

Decidability, Introduction Rules, and Automata

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Joint work with Ying Jiang

Proof systems for pushdown systems, CTL...

- ▶ Proofs are certificates (that can be independently rechecked)
- ▶ Use general proof-search engines to solve model-checking problems (Ji's thesis)
- ▶ Use proof theory tools (cut elimination...) to prove properties (decidability...) of pushdown system reachability, CTL...
- ▶ Separate the definition of truth in CTL from algorithms to decide it
- ▶ Unify terminology
- ▶ **New problems and new insight for proof theory**

A problem in proof theory

We have a notion of cut for Natural deduction, one for Sequent calculus...

But given a proof system (a set of deduction rules) can we define a notion of cut?

In Natural deduction

$$\frac{A \quad B}{A \wedge B} \wedge\text{-intro} \qquad \frac{A \wedge B}{A} \wedge\text{-elim}$$

$$\frac{\frac{\frac{\pi_1}{A} \quad \frac{\pi_2}{B}}{A \wedge B} \wedge\text{-intro}}{A} \wedge\text{-elim}$$

reduces to π_1

Introduction rule (in general)

Inference systems on a set S (propositions, sequents, ...)

A well-founded order \prec on S

$$\frac{s_1 \dots s_n}{s'}$$

is an **introduction rule** if $s_1 \prec s'$, ..., $s_n \prec s'$

Example

$$\frac{A \quad B}{A \wedge B} \wedge\text{-intro}$$

$$\frac{A \wedge B}{A} \wedge\text{-elim}$$

Automaton (in general)

An **automaton**: a (finitely branching) inference system containing introduction rules only

Provability decidable: finite search space

An example

$odd \xrightarrow{a} even$

$even \xrightarrow{a} odd$

$even$ final

$$\frac{even(x)}{odd(a(x))}$$

$$\frac{odd(x)}{even(a(x))}$$

$$\overline{even(\varepsilon)}$$

aaa recognized in odd
 $odd(a(a(a(\varepsilon))))$ provable

Any finite state automaton

Cut (in general)

$$\frac{\frac{\dots}{s_1} R_1 \text{ (intro)} \quad \dots \quad \frac{\dots}{s_n} R_n \text{ (intro)}}{s'} R' \text{ (non-intro)}$$

Cut-elimination

π **cut-free**: no cuts in π

cut-elimination: every proof transformed into a cut-free proof

A theorem: last rule (and all the other rules) property

A cut-free proof has introduction rules only

Induction over proof structure

$$\frac{\frac{\pi_1}{s_1} \quad \dots \quad \frac{\pi_n}{s_n}}{s'} R'$$

π_1, \dots, π_n introduction rules only, cut-free: R' introduction rule

Corollary: cut-elimination \longrightarrow automaton \longrightarrow decidability

It's a bit strong, isn't it?

Saturation

$$\frac{r(x)}{q(a(x))} \text{ intro}$$

$$\frac{q(x)}{p(x)} \text{ non-intro}$$

$$\frac{\overline{\overline{\overline{\dots}} r(b(\varepsilon))}}{p(a(b(\varepsilon)))} \begin{array}{l} \text{intro} \\ \text{non-intro} \end{array}$$

No cut-elimination?

Add a (derived) rule

$$\frac{r(x)}{p(a(x))} \text{ intro}$$

If saturation terminates: cut-elimination in the resulting system

An example: Kunth-Bendix saturation

Another example: Finite domain logic

Customize Natural deduction to a specific finite model

$$\frac{}{\Gamma \vdash P(c_{i_1}, \dots, c_{i_m})} \text{ if } \langle c_{i_1}, \dots, c_{i_m} \rangle \in \hat{P}$$

$$\frac{}{\Gamma \vdash \neg P(c_{i_1}, \dots, c_{i_m})} \text{ if } \langle c_{i_1}, \dots, c_{i_m} \rangle \notin \hat{P}$$

$$\frac{\Gamma \vdash (c_1/x)A \quad \dots \quad \Gamma \vdash (c_n/x)A}{\Gamma \vdash \forall x A}$$

Same for \exists -elim rule

B has a proof iff B is valid in \mathcal{M} iff B has a cut-free proof

Cut-elimination \longrightarrow automaton (drop the elimination rules) \longrightarrow decidability

Proof search in this system = model checking

$$\begin{array}{ll} P(c_{i_1}, \dots, c_{i_m}) \hookrightarrow \emptyset \text{ if } \dots & A \vee B \hookrightarrow \{A\} \\ \neg P(c_{i_1}, \dots, c_{i_m}) \hookrightarrow \emptyset \text{ if } \dots & A \vee B \hookrightarrow \{B\} \\ \top \hookrightarrow \emptyset & \forall x A \hookrightarrow \{(c_1/x)A, \dots, (c_n/x)A\} \\ A \wedge B \hookrightarrow \{A, B\} & \exists x A \hookrightarrow \{(c_i/x)A\} \end{array}$$

Another example: (alternating) Pushdown systems

$$\frac{q(x)}{p(a(x))} \text{ pop}$$

$$\frac{q(x)}{p(x)} \text{ neutral}$$

$$\frac{q(a(x))}{p(x)} \text{ push}$$

pop + neutral \longrightarrow pop

pop + push \longrightarrow neutral

Termination of saturation (finite number of possible rules) \longrightarrow
cut-elimination \longrightarrow automaton \longrightarrow decidability

Another example: (constructive) Natural deduction

Undecidable: no hope to have a cut-elimination result

Wait, wait, ... Natural deduction does have cut-elimination, right?

(General) introduction rules and cuts in Natural deduction

Introduction rules, **elimination rules**, and the **axiom rule**

A new type of cut

$$\frac{\frac{P \wedge Q \vdash P \wedge Q}{\text{axiom}}}{P \wedge Q \vdash P} \wedge\text{-elim}$$

All cuts can be eliminated, **except** the axiom-elim cuts

Cut-free: introduction rules as long as the context is empty

$$\frac{\frac{\frac{\dots}{\vdash A_i}}{\vdash A_1 \vee A_2} \vee\text{-intro}}{\vdash \forall x (A_1 \vee A_2)} \forall\text{-intro}$$

Last rule property, Girard's shocking equality

Saturation?

$$\frac{\overline{\Gamma, A \wedge B \vdash A \wedge B} \text{ axiom}}{\Gamma, A \wedge B \vdash A} \wedge\text{-elim}$$

Add a rule (that takes **left-hand** side into account)

$$\overline{\Gamma, A \wedge B \vdash A}$$

But would not terminate, instead

$$\frac{\Gamma, A, B \vdash C}{\Gamma, A \wedge B \vdash C}$$

Sequent calculus

Contraction

But an axiom could be used several times: **contraction**

$$\frac{\Gamma, A, A \vdash C}{\Gamma, A \vdash C}$$

Only introduction rules? No: contraction is not
Not possible anyway (undecidability)

More cuts

$$\frac{\frac{\overline{\Gamma, A \Rightarrow B \vdash A} \quad \overline{\Gamma, A \Rightarrow B, B \vdash G}}{\Gamma, A \Rightarrow B, A \Rightarrow B \vdash G} \Rightarrow\text{-left}}{\Gamma, A \Rightarrow B \vdash G} \text{contraction}$$

and more saturation

$$\frac{\Gamma, A \Rightarrow B \vdash A \quad \Gamma, B \vdash G}{\Gamma, A \Rightarrow B \vdash G} \text{contr}\Rightarrow\text{-left}$$

Kleene style Sequent calculus, but still not an introduction rule

More cuts

$$\frac{\frac{\Gamma, (C \Rightarrow D) \Rightarrow B, C \vdash D}{\Gamma, (C \Rightarrow D) \Rightarrow B \vdash C \Rightarrow D} \Rightarrow\text{-right} \quad \Gamma, B \vdash G}{\Gamma, (C \Rightarrow D) \Rightarrow B \vdash G} \text{contr-}\Rightarrow\text{-left}$$

and more saturation

$$\frac{\Gamma, (C \Rightarrow D) \Rightarrow B, C \vdash D \quad \Gamma, B \vdash G}{\Gamma, (C \Rightarrow D) \Rightarrow B \vdash G}$$

that simplifies to

$$\frac{\Gamma, D \Rightarrow B, C \vdash D \quad \Gamma, B \vdash G}{\Gamma, (C \Rightarrow D) \Rightarrow B \vdash G}$$

Dyckhoff, *et al.* style Sequent calculus

Decidability

Of **larger and larger** fragments

- ▶ Natural deduction and Gentzen style Sequent calculus: no negative connective and quantifier
- ▶ Kleene style: no negative and \Rightarrow , \forall
- ▶ Dyckhoff, *et al.* style: all connectives, shallow universal and existential quantifiers negative existential quantifiers

Conclusion

General notion of **introduction rule**, **automaton**, **cut**, **cut-elimination** beyond proof theory, automata theory...

Decidability results

The study of inference per se