

Algorithmic Aspects of WQO (Well-Quasi-Ordering) Theory

Part II: Algorithmic Applications of WQOs

Sylvain Schmitz & Philippe Schnoebelen

LSV, CNRS & ENS Cachan

ESSLLI 2016, Bozen/Bolzano, Aug 22-26, 2016

Lecture notes & exercises available at

http://www.lsv.fr/~schmitz/teach/2016_esslli

IF YOU MISSED PART I

(X, \leq) is a **well-quasi-ordering** (a wqo) if any infinite sequence x_0, x_1, x_2, \dots over X contains an increasing pair $x_i \leq x_j$ (for some $i < j$)

Examples.

1. (\mathbb{N}^k, \leq_x) is a wqo (Dickson's Lemma)
where, e.g., $(3, 2, 1) \leq_x (5, 2, 2)$ but $(1, 2, 3) \not\leq_x (5, 2, 2)$
2. (Σ^*, \leq_*) is a wqo (Higman's Lemma)
where, e.g., $abc \leq_* bacbc$ but $cba \not\leq_* bacbc$

Intuition motivating this course:

Analyzing the complexity of algorithms based on WQO-theory

\simeq

*Bounding the index j (in the increasing pair above)
as a function of some relevant parameters*

IF YOU MISSED PART I

(X, \leq) is a **well-quasi-ordering** (a wqo) if any infinite sequence x_0, x_1, x_2, \dots over X contains an increasing pair $x_i \leq x_j$ (for some $i < j$)

Examples.

1. (\mathbb{N}^k, \leq_x) is a wqo (Dickson's Lemma)
where, e.g., $(3, 2, 1) \leq_x (5, 2, 2)$ but $(1, 2, 3) \not\leq_x (5, 2, 2)$
2. (Σ^*, \leq_*) is a wqo (Higman's Lemma)
where, e.g., $abc \leq_* bacbc$ but $cba \not\leq_* bacbc$

Intuition motivating this course:

Analyzing the complexity of algorithms based on WQO-theory

\simeq

*Bounding the index j (in the increasing pair above)
as a function of some relevant parameters*

OUTLINE FOR PART II

- ▶ Well-structured transition systems (WSTS's) and their decision algorithms
- ▶ Termination proofs for programs
- ▶ Relevance logics and their decidability
- ▶ ... Karp-Miller trees ?

All of these are actual examples of algorithms that terminate thanks to wqo-theoretical arguments

Question for Part III. terminate in how many steps exactly?

OUTLINE FOR PART II

- ▶ Well-structured transition systems (WSTS's) and their decision algorithms
- ▶ Termination proofs for programs
- ▶ Relevance logics and their decidability
- ▶ ... Karp-Miller trees ?

All of these are actual examples of **algorithms** that terminate thanks to wqo-theoretical arguments

Question for Part III. terminate **in how many steps** exactly?

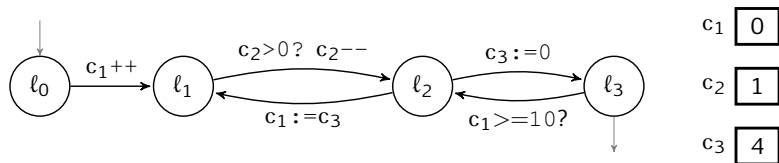
WSTS: WELL-STRUCTURED TRANSITION SYSTEMS

In program verification, wqo's appear prominently under the guise of WSTS.

Def. A WSTS is a system (S, \rightarrow, \leq) where

1. (S, \rightarrow) with $\rightarrow \subseteq S \times S$ is a **transition system**
2. the set of states (S, \leq) is **wqo**, and
3. the transition relation is **compatible with the ordering** (also called "monotonic"): $s \rightarrow t$ and $s \leq s'$ imply $s' \rightarrow t'$ for some $t' \geq t$

SOME WSTS'S: MONOTONIC COUNTER MACHINES



A run of M : $(l_0, 0, 1, 4) \rightarrow (l_1, 1, 1, 4) \rightarrow (l_2, 1, 0, 4) \rightarrow (l_3, 1, 0, 0)$

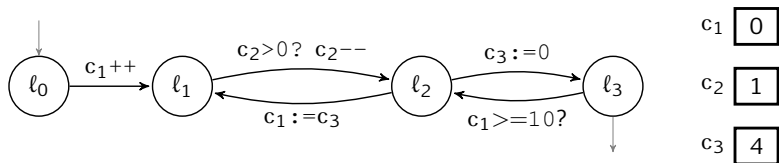
Ordering states: $(l_1, 0, 0, 0) \leq (l_1, 0, 1, 2)$ but $(l_1, 0, 0, 0) \not\leq (l_2, 0, 1, 2)$.
This is wqo as a product of wqo's: $(Loc, =) \times (\mathbb{N}^3, \leq_x)$

Compatibility: easily checked when guards are upward-closed and assignments are monotonic functions of the variables.

NB. Other updates can be considered as long as they are monotonic. Extending guards require using a finer ordering.

Question. How does this compare to Minsky (counter) machines?

SOME WSTS'S: MONOTONIC COUNTER MACHINES



A run of M : $(l_0, 0, 1, 4) \rightarrow (l_1, 1, 1, 4) \rightarrow (l_2, 1, 0, 4) \rightarrow (l_3, 1, 0, 0)$

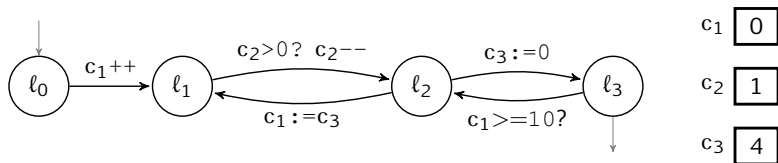
Ordering states: $(l_1, 0, 0, 0) \leq (l_1, 0, 1, 2)$ but $(l_1, 0, 0, 0) \not\leq (l_2, 0, 1, 2)$.
This is wqo as a product of wqo's: $(Loc, =) \times (\mathbb{N}^3, \leq_x)$

Compatibility: easily checked when guards are upward-closed and assignments are monotonic functions of the variables.

NB. Other updates can be considered as long as they are monotonic. Extending guards require using a finer ordering.

Question. How does this compare to Minsky (counter) machines?

SOME WSTS'S: MONOTONIC COUNTER MACHINES



A run of M : $(l_0, 0, 1, 4) \rightarrow (l_1, 1, 1, 4) \rightarrow (l_2, 1, 0, 4) \rightarrow (l_3, 1, 0, 0)$

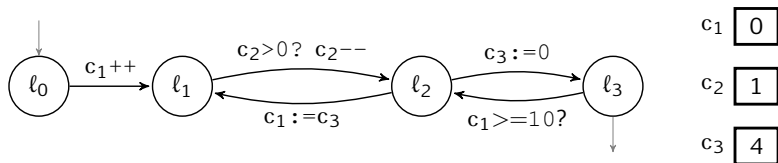
Ordering states: $(l_1, 0, 0, 0) \leq (l_1, 0, 1, 2)$ but $(l_1, 0, 0, 0) \not\leq (l_2, 0, 1, 2)$.
This is wqo as a product of wqo's: $(Loc, =) \times (\mathbb{N}^3, \leq_x)$

Compatibility: easily checked when guards are upward-closed and assignments are monotonic functions of the variables.

NB. Other updates can be considered as long as they are monotonic. Extending guards require using a finer ordering.

Question. How does this compare to Minsky (counter) machines?

SOME WSTS'S: MONOTONIC COUNTER MACHINES



A run of M : $(l_0, 0, 1, 4) \rightarrow (l_1, 1, 1, 4) \rightarrow (l_2, 1, 0, 4) \rightarrow (l_3, 1, 0, 0)$

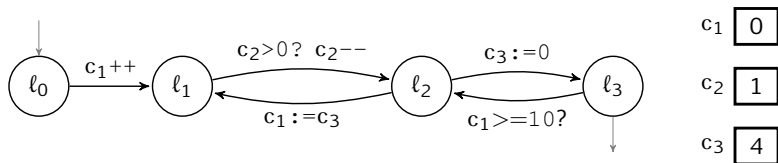
Ordering states: $(l_1, 0, 0, 0) \leq (l_1, 0, 1, 2)$ but $(l_1, 0, 0, 0) \not\leq (l_2, 0, 1, 2)$.
This is wqo as a product of wqo's: $(Loc, =) \times (\mathbb{N}^3, \leq_x)$

Compatibility: easily checked when **guards are upward-closed** and **assignments are monotonic functions** of the variables.

NB. Other updates can be considered as long as they are monotonic. Extending guards require using a finer ordering.

Question. How does this compare to Minsky (counter) machines?

SOME WSTS'S: MONOTONIC COUNTER MACHINES



A run of M : $(l_0, 0, 1, 4) \rightarrow (l_1, 1, 1, 4) \rightarrow (l_2, 1, 0, 4) \rightarrow (l_3, 1, 0, 0)$

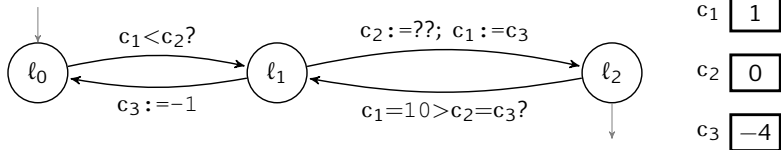
Ordering states: $(l_1, 0, 0, 0) \leq (l_1, 0, 1, 2)$ but $(l_1, 0, 0, 0) \not\leq (l_2, 0, 1, 2)$.
This is wqo as a product of wqo's: $(Loc, =) \times (\mathbb{N}^3, \leq_x)$

Compatibility: easily checked when **guards are upward-closed** and **assignments are monotonic functions** of the variables.

NB. Other updates can be considered as long as they are monotonic. Extending guards require using a finer ordering.

Question. How does this compare to Minsky (counter) machines?

SOME WSTS'S: RELATIONAL AUTOMATA



Guards: comparisons between counters and constants

Updates: assignments with counter values and constants

One does not use \leq_x to compare states!! Rather

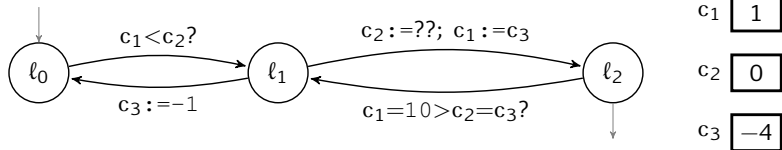
$$(a_1, \dots, a_k) \leq_{\text{sparse}} (b_1, \dots, b_k)$$

$$\stackrel{\text{def}}{\Leftrightarrow} \forall i, j = 1, \dots, k: (a_i \leq a_j \text{ iff } b_i \leq b_j) \wedge (|a_i - a_j| \leq |b_i - b_j|).$$

Fact. $(\mathbb{Z}^k, \leq_{\text{sparse}})$ is wqo

Compatibility: We use $(\ell, a_1, \dots, a_k) \leq (\ell', b_1, \dots, b_k) \stackrel{\text{def}}{\Leftrightarrow}$
 $\ell = \ell' \wedge (a_1, \dots, a_k, -1, 10) \leq_{\text{sparse}} (b_1, \dots, b_k, -1, 10).$

SOME WSTS'S: RELATIONAL AUTOMATA



Guards: comparisons between counters and constants

Updates: assignments with counter values and constants

One does not use \leq_x to compare states!! Rather

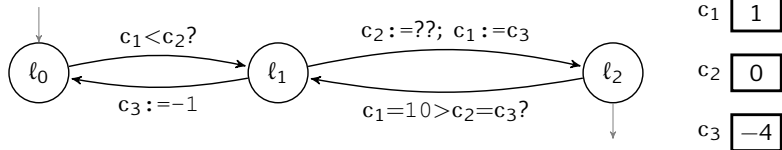
$$(a_1, \dots, a_k) \leq_{\text{sparse}} (b_1, \dots, b_k)$$

$$\stackrel{\text{def}}{\Leftrightarrow} \forall i, j = 1, \dots, k: (a_i \leq a_j \text{ iff } b_i \leq b_j) \wedge (|a_i - a_j| \leq |b_i - b_j|).$$

Fact. $(\mathbb{Z}^k, \leq_{\text{sparse}})$ is wqo

Compatibility: We use $(\ell, a_1, \dots, a_k) \leq (\ell', b_1, \dots, b_k) \stackrel{\text{def}}{\Leftrightarrow} \ell = \ell' \wedge (a_1, \dots, a_k, -1, 10) \leq_{\text{sparse}} (b_1, \dots, b_k, -1, 10).$

SOME WSTS'S: RELATIONAL AUTOMATA



Guards: comparisons between counters and constants

Updates: assignments with counter values and constants

One does not use \leq_x to compare states!! Rather

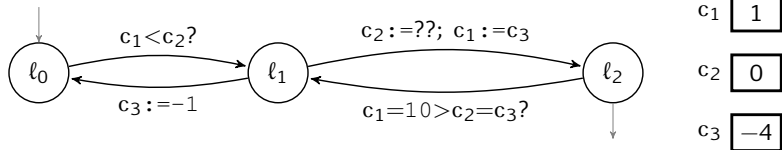
$$(a_1, \dots, a_k) \leq_{\text{sparse}} (b_1, \dots, b_k)$$

$$\stackrel{\text{def}}{\Leftrightarrow} \forall i, j = 1, \dots, k: (a_i \leq a_j \text{ iff } b_i \leq b_j) \wedge (|a_i - a_j| \leq |b_i - b_j|).$$

Fact. $(\mathbb{Z}^k, \leq_{\text{sparse}})$ is wqo

Compatibility: We use $(\ell, a_1, \dots, a_k) \leq (\ell', b_1, \dots, b_k) \stackrel{\text{def}}{\Leftrightarrow}$
 $\ell = \ell' \wedge (a_1, \dots, a_k, -1, 10) \leq_{\text{sparse}} (b_1, \dots, b_k, -1, 10).$

SOME WSTS'S: RELATIONAL AUTOMATA



Guards: comparisons between counters and constants

Updates: assignments with counter values and constants

One does not use \leq_x to compare states!! Rather

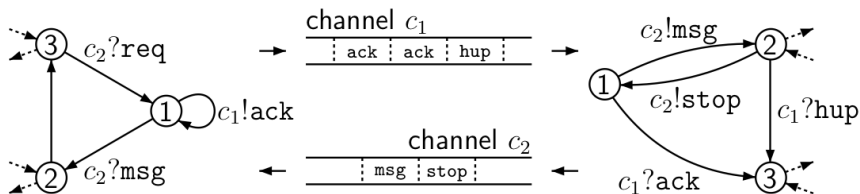
$$(a_1, \dots, a_k) \leq_{\text{sparse}} (b_1, \dots, b_k)$$

$$\stackrel{\text{def}}{\Leftrightarrow} \forall i, j = 1, \dots, k: (a_i \leq a_j \text{ iff } b_i \leq b_j) \wedge (|a_i - a_j| \leq |b_i - b_j|).$$

Fact. $(\mathbb{Z}^k, \leq_{\text{sparse}})$ is wqo

Compatibility: We use $(\ell, a_1, \dots, a_k) \leq (\ell', b_1, \dots, b_k) \stackrel{\text{def}}{\Leftrightarrow}$
 $\ell = \ell' \wedge (a_1, \dots, a_k, -1, 10) \leq_{\text{sparse}} (b_1, \dots, b_k, -1, 10).$

SOME WSTS'S: LCS / LOSSY CHANNEL SYSTEMS



A **configuration** $\sigma = (\ell_1, \ell_2, w_1, w_2)$ with $w_i \in \Sigma^*$.

E.g., $w_1 = \text{hup.ack.ack}$.

Reliable steps: $\sigma \rightarrow_{\text{rel}} \rho$ read in front of channels, write at end (FIFO)

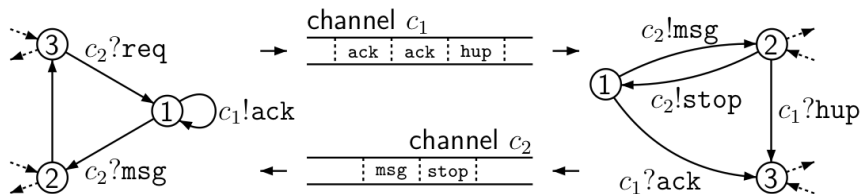
Lossy steps: messages may be lost nondeterministically

$$\sigma \rightarrow \sigma' \stackrel{\text{def}}{\Leftrightarrow} \sigma \sqsupseteq \rho \rightarrow_{\text{rel}} \rho' \sqsupseteq \sigma' \text{ for some } \rho, \rho'$$

where (S, \sqsupseteq) is the wqo $(\text{Loc}_1, =) \times (\text{Loc}_2, =) \times (\Sigma^*, \leq_*)^{\{c_1, c_2\}}$

A model useful for concurrent protocols but also timed automata, metric temporal logic, products of modal logics, ...

SOME WSTS'S: LCS / LOSSY CHANNEL SYSTEMS



A **configuration** $\sigma = (\ell_1, \ell_2, w_1, w_2)$ with $w_i \in \Sigma^*$.

E.g., $w_1 = \text{hup.ack.ack}$.

Reliable steps: $\sigma \rightarrow_{\text{rel}} \rho$ read in front of channels, write at end (FIFO)

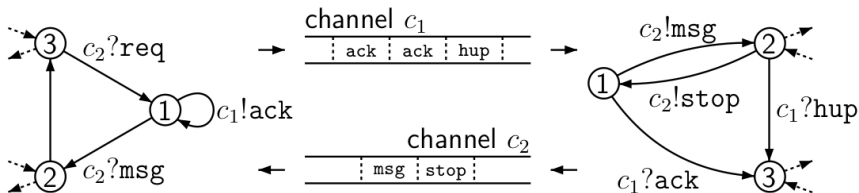
Lossy steps: messages may be lost nondeterministically

$$\sigma \rightarrow \sigma' \stackrel{\text{def}}{\Leftrightarrow} \sigma \sqsubseteq \rho \rightarrow_{\text{rel}} \rho' \sqsubseteq \sigma' \text{ for some } \rho, \rho'$$

where (S, \sqsubseteq) is the wqo $(\text{Loc}_1, =) \times (\text{Loc}_2, =) \times (\Sigma^*, \leq_*)^{\{c_1, c_2\}}$

A model useful for concurrent protocols but also timed automata, metric temporal logic, products of modal logics, ...

SOME WSTS'S: LCS / LOSSY CHANNEL SYSTEMS



A **configuration** $\sigma = (\ell_1, \ell_2, w_1, w_2)$ with $w_i \in \Sigma^*$.

E.g., $w_1 = hup.ack.ack$.

Reliable steps: $\sigma \rightarrow_{rel} \rho$ read in front of channels, write at end (FIFO)

Lossy steps: messages may be lost nondeterministically

$$\sigma \rightarrow \sigma' \stackrel{\text{def}}{\Leftrightarrow} \sigma \sqsubseteq \rho \rightarrow_{rel} \rho' \sqsubseteq \sigma' \text{ for some } \rho, \rho'$$

where (S, \sqsubseteq) is the wqo $(Loc_1, =) \times (Loc_2, =) \times (\Sigma^*, \leq_*)^{\{c_1, c_2\}}$

A model useful for concurrent protocols but also timed automata, metric temporal logic, products of modal logics, ...

WSTS VERIFICATION: TERMINATION

Def. A system **terminates** $\stackrel{\text{def}}{\Leftrightarrow}$ there are no infinite runs (starting from some given s_0)

Thm. “With minimal effectivity assumptions”, termination is decidable for WSTS’s

Indeed, if a WSTS has an infinite run, the infinite run contains an increasing pair $s_0 \xrightarrow{*} s_i \xrightarrow{+} s_j \geq s_i$ (by wqo)

But reciprocally, a **finite run** containing an increasing pair $s_0 \xrightarrow{*} s_i \xrightarrow{+} s_j \geq s_i$ **can be extended to an infinite run** (by compatibility), hence is a finite witness for non-termination!

Hence w.m.e.a. **non-termination is r.e.**, i.e., termination is co-r.e.

Since w.m.e.a. termination is also r.e. (for systems with an image-finite transition relation), it is decidable.

Problem. Evaluate the complexity of this algorithm

WSTS VERIFICATION: TERMINATION

Def. A system **terminates** $\stackrel{\text{def}}{\Leftrightarrow}$ there are no infinite runs (starting from some given s_0)

Thm. “With minimal effectivity assumptions”, termination is decidable for WSTS’s

Indeed, if a WSTS has an infinite run, the infinite run contains an increasing pair $s_0 \xrightarrow{*} s_i \xrightarrow{+} s_j \geq s_i$ (by wqo)

But reciprocally, a **finite run** containing an increasing pair $s_0 \xrightarrow{*} s_i \xrightarrow{+} s_j \geq s_i$ **can be extended to an infinite run** (by compatibility), hence is a finite witness for non-termination!

Hence w.m.e.a. **non-termination is r.e.**, i.e., termination is co-r.e.

Since w.m.e.a. termination is also r.e. (for systems with an image-finite transition relation), it is decidable.

Problem. Evaluate the complexity of this algorithm

WSTS VERIFICATION: TERMINATION

Def. A system **terminates** $\stackrel{\text{def}}{\Leftrightarrow}$ there are no infinite runs (starting from some given s_0)

Thm. “With minimal effectivity assumptions”, termination is decidable for WSTS’s

Indeed, if a WSTS has an infinite run, the infinite run contains an increasing pair $s_0 \xrightarrow{*} s_i \xrightarrow{+} s_j \geq s_i$ (by wqo)

But reciprocally, a **finite run** containing an increasing pair $s_0 \xrightarrow{*} s_i \xrightarrow{+} s_j \geq s_i$ **can be extended to an infinite run** (by compatibility), hence is a finite witness for non-termination!

Hence w.m.e.a. **non-termination is r.e.**, i.e., termination is co-r.e.

Since w.m.e.a. termination is also r.e. (for systems with an image-finite transition relation), it is decidable.

Problem. Evaluate the complexity of this algorithm

WSTS VERIFICATION: TERMINATION

Def. A system **terminates** $\stackrel{\text{def}}{\Leftrightarrow}$ there are no infinite runs (starting from some given s_0)

Thm. “With minimal effectivity assumptions”, termination is decidable for WSTS’s

Indeed, if a WSTS has an infinite run, the infinite run contains an increasing pair $s_0 \xrightarrow{*} s_i \xrightarrow{+} s_j \geq s_i$ (by wqo)

But reciprocally, a **finite run** containing an increasing pair $s_0 \xrightarrow{*} s_i \xrightarrow{+} s_j \geq s_i$ **can be extended to an infinite run** (by compatibility), hence is a finite witness for non-termination!

Hence w.m.e.a. **non-termination is r.e.**, i.e., termination is co-r.e.

Since w.m.e.a. termination is also r.e. (for systems with an image-finite transition relation), it is decidable.

Problem. Evaluate the complexity of this algorithm

WSTS VERIFICATION: TERMINATION

Def. A system **terminates** $\stackrel{\text{def}}{\Leftrightarrow}$ there are no infinite runs (starting from some given s_0)

Thm. “With minimal effectivity assumptions”, termination is decidable for WSTS’s

Indeed, if a WSTS has an infinite run, the infinite run contains an increasing pair $s_0 \xrightarrow{*} s_i \xrightarrow{+} s_j \geq s_i$ (by wqo)

But reciprocally, a **finite run** containing an increasing pair $s_0 \xrightarrow{*} s_i \xrightarrow{+} s_j \geq s_i$ **can be extended to an infinite run** (by compatibility), hence is a finite witness for non-termination!

Hence w.m.e.a. **non-termination is r.e.**, i.e., termination is co-r.e.

Since w.m.e.a. termination is also r.e. (for systems with an image-finite transition relation), it is decidable.

Problem. Evaluate the complexity of this algorithm

WSTS VERIFICATION: TERMINATION

Def. A system **terminates** $\stackrel{\text{def}}{\iff}$ there are no infinite runs (starting from some given s_0)

Thm. “With minimal effectivity assumptions”, termination is decidable for WSTS’s

Indeed, if a WSTS has an infinite run, the infinite run contains an increasing pair $s_0 \xrightarrow{*} s_i \xrightarrow{+} s_j \geq s_i$ (by wqo)

But reciprocally, a **finite run** containing an increasing pair $s_0 \xrightarrow{*} s_i \xrightarrow{+} s_j \geq s_i$ **can be extended to an infinite run** (by compatibility), hence is a finite witness for non-termination!

Hence w.m.e.a. **non-termination is r.e.**, i.e., termination is co-r.e.

Since w.m.e.a. termination is also r.e. (for systems with an image-finite transition relation), it is decidable.

Problem. Evaluate the complexity of this algorithm

WSTS VERIFICATION: TERMINATION

Def. A system **terminates** $\stackrel{\text{def}}{\iff}$ there are no infinite runs (starting from some given s_0)

Thm. “With minimal effectivity assumptions”, termination is decidable for WSTS’s

Indeed, if a WSTS has an infinite run, the infinite run contains an increasing pair $s_0 \xrightarrow{*} s_i \xrightarrow{+} s_j \geq s_i$ (by wqo)

But reciprocally, a **finite run** containing an increasing pair $s_0 \xrightarrow{*} s_i \xrightarrow{+} s_j \geq s_i$ **can be extended to an infinite run** (by compatibility), hence is a finite witness for non-termination!

Hence w.m.e.a. **non-termination is r.e.**, i.e., termination is co-r.e.

Since w.m.e.a. termination is also r.e. (for systems with an image-finite transition relation), it is decidable.

Problem. Evaluate the complexity of this algorithm

WSTS VERIFICATION: SAFETY

Consider a set $B \subseteq S$ of “bad” states that is upward-closed.
E.g., a given error location, or a given location and some erroneous message.

Def. s_0 is **safe** in $S \stackrel{\text{def}}{\iff}$ no runs issued from s_0 ever visit B

Fact. $Pre^*(B) = \{s \in S \mid \exists t \in B \text{ with } s \xrightarrow{*} t\}$, the “unsafe states”, is upward-closed (by compatibility)

Furthermore, $Pre^*(B)$ can be computed as the limit of $B \subseteq Pre^{\leq 1}(B) \subseteq Pre^{\leq 2}(B) \subseteq \dots \subseteq \bigcup_m Pre^{\leq m}(B) = Pre^*(B)$
(NB: $Pre^{\leq i}(B)$ too is upward-closed)

But a strictly increasing sequence of upward-closed subsets of a wqo is finite (recall: $(\mathcal{P}(X), \subseteq_S)$ is well-founded iff X is wqo)

Cor. W.m.e.a. safety is decidable for WSTS's (& definable by excluded minors)

Problem. Evaluate the complexity of this algorithm

WSTS VERIFICATION: SAFETY

Consider a set $B \subseteq S$ of “bad” states that is upward-closed.
E.g., a given error location, or a given location and some erroneous message.

Def. s_0 is **safe** in $S \stackrel{\text{def}}{\iff}$ no runs issued from s_0 ever visit B

Fact. $Pre^*(B) = \{s \in S \mid \exists t \in B \text{ with } s \xrightarrow{*} t\}$, the “unsafe states”, is **upward-closed** (by compatibility)

Furthermore, $Pre^*(B)$ can be computed as the limit of
 $B \subseteq Pre^{\leq 1}(B) \subseteq Pre^{\leq 2}(B) \subseteq \dots \subseteq \bigcup_m Pre^{\leq m}(B) = Pre^*(B)$
(NB: $Pre^{\leq i}(B)$ too is upward-closed)

But a strictly increasing sequence of upward-closed subsets of a wqo is finite (recall: $(\mathcal{P}(X), \subseteq_S)$ is well-founded iff X is wqo)

Cor. W.m.e.a. **safety is decidable for WSTS's** (& definable by excluded minors)

Problem. Evaluate the complexity of this algorithm

WSTS VERIFICATION: SAFETY

Consider a set $B \subseteq S$ of “bad” states that is upward-closed.
E.g., a given error location, or a given location and some erroneous message.

Def. s_0 is **safe** in $S \stackrel{\text{def}}{\iff}$ no runs issued from s_0 ever visit B

Fact. $Pre^*(B) = \{s \in S \mid \exists t \in B \text{ with } s \xrightarrow{*} t\}$, the “unsafe states”, is **upward-closed** (by compatibility)

Furthermore, $Pre^*(B)$ can be computed as the limit of
 $B \subseteq Pre^{\leq 1}(B) \subseteq Pre^{\leq 2}(B) \subseteq \dots \subseteq \bigcup_m Pre^{\leq m}(B) = Pre^*(B)$
(NB: $Pre^{\leq i}(B)$ too is upward-closed)

But a **strictly increasing sequence of upward-closed subsets of a wqo** is finite (recall: $(\mathcal{P}(X), \subseteq_S)$ is well-founded iff X is wqo)

Cor. W.m.e.a. **safety is decidable for WSTS's** (& definable by excluded minors)

Problem. Evaluate the complexity of this algorithm

WSTS VERIFICATION: SAFETY

Consider a set $B \subseteq S$ of “bad” states that is upward-closed.
E.g., a given error location, or a given location and some erroneous message.

Def. s_0 is **safe** in $S \stackrel{\text{def}}{\iff}$ no runs issued from s_0 ever visit B

Fact. $Pre^*(B) = \{s \in S \mid \exists t \in B \text{ with } s \xrightarrow{*} t\}$, the “unsafe states”, is **upward-closed** (by compatibility)

Furthermore, $Pre^*(B)$ can be computed as the limit of
 $B \subseteq Pre^{\leq 1}(B) \subseteq Pre^{\leq 2}(B) \subseteq \dots \subseteq \bigcup_m Pre^{\leq m}(B) = Pre^*(B)$
(NB: $Pre^{\leq i}(B)$ too is upward-closed)

But a **strictly increasing sequence of upward-closed subsets of a wqo** is finite (recall: $(\mathcal{P}(X), \subseteq_S)$ is well-founded iff X is wqo)

Cor. W.m.e.a. **safety is decidable for WSTS's** (& definable by excluded minors)

Problem. Evaluate the complexity of this algorithm

WSTS VERIFICATION: SAFETY

Consider a set $B \subseteq S$ of “bad” states that is upward-closed.
E.g., a given error location, or a given location and some erroneous message.

Def. s_0 is **safe** in $S \stackrel{\text{def}}{\iff}$ no runs issued from s_0 ever visit B

Fact. $Pre^*(B) = \{s \in S \mid \exists t \in B \text{ with } s \xrightarrow{*} t\}$, the “unsafe states”, is **upward-closed** (by compatibility)

Furthermore, $Pre^*(B)$ can be computed as the limit of
 $B \subseteq Pre^{\leq 1}(B) \subseteq Pre^{\leq 2}(B) \subseteq \dots \subseteq \bigcup_m Pre^{\leq m}(B) = Pre^*(B)$
(NB: $Pre^{\leq i}(B)$ too is upward-closed)

But a **strictly increasing sequence of upward-closed subsets of a wqo** is finite (recall: $(\mathcal{P}(X), \subseteq_S)$ is well-founded iff X is wqo)

Cor. W.m.e.a. **safety is decidable for WSTS's** (& definable by excluded minors)

Problem. Evaluate the complexity of this algorithm