

# Modelling and verifying privacy-type properties of electronic voting protocols

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# Electronic voting

## Advantages:

- **Convenient**,
- **Efficient** facilities for tallying votes.



## Drawbacks:

- Risk of **large-scale** and **undetectable** fraud,
- Such protocols are extremely **error-prone**.

*"A 15-year-old in a garage could manufacture smart cards and sell them on the Internet that would allow for multiple votes"*

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Possible issue: **formal methods**

abstract analysis of the protocol against formally-stated properties

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# Example: Fujioka *et al.* protocol (1992)

## First Phase:

the voter gets a “token” from the administrator.

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2.  $A \rightarrow V$  :  $\text{sign}(\text{blind}(\text{commit}(\text{vote}, r), b), A)$

→ to ensure **privacy**, **blind** signatures are used

## Voting phase:

3.  $V \rightarrow C$  :  $\text{sign}(\text{commit}(\text{vote}, r), A)$
4.  $C \rightarrow$  :  $l, \text{sign}(\text{commit}(\text{vote}, r), A)$

## Counting phase:

5.  $V \rightarrow C$  :  $l, r$
6.  $C$  publishes the outcome of the vote

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# Privacy-type security properties

**Privacy:** the fact that a particular voted in a particular way is not revealed to anyone



**Receipt-freeness:** a voter cannot prove that she voted in a certain way (this is important to protect voters from coercion)

**Coercion-resistance:** same as receipt-freeness, but the coercer interacts with the voter during the protocol, (*e.g.* by preparing messages)

# Summary

## Observations:

- Definitions of security properties are often **insufficiently precise**
- **No clear distinction** between receipt-freeness and coercion-resistance

## Goal:

- 1 Propose “**formal methods**” definitions of privacy-type properties,
- 2 Design **automatic** procedures to verify them.

## Difficulties:

- **equivalence** based-security properties are harder than reachability properties (e.g. secrecy, authentication),
- electronic voting protocols are often **more complex** than authentication protocols,
- **less classical** cryptographic primitives (e.g. blind signature).



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## Modelling:

- **Formalisation** of privacy, receipt-freeness and coercion-resistance as some kind of observational **equivalence** in the **applied pi-calculus**,
- Coercion-Resistance  $\Rightarrow$  Receipt-Freeness  $\Rightarrow$  Privacy,

## Case Studies:

- Fujioka *et al.*'92 – commitment and blind signature,
- Okamoto'96 – trap-door bit commitment and blind signature,
- Lee *et al.*'03 – re-encryption and designated verifier proof of re-encryption.

## Verification: How to check such privacy-type properties?

- by using an existing tool (e.g. ProVerif)
- by developing **new techniques** (symbolic bisimulation)

# Results and Work in Progress

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- 2 Applied  $\pi$ -calculus
- 3 Formalisation of Privacy-type Properties (Privacy, Receipt-Freeness)
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# Motivation for using the applied $\pi$ -calculus

Applied pi-calculus: [Abadi & Fournet, 01]

basic programming language with constructs for **concurrency** and **communication**

- based on the  $\pi$ -calculus [Milner *et al.*, 92]
- in some ways similar to the spi-calculus [Abadi & Gordon, 98]

Advantages:

- allows us to model **less classical** cryptographic **primitives**
- both **reachability** and **equivalence-based** specification of properties
- **automated proofs** using ProVerif tool [Blanchet]
- **powerful proof techniques** for hand proofs
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# The applied $\pi$ -calculus on an example

## Syntax:

- Equational theory:  $dec(enc(x, y), y) = x$
- Process:

$$P = \nu s, k. (\text{out}(c_1, enc(s, k)) \mid \text{in}(c_1, y). \text{out}(c_2, dec(y, k))).$$

## Semantics:

- Operational semantics  $\rightarrow$ : closed by structural equivalence ( $\equiv$ ) and application of evaluation contexts such that

Comm	$\text{out}(a, x).P \mid \text{in}(a, x).Q \rightarrow P \mid Q$
Then	if $M = M$ then $P$ else $Q \rightarrow P$
Else	if $M = N$ then $P$ else $Q \rightarrow Q$ ( $M \neq_E N$ )

Example:  $P \rightarrow \nu s, k. \text{out}(c_2, s)$

- Labeled operational semantics  $\xrightarrow{\alpha}$

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## Observational equivalence ( $\approx$ )

The largest symmetric relation  $\mathcal{R}$  on processes such that  $A \mathcal{R} B$  implies

- 1 if  $A \Downarrow a$ , then  $B \Downarrow a$ ,
- 2 if  $A \rightarrow^* A'$ , then  $B \rightarrow^* B'$  and  $A' \mathcal{R} B'$  for some  $B'$ ,
- 3  $C[A] \mathcal{R} C[B]$  for all closing evaluation contexts  $C[\ ]$ .

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## Definition (Voting process)

$$VP \equiv \nu \tilde{n}. (V\sigma_1 \mid \cdots \mid V\sigma_n \mid A_1 \mid \cdots \mid A_m)$$

- $V\sigma_i$ : voter processes and  $v \in \text{dom}(\sigma_i)$  refers to the **value of the vote**
- $A_j$ : election authorities which are required to be **honest**,
- $\tilde{n}$ : channel names

$\hookrightarrow S$  is a context which is as  $VP$  but has a hole instead of two of the  $V\sigma_i$



## Example: Fujioka *et al.* (1992)

### Main Process

process

```
(* private channels *)
ν. privCh; ν. pkaCh1; ν. pkaCh2; ν. skaCh;
ν. skvaCh; ν. skvbCh;
(* administrators *)
(processK | processA | processA | processC | processC |
(* voters *)
(let skvCh = skvaCh in let v = a in processV) |
(let skvCh = skvbCh in let v = b in processV) )
```

## Example: Fujioka *et al.* (1992)

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let processV =
  (* his private key *)
  in(skVCh,skv); let hostv = host(pk(skV)) in
  (* public keys of the administrator *)
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  v. blinder; v. r; let committedvote = commit(v,r) in
  let blindedcommittedvote=blind(committedvote,blinder) in
  out(ch,(hostv,sign(blindedcommittedvote,skV)));
  in(ch,m2);
  let result = checksign(m2,pubka) in
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  phase 1;
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# Formalisation of privacy

Classically modeled as **observational equivalences** between **two slightly different processes**  $P_1$  and  $P_2$ , but

- changing the **identity** does not work, as **identities are revealed**
- changing the **vote** does not work, as the **votes are revealed** at the end

Solution:

↔ consider 2 honest voters and **swap** their votes

A voting protocol respects **privacy** if

$$S[V_A\{a/v\} \mid V_B\{b/v\}] \approx S[V_A\{b/v\} \mid V_B\{a/v\}].$$

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## Some Examples

$$S[V_A\{^a/v\} \mid V_B\{^b/v\}] \approx S[V_A\{^b/v\} \mid V_B\{^a/v\}]$$

Naive vote protocol (version 1)

$$V \rightarrow S : \{v\}_{\text{pub}(S)}$$

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What about privacy?

- **deterministic** encryption: **NOT OK**
- **probabilistic** encryption: **OK**

## Leaking secrets to the coercer

To model **receipt-freeness** we need to specify that a coerced voter cooperates with the coercer by **leaking secrets** on a channel  $ch$

We denote by  $V^{ch}$  the process built from the process  $V$  as follows:

- $0^{ch} \hat{=} 0$ ,
- $(P \mid Q)^{ch} \hat{=} P^{ch} \mid Q^{ch}$ ,
- $(\nu n.P)^{ch} \hat{=} \nu n.out(ch, n).P^{ch}$ ,
- $(in(u, x).P)^{ch} \hat{=} in(u, x).out(ch, x).P^{ch}$ ,
- $(out(u, M).P)^{ch} \hat{=} out(u, M).P^{ch}$ ,
- ...

We denote by  $V \setminus out(ch, \cdot) \hat{=} \nu ch.(V \mid !in(ch, x))$ .

## Definition (Receipt-freeness)

A voting protocol is **receipt-free** if there exists a process  $V'$ , satisfying

- $V' \setminus \text{out}(chc, \cdot) \approx V_A\{^a/v\}$ ,
- $S[V_A\{^c/v\}^{chc} \mid V_B\{^a/v\}] \approx S[V' \mid V_B\{^c/v\}]$ .

Intuitively, there exists a process  $V'$  which

- does **vote a**,
- **leaks** (possibly fake) **secrets** to the coercer,
- and makes the coercer **believe he voted c**

# Summary

**Coersion-Resistance** is defined in a similar way (the voter has to use the outputs provided by the coercer)

## Lemma

Let  $VP$  be a voting protocol. We have formally shown that:  $VP$  is **coercion-resistant**  $\implies VP$  is **receipt-free**  $\implies VP$  respects **privacy**.

**Case Study (1):** Fujioka *et al.*

- We have established **privacy**  
 $\hookrightarrow$  holds even if the **authorities** are **corrupt**
- This protocol is not **receipt-free**  
 $\hookrightarrow$  the random numbers for **blinding** and **commitment** can be used as a receipt

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# An existing tool (ProVerif)

## Labeled bisimilarity ( $\approx_l$ )

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This relation is in general **undecidable**. Why?

- unfolding tree is **infinite** in depth
- unfolding tree is **infinitely branching** (because of inputs)
- equational theories may be **complex**

Tool: Proverif

→ Obviously, the procedure is **not** complete.

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# Drawbacks of ProVerif

Proverif is not able to establish privacy for the naive vote protocol

$$\{a\}_{\text{pub}(S)} \mid \{b\}_{\text{pub}(S)} \approx \{b\}_{\text{pub}(S)} \mid \{a\}_{\text{pub}(S)}$$

... and more generally for any electronic voting protocols.

Why?

- ProVerif works on **biprocesses** (processes having the same structure).

$$P \approx Q \quad \Leftrightarrow \quad \text{let bool} = \text{choice}[\text{true}, \text{false}] \text{ in} \\ \text{if bool} = \text{true} \text{ then } P \text{ else } Q$$

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$$V_A\{a/v\} \mid V_B\{b/v\} \approx V_A\{b/v\} \mid V_B\{a/v\}$$

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Second Phase

$$V_A\{a/v\} \mid V_B\{b/v\} \approx V_A\{b/v\} \mid V_B\{a/v\}$$

# How can we improve ProVerif?

→ with Mark Ryan and Ben Smith (University of Birmingham)

$$V_A\{^a/v\} \mid V_B\{^b/v\} \approx V_A\{^b/v\} \mid V_B\{^a/v\}$$

where  $V_X = V_X^1; \text{phase1}; V_X^2$

## Conjecture

To establish the equivalence, it may be sufficient to show that

- $V_A^1\{^a/v\} \mid V_B^1\{^b/v\} \approx V_A^1\{^b/v\} \mid V_B^1\{^a/v\}$ , (1<sup>st</sup> phase)
- for all interleaving  $l_1$  of  $V_A^1\{^a/v\} \mid V_B^1\{^b/v\}$ , there exists an interleaving  $l_2$  of  $V_A^1\{^b/v\} \mid V_B^1\{^a/v\}$  such that (2<sup>nd</sup> phase)

$$l_1; \text{phase1}; (V_A^2\{^a/v\} \mid V_B^2\{^b/v\}) \approx l_2; \text{phase1}; (V_B^2\{^a/v\} \mid V_A^2\{^b/v\})$$

and vice-versa,

- and some **additional** assumptions.



# Can we do better than ProVerif?

→ with Steve Kremer (LSV) and Mark Ryan (University of Birmingham)

Our Goal:

to do better than Proverif in the context of a **bounded** number of sessions

- **Infinite depth:**  
↔ we restrict to consider processes without replication.
- **Infinite branching:**  
↔ define a notion of **symbolic** processes and **symbolic** bisimulation

# Symbolic Bisimulation

Concrete Side:

$$\nu s, k.(\text{in}(c, x); P \mid \{\{s\}_k / y\}) \xrightarrow{\text{in}(c, m_1)} \nu s, k.(P\{m_1 / x\} \mid \{\{s\}_k / y\})$$

Symbolic Side:

$$(\nu s, k.(\text{in}(c, x); P \mid \{\{s\}_k / y\}); C) \xrightarrow{\text{in}(c, x)} (\nu s, k.(P \mid \{\{s\}_k / y\}); C \cup \{\nu s, k.\{\{s\}_k / y\} \Vdash x\})$$

## Definition

Symbolic bisimulation  $\approx_{\text{symbol}}$  is the largest symmetric relation  $\mathcal{R}$  such that  $(A; C_A) \mathcal{R} (B; C_B)$  implies

- $C_A$  and  $C_B$  are **E-equivalent**,
- if  $(A; C_A) \rightarrow_s (A'; C'_A)$  with  $\text{Sol}_E(C'_A) \neq \emptyset$  then there exists  $(B'; C'_B)$  such that  $(B; C_B) \rightarrow_s^* (B'; C'_B)$  and  $(A'; C'_A) \mathcal{R} (B'; C'_B)$
- if  $(A; C_A) \xrightarrow{\alpha}_s (A'; C'_A) \dots$

# Symbolic Bisimulation

Concrete Side:

$$\nu s, k.(\text{in}(c, x); P \mid \{\{s\}_k / y\}) \xrightarrow{\text{in}(c, m_1)} \nu s, k.(P\{m_1 / x\} \mid \{\{s\}_k / y\})$$

Symbolic Side:

$$\begin{aligned} (\nu s, k.(\text{in}(c, x); P \mid \{\{s\}_k / y\}) ; \mathcal{C}) &\xrightarrow{\text{in}(c, x)} \\ (\nu s, k.(P \mid \{\{s\}_k / y\}) ; \mathcal{C} \cup \{\nu s, k.\{\{s\}_k / y\} \Vdash x\}) & \end{aligned}$$

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- if  $(A ; \mathcal{C}_A) \rightarrow_s (A' ; \mathcal{C}'_A)$  with  $\text{Sol}_E(\mathcal{C}'_A) \neq \emptyset$  then there exists  $(B' ; \mathcal{C}'_B)$  such that  $(B ; \mathcal{C}_B) \rightarrow_s^* (B' ; \mathcal{C}'_B)$  and  $(A' ; \mathcal{C}'_A) \mathcal{R} (B' ; \mathcal{C}'_B)$
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# Symbolic Bisimulation

Concrete Side:

$$\nu s, k. (\text{in}(c, x); P \mid \{\{s\}_k / y\}) \xrightarrow{\text{in}(c, m_1)} \nu s, k. (P\{m_1 / x\} \mid \{\{s\}_k / y\})$$

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## Definition

Symbolic bisimulation  $\approx_{\text{symp}}$  is the largest symmetric relation  $\mathcal{R}$  such that  $(A; \mathcal{C}_A) \mathcal{R} (B; \mathcal{C}_B)$  implies

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## Conjecture

Let  $A$  and  $B$  be two processes. We have that

$$(A ; \emptyset) \approx_{\text{symp}} (B ; \emptyset) \implies A \approx_{\ell} B$$

Sources of Incompleteness

$\hookrightarrow$  due to the fact that the instantiation of an input variable is **postponed** until the moment it is actually used

Example:  $P_1 \approx_{\ell} Q_1$  whereas  $(P_1 ; \emptyset) \not\approx_{\text{symp}} (Q_1 ; \emptyset)$ .

$$\begin{aligned} P_1 &= \nu c_1. \text{in}(c_2, x). (\text{out}(c_1, b) \mid \text{in}(c_1, y) \mid \text{if } x = a \text{ then } \text{in}(c_1, z). \text{out}(c_2, a)) \\ Q_1 &= \nu c_1. \text{in}(c_2, x). (\text{out}(c_1, b) \mid \text{in}(c_1, y) \mid \text{in}(c_1, z). \text{if } x = a \text{ then } \text{out}(c_2, a)) \end{aligned}$$

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# Conclusion and Future Works

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- First **formal definitions** of receipt-freeness and coercion-resistance
- Coercion-Resistance  $\Rightarrow$  Receipt-Freeness  $\Rightarrow$  Privacy,
- 3 Case studies giving interesting insights

## Current Works:

- An automatic procedure based on ProVerif
- A symbolic bisimulation for the applied pi calculus

## Future Works:

- to **design a procedure** to solve our constraint systems for a class of equational theory as large as possible
- to implement a **tool** based on this approach,
- **other properties** based on *not being able to prove* (abuse freeness)



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