

# Programming Language Concepts: Lecture 21

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# Type inference with shallow types

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applypair f x y = (f x, f y)
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We have to unify the following set of constraints

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id  :: a -> a
7   :: Int
'c' :: Char
a = Int           (from id 7)
a = Char          (from id 'c')
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Not possible! Haskell compiler says

```
applypair :: (a -> b) -> b -> b -> (b,b)}
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Now, we have

`applypair :: a -> b -> (a,b)`

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What's going on?

# Type inference with shallow types

Extend  $\lambda$ -calculus with “local” definitions, like **where**

$$\Lambda = C_i \mid x \mid \lambda x.M \mid MN \mid \text{let } f = e \text{ in } M$$

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Here is the  $\lambda$ -term for the second version of **applypair**

$$\text{let } f = \lambda z.z \text{ in } \lambda xy.\text{pair } (fx)(fy)$$

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Here is the  $\lambda$ -term for the second version of `applypair`

$$\text{let } f = \lambda z.z \text{ in } \lambda xy.\text{pair } (fx)(fy)$$

In fact, Haskell allows both

```
let f z = z in applypair x y = (f x, f y)
```

and

```
applypair x y = (f x, f y) where f z = z
```

# Type inference with shallow types

- ▶  $\text{let } f = e \text{ in } \lambda x.M$  and  $(\lambda f x.M)e$  are equivalent with respect to  $\beta$ -reduction

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# Type inference with shallow types

- ▶  $\text{let } f = e \text{ in } \lambda x.M$  and  $(\lambda f x.M)e$  are equivalent with respect to  $\beta$ -reduction
- ▶ ...but type inference works differently for the two
- ▶ One may be typeable while the other is not
  - ▶  $(\lambda I.(II))(\lambda x.x)$
  - ▶  $\text{let } I = \lambda x.x \text{ in } (II)$



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First attempt

- ▶ Assume  $f :: t$  where  $\alpha, \beta, \dots$  are type variables occurring in  $t$
- ▶ Make a separate copy of type variables for each instance of  $f$  in  $M'$

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Example

- ▶  $\text{let } f = \lambda z.z \text{ in } \lambda xy.\text{pair } (fx)(fy)$
- ▶ First instance of  $f$  has type  $\alpha_1 \rightarrow \beta_1$
- ▶ Second instance of  $f$  has type  $\alpha_2 \rightarrow \beta_2$

# Type inference with shallow types

A subtle problem

```
applypair2 w x y = ((tag x),(tag y))  
  where  
    tag      = pair w  
    pair s t = (s,t)
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## A subtle problem

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  where  
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```

►  $\text{applypair2 } w \ x \ y \rightsquigarrow ((w,x),(w,y))$

► Type should be

```
applypair2 :: a -> b -> c -> ((a,b),(a,c))
```

# Type inference with shallow types

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## Type inference

```
applypair2 :: a -> b -> c -> (d,e)  
pair       :: f -> g -> (f,g)  
tag        :: h -> (i,h)
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- $a = i$  because `tag` uses input `w` from `applypair2`

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- ▶  $a = i$  because `tag` uses input `w` from `applypair2`
- ▶ Using `let` rule, two instances of `tag` get different types
  - ▶  $d = h1 \rightarrow (i1,h1)$
  - ▶  $e = h2 \rightarrow (i2,h2)$



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- ▶  $a = i$  because `tag` uses input `w` from `applypair2`
- ▶ Using `let` rule, two instances of `tag` get different types
  - ▶  $d = h_1 \rightarrow (i_1, h_1)$
  - ▶  $e = h_2 \rightarrow (i_2, h_2)$

- ▶ End up with

```
applypair2 :: a -> b -> c -> ((i1,b),(i2,c))
```

- ▶ The connection  $a = i = i_1 = i_2$  is lost!

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- ▶ In `tag :: h -> (i,h)`
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  - ▶ Should not make copies of non-generic variables!

# Type inference with shallow types

- ▶ In  $\text{tag} :: h \rightarrow (i, h)$ 
  - ▶  $h$  is **local** to  $\text{tag}$
  - ▶  $i$  is unified with type passed directly to main function
- ▶  $h$  is called a **generic** variable
  - ▶ Should not make copies of non-generic variables!

Correct type inference rule for  $M = \text{let } f = e \text{ in } M'$

- ▶ Assume  $f :: t$  where  $\alpha, \beta, \dots$  are **generic** type variables occurring in  $t$
- ▶ Make a separate copy of these generic type variables for each instance of  $f$  in  $M'$
- ▶ Non-generic variables retain their name across all copies of  $f$

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  - ▶ ...as opposed to programming with functions

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$$f(x_1, x_2, \dots, x_n) = y \text{ iff } (x_1, x_2, \dots, x_n, y) \in R_f$$

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- ▶ Functional programs compute  $y$  given  $(x_1, x_2, \dots, x_n)$
- ▶ Logic programming allows computation of more general relations
- ▶ Will follow Prolog syntax

# Variables and constants

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- ▶ ball, node, graph, a, b, ....

# Variables and constants

## Two kinds of entities

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- ▶ `X`, `Y`, `Name`, ...

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- ▶ `ball`, `node`, `graph`, `a`, `b`, ....
- ▶ Uninterpreted — no types like `Char`, `Bool` etc!

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- `ball`, `node`, `graph`, `a`, `b`, ....
- Uninterpreted — no types like `Char`, `Bool` etc!
- Exception: natural numbers, some arithmetic

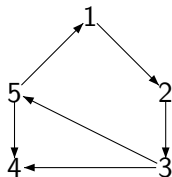
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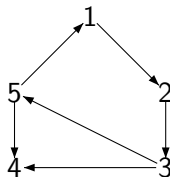
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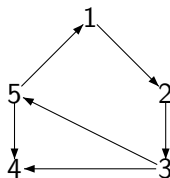
Example: A graph



- ▶ Want to define a relation `path(X,Y)`
- ▶ `path(X,Y)` holds if there is a path from `X` to `Y`



# Facts and rules



Represent edge relation using the following **facts**.

`edge(3,4).`

`edge(5,4).`

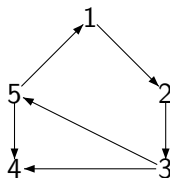
`edge(5,1).`

`edge(1,2).`

`edge(3,5).`

`edge(2,3).`

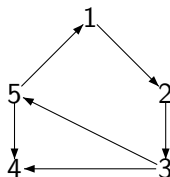
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Define **path** using the following **rules**.

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Read the rules read as follows:

**Rule 1** For all `X,Y`,  $(X,Y) \in \text{path}$  if `X` is same as (i.e., unifies with) `Y`.

**Rule 2** For all `X,Y`,  $(X,Y) \in \text{path}$  if there exists `Z` such that  $(X,Z) \in \text{edge}$  and  $(Z,Y) \in \text{path}$ .

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- ▶ Quantification of variables
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      - ▶ X, Y above
    - ▶ Variables in premise are existentially quantified
      - ▶ Z above

# Computing in Prolog

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- ▶ Sub goals are tried depth-first
  - ▶  $(3,Z) \in \text{edge}?$ 
    - ▶  $(3,4) \in \text{edge}$ , set  $Z = 4$

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  - ▶  $(3,4) \in \text{edge}$ , set  $Z = 4$
- ▶  $(4,1) \in \text{path}$ ? **4** cannot be unified with **1**, two subgoals, new **Z'**
  - ▶  $(4,Z') \in \text{edge}$
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  - ▶  $(4,Z') \in \text{edge}$
  - ▶  $(Z',1) \in \text{path}$
- ▶ Cannot find **Z'** such that  $(4,Z') \in \text{edge}$ !

# Backtracking

- ▶  $(3, Z) \in \text{edge}$ ?
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- ▶ No  $Z'$  such that  $(4, Z') \in \text{edge}$
- ▶ Backtrack and try another value for  $Z$ 
  - ▶  $\text{edge}(3, 5) \in \text{edge}$ , set  $Z = 5$

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- ▶ Backtrack and try another value for  $Z$ 
  - ▶  $\text{edge}(3, 5) \in \text{edge}$ , set  $Z = 5$
- ▶  $(5, 1) \in \text{path}$ ?  $(5, 1) \in \text{edge}$ ,  $\text{path}(1, 1)$ , ✓

# Backtracking

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Backtracking is sensitive to order of facts

- ▶ We had put  $\text{edge}(3, 4)$  before  $\text{edge}(3, 5)$

# Reversing the question

- Consider the question

`?- edge(3,X).`

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- ▶ Find all `X` such that  $(3,X) \in \text{edge}$

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- ▶ Consider the question

`?- edge(3,X).`

- ▶ Find all `X` such that  $(3,X) \in \text{edge}$
- ▶ Prolog lists out all satisfying values, one by one

`X=4;`

`X=5;`

`X=2;`

`No.`