_0 | u \# \\
 \hline
 \\
 \hline
 d: \quad |^n \# \\
 \hline
 \end{array}
 \xrightarrow{*}
 \begin{array}{c}
 \hline
 a_{i_1} \dots a_{i_p} |^{n+1} a_0 u \# \\
 \hline
 \\
 \hline
 |^n \# \\
 \hline
 \end{array}$$



# WRAPPING IT UP (SKETCHILY)

As we did for lossy counter machines, this time with channels

**Bottom line:** a LCS with  $|\Sigma| = m + 3$

— can build a workspace of size

$$H^{\omega^{\omega^{m+1}}}(m) = H^{\omega^{\omega^{\omega}}}(m) = F_{\omega^{\omega}}(m),$$

— use this as a computational resource,

— and fold back the workspace by computing the inverse of H

Checking that the above computation is performed reliably can be stated as (reduces to) a reachability (or termination) question

**Cor.** LCS verification is hard for  $\mathbb{F}_{\omega^{\omega}}$ , hence  $\mathbb{F}_{\omega^{\omega}}$ -complete

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# CONCLUSION FOR LAST TWO LECTURES

**Length of bad sequences** is key to bounding the complexity of WQO-based algorithms

Here computer scientists need results/theories from other fields: proof-theory and combinatorics

Proving matching **lower bounds** is not necessarily tricky (and is easy for LCM's or LCS's) but we still lack:

- a collection of hard problems: Post Embedding Problem, . . .
- a tutorial/textbook on subrecursive hierarchies (like fast-growing and Hardy hierarchies)
- a toolkit of coding tricks for computing with ordinals
- a large enough user community

The approach is workable: we could characterize the complexity of Timed-Arc Petri nets and Data Petri Nets at level  $\mathbb{F}_{\omega^{\omega^{\omega}}}$

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