

Decision procedures for Separation Logic

Alessio Mansutti

LSV, CNRS, E.N.S. Paris-Saclay, France

under the supervision of Stéphane Demri and Étienne Lozes

Hoare Logic for program analysis

In the 1960s, Floyd and Hoare introduced a fundamental technique for deductive verification: a logical system where **judgements** are of the form

$$\{ \varphi \} P \{ \psi \}; \text{ read as:}$$

“Every model \mathfrak{M} that satisfies φ , will satisfy ψ after being modified by the program P ”.

A **model** is a mathematical structure that abstracts the resources that the program uses. For example, it could be a set of variables with their content.

$$\{ x = n \} y \leftarrow \text{factorial}(x) \{ y = n! \}$$

A last ingredient are the **inference rules**, e.g.

$$\frac{\varphi \models \varphi' \quad \{ \varphi' \} P \{ \psi' \} \quad \psi' \models \psi}{\{ \varphi \} P \{ \psi \}} \text{ (ENT)}$$

stating that judgements retain validity when considering stronger preconditions (φ) or weaker postconditions (ψ). $\varphi \models \varphi'$ is the logical **entailment**.

Why Separation Logic?

To **analyse large programs it is vital to reason locally** on the memory model. We would like:

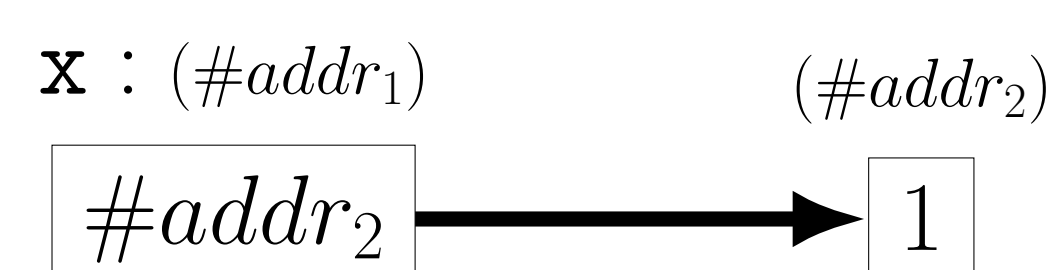
$$\frac{\{ \varphi \} P \{ \psi \}}{\{ \varphi \wedge \chi \} P \{ \psi \wedge \chi \}}$$

but this rule is not valid when considering the standard heap/RAM memory, containing pointers:

$$\frac{\{ x \leftrightarrow 1 \} *x \leftarrow 0 \{ x \leftrightarrow 0 \}}{\{ x \leftrightarrow 1 \wedge y \leftrightarrow 1 \} *x \leftarrow 0 \{ x \leftrightarrow 0 \wedge y \leftrightarrow 1 \}}$$

does not hold whenever x and y are in aliasing.

Here, $x \leftrightarrow 1$ holds in memory models such that:



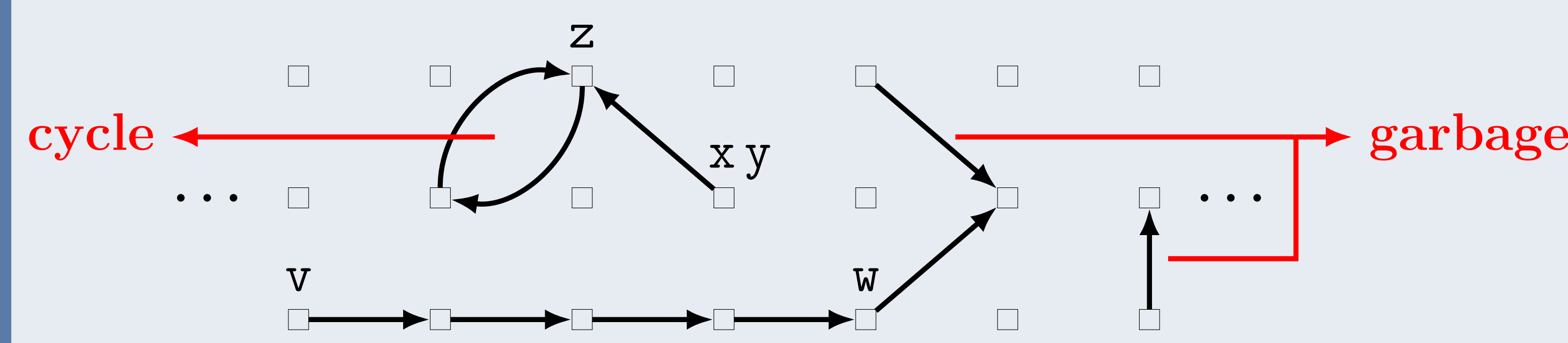
Separation Logic solves this problem elegantly, with its separating connectives.

This led to numerous tools using Separation Logic:

- ▶ Infer (Facebook)
- ▶ Verifast
- ▶ SLAyer (Microsoft)
- ▶ SeLogger

Separation Logic

(Propositional) Separation Logic (**SL**) – by J. Reynolds, P. O’Hearn et al. – reasons about programs with dynamic data structures. **Models** of SL are abstractions of the heap/RAM model:



- ▶ infinite set of locations (\square)
- ▶ infinite set of variables
- ▶ s : variables \mapsto locations
- ▶ h : finite heap ($\square \mapsto \square$)
- ▶ a model is def. as (s, h) .

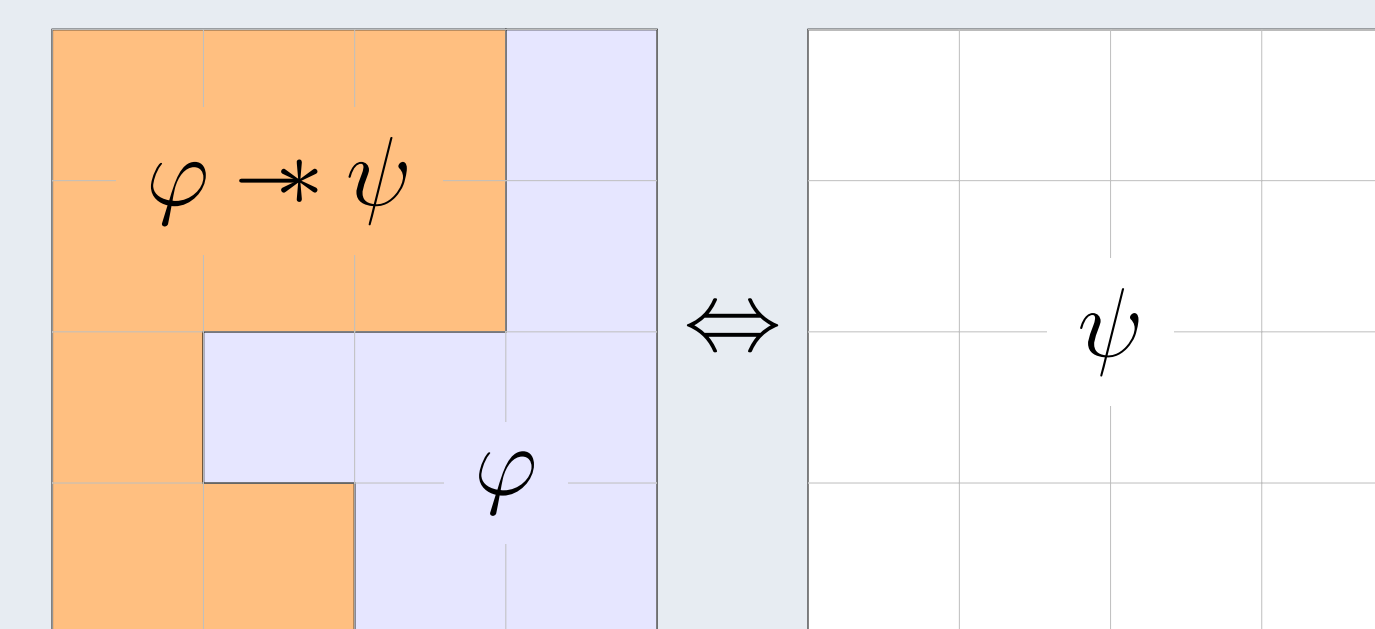
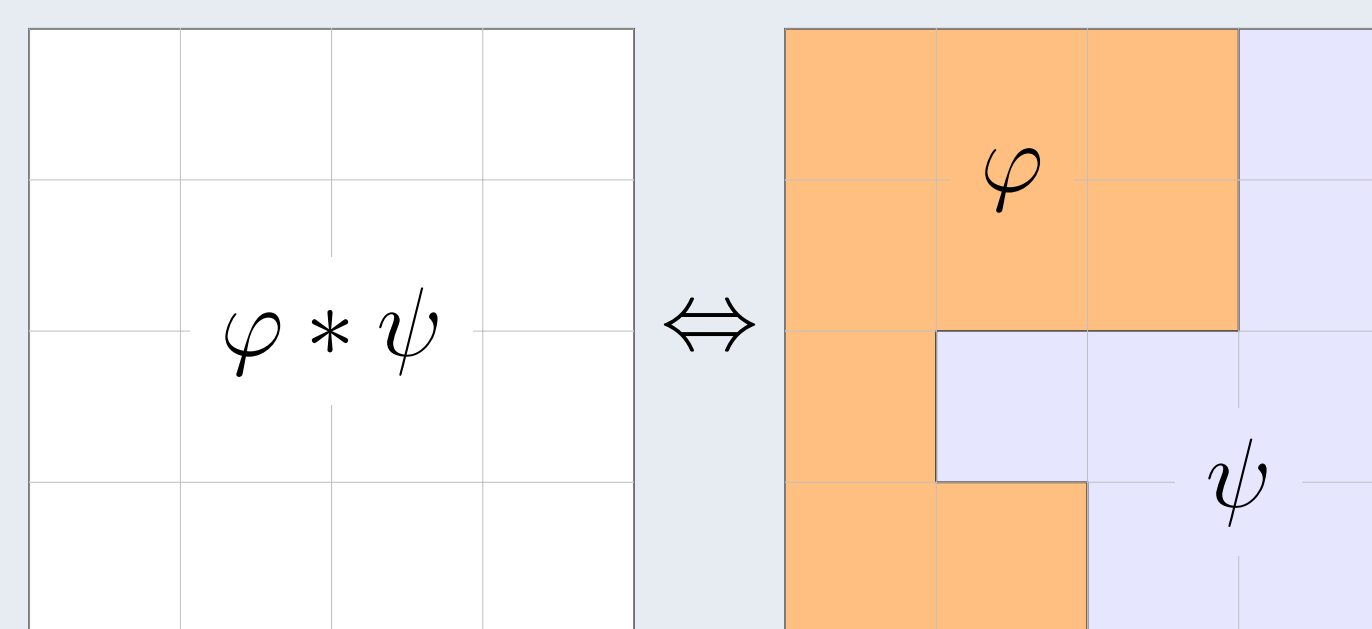
Separation Logic adds two new spatial connectives to reason **modularly** about the memory

$*$

\multimap

$(s, h) \models \varphi * \psi$ iff the heap h can be partitioned into h_1 and h_2 so that $(s, h_1) \models \varphi$ and $(s, h_2) \models \psi$

$(s, h) \models \varphi \multimap \psi$ iff for every h_1 disjoint from h , if $(s, h_1) \models \varphi$ then $(s, h + h_1) \models \psi$



Decision Procedures

(1) Hoare Logic requires to solve **satisfiability** and **entailment** of formulae.

(2) Other crucial **robustness properties** of program analysis, like the **acyclicity** property

“Is every model satisfying φ acyclic?”

and the **garbage freedom** property

“In every model satisfying φ , are all allocated cells reachable from variables in φ ?”

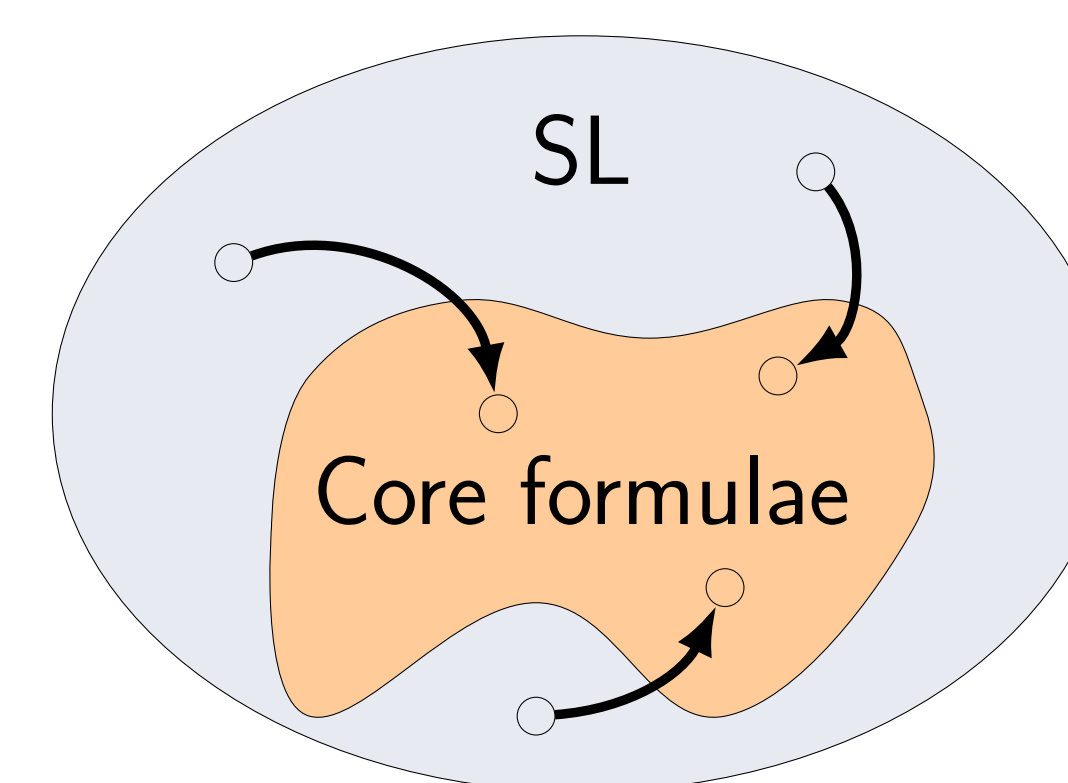
reduce to entailment as soon as we consider more powerful extensions of **SL**.

Therefore, it is important to:

- ▶ study the **complexity** of satisfiability and entailment, especially for **SLs** that can express robustness properties;
- ▶ derive calculi for these decision problems. To do this, an **internal axiomatisation** of separation logic can be helpful.

Core formulae Technique

We tame the $*$ and \multimap operator by defining **core formulae**: a subset of **SL** formulae where spatial connectives appear with specific patterns.



Similarly to Gaifman’s Theorem for first-order logic, we show that Boolean combinations of core formulae are as expressive as **SL**. We use this to derive

- ▶ **expressive power** and **complexity** of **SL**
- ▶ Hilbert-style **axiomatisation** with
 - axioms that eliminate $*$ and \multimap
 - axioms for the logic of core formulae.

Complexity results

We add reachability predicates to **SL**

$$(s, h) \models \text{reach}^+(x, y) \text{ iff } \square \xrightarrow{x} \square \dots \xrightarrow{y} \square$$

and only one quantified variable name (u)

$$(s, h) \models \exists u. \varphi \text{ iff } \exists \ell \text{ s.t. } (s[u \leftarrow \ell], h) \models \varphi$$

With the core formulae, in [2] we show that under syntactical restrictions, this logic is in **PSPACE** and

- ▶ generalise all known **PSPACE**-complete **SLs**
- ▶ can encode acyclicity and garbage freedom:
 - $\varphi \models \forall u. \neg \text{reach}^+(u, u)$
 - $\varphi \models \forall u. ((u \leftrightarrow u \multimap \perp) \Rightarrow \bigvee_{x \in \text{fv}(\varphi)} \text{reach}^+(x, u) \vee x = u)$
- ▶ weakening even slightly these restrictions leads to **TOWER**-hard logics.
- ▶ Full propositional **SL** + reachability up to paths of length 3 is already undecidable [1].

Axiomatisation

With the core formulae we define internal calculi for:

- ▶ Propositional Separation Logic [4]
- ▶ A guarded fragment of first-order **SL** [4]
- ▶ **SL** with modalities [3]

What’s next?

- ▶ Use the axiomatisation to better the encoding of **SL** into SAT/SMT solvers.
- ▶ Improve the core formulae technique.

References

- ▶ J.C. Reynolds. Separation logic: a logic for shared mutable data structures. In LICS’02
- ▶ Peter W. O’Hearn, John C. Reynolds, Hongseok Yang. Local Reasoning about Programs that Alter Data Structures. In CSL’01

- [1] S. Demri, É. Lozes, and A. Mansutti. The effects of adding reachability predicates in propositional separation logic. In FOSSACS’18
- [2] A. Mansutti. Extending propositional separation logic for robustness properties. In FSTTCS’18
- [3] S. Demri, R. Fervari, and A. Mansutti. Axiomatising logics with separating conjunction and modalities. In JELIA’19
- [4] S. Demri, É. Lozes, and A. Mansutti. Internal calculi for Separation Logics (*submitted*).