Jean Goubault-Larrecq

Randomized complexity classes

Today: RP, coRP, and ZPP (what a zoo!)

Today

- Randomized Turing machines
- * One-sided error: RP, coRP
- * No error: **ZPP**
- * Next time: two-sided error BPP

Randomized Turing machines

Ordinary Turing machines

- * One read-only input tape

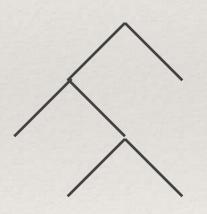
As many work tapes
 as you need
 (but only a constant
 number!)

* (Possibly) one write-only output tape

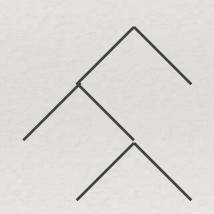
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* Choice 2: ... next slide

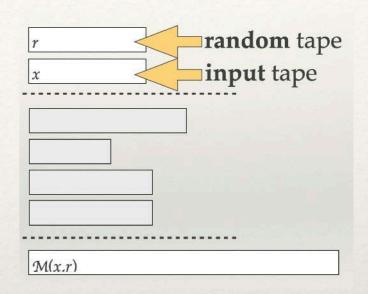
Randomized Turing machines

Two random tape One read-only tapes input tape * As many work tapes as you need (but only a constant number!) * (Possibly) one write-only

output tape

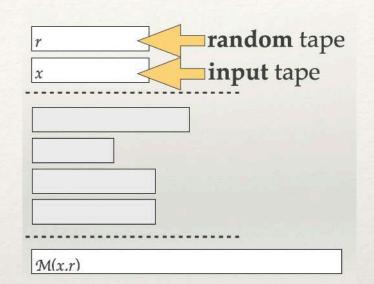
Technical points 1/2

We draw the random tape r uniformly at random



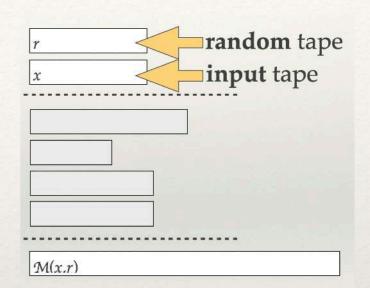
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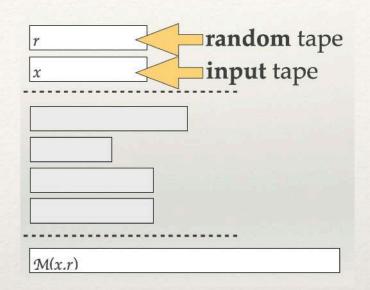
Technical points 1/2

- We draw the random tape r uniformly at random
- * We will be interested in **probabilities**, e.g. $Pr_r[\mathcal{M}(x,r)]$ accepts]
- * Random tape must not just be read-only: we impose that **no bit on** *r* **is ever read twice** (otherwise bits read are not independent)



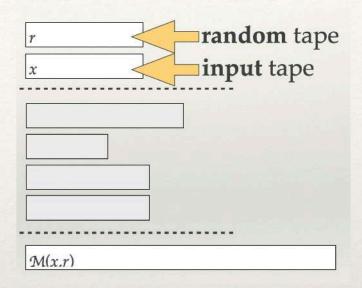
Technical points 2/2

* \Rightarrow we need r to contain at least f(n) bits, where f(n) is an upper bound on the **time** taken by the TM.



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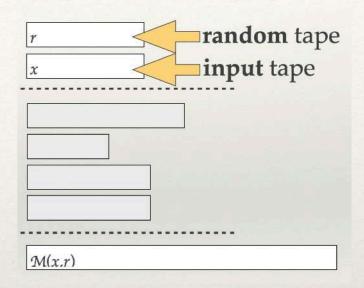
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- * We will always assume that *r* is **large enough**
- * OK for classes defined by worst-case time, will cause problems for classes defined with no a priori upper bound on time (e.g., **ZPP**)

Our first probabilistic class: RP

(also sometimes known as the class of *Monte Carlo* languages)



http://fr.casino-jackpot.com/wp-content/uploads/2018/04/casino-monaco.jpg

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Perhaps paradoxically, that means that we make **no** error if $\mathcal{M}(x,r)$ **accepts**

(so please do not confuse acceptance with being in the language!)

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```
... but if we wanted to define « RP-machines », those would be machines \mathcal{M} such that, for every x, — either \Pr_r [\mathcal{M}(x,r) \text{ accepts}] \ge 1/2
```

— or $Pr_r[\mathcal{M}(x,r) \text{ accepts}] = 0$

coRP

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- In NP [Pratt 1975]
- * Can also be solved efficiently with randomization...

Fermat's little theorem

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- An experiment... (next slide)

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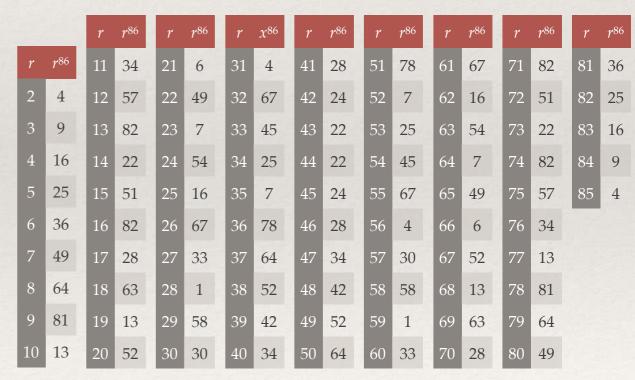
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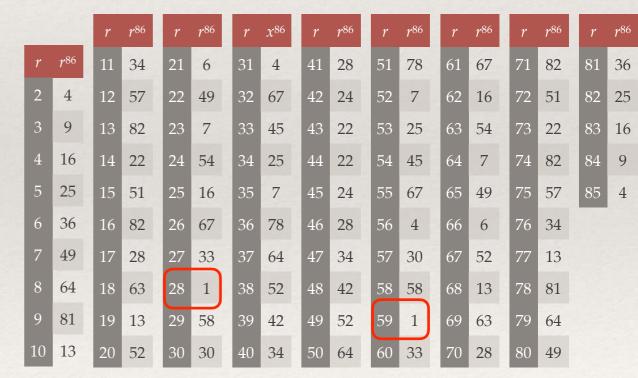
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- * $r^{86} = 16 \mod 87$
- $* \Rightarrow 87$ is **not prime** (definitely)

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- * The probability (over *r*) of error is:

 $2/84 \approx 0.024$



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- * If *p* is prime, will succeed for every *r*
- * Else, will fail with (hopefully) **high probability** (0.024 in the example, looks good); but...

Carmichael numbers

- * A Carmichael number is a number *p*:
 - that is **not** prime
 - but passes all Fermat tests ($r^{p-1}=1 \mod p$ for every r)
- * I.e., on which our hopes of low error rate fail miserably

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- * Infinitely many of them [Alford, Granville, Pomerance 1994]: 561, 1105, 1729, 2465, 2821, 6601, 8911, 10585, 15841, etc.
- * Frustrating: if *p* is not prime and passes at least **one** Fermat test, then it passes at least **half** of them...

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(read from right to left : ←)

r^q	•••	$r^{(2i-1)}q)$	$r^{\wedge}(2^i q)$	•••	$r^{(2k-1)}q)$	$r^{(2k q)}$	mod p
(don't care	don't care)	-1	1	• • •	1	1 for	some <i>i</i> , or:

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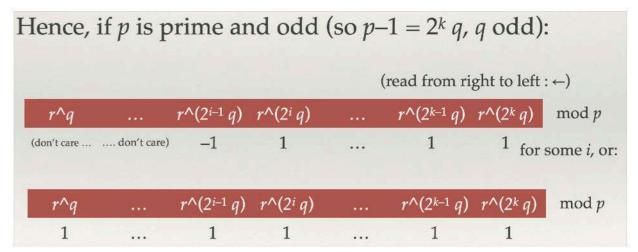
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mod p

- * On input *p*, draw *r* at random:
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 | r^q | ... | r^(2i-1q) | r^(2i-q) |
 | 1 | ... | 1 | 1 |
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- * Theorem. PRIMALITY is in coRP.
- * (Superseded by [AKS04]... but Miller-Rabin works in log space, not [AKS04]!)

To know more

Notes on Primality Testing
And Public Key Cryptography
Part 1: Randomized Algorithms
Miller–Rabin and Solovay–Strassen Tests

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February 27, 2019

https://www.cis.upenn.edu/~jean/RSA-primality-testing.pdf

- * What is so special about error 1/2?
- * A language *L* is in **RP** if and only if there is a **polynomial-time** TM M such that for every input *x* (of size *n*):
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- * A language L is in $\mathbb{RP}(\varepsilon)$ and only if there is a **polynomial-time** TM M such that for every input x (of size n):
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error = 1 - 1/2(= 1/2 here)

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- * Theorem. $\forall \epsilon \in]0, 1[$, $RP = RP(\epsilon)$.
- * Note: $\mathbf{RP} = \mathbf{RP}(1/2)$ (def.)
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- * Note: RP(0)=P (believed $\neq RP$) $RP(1)=\{all\ languages\}\ (why?)$

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- * At the end of the loop, reject.

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Repeating experiments (pretty) formally

- * We have defined a **new** randomized TM $\mathcal{M}'(x, r[1]\# ...\#r[K])$ by:
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- ∗ Can we make ε go to 0 as $n \rightarrow ∞$?

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=O(q(n)p(n)), still **polynomial time**

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- * A language L is in $RP(\varepsilon)$ and only if there is a **polynomial-time** TM \mathcal{M} such that for every input x (of size n):
- * if $x \in L$ then $\Pr_r [\mathcal{M}(x,r) \text{ accepts}] \ge 1-\varepsilon$
- if $x \notin L$ then $\mathcal{M}(x,r)$ accepts for no r (i.e., $\Pr_r[\mathcal{M}(x,r) \text{ accepts}]=0$)

error = ϵ

- * Define M'(x, r[1]#...#r[K]) by:
- for *i*=1 to *K*:
 - * If $\mathcal{M}(x, r[i])$ accepts, then exit the loop and **accept**;
- * reject.

error $\varepsilon^K = \varepsilon^{q(n)}$ (exponentially small)

=O(q(n)p(n)), still **polynomial time**

- * Let $\varepsilon = 1/2$. We have proved:
- * Theorem. RP=RP(1/2q(n)) for every polynomial q(n).
- * I.e., error can be made exponentially small.
- * (Note: **RP**(ε) called $\cup_{p(n)}$ **RTIME**(p(n),p(n),0, ε) in the notes: ignore the complication)

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error = ε

- * Exercise: show that, conversely:
- * Theorem. RP=RP(1-1/q(n)) for every polynomial q(n).
- I.e., error can be assumed« polynomially large » as well

- * Theorem. $P \subseteq RP \subseteq NP$.
- * *Proof.* First, $P=RP(0) \subseteq RP(1/2) = RP$
- * A language *L* is in **RP** if and only if there is a **polynomial-time** TM M such that for every input *x* (of size *n*):
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- * Hence $L = \{x \mid \exists r, \mathcal{M}(x, r) \text{ accepts} \}$ is in **NP**. \square

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Our second probabilistic class: ZPP

(also known as the class of Las Vegas languages)



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Not clear that those two definitions are equivalent, right?

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- * we will need something called Markov's inequality too
- * ... but before that, we explain why (intuitively) $ZPP \subseteq ZPP'$.

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- * We will happily ignore this.

- * A classic probabilistic procedure (rejection sampling): forever:
 - compute something (with some random data r), x; if P(x) holds: stop and return x
- * Trick. If:
 - the random bits are independent across turns of the loop
 - and P(x) holds with **prob.** $\geq \alpha$ at each turn
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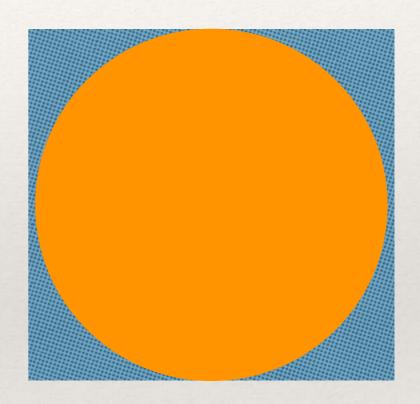
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- * $Pr(X \ge n) = Pr(P \text{ failed at turns } 1, ..., n-1)$ $\le (1-\alpha)^{n-1}$ (by **independence**)
- * $E(X) = \sum_{n\geq 1} n \cdot \Pr(X=n) = \sum_{n\geq 1} \Pr(X\geq n) \leq \sum_{n\geq 1} (1-\alpha)^{n-1} = 1/\alpha.$

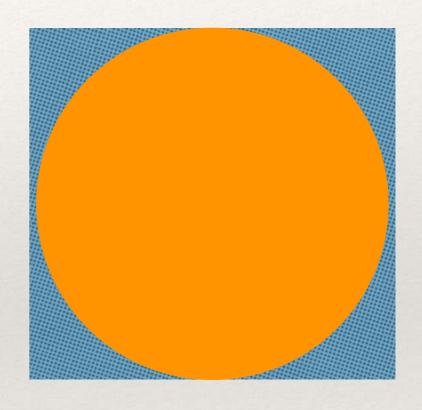
Rejection sampling: a typical application

- Draw a point inside the disc:
- * Repeatedly draw a point inside the inscribing square
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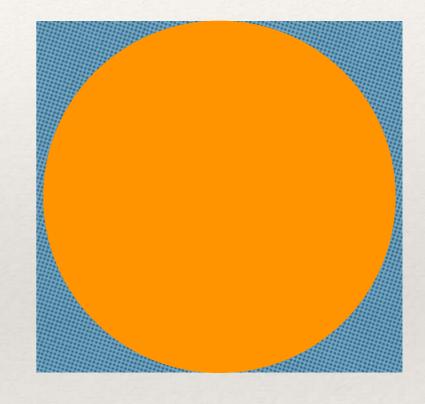
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* (Used as first step in the **Box-Muller** procedure drawing two independent numbers with a normal distribution)

- * Assume M₁ and M₂ such as here:
- * Now run the following on input *x*: forever:

if $M_1(x,...)$ rejects: stop and reject

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It may be that $\mathcal{M}_1(x,...)$ accepted and $\mathcal{M}_2(x,...)$ rejected,

- in which case we loop
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I.e., L is in **ZPP** iff there are two poly-time rand. TMs \mathcal{M}_1 and \mathcal{M}_2 such that:

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This is **rejection sampling**: stops in ≤2 turns on average hence in polytime on average.

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Markov's inequality

* Hence: $ZPP (= RP \cap coRP) \subseteq ZPP'$

 $\Pr(X \ge a.E(X)) \le 1/a.$

Let us define **ZPP'** (for now) as the class of languages *L* which we can decide in **average** polynomial-time with probability **zero** of making a mistake.

I claim that **ZPP** = **ZPP'**.

- * In order to show the reverse inclusion, we use:
- * Theorem (Markov's inequality).

 Let *X* be a **non-negative real-valued** random variable with **finite** expectation E(*X*). For every *a*>0:

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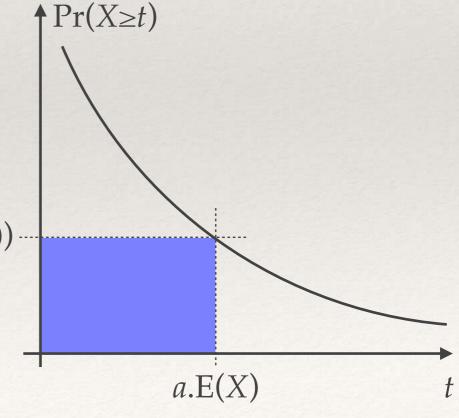
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- * Theorem (Markov's inequality). Let X be a non-negative real-valued random variable with finite expectation E(X). For every a>0: $Pr(X \ge a.E(X)) \le 1/a$.

Markov's inequality

Theorem (Markov's inequality).

Let X be a **non-negative real-valued** random variable with **finite** expectation E(X). For every a>0: $Pr(X \ge a. E(X)) \le 1/a$.

* *Proof.* $E(X) = \int_t Pr(X \ge t) dt$ \ge area of the blue rectangle $= a \cdot E(X) \cdot Pr(X \ge a \cdot E(X))$ Then divide out $Pr(X \ge a \cdot E(X))$ by $a \cdot E(X)$. \square



The reverse inclusion ZPP' ZPP

- * Let L in **ZPP'**, decided by \mathfrak{M} running in **average** poly. time p(n)
- Let us define **ZPP'** (for now) as the class of languages *L* which we can decide in **average** polynomial-time with probability **zero** of making a mistake.

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* Define M_1 as follows: on input x

(and random tape r of size a. p(n))

simulate \mathcal{M} on x for at most a. p(n) steps (timeout).

If timeout reached, then accept (that may be an error).

The reverse inclusion ZPP' ZPP

- Markov on r.v. X =time taken by M on x; also let a=2.
- * $E(X) \le p(n)$ finite OK

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* If $x \notin L \Rightarrow \text{error} = \Pr_r(\mathcal{M}_1(x,r) \text{ accepts})$ $= \Pr(X \ge a. \ p(n)) \quad (\mathcal{M} \text{ makes no mistake})$ $\leq \Pr(X \ge a. \ E(X)) \quad (E(X) \le p(n))$ $\leq 1/a = 1/2 \qquad (\text{Markov})$

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```
* If x \notin L \Rightarrow \text{error} = \Pr_r(\mathcal{M}_1(x,r) \text{ accepts})
= \Pr(X \ge a. \ p(n)) \quad (\mathcal{M} \text{ makes no mistake})
\leq \Pr(X \ge a. \ E(X)) \quad (E(X) \le p(n))
\leq 1/a = 1/2 \qquad (\text{Markov})
```

* If $x \in L \Rightarrow \mathcal{M}_1(x,r)$ must accept.

The reverse inclusion ZPP' ⊆ ZPP

- * Markov on r.v. X = time taken by M on x; also let a=2.
- * $E(X) \le p(n)$ finite OK

Let L in **ZPP'**, decided by Mrunning in **average** poly. time p(n) with **no** error.

Define M_1 as follows: on input x(and random tape r of size a. p(n))

simulate M on x for at most a. p(n) steps (timeout).

If timeout reached, then **accept** (that may be an error).

Let us define **ZPP'** (for now) as the class of languages *L* which we can decide in **average** polynomial-time

```
* If x \notin L \Rightarrow \text{error} = \Pr_r(\mathcal{M}_1(x,r) \text{ accepts})
= \Pr(X \ge a. \ p(n)) \quad (\mathcal{M} \text{ makes no mistake})
\leq \Pr(X \ge a. \ E(X)) \quad (E(X) \le p(n))
\leq 1/a = 1/2 \qquad (\text{Markov})
```

- * If $x \in L \Rightarrow \mathcal{M}_1(x,r)$ must accept.
- * Hence L is in **coRP**.

The reverse inclusion ZPP' ZPP

Symmetrically:

- * Markov on r.v. X =time taken by M on x; also let a=2.
- * $E(X) \le p(n)$ finite OK

Let L in $\mathbb{Z}PP'$, decided by Mrunning in $\mathbb{Z}PP'$, decided by $\mathbb{Z}PP'$ running in $\mathbb{Z}PP'$ as follows: on input $\mathbb{Z}PP'$ as follows: on input $\mathbb{Z}PP'$ as for at most $\mathbb{Z}PP'$ as $\mathbb{Z}PP'$ running in $\mathbb{Z}PP'$ as for at most $\mathbb{Z}PP'$ running in $\mathbb{Z}PP'$ as for at most $\mathbb{Z}PP'$ running in $\mathbb{Z}PP'$ recall $\mathbb{Z}PP' = \mathbb{Z}PP'$. Recall $\mathbb{Z}PP' = \mathbb{Z}PP'$ running in $\mathbb{Z}PP' = \mathbb{Z}PP'$ running in $\mathbb{Z}PP' = \mathbb{Z}PP'$ recall $\mathbb{Z}PP' = \mathbb{Z}PP'$ running in $\mathbb{Z}PP' = \mathbb{Z}PP'$ recall $\mathbb{Z}PP' = \mathbb{Z}PP'$ recall $\mathbb{Z}PP' = \mathbb{Z}PP'$ running in $\mathbb{Z}PP' = \mathbb{Z}PP'$ recall $\mathbb{Z}PP' = \mathbb{Z}PP'$ running in $\mathbb{Z}PP' = \mathbb{Z}PP'$ recall $\mathbb{Z}PP' = \mathbb{Z}PP'$ recall

Let us define ZPP' (for now) as the class of languages L

```
* If x \in L \Rightarrow \text{error} = \Pr_r(\mathcal{M}_2(x,r) \text{ accepts} \text{ rejects})
= \Pr(X \ge a. \ p(n)) \quad (\mathcal{M} \text{ makes no mistake})
\leq \Pr(X \ge a. \ E(X)) \quad (E(X) \le p(n))
\leq 1/a = 1/2 \qquad (\text{Markov})
```

- * If $x \notin L \Rightarrow \mathcal{M}_2(x,r)$ must accept reject.
- * Hence *L* is in coRP RP.

The reverse inclusion ZPP' ZPP

Symmetrically:

- * Markov on r.v. X = time taken by M on x; also let a=2.
- * $E(X) \le p(n)$ finite OK

Let L in $\mathbb{ZPP'}$, decided by \mathbb{M} running in average poly. time p(n) with no error.

Define \mathbb{M}_2 as follows: on input x(and random tape r of size a. p(n))

simulate \mathbb{M} on x for at most a. p(n) steps (timeout).

If timeout reached, then reject that may be an error).

Let us define ZPP' (for now) as the class of languages L

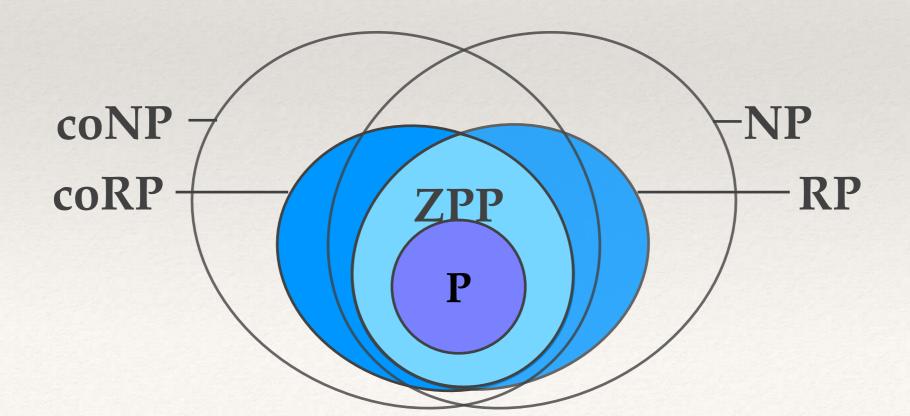
```
* If x \in L \Rightarrow \text{error} = \Pr_r(\mathcal{M}_2(x,r) \text{ accepts} \text{ rejects})
= \Pr(X \ge a. \ p(n)) \quad (\mathcal{M} \text{ makes no mistake})
\leq \Pr(X \ge a. \ E(X)) \quad (E(X) \le p(n))
\leq 1/a = 1/2 \qquad (\text{Markov})
```

- * If $x \notin L \Rightarrow \mathcal{M}_2(x,r)$ must accept reject.
- * Hence *L* is in coRP RP.

Hence L is both in **RP** and in **coRP**, namely in **ZPP**. \square

Summary on ZPP

- **⋄** Definition. $ZPP = RP \cap coRP$
- * **Theorem. ZPP** is the class of languages *L* which we can decide in **average** polynomial-time with probability **zero** of making a mistake.



Next time...

BPP: Bounded Prob. of Error Polynomial time

- * A language *L* is in **BPP** if and only if there is a **polynomial-time** TM M such that for every input *x* (of size *n*):
- * if $x \in L$ then $Pr_r[\mathcal{M}(x,r) \text{ accepts}] \ge 2/3$
- * if $x \notin L$ then $\Pr_r [\mathcal{M}(x,r) \text{ accepts}] \leq 1/3$.

two-sided error:

 $\Pr_r \left[\mathcal{M}(x,r) \text{ errs} \right] \le 1/3$