# Refinements and Abstractions of Signal-Event (Timed) Languages

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Joint work with Béatrice Bérard and Antoine Petit

FSTTCS Workshop, Dec. 12th, 2006

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### **Refinements and Abstractions**

Abstract level Concrete level refinement Connect To Server Details used to establish the connection abstraction Formalisation of refinement Let  $\sigma : A \to \mathcal{P}(B^*)$  be a substitution. Abstract level Concrete level refinement Action  $a \in A$  $\sigma(a) \subset B^*$ refinement  $\sigma(w) = \sigma(a)\sigma(b)\sigma(a)\sigma(a)\sigma(c) \subseteq B^*$ Behavior  $w = abaac \in A^*$ refinement  $\sigma(K) = \bigcup \ \sigma(w) \subseteq B^*$ Language  $K \subseteq A^*$  $w \in K$ 

### Outline

1 Introduction

Signal-Event (Timed) Words and Automata

Signal-Event (Timed) Substitutions

**Recognizable substitutions** 

Intersection

Conclusion

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### **Refinements and Abstractions**



### Adding time to the picture

Timed refinement	refinement	
Abstract level	abstraction	Concrete level
$ConnectToServer^2$		$Req\cdotWait^2\cdotAck$
${\sf ConnectToServer}^{4.5}$		$Req \cdot Wait^1 \cdot Nack \cdot Wait^{0.5} \cdot Retry \cdot Wait^3 \cdot Ack$
An abstract action $a$ with duration $d$ should be replaced by a concrete execution (word) $w$ with the same duration $  w   = d$ .		

### Signal-Event (Timed) Words

Asarin - Caspi - Maler 2002		
$\Sigma_e$ finite set of (instantaneous) events		
$\Sigma_s$ finite set of signals		
$\mathbb{T}$ time domain, $\overline{\mathbb{T}}=\mathbb{T}\cup\{\infty\}$		
$\Sigma = \Sigma_e \cup (\Sigma_s \times \mathbb{T})$		
Notation: $a^d$ for $(a,d) \in \Sigma_s  imes \overline{\mathbb{T}}$		
$\Sigma^{\infty}$ set of signal-event (timed) words Example: $a^3 ffg b^{1.5} a^2 f$		
Signal stuttering: $a^2a^3 \approx a^5$ , $a^\infty = a^2a^2a^2\cdots$ , $a^1 = a^{\frac{1}{2}} + a^{\frac{1}{4}} + a^{\frac{1}{8}} + \dots$		

## Outline Introduction Signal-Event (Timed) Words and Automata Signal-Event (Timed) Substitutions **Recognizable substitutions** Intersection Conclusion □→ < □→ < □→ < □→ < □→ < □→ < □ </p> Signal-Event (Timed) Words Unobservable signal auUseful to hide signals: hiding signals Signal-event word Classical time-event words $a^3 f b^1 g f a^2 f$ $\tau^3 f \tau^1 g f \tau^2 f = (f,3)(g,4)(f,4)(f,6)$ $\tau^0\approx\varepsilon$ : an hidden signal with zero duration is not observable. $a^0 \not\approx \varepsilon$ : a signal, even of zero duration, is observable. $\tau^2 \not\approx \varepsilon$ : we still observe a time delay but the actual signal has been hidden. Example : $a^2 \tau^0 a^1 f \tau^0 q \tau^1 f b^2 b^2 b^2 \cdots \approx a^3 f q \tau^1 f b^\infty$ Signal-event words $SE(\Sigma) = \Sigma^{\infty} / \approx$

### Signal-Event (Timed) automata

- States emit signals
- Transitions emit (instantaneous) events



- $\blacktriangleright \ \mathsf{Run} : \ \mathsf{Idle}^3 \cdot \mathsf{Req} \cdot \mathsf{Wait}^2 \cdot \mathsf{TimeOut}^0 \cdot \mathsf{Req} \cdot \mathsf{Wait}^1 \cdot \mathsf{Ack} \cdot \mathsf{Connected}^8$
- ▶ SEL : languages accepted by SE-automata without  $\varepsilon$ -transitions.
- ▶  $SEL_{\varepsilon}$  : languages accepted by SE-automata with  $\varepsilon$ -transitions.

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### Signal-Event (Timed) Substitutions

#### Definition

Abstract alphabet :  $\Sigma_e$  and  $\Sigma_s$ Concrete alphabet :  $\Sigma'_e$  and  $\Sigma'_s$ Substitution  $\sigma$  from  $SE(\Sigma)$  to  $SE(\Sigma')$  defined by:  $a \in \Sigma_e$  :  $L_a \subseteq (\Sigma'_e \cup \Sigma'_s \times \{0\})^*$   $\sigma(a) = L_a$   $a \in \Sigma_s \setminus \{\tau\}$  :  $L_a \subseteq SE(\Sigma')$  not containing Zeno words.  $\sigma(a^d) = \{w \in L_a \mid ||w|| = d\}$   $a = \tau$  :  $L_\tau = \{\tau\} \times \overline{\mathbb{T}}$  $\sigma(\tau^d) = \{\tau^d\}$ 

#### Remark

If we allow Zeno words in  $L_a$  then we may get transfinite words as refinements. Example: if  $b^1 f b^{1/2} f b^{1/4} f \cdots \in L_a$  and  $L_g = \{g\}$  then  $\sigma(a^2g)$  is transfinite.

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### Outline

#### Introduction

Signal-Event (Timed) Words and Automata

3 Signal-Event (Timed) Substitutions

**Recognizable substitutions** 

Intersection

Conclusion

### Signal-Event (Timed) Substitutions

#### Remark

In general, SE-substitutions are not morphisms Example: if  $L_a = \{b^2\}$  then  $\sigma(a^1) = \emptyset$  and  $\sigma(a^2) \neq \sigma(a^1)\sigma(a^1)$ Substitutions are applied to SE-words in normal form:  $\sigma(a^2\tau^0a^1f\tau^0g\tau^1fb^2b^2b^2\cdots) = \sigma(a^3)\sigma(f)\sigma(g)\tau^1\sigma(f)\sigma(b^{\infty})$ 

#### Proposition

Let  $\sigma$  be a timed substitution, given by a family  $(L_a)_{a \in \Sigma_e \cup \Sigma_s}$ . Then,  $\sigma$  is a morphism if and only if for each signal  $a \in \Sigma_s$  we have

1.  $L_a$  is closed under concatenation: for all  $u, v \in L_a$  with  $||u|| < \infty$ , we have  $uv \in L_a$ ,

2.  $L_a$  is closed under decomposition: for each  $v \in L_a$  with ||v|| = d, for all  $d_1 \in \mathbb{T}$ ,  $d_2 \in \overline{\mathbb{T}}$  such that  $d = d_1 + d_2$ , there exist  $v_i \in L_a$  with  $||v_i|| = d_i$  such that  $v = v_1 v_2$ .

#### Outline **Recognizable substitutions** Introduction Signal-Event (Timed) Words and Automata Definition Signal-Event (Timed) Substitutions Let $\sigma$ be a substitution defined by $(L_a)_{a \in \Sigma_e \cup \Sigma_s}$ . Then, $\sigma$ is a *SEL*-substitution if each $L_a$ is in *SEL* $\sigma$ is a $SEL_{\varepsilon}$ -substitution if each $L_a$ is in $SEL_{\varepsilon}$ A Recognizable substitutions Intersection Conclusion □ > < @ > < E > < E > E - 9 Q @ 13/38 < ≣ > < ≣ > ≣ • ସ< € 14/38 **Closure under** *SEL*-substitutions **Closure under** *SEL*-substitutions SEL is not closed under SEL-substitutions Theorem The class *SEL* is closed under *SEL*-substitutions satisfying for each $f \in \Sigma_e$ $L = \{a^0 f\}$ is recognized by $\rightarrow a$ $L_f \subseteq \Sigma'_e((\Sigma'_e \times \{0\})\Sigma'_e)^*$ i.e., each word in $L_f$ must start and end with an instantaneous event. $L_a = \{b\} \times \overline{\mathbb{T}} \text{ is recognized by } \longrightarrow b$ Handling events is easy for *SEL*-substitutions. $L_f = \{c^0g\}$ is recognized by $\rightarrow$ $g, f, \alpha$ $\sigma(L) = \{b^0 c^0 g\}$ cannot be accepted without $\varepsilon$ -transitions. $x_f = 0, a, \alpha$ $g, b, \{x_f\}$ $q, c, \{x_f\}$ Theorem $t = 0, b, \alpha$ The class *SEL* is closed under *SEL*-substitutions satisfying for each $f \in \Sigma_e$ $L_f \subseteq \Sigma'_e((\Sigma'_e \times \{0\})\Sigma'_e)^*$ $L_f$ i.e., each word in $L_f$ must start and end with an instantaneous event.

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### **Closure under** *SEL*-substitutions

#### Theorem

The class  $S\!E\!L$  is closed under  $S\!E\!L$  -substitutions satisfying for each  $f\in \Sigma_e$ 

 $L_f \subseteq \Sigma'_e((\Sigma'_s \times \{0\})\Sigma'_e)^*$ 

i.e., each word in  $L_f$  must start and end with an instantaneous event.

Handling signals is easy for *SEL*-substitutions.



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### **Closure under** *SEL*-substitutions

Theorem

The class  $S\!E\!L$  is closed under  $S\!E\!L$  -substitutions satisfying for each  $f\in \Sigma_e$ 

 $L_f \subseteq \Sigma'_e((\Sigma'_s \times \{0\})\Sigma'_e)^*$ 

i.e., each word in  ${\cal L}_f$  must start and end with an instantaneous event.

Handling signals is easy for *SEL*-substitutions.



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### **Closure under** *SEL*-substitutions

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Handling signals is easy for *SEL*-substitutions.



### Closure under $SEL_{\varepsilon}$ -substitutions

Handling signals for  $SEL_{\varepsilon}$ -substitutions is harder. Remember that substitutions are applied to SE-words in normal form.

$$\begin{array}{c} p_{0} \\ b \\ \end{array} \begin{array}{c} f, \{x\} \\ a \\ \end{array} \begin{array}{c} p_{1} \\ e \\ \end{array} \begin{array}{c} \varepsilon \\ p_{2} \\ a \\ \end{array} \begin{array}{c} 0 < x \leq 1, \varepsilon \\ p_{3} \\ \varepsilon \\ t, \{x\} \end{array} \begin{array}{c} \rho_{4} \\ b \\ \end{array} \begin{array}{c} \rho_{4} \\ b \\ \end{array} \begin{array}{c} \rho_{4} \\ b \\ \end{array} \end{array}$$

A possible run gives :  $fa^{0.3}a^{0.6}\tau^0a^{0.5}\tau^1a^{0.6}\tau^0a^{0.5}\tau^0b^3 \approx fa^{1.4}\tau^1a^{1.1}b^3$ We cannot simply replace each *a*-labelled state by a copy of  $\mathcal{A}_a$ .

### **Closure under substitutions**



#### Theorem

The class  $SEL_{\varepsilon}$  is closed under  $SEL_{\varepsilon}$ -substitutions and inverse  $SEL_{\varepsilon}$ -substitutions.

**Closure under**  $SEL_{\varepsilon}$ -substitutions

#### Proof: Signal-event words

- Let  $\hat{\Sigma}_e = \Sigma_e \uplus \Sigma'_e$  and  $\hat{\Sigma}_s = \Sigma_s \times \Sigma'_s$ .
- Let  $\pi_1: SE(\hat{\Sigma}) \to SE(\Sigma)$  and  $\pi_2: SE(\hat{\Sigma}) \to SE(\Sigma')$  be the natural projections defined by

$$\begin{aligned} \pi_1(f) &= f \text{ and } \pi_2(f) = \varepsilon \text{ if } f \in \Sigma_e, \\ \pi_1(f) &= \varepsilon \text{ and } \pi_2(f) = f \text{ if } f \in \Sigma'_e, \\ \pi_1((a,b)^d) &= a^d \text{ and } \pi_2((a,b)^d) = b^d \text{ if } (a,b)^d \in \Sigma_s \times \Sigma'_s \times \overline{\mathbb{T}}. \end{aligned}$$

We will show that for a suitable  $SEL_{\varepsilon}$ -language M we have

$$\sigma(L) = \pi_2(\pi_1^{-1}(L) \cap M)$$
  
$$\sigma^{-1}(L) = \pi_1(\pi_2^{-1}(L) \cap M)$$

The class  $SEL_{\varepsilon}$  is closed under projection, inverse projection and intersection.

### Closure under $SEL_{\varepsilon}$ -substitutions

#### Lemma

If L is in the class  $SEL_{\varepsilon}$ , then so is  $\pi_1(L)$ .

Proof

$$g, f, \alpha$$
   
  $a, b$   $g', f', \alpha'$ 

$$g, f, \alpha$$
  $a$   $g', \varepsilon, \alpha'$   $I$ 

#### Closure under $SEL_{\varepsilon}$ -substitutions

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If L is in the class  $SEL_{\varepsilon}$ , then so is  $\pi_1^{-1}(L)$ .

Proof



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### Closure under $SEL_{\varepsilon}$ -substitutions

Definition of M

Words:  $M = \left(\bigcup_{a \in A} a\sigma(a)\right)^*$ 

For  $f \in \Sigma_e$  and  $a \in \Sigma_s \setminus \{\tau\}$ , we define

Note that each set  $M_f$  and  $M_a$  satisfies properties 1 and 2.

 $M = \{ w_1 w_2 \cdots \mid \exists a_1, a_2, \ldots \in \Sigma_e \cup \Sigma_s \text{ with } w_i \in M_{a_i} \text{ and } a_i \in \Sigma_s \Rightarrow a_{i+1} \neq a_i \}.$ 

#### Lemma

1.  $\pi_2(w) \in \sigma(\pi_1(w))$  for each  $w \in M$ ,

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2. \forall u \in SE(\Sigma), \forall v \in \sigma(u), \exists w \in M \text{ such that } u = \pi_1(w) \text{ and } v = \pi_2(w),
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3. the language M is in the class  $SEL_{\varepsilon}$ .

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### Closure under $SEL_{\varepsilon}$ -substitutions

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Words:  $M = \left(\bigcup_{a \in A} a\sigma(a)\right)^*$ 

If  $M \subseteq SE(\hat{\Sigma})$  satisfies

1.  $\pi_2(w) \in \sigma(\pi_1(w))$  for each  $w \in M$ ,

2.  $\forall u \in SE(\Sigma), \forall v \in \sigma(u), \exists w \in M \text{ such that } u = \pi_1(w) \text{ and } v = \pi_2(w).$ 

Then.

for  $L \subseteq SE(\Sigma)$ , we have  $\sigma(L) = \pi_2(\pi_1^{-1}(L) \cap M)$ , for  $L \subseteq SE(\Sigma')$ , we have  $\sigma^{-1}(L) = \pi_1(\pi_2^{-1}(L) \cap M)$ .

Proof

#### $\sigma(L) \subseteq \pi_2(\pi_1^{-1}(L) \cap M):$

Let  $v \in \sigma(L)$  and let  $u \in L$  with  $v \in \sigma(u)$ . From 2,  $\exists w \in M$  with  $\pi_1(w) = u$  and  $\pi_2(w) = v$ . Then,  $w \in \pi_1^{-1}(L) \cap M$  and  $v \in \pi_2(\pi_1^{-1}(L) \cap M)$ .

 $\begin{array}{l} \pi_2(\pi_1^{-1}(L)\cap M)\subseteq \sigma(L) \colon\\ \text{Let }v\in\pi_2(\pi_1^{-1}(L)\cap M) \text{ and let }w\in\pi_1^{-1}(L)\cap M \text{ with } \pi_2(w)=v. \end{array}$ We have  $u = \pi_1(w) \in L$  and from 1 we get  $v \in \sigma(u) \subseteq \sigma(L)$ .

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### **Closure under inverse** *SEL*-substitutions

The class *SEL* is not closed under arbitrary inverse *SEL*-substitutions Let  $\Sigma_s = \Sigma'_s = \{a, b\}$  and  $\Sigma_e = \Sigma'_e = \{f\}.$ Let  $\sigma$  be the *SEL*-substitution defined by

 $L_a = \{a^1 f\}, L_b = \{b^0\} \text{ and } L_f = \{f\}.$  $L = \{a^1 f b^0\}$  is a *SEL*.  $\sigma^{-1}(L) = \{a^1 b^0\}$  is not a *SEL*.

#### Theorem

The class *SEL* is closed under inverse *SEL*-substitution acting only on events:  $L_a = \{a\} \times \overline{\mathbb{T}}$  for all  $a \in \Sigma_s$ .

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#### Outline **Closure under intersection** Theorem Introduction Classes SEL and $SEL_{\varepsilon}$ are closed under intersection Remarks Signal-Event (Timed) Words and Automata Easy for the class *SEL* (no $\varepsilon$ -transitions) or for time-event languages. More difficult with signals and $\varepsilon$ -transitions due to signal stuttering and Signal-Event (Timed) Substitutions unobservability of $\tau^0$ . In LICS'97, Asarin, Caspi and Maler do not handle signal stuttering and consider finite runs only. **Recognizable substitutions** In JACM'02, Asarin, Caspi and Maler deal with the intersection of time-event automata only. In STACS'00, Dima gives a construction to remove stuttering for automata **5** Intersection with a single clock. In IPL'04 Durand-Lose gives a construction for intersection taking stuttering Conclusion into account but restricted to finite runs and without zero-duration signals. His approach does not extend to infinite runs since it would introduce Zeno runs leading to transfinite problems. □ > < (□) > < (□) > < (□) > < (□) > < (□) > < (□) > < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < (□) < ( □ > < □ > < Ξ > < Ξ > < Ξ > Ξ - ዏ�� - 30/38 **Closure under intersection** Stuttering with unobservability of $au^0$

#### Theorem

 $SEL_{\varepsilon}$  is closed under intersection

Problem 1 : stuttering with unobservability of  $\tau^0$ 

Building maximal *a*-blocks

States : (a, p, q, i), where i is the synchronization mode.



with  $a \neq \tau$  and asynchronous  $\varepsilon$ -transitions that reset clock z.

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### Stuttering with unobservability of $au^0$

Connecting modules for *a*-blocks with synchronous transitions



### **Closure under intersection**



### Solution to problem 1

asynchronous/asynchronous product



### Finite and infinite runs

Theorem : a normal form for SE-automata

Let  $\mathcal A$  be a SE-automaton. We can effectively construct an equivalent SE-automaton  $\mathcal A'$  such that:

- 1. no infinite run of  $\mathcal{A}'$  accepts a finite word with finite duration, and
- 2. no finite run of  $\mathcal{A}'$  accepts a word with infinite duration.

#### Remarks

The construction removes Zeno runs accepting finite runs with finite duration: replacing for instance an infinite  $\varepsilon$ -loop producing  $a^{\frac{1}{2}}$ ,  $a^{\frac{1}{4}}$ ,  $a^{\frac{1}{8}}$ ... by a finite run producing  $a^1$ .

Easy if Zeno runs or  $\varepsilon$ -transitions are forbidden.

The result is interesting in itself to obtain a more realistic implementation of an arbitrary SE-automaton.

Outline	Conclusion
Introduction	
Signal-Event (Timed) Words and Automata	<ul> <li>Signal-event words are the natural objects for studying refinements, abstractions and other problems.</li> </ul>
Signal-Event (Timed) Substitutions	• Extending classical results to SE-automata is not always easy due to $\varepsilon$ -transitions, signal stuttering, unobservability of $\tau^0$ , Zeno runs,
Recognizable substitutions	<ul> <li>We have proved closure properties (refinement, abstraction) for the general case of SE-automata.</li> </ul>
Intersection	<ul> <li>We have proved closure under intersection for the general case of languages accepted by SE-automata.</li> </ul>
6 Conclusion	
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