How to get decidability of distributed synthesis for asynchronous systems

Paul Gastin

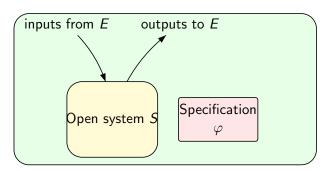
Joint work with Thomas Chatain and Nathalie Sznajder

January 29-31, 2009 Workshop ACTS

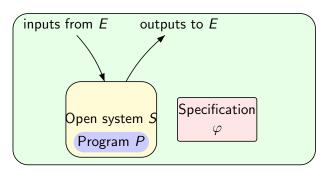
Outline

- Introduction
- 2 Model
- Specification
- Decidability Results

Synthesis of a reactive system



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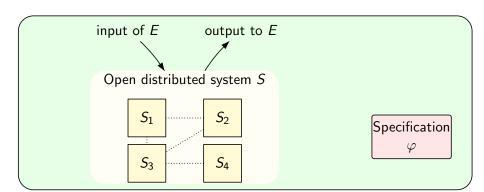


Two problems

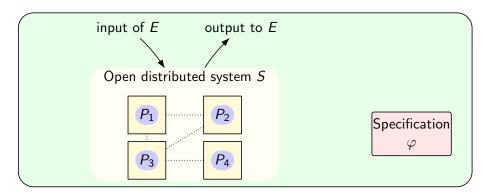
- Decide whether there exists a program st. $P||E \models \varphi$, $\forall E$.
- Synthesis: If so, compute such a program.

For reasonable systems and specifications, the problems are decidable.

Distributed synthesis



Distributed synthesis



Two problems

- Decide the existence of a distributed program such that their joint behavior $P_1||P_2||P_3||P_4||E$ satisfies φ , for all E.
- Synthesis: If it exists, compute such a distributed program.

Distributed synthesis Synchronous or asynchronous semantics?

Synchronous semantics

- At each tick of a global clock, all processes and the environment output their new value
- Introduced in [PnueliRosner90].
- In general undecidable.

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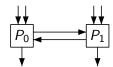


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- Causal memory
- Specification : regular over Mazurkiewicz traces

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Theorem

Synthesis problem is decidable for co-graph dependence alphabets, i.e., for series-parallel systems.

Our model

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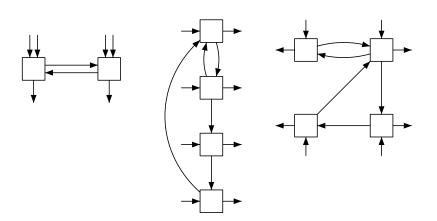
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- Processes evolve asynchronously for local actions (i.e., communications with the environment)
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- Specifications :
 - over partial orders
 - will not restrain communication abilities

Decidability Results

Theorem

Synthesis problem is decidable for strongly-connected architectures

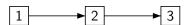


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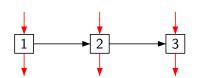
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Architectures

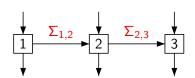
• Communication graph (Proc, E)



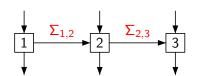
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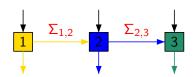
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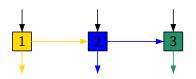
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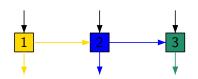
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- $\Sigma = \Gamma \cup \bigcup_{(i,j) \in E} \Sigma_{i,j}$
- For each process i, Σ_i is the set of signals it can send or receive, and $\Sigma_i^c = \operatorname{Out}_i \cup \bigcup_{j,(i,j) \in E} \Sigma_{i,j}$

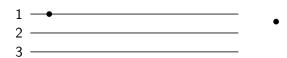


Runs



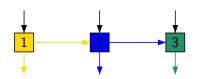
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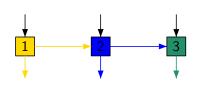
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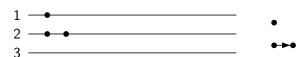
A run is a Mazurkiewicz trace $t = (V, \lambda, \leq)$ over (Σ, D) where $a \ D \ b$ if there is a process that takes part both in a and b



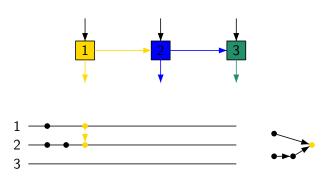
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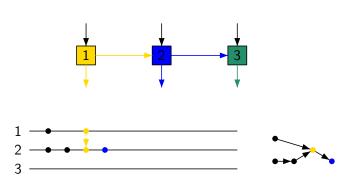




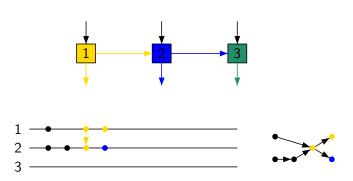
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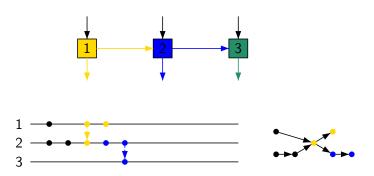
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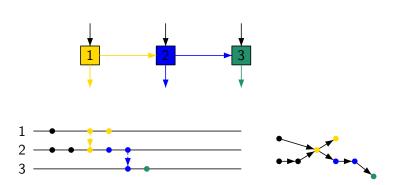
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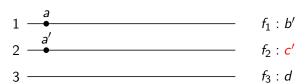
Strategies

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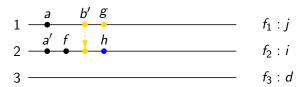
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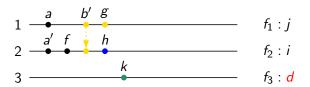
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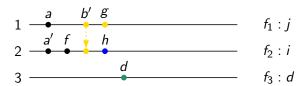
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- A run respects a strategy $f = (f_i)_{i \in Proc}$ (is an f-run) if each event of process i labelled with a controllable action respects the strategy f_i .



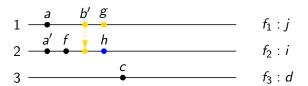
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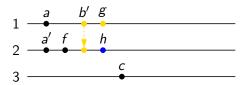
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- A run $t = (V, \lambda, \leq)$ is f-maximal if for each process i either $V_i = \lambda^{-1}(\Sigma_i)$ is infinite, or f_i is undefined on the maximal event of V_i .



The model

Observable runs

Given a run $t = (V, \lambda, \leq)$, we define the observable run by

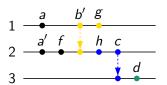
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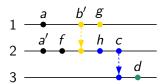


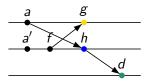
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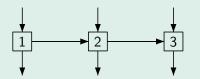
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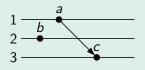
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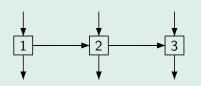
such that every f-maximal f-run t is such that $\pi_{\Gamma}(t) \models \varphi$? If so, compute them

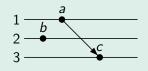
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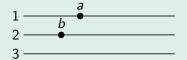
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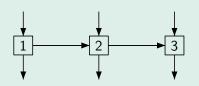


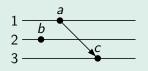


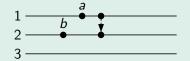


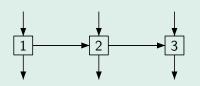


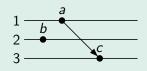


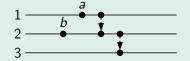


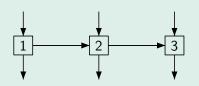


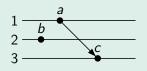


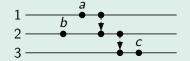


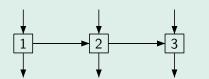


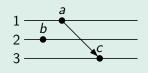


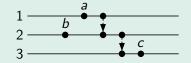


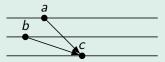


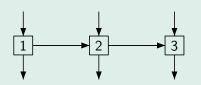


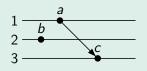


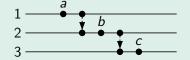


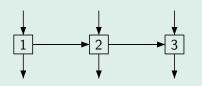


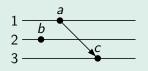


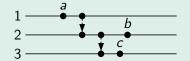


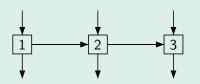


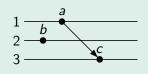


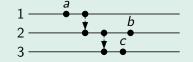


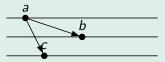










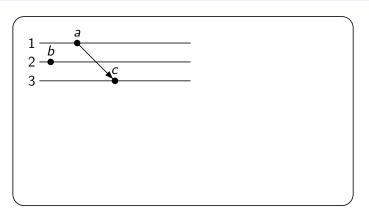


Restrictions on specifications

 Specifications should not discriminate between a partial order and its order extensions

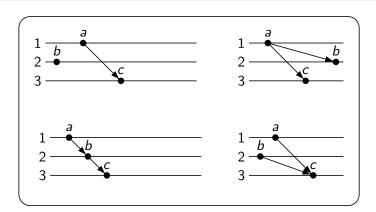
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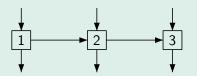
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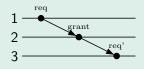


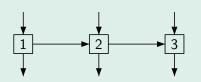
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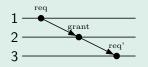
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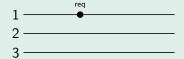


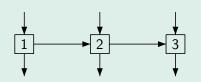


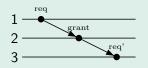




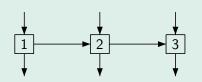


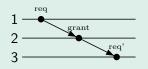


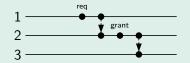


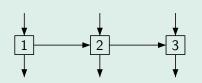


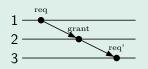


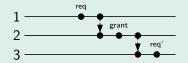


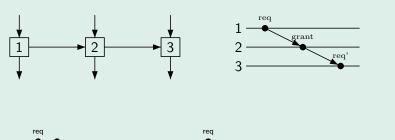


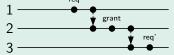


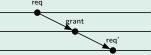


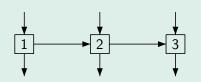


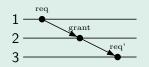


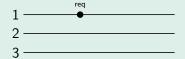


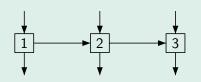


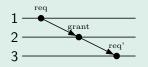




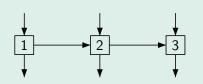


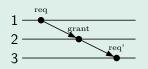


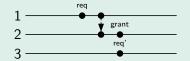


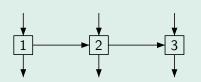


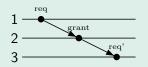


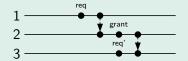


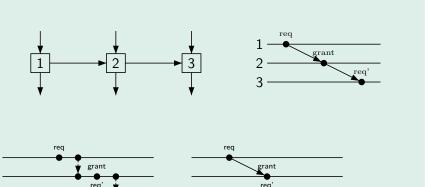










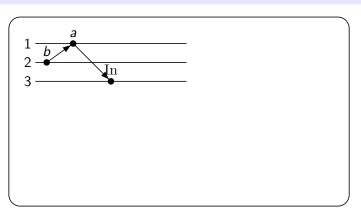


Restrictions on specifications

- Specifications should not discriminate between a partial order and its order extensions
- Specifications should not discriminate between a partial order and its "weakenings"

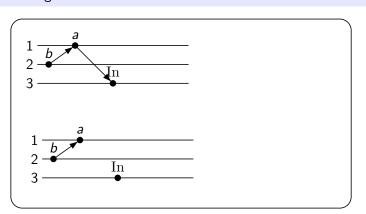
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AlocTL

$$\varphi ::= a \mid \neg a \mid \varphi \lor \varphi \mid \varphi \land \varphi$$
$$\mid X_{i} \varphi \mid \varphi U_{i} \varphi \mid \neg X_{i} \top \mid \varphi \widetilde{U}_{i} \varphi$$
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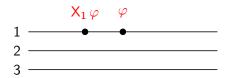
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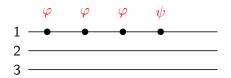
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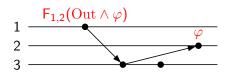
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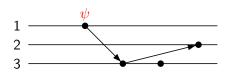
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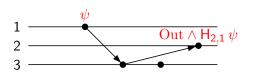
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with $a \in \Gamma$ and $i, j \in \operatorname{Proc}$

Formulae

- $G_1(\text{request} \longrightarrow F_{1,2}(\text{Out} \land \text{grant}))$
- $G_2(grant \longrightarrow (Out \land H_{2,1} request))$

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Theorem

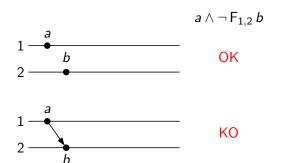
AlocTL is closed under extension and weakening

• $\neg \mathsf{F}_{i,j} \varphi$ forbidden!

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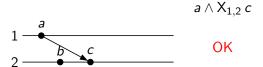


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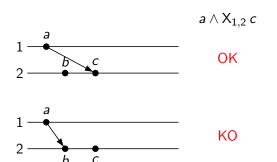


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Specification is not allowed to require concurrency

Closure by weakening

Ensured by $F_{i,j} \wedge \text{Out}$ and $\text{Out} \wedge H_{i,j} \varphi$.

Outline

- Introduction
- 2 Model
- Specification
- 4 Decidability Results

Decidability Results

Theorem

The synthesis problem over singleton architectures is decidable for regular specifications.

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Theorem

The distributed synthesis problem over strongly connected architectures is decidable for ${\rm Aloc}{\rm TL}$ specifications.

Decidability Results

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Theorem

The distributed synthesis problem over strongly connected architectures is decidable for ${\rm Aloc}{\rm TL}$ specifications.

Proof

By reduction to the singleton case.

Strongly connected architectures (2)

Proposition

If there are communication sets $\Sigma_{i,j}$ for $(i,j) \in E$ and a winning distributed strategy on the strongly connected architecture, then there is a winning strategy on the singleton.

Proof

Easy.

Strongly connected architectures

Proposition

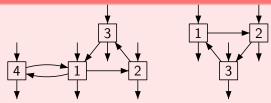
If there is a winning strategy f over the singleton architecture then one can define internal signals sets and a distributed winning strategy for the strongly connected architecture.

Strongly connected architectures

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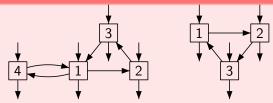
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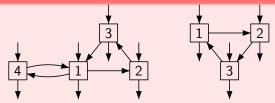
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- The master process will centralize information in order to simulate f and tell other processes which value to output

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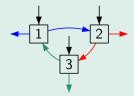


- We select a master process and a cycle.
- The master process will centralize information in order to simulate f and tell other processes which value to output
- Aim: create a run that will be a weakening of some *f*-run over the singleton

Example

Specification: $\operatorname{req}_3 \to \mathsf{F}_{32} (\neg \, \mathsf{Y}_2 \operatorname{alert} \leftrightarrow \operatorname{grant})$

Strategy for the singleton: $f(\sigma) = \text{grant iff } \sigma \text{ contains } \text{req}_3 \text{ but no alert}$



Master collect information by sending a signal Msg through the cycle

1-----

t: 2

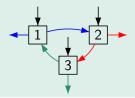
3 ———

t': -

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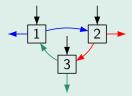


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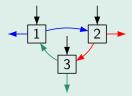
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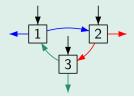


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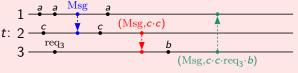
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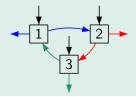


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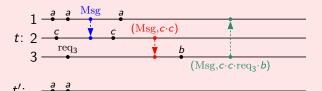
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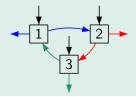
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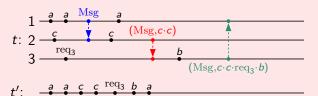
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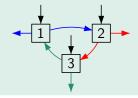
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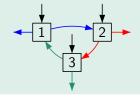
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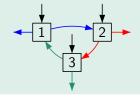
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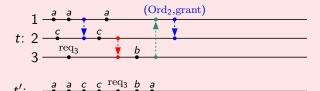
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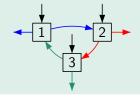
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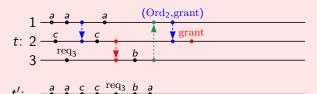
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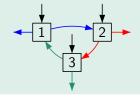
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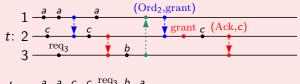
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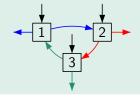
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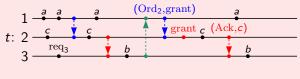
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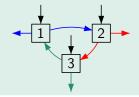


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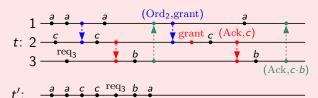
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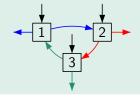
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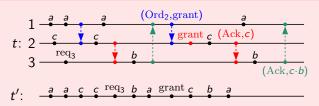
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Strategy for the singleton: $f(\sigma) = \text{grant iff } \sigma \text{ contains req}_3 \text{ but no alert}$



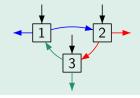
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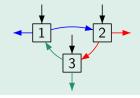
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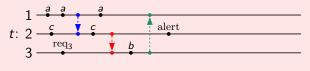
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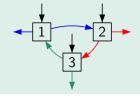
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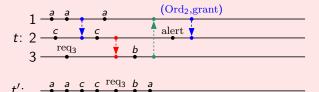
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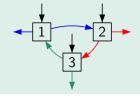
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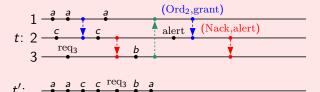
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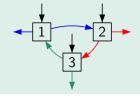
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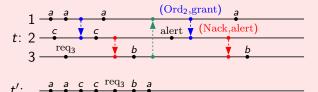
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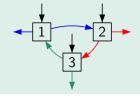
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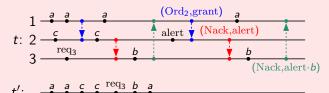
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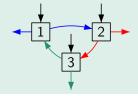
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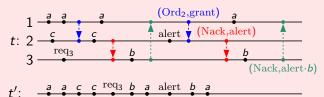
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Corollary

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Conclusion

Then $t' \models \varphi$ and, by closure property $\pi_{\Gamma}(t) \models \varphi$.

Conclusion

- Asynchrony removes undecidability causes
- We have defined a new model of communication
- We have identified a class of decidable architectures
- Hopefully, many more to come!