

DFS on graphs

Non-tree edges

Undirected G : BackDirected G : Back, Forward, CrossPath : v_i to v_j $v_0 - v_1 - v_2 \dots v_l$ s.t. $(v_k, v_{k+1}) \in E \quad \forall k$

but no vertex repeats

Walk = Path with repetitions

Loop or cycle



Graphs without loops = acyclic

Undirected: Acyclic connected graph \equiv Tree
 n vertices, $n-1$ edges

Each pair (v_i, v_j) connected
by a unique path

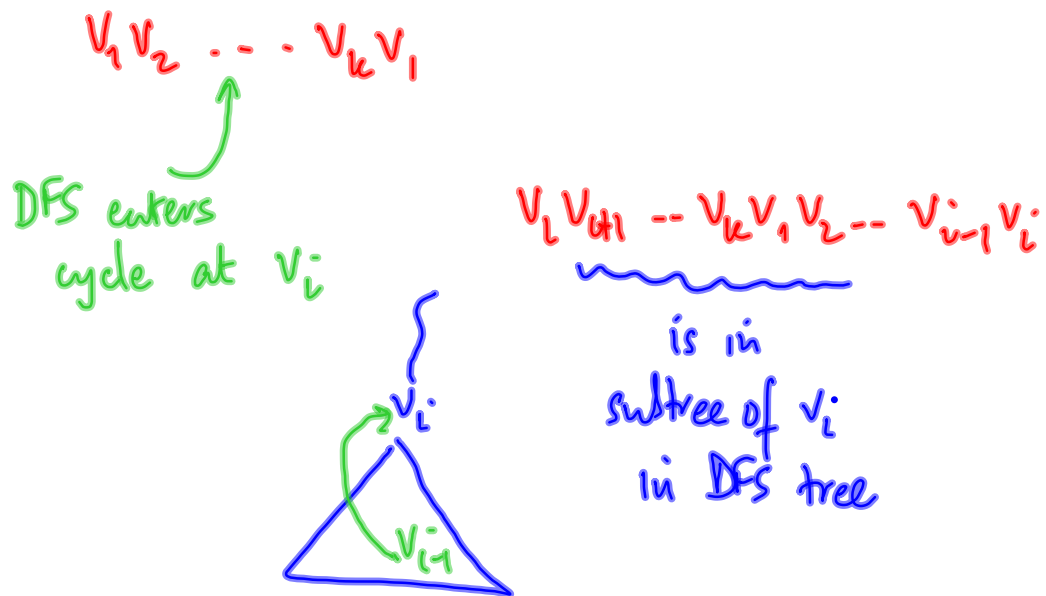
Directed :



directed acyclic graphs
DAGs

Claim: G has a cycle iff DFS reveals a back edge

If cycle then back edge



DAGs

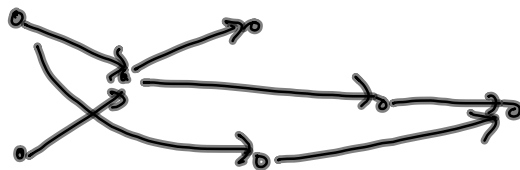
Models for practical problems

e.g. Scheduling

Vertices are tasks

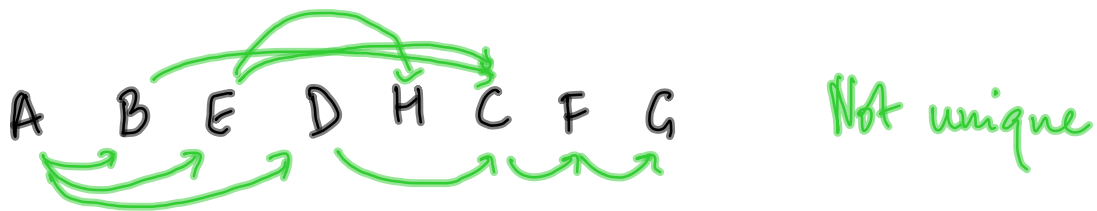
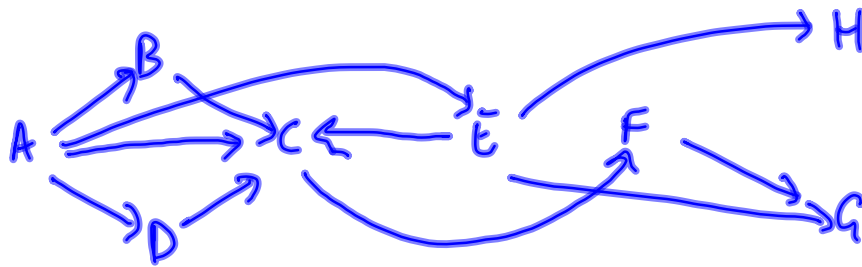
$i \rightarrow j$ j cannot start till i ends

Must be acyclic to be feasible



Given a DAG, enumerate the vertices respecting the edge reln

edge $v_i \rightarrow v_j \Rightarrow v_i$ is enumerated before v_j

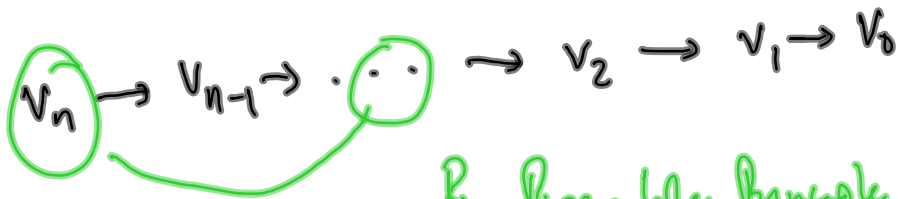


Not unique

TOPOLOGICAL SORT

Does a minimal vertex (no incoming edge) always exist in a DAG?

Suppose not: Pick v_0 - not minimal



By Pigeonhole Principle $\rightarrow \exists$ cycle!

Symmetrically, \exists at least one maximal vertex.

Algorithm for topological sort:

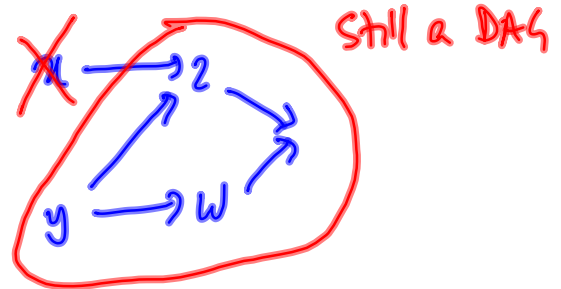
$X = V$

while $X \neq \emptyset$

choose u minimal in X and print u

$X = X \setminus \{u\}$

How to identify minimal
vertices efficiently?



Precompute $\text{indegree}(v)$ for each v

- one scan of adj matrix \sim adj list
 $O(n^2)$ $O(n)$

Minimal vertex has $\text{indegree} = 0$ $O(n)$
 \parallel
 x

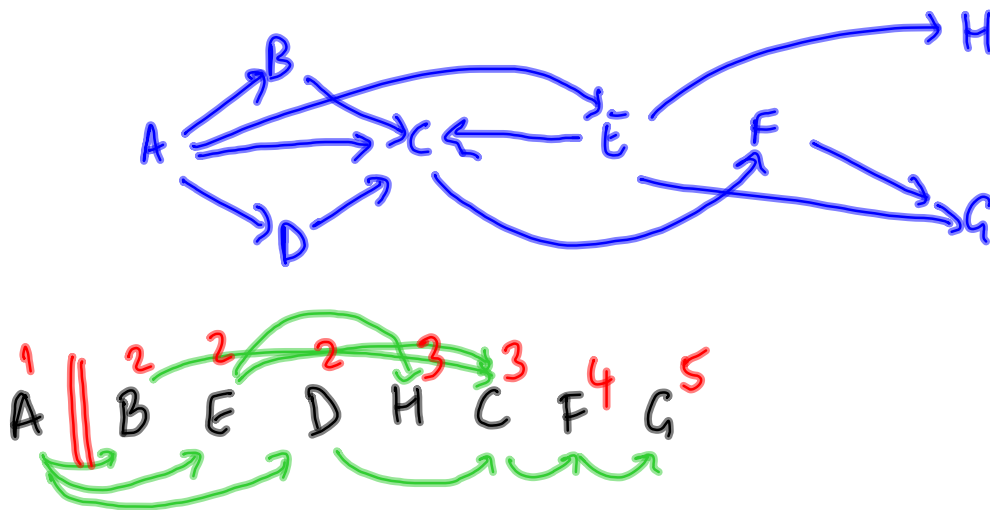
For all $(x, v) \in E$, $\text{indegree}[v]$ reduces by 1 $O(\text{outdeg}(x))$

Preprocessing: $O(n^2) / O(n)$

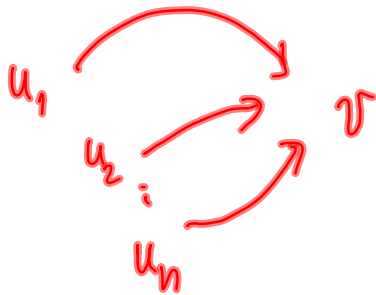
Loop: n times - each iteration $O(n)$
 $\Rightarrow O(n^2)$

If each task takes exactly 1 day and I can do any number of independent tasks in parallel, find minimum no. of days to complete all tasks

e.g. 5 days for the example below



Want to compute $\text{earliest}[v]$ earliest day when
 v can be performed



$$\text{earliest}[v] = 1 + \max_{u \in \{u_1, \dots, u_n\}} \text{earliest}[u]$$

If we enumerate V in topological order,
 we can directly compute $\text{earliest}[v]$ when
 we enumerate v

$\text{Earliest}[v]$ corresponds to length of longest path
to v from a minimal vertex

Computing longest path in a dag is as efficient as
topological sort

In general directed graphs, longest path is NP complete