

A reduced semantics for deciding trace equivalence using constraint systems

CEA - Seminar

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LSV, ENS Cachan & ENS Lyon

April 1, 2014

joint work with David Baelde *and* Stéphanie Delaune
LSV LSV



Introduction

Cryptography

We need **secure** cryptography to protect our data, set up trustworthy communication channels, preserve our anonymity, etc.

↪ we need formal **verification** of crypto protocols

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- ▶ **undecidable** in general

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- ▶ **Trace equivalence** models security properties (*e.g.*, strong secrecy, unlinkability, anonymity, ...)

- ▶ **decidable** if we consider a **bounded nb. of sessions**

↪ **several algorithms** resolve this problem (Akiss, Apte, Spec)

↪ **several algorithms** (Akiss, Apte, Spec) compute trace equivalence of protocols (bounded nb. of sessions).

Issue: Limited practical impact

Too slow. Main bottleneck: size of search space (**interleavings**).

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Our Contribution

Reduce search space of equivalence checking using **POR ideas** by eliminating a lot of **redundancies** (for **simple** processes).



David Baelde, Stéphanie Delaune, and Lucca Hirschi.

A reduced semantics for deciding trace equivalence using constraint systems.

In Martín Abadi and Steve Kremer, editors, *Proceedings of the 3rd International Conference on Principles of Security and Trust (POST'14)*, Lecture Notes in Computer Science, Grenoble, France, April 2014. Springer.

To appear.

Applied- π

Terms

\mathcal{T} : set of terms + equational theory. *e.g.*, $\text{dec}(\text{enc}(m, k), k) = m$.

Simple Processes

- ▶ $P_c ::= 0 \mid \text{in}(c, x) \mid \text{out}(c, m).P_c \mid \text{if } T \text{ then } P_c \text{ else } P_c$
- ▶ $P_s ::= P_{c_1} \mid P_{c_2} \mid \dots \mid P_{c_n} \quad c_i \neq c_j$

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- ▶ Process: $(P_s; \Phi)$ (Φ set of messages revealed to the intruder).

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Semantics

$$\left(\left\{ \text{out}(c, m).P \right\} \uplus \mathcal{P}; \Phi \right) \xrightarrow{\nu w. \text{out}(c, w)} \left(\left\{ P \right\} \uplus \mathcal{P}; \Phi \cup \{w \triangleright m\} \right)$$

if $T \wedge w$ fresh in Φ

$$\left(\left\{ \text{in}(c, x).P \right\} \uplus \mathcal{P}; \Phi \right) \xrightarrow{\text{in}(c, t)} \left(\left\{ P[x \mapsto u] \right\} \cup \mathcal{P}; \Phi \right)$$

if $t\Phi = u \wedge \text{fv}(t) \subseteq \text{dom}(\Phi)$

Example

Wide Mouth Frog

Alice \rightarrow Serveur : $\text{enc}(k', k_A)$
Serveur \rightarrow Bob : $\text{enc}(k', k_B)$
Alice \rightarrow Bob : $\text{enc}(m, k')$

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```
out(a, enc(k', ka)) . out(a, enc(m, k'))  
| in(s, x) . if x = enc(y, ka) then out(s, enc(y, kb))  
| in(b, x) . if x = enc(y, kb) then  
  b(z) . if z = enc(w, y) then ...
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$$\Phi = \emptyset$$

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- ▶ $P = (\mathcal{P}; \Phi)$;
- ▶ Φ : attacker's **knowledge**.

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Properties:

- 1 Reachability (secret, authentication) and
- 2 **Equivalence** (anonymity, unlikability).

Trace Equivalence

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Trace Equivalence

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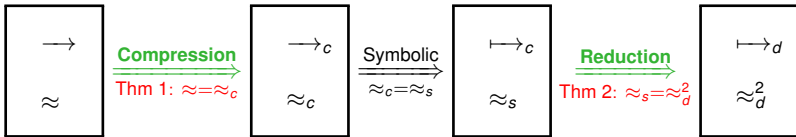
- ▶ $\Phi \sim \Phi' \iff (\forall M, N, M\Phi = N\Phi \iff M\Phi' = N\Phi')$
- ▶ $A \approx B \iff \forall A \xrightarrow{s} A', \exists B', B \xrightarrow{s} B' \wedge \Phi_{A'} \sim \Phi_{B'}$ and conversely.

Trace equivalence allows to model anonymity, unlinkability, etc.

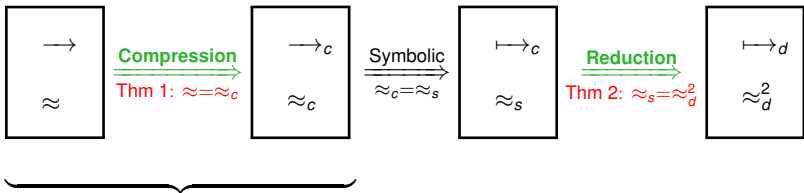
Big Picture

Goal

- ▶ **Motivation:** Improve algorithms checking trace equivalence for simple processes
- ▶ **How:** Dramatically decrease the number of interleavings to consider via a **reduced** semantics



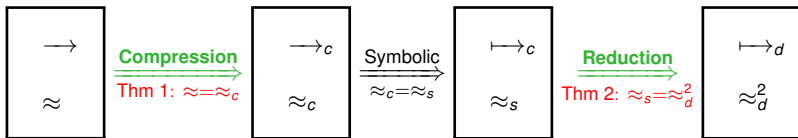
Big Picture



Grouping actions:

- ▶ generalization of the idea "force to perform output as soon as possible"
- ▶ \rightarrow_c only explores specific traces
- ▶ **Theorem 1:** $\approx = \approx_c$

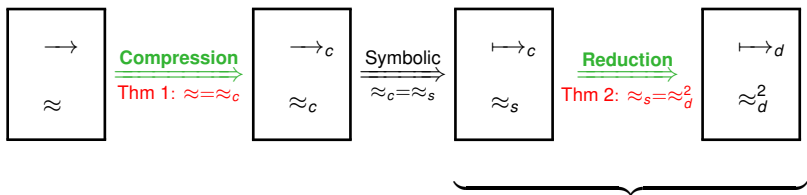
Big Picture



Symbolic semantics:

- ▶ classic step adapted for \rightarrow_c

Big Picture



Analyze dependencies:

- ▶ force one order for independent (parallel) actions
- ▶ analyze dependencies "on the fly"
- ▶ \mapsto_d explores even less traces
- ▶ **Theorem 2:** $\approx_s = \approx_d^2$

Outline

- 1 Introduction
- 2 Compressed semantics
- 3 Reduced semantics
- 4 Conclusion

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Compression

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Grouping actions into *blocks*

$$\text{in}(c, _) \dots \text{in}(c, _).\text{out}(c, _) \dots \text{out}(c, _)$$

via a **focused semantics** \rightarrow_c .

Compression - Example

Basic rules of \rightarrow_c :

- ▶ choose a basic process $P_i \in \mathcal{P}$, it is now **under focus**;
- ▶ **focus**: only P_i can perform actions
- ▶ P_i can **release** the focus only if:
 - it has performed a block IO (> 1 input, > 1 output) **and**
 - it can not perform an output any more.

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Example

Consider $P = P_1 \mid P_2$ with $P_i = \text{in}(c_i, x) \cdot \text{in}(c_i, y) \cdot \text{out}(c_i, \langle x, y \rangle)$.

- ▶ Semantics \rightarrow_c explores **only two** interleavings of 6 actions:

$\text{in}(c_1, x_1) \cdot \text{in}(c_1, y_1) \cdot \text{out}(c_1, w_1) \cdot \text{in}(c_2, x_2) \cdot \text{in}(c_2, y_2) \cdot \text{out}(c_2, w_2)$

and

$\text{in}(c_2, x_2) \cdot \text{in}(c_2, y_2) \cdot \text{out}(c_2, w_2) \cdot \text{in}(c_1, x_1) \cdot \text{in}(c_1, y_1) \cdot \text{out}(c_1, w_1)$

- ▶ semantics \rightarrow explores **20** such interleavings.

Compression - Result

The semantics \rightarrow_c induces a **compressed** trace equivalence \approx_c

Theorem 1

$$A \approx B \iff A \approx_c B$$

Key ideas

- ▶ **symmetric**: remove same interleavings on both sides
- ▶ **completeness**: in any execution, we can swap two actions on **different** channels (**simple processes**)

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Benefits

- ▶ first optimization that decreases (possibly exponentially many) interleavings to consider
- ▶ easy to implement
- ▶ allow us to reason with **macro-actions** i.e., blocks
 \rightsquigarrow **reduced semantics**

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Symbolic calculus - 1

Inputs messages: infinitely branching \rightsquigarrow symbolic calculus.

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System of Constraints

- ▶ Constraints: $D \vdash_x^? x$ $u =^? v$ $u \neq^? v$
- ▶ System of constraints: (Φ, \mathcal{S}) .

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$$P = \text{out}(c, k).\text{in}(c, x).\text{out}(c, \langle k, x \rangle).\text{in}(c, y)$$

leads to

$$\begin{aligned} \mathcal{S} &= \{ \{w\} \vdash_X^? x, \{w, w'\} \vdash_Y^? y \} \\ \Phi &= \{ w \triangleright k; w' \triangleright \langle k, x \rangle \} \end{aligned}$$

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Symbolic process

$$(\mathcal{P}; \Phi; \mathcal{S})$$

Symbolic Calculus - 2

Semantics

$$\begin{array}{l} (\{\text{out}(c, m).P\} \uplus \mathcal{P}; \Phi; \mathcal{S}) \xrightarrow{\nu w.\text{out}(c, X)} (\{P\} \uplus \mathcal{P}; \Phi \cup \{w \triangleright m\}; \mathcal{S}) \\ \text{if } w \text{ fresh in } \phi \\ (\{\text{in}(c, x).P\} \uplus \mathcal{P}; \Phi; \mathcal{S}) \xrightarrow{\text{in}(c, X)} (\mathcal{P}; \Phi; \mathcal{S} \cup \{\text{dom}(\phi) \vdash_X^? x\}) \\ \text{if } X \text{ fresh in } \mathcal{S} \end{array}$$

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Symbolic equivalence

$$A \approx_s B \iff \forall A \xrightarrow{s} A' \forall \Theta \in \text{Sol}(\Phi_{A'}, \mathcal{D}_{A'}), \exists B' B \xrightarrow{s} B', \Theta \in \text{Sol}(\Phi_{B'}, \mathcal{D}_{B'}) \text{ and } \Phi_{A'} \sim \Phi_{B'} \text{ and conversely.}$$

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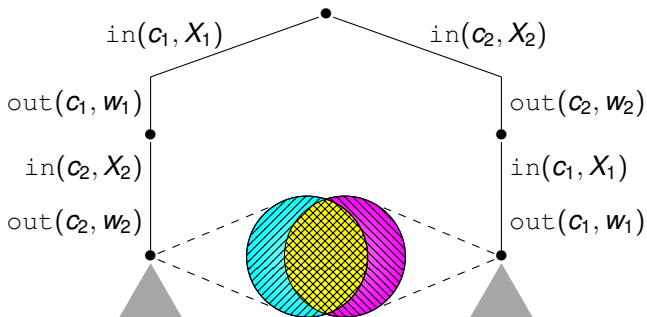
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- ▶ There already **exist** several procedures checking equivalence between constraint systems
- ▶ **Goal:** starting with \mapsto_c (**compressed symbolic** semantics), reduces the number of interleavings to explore

$$P = \text{in}(c_1, x_1).\text{out}(c_1, k_1).P_1 \mid \text{in}(c_2, x_2).\text{out}(c_2, k_2).P_2$$

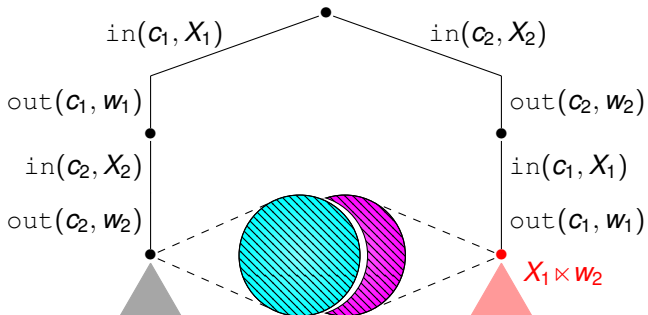


Sebastian Mödersheim, Luca Vigano, and David Basin.

Constraint differentiation: Search-space reduction for the constraint-based analysis of security protocols.

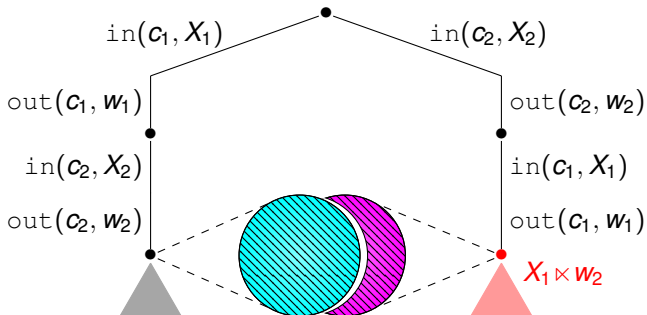
Journal of Computer Security, 18(4):575–618, 2010.

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Dependency constraint: X_1 must depend on w_2 .

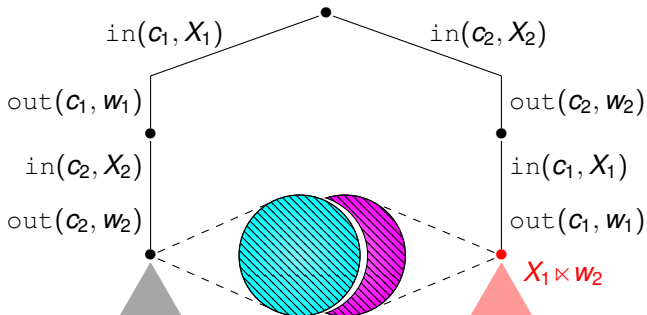
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We can add constraints **on the fly** thanks to an order $<$.

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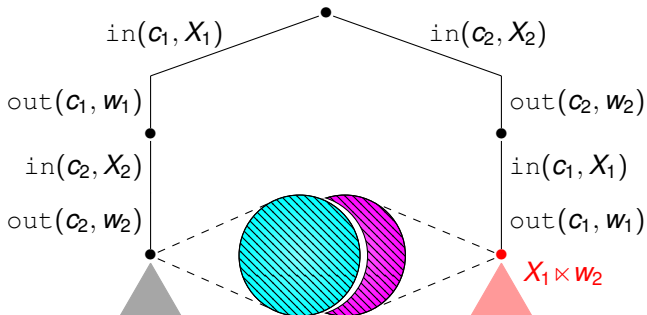


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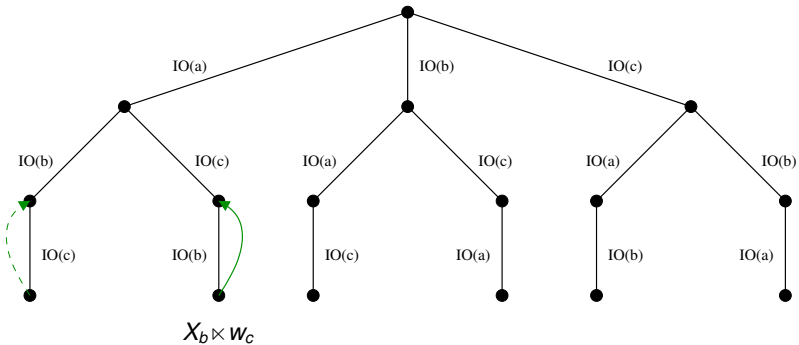


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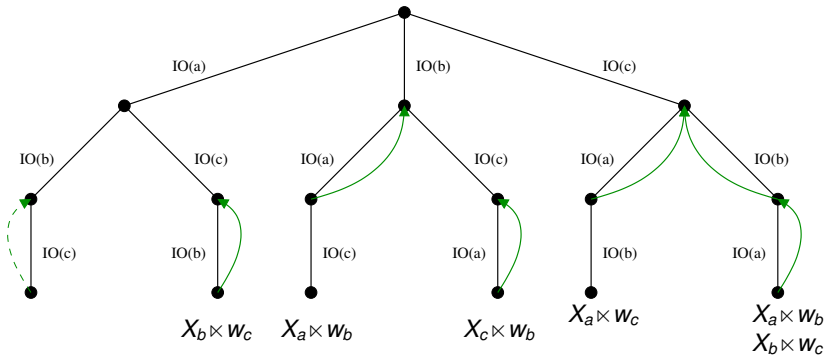
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- ▶ **symmetry:** Eliminate same traces on both sides
- ▶ Do not remove too much **information** (intruder can observe the **order**).

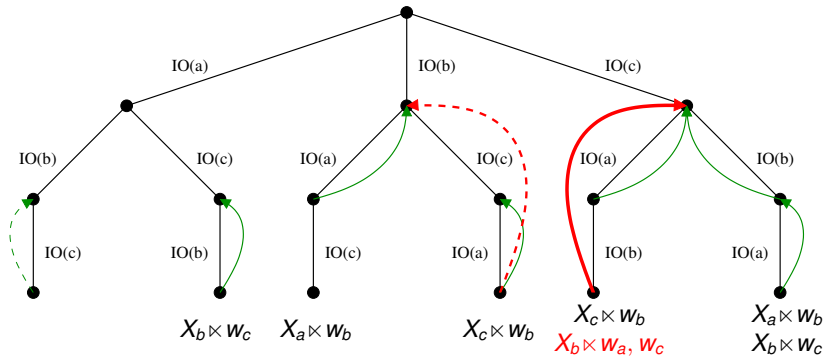
$P = IO(a)|IO(b)|IO(c)$ where $IO(l) = \text{in}(c_l, X_l) \cdot \text{out}(c_l, w_l)$



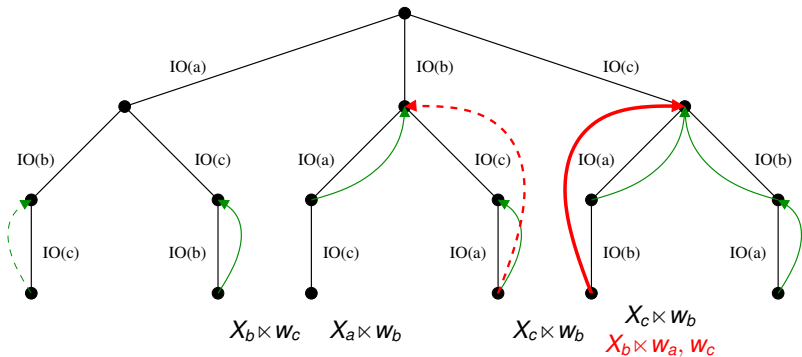
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A block on c is executed following t , one input of the block **must depend on** one output of $\text{dep}(t, c) = \{w_1 \dots w_n\}$ if

- ▶ $t = t_1.IO(c_1).IO(c_2) \dots IO(c_n).IO(c)$
- ▶ $c < c_1$;
- ▶ $c_1, c_2, \dots, c_n < c$

Reduced semantics

Reduced semantics \mapsto_d

Compressed, symbolic semantics + dependency constraints built on the fly.

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$$\frac{(\mathcal{P}; \Phi; \emptyset) \xrightarrow{\text{tr}}_d (\mathcal{P}'; \Phi'; S') \quad (\mathcal{P}'; \Phi'; S') \xrightarrow{\text{i}_{oc}(\vec{X}, \vec{w})}_c (\mathcal{P}''; \Phi''; S'')}{(\mathcal{P}; \Phi; \emptyset) \xrightarrow{\text{tr} \cdot \text{i}_{oc}(\vec{X}, \vec{w})}_d (\mathcal{P}''; \Phi''; S'' \cup \{\vec{X} \times \text{dep}(\text{tr}, c)\})}$$

Two possible semantics for $\text{Sol}(X \times w)$:

- ▶ **second** order: w occurs in the recipe $X\Theta$
- ▶ **first** order: for all recipe R , if $R\Phi = (X\Theta)\Phi$ then w occurs in R

Reduced semantics

Reduced semantics \mapsto_d

Compressed, symbolic semantics + dependency constraints built on the fly.

$$\frac{(\mathcal{P}; \Phi; \emptyset) \xrightarrow{\text{tr}}_d (\mathcal{P}'; \Phi'; S') \quad (\mathcal{P}'; \Phi'; S') \xrightarrow{\text{ioc}(\vec{X}, \vec{w})}_c (\mathcal{P}''; \Phi''; S'')}{(\mathcal{P}; \Phi; \emptyset) \xrightarrow{\text{tr} \cdot \text{ioc}(\vec{X}, \vec{w})}_d (\mathcal{P}''; \Phi''; S'' \cup \{\vec{X} \times \text{dep}(\text{tr}, c)\})}$$

Two possible semantics for $\text{Sol}(X \times w)$:

- ▶ **second** order: w occurs in the recipe $X\Theta$
- ▶ **first** order: for all recipe R , if $R\Phi = (X\Theta)\Phi$ then w occurs in R

Theorem 2

$$\approx_d^2 = \approx_s$$

$$\approx_d^1 = \approx_s$$

Idea of the proof

- ▶ $[t]$: set of traces modulo valid permutations;
- ▶ $\text{Min}([t])$: lexico. minimum of the class.

Lemma 1

If P has an trace t then it has **all** traces of $[t]$.

Lemma 2

- ▶ If P has an trace t then it has a **reduced** trace $\text{Min}(t)$;
- ▶ P has **no other** reduced trace in $[t]$.

Outline

- 1 Introduction
- 2 Compressed semantics
- 3 Reduced semantics
- 4 Conclusion**

Conclusion

- ▶ New **optimization** in two steps:
 - compression
 - reduction
- ▶ applied to **trace equivalence** checking
- ▶ potentially **exponential** speed up
- ▶ early implementation in SPEC and Apte

Benchmarks

Tool	Protocol	Size	Ref (s)	Comp (s)	Red (s)
APTE	PA 1 Sess.	2/9/5	0.164	0.012	0.004
	PA 2 Sess.	4/15/5	> 237h	16.72	11.856
	PA 3 Sess.	6/21/5	> 237h	379696	91266
	BAC 1 S./1	4/52/6	13.98	0.02	0.008
	Simple 3 par	3/6/2	0.060	0.004	0.0040
	Simple 5 par	5/10/2	178.8	0.124	0.024
	Simple 7 par	7/14/2	> 163h	8.512	0.196
	Simple 10 par	7/14/2	> 163h	664	1.05
	Complex 4 par	4/10/4	99.87	0.55	0.136
Complex 7 par	7/16/4	> 163h	198077	363.08	
SPEC	2 par	2/22/10	> 20 hours	13853.04	122.27
	7 par	7/14/2	> 20 hours	13853	370.65
	WMF 1S	3/16/3	65.20	8.01	8.09
	WMF 2S ⊥	6/24/3	7742.24	3.21	3.30

Future Work

- ▶ study constraint solving in more details
- ▶ study others redundancies \rightsquigarrow recognize symmetries ?
- ▶ using those optimizations for interactive proofs of trace equivalence
- ▶ dealing with ! and nested parallels
- ▶ investigate such optimizations without the determinacy assumption

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Any question?

Outline

5 More compression using focusing

Informal Analogy: Focusing - Compression

- ▶ **Compression:** complete (wrt. equivalence) reduction of search space
- ▶ **Focusing:** complete (wrt. provability) reduction of search space

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Processes	LL formulae	polarity
$\text{in}(c, x).P$	$\exists x.A$	synchronous
$\text{out}(c, t).P$	$\forall x.A$	asynchronous
$P_1 P_2$	$P_1 \wp P_2$	asynchronous
$!a, \vec{c} P$	$?P$	asynchronous

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compressed execution
completeness of \approx_c

focused derivation
completeness of focused proof system

Focused semantics

Focused execution: alternation of two phases

- 1 *Asynchronous phase:*
- 2 *Synchronous phase:*

Focused semantics

Focused execution: alternation of two phases

- 1 *Asynchronous phase:* **When:** \exists output process.
What: Only output actions are available.
- 2 *Synchronous phase:*

Focused semantics

Focused execution: alternation of two phases

- 1 ***Asynchronous phase:*** **When:** \exists output process.
What: Only output actions are available.
- 2 ***Synchronous phase:*** **When:** all processes start with an input or !.
What: Choose one input process (or replicate one !): its is now **under focus**. Force to perform all its inputs until it reveals an asynchronous action.

Results (work in progress)

Even more **effective** compression handling **REPLICATION** and **nested parallel compositions** for **determinate** processes.

if $A \xrightarrow{tr} A_1$ and $A \xrightarrow{tr} A_2$ then $A_1 = A_2$.

Proof of completeness following the informal analogy and:



Dale Miller and Alexis Saurin.

From proofs to focused proofs: a modular proof of focalization in linear logic.

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- ▶ **Strictly better**: does the same for simple processes.
- ▶ Very **modular**: can be applied to any π -calculus-like.