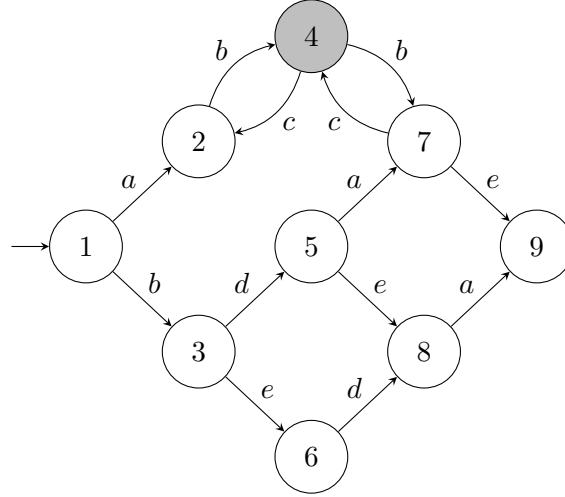


TD 7: Emptiness Test for Büchi Automata, Partial-Order Reduction

Exercise 1. Consider the labeled Kripke structure \mathcal{K} shown below with actions $\{a, b, c, d, e\}$ and one atomic proposition q , where q holds only on state 4.



1. Determine a maximal independence relation I .

(Recall that $I \subseteq A \times A$ is an independence relation for \mathcal{K} if it is irreflexive, symmetric, and for all $(a, b) \in I$ and $s \in S$, if $a, b \in \text{en}(s)$, $s \xrightarrow{a} t$, and $s \xrightarrow{b} u$, then there exists $v \in S$ such that $a \in \text{en}(u)$, $b \in \text{en}(t)$, $t \xrightarrow{b} v$, and $u \xrightarrow{a} v$.)

2. Determine the maximal invisibility set U .

(Recall that U is an invisibility set if for all $a \in U$ and $(s, a, s') \in \rightarrow$, $\nu(s) = \nu(s')$.)

Exercise 2 (Büchi Emptiness Test). Consider an execution of Algorithm 1 on some Büchi automaton $\mathcal{B} = (\Sigma, S, s_0, \delta, F)$.

At each point during the DFS, we define the *search path* as the sequence of visited states for which the DFS call has not yet terminated (in the order in which they are visited), and the *explored graph* of \mathcal{B} as the subgraph containing all visited states and explored transitions. We call an SCC of the *explored graph* *active* if the search path contains at least one of its states. A state is *active* if it is part of an active SCC in the explored graph (it is not necessary for the state itself to be on the search path). The *active graph* is the subgraph of the explored graph induced by the active states.

For all strongly connected component $C \subseteq S$ of \mathcal{B} , we call *root of C* the state of C that is visited first during the DFS, i.e. the node r_C such that $r_C.\text{num} = \min\{s.\text{num} \mid s \in C\}$ at the end of the DFS. We define similarly the root of an SCC in the explored graph.

Algorithm 1 Depth-first-search

1. $nr = 0$;
2. $hash = \{ \}$;
3. $dfs(s_0)$;
4. $exit$;

$dfs(s)$:

1. add s to $hash$;
 2. $nr = nr + 1$;
 3. $s.num = nr$;
 4. **for all** $t \in succ(s)$ **do**
 5. **if** t not in $hash$ **then**
 6. $dfs(t)$
 7. **end if**
 8. **end for**
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1. Show that an inactive SCC in the explored graph is also an SCC of \mathcal{B} .
2. Show that the roots of the SCCs in the active graph are a subsequence $r_1 \dots r_m$ of the search path, and that an activated node s is in the active SCC of r_i if and only if $i < m$ and $r_i.num \leq s.num < r_{i+1}.num$, or $i = m$ and $r_i.num \leq s.num$.
3. Show that Algorithm 2 maintains the following invariants:
 - the stack W contains the sequence $(r_1, C_1) \dots (r_m, C_m)$ where $r_1 \dots r_m$ is the sequence of roots of the active graph, and C_i is the active SCC of r_i ,
 - for all nodes s , $s.active$ is *true* if and only if s is active.
4. Show that Algorithm 2 returns *true* iff the language of the input Büchi automaton is empty, and that in that case, it terminates as soon as the explored graph contains a counterexample.
5. Adapt Algorithm 2 to test emptiness of a generalized Büchi automaton with acceptance sets F_1, \dots, F_n .
6. Compare with the nested DFS algorithm from the lectures.

Algorithm 2 Emptiness Test

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1.  $nr = 0$ ;
2.  $hash = \{ \}$ ;
3.  $W = \{ \}$ ;
4.  $dfs(s_0)$ ;
5. return true;

dfs(s):
1. add  $s$  to hash;
2.  $s.active = true$ ;
3.  $nr = nr + 1$ ;
4.  $s.num = nr$ ;
5. push  $(s, \{s\})$  onto  $W$ ;
6. for all  $t \in succ(s)$  do
7.   if  $t$  not in  $hash$  then
8.      $dfs(t)$ 
9.   else if  $t.active$  then
10.     $D = \{ \}$ ;
11.    repeat
12.      pop  $(u, C)$  from  $W$ ;
13.      if  $u$  is accepting then
14.        return false
15.      end if
16.      merge  $C$  into  $D$ ;
17.    until  $u.num \leq t.num$ ;
18.    push  $(u, D)$  onto  $W$ ;
19.  end if
20. end for
21. if  $s$  is the top root in  $W$  then
22.  pop  $(s, C)$  from  $W$ ;
23.  for all  $t$  in  $C$  do
24.     $t.active = false$ 
25.  end for
26. end if

```
