## TD 12: Petri Net Unfoldings, Pushdown Systems

**Exercise 1** (Comparison). Let us compare the reduction technique based on ample sets with Petri net unfoldings. We shall see that both have advantages and disadvantages over each other.

For a Petri net N, let  $\mathcal{U}(N)$  be its unfolding and  $\mathcal{M}(N)$  be the associated transition system in which, for simplicity, we assume all actions to be invisible, and that the independence relation used for reduction is maximal.

1. First, construct a Petri net N with two transitions a, b such that: (i) the input places of a and b overlap; (ii) a and b are independent in  $\mathcal{M}(N)$ .

In the following, let  $(N_k)_{k\geq 1}$  be a family of 1-safe Petri nets such that for all k, the size of  $N_k$  is  $\mathcal{O}(k)$ .

- 2. Construct a family of nets such that for all k, any complete prefix of  $\mathcal{U}(N_k)$  is at least of size  $2^k$ , but  $red(\mathcal{M}(N_k))$  is of size  $\mathcal{O}(k)$ .
- 3. Construct a family of nets such that for all k,  $red(\mathcal{M}(N_k))$  is at least of size  $2^k$ , but there is a complete prefix of  $\mathcal{U}(N_k)$  of size  $\mathcal{O}(k)$ .

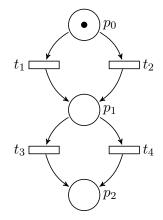
Hint: It suffices to regard nets whose rechability graph is acyclic. For (3), try to construct  $N_k$  from k separate components such that  $\mathcal{U}(N_k)$  is simply the juxtaposition of the unfoldings of the components.

**Exercise 2** (Adequate Partial Orders). A partial order  $\prec$  between events is *adequate* if the three following conditions are verified:

- (a)  $\prec$  is well-founded,
- (b)  $|t| \subsetneq |t'|$  implies  $t \prec t'$ , and
- (c)  $\prec$  is preserved by finite extensions: as in the lecture notes, if  $t \prec t'$  and B(t) = B(t'), and E and E' are two isomorphic extensions of  $\lfloor t \rfloor$  and  $\lfloor t' \rfloor$  with  $\lfloor u \rfloor = \lfloor t \rfloor \oplus E$ and  $|u'| = |t'| \oplus E'$ , then  $u \prec u'$ .

As you can guess, adequate partial orders result in complete unfoldings. (An event e is a cutoff if there exists  $f \prec e$  such that the markings associated with e and f are the same.)

- 1. Show that  $\prec_s$  defined by  $t \prec_s t'$  iff ||t|| < ||t'|| is adequate.
- 2. Construct the finite unfolding of the following Petri net using  $\prec_s$ ; how does the size of this unfolding relate to the number of reachable markings?

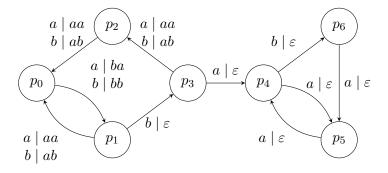


3. Suppose we define an arbitrary total order  $\ll$  on the transitions T of the Petri net, i.e. they are  $t_1 \ll \cdots \ll t_n$ . Given a set S of events and conditions of  $\mathcal{Q}$ ,  $\varphi(S)$  is the sequence  $t_1^{i_1} \cdots t_n^{i_n}$  in  $T^*$  where  $i_j$  is the number of events labeled by  $t_j$  in S. We also note  $\ll$  for the lexicographic order on  $T^*$ .

Show that  $\prec_e$  defined by  $t \prec_e t'$  iff  $|\lfloor t \rfloor| < |\lfloor t' \rfloor|$  or  $|\lfloor t \rfloor| = |\lfloor t' \rfloor|$  and  $\varphi(\lfloor t \rfloor) \ll \varphi(\lfloor t' \rfloor)$  is adequate. Construct the finite unfolding for the previous Petri net using  $\prec_e$ .

4. There might still be examples where  $\prec_e$  performs poorly. One solution would be to use a *total* adequate order; why? Give a 1-safe Petri net that shows that  $\prec_e$  is not total.

**Exercise 3** (Computing  $pre^*(C)$ ). Consider the pushdown system represented below, with stack alphabet  $\Gamma = \{a, b\}$ .



Apply the algorithm described in the lecture notes to compute a  $\mathcal{P}$ -automaton accepting  $pre^*(p_6b^*)$ .

**Exercise 4** (Labelled Pushdown Systems). Let  $\mathcal{P} = (P, \Gamma, \Delta, \Sigma)$  be a labelled pushdown system, i.e. the rules in  $\Delta$  are of the form  $pA \xrightarrow{a} qw$ , where  $p, q \in P$  are control locations,

 $A \in \Gamma$  and  $w \in \Gamma^*$  are stack symbols, and additionally  $a \in \Sigma$  is an *action*. The set of configurations  $Con(\mathcal{P})$  consists of the tuples qw with  $q \in P$  and  $w \in \Gamma^*$ . For two configurations c, c' we write  $c \stackrel{w}{\Rightarrow} c'$ , where  $w \in \Sigma^*$ , if c can be transformed into c' by a sequence of rules whose labels yield w.

Given a regular set of configurations C, it is known how to compute  $pre^*(C) = \{ c \in Con(\mathcal{P}) \mid \exists c' \in C, w \in \Sigma^* : c \stackrel{w}{\Rightarrow} c' \}$ . If C is accepted by an automaton with n states, this takes  $\mathcal{O}(n^2 \cdot |\Delta|)$  time.

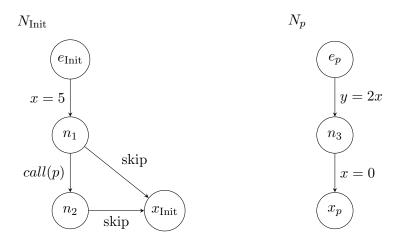
1. Let  $L \subseteq \Sigma^*$  be a regular language and C be a regular set of configurations. We define

 $pre^*[L](C) := \{ c \in Con(\mathcal{P}) \mid \exists c' \in C, w \in L : c \stackrel{w}{\Rightarrow} c' \}.$ 

One can prove that  $pre^*[L](C)$  is regular. Describe how to compute a finite automaton accepting  $pre^*[L](C)$ .

2. Give a bound on the amount of time it takes to compute  $pre^*[L](C)$ .

**Exercise 5** (Data-flow Analysis). We consider a problem from interprocedural data-flow analysis. A program consists of a set *Proc* of procedures that can execute and recursively call one another. The behaviour of each procedure p is described by a flow graph, an example with two procedures is shown below.



Formally, a flow graph for procedure  $p \in Proc$  is a tuple  $G_p = (N_p, A, E_p, e_p, x_p)$ , where

- $N_p$  are the nodes, corresponding to program locations; we denote  $N := \bigcup_{p \in Proc} N_p$ .
- $A = A_I \cup \{ call(p) \mid p \in Proc \}$  are the actions, where  $A_I$  are *internal actions* (such as assignments etc); additionally an action can call some procedure. A is identical for all procedures.

- $E_p \subseteq N_p \times A \times N_p$  are the edges, labelled with actions from A. We denote  $E := \bigcup_{p \in Proc} E_p$ .
- $e_p$  is the *entry point* of procedure p, i.e. when p is called, execution will start at  $e_p$ .
- $x_p$  is the *exit point* of p (without any outgoing edges); when  $x_p$  is reached, p terminates and execution resumes at last call site of p.
- 1. Construct a labelled pushdown system with one single control location that expresses the behaviour of the procedures in *Proc*.

Suppose that the internal actions in  $A_I$  describe assignments to global variables, i.e. they are of the form v := expr, where v is a variable and expr the right-hand-side expression. If v is a variable, then  $D_v \subseteq A_I$  is the set of actions that assign a value to vand  $R_v \subseteq A_I$  the set of actions where v occurs on the right-hand side.

Let  $Init \in Proc$  be an initial procedure and  $n \in N$  a node in the flow graph. We say that variable v is *live* at n if there exists a node n' and an execution that (i) starts at  $e_{Init}$ , (ii) passes n, (iii) finally reaches n' with an action from  $R_v$ , and (iv) there is no assignment to v between n and n' in this execution. (Intuitively, this means that the value that v has at n matters for some execution; this is used in compiler construction to determine whether an optimizing compiler may "forget" the value of v at n.) For instance, in the shown example, the variable x is live at  $n_1$  and  $e_p$ , but not in the other nodes.

- 2. Describe a regular language  $L \subseteq A^*$  that describes the sequences of actions that can happen along such executions between n and n'.
- 3. Describe how, given a variable v, one can compute the set of nodes n such that v is live at n.