

# Probabilities in Timed Automata

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Based on joint works with Christel Baier (Dresden, Germany), Nathalie Bertrand (Rennes, France), Thomas Brihaye (Mons, Belgium), Marcus Größer (Dresden, Germany) and Nicolas Markey (Cachan, France)

# Outline

1. Introduction
2. A probabilistic semantics for timed automata
3. Solving the qualitative model-checking problem
4. Towards solutions to the quantitative model-checking problem
5. Conclusion

# Motivations

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Propose an alternative semantics to timed automata that measures how likely properties are satisfied.

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- Propose a new timed and probabilistic model

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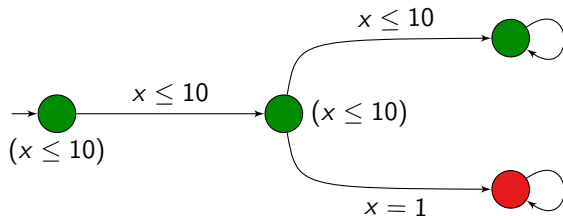
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### → Propose a new timed and probabilistic model

- Related models include continuous-time Markov chains, but also probabilistic timed automata.



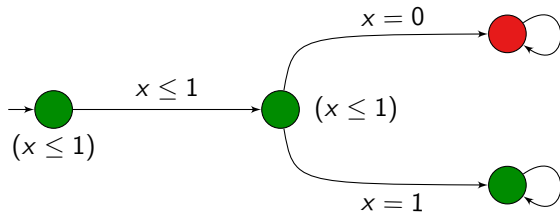
# Initial example



**Intuition:** from the initial state,

this automaton *almost-surely* satisfies “G green”

## A maybe less intuitive example



Does it *almost-surely* satisfy “G green”?

# Outline

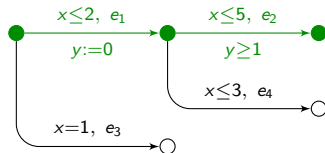
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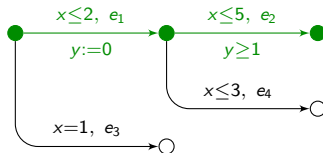
- $\pi(s \xrightarrow{e_1} \dots \xrightarrow{e_n})$ : symbolic path from  $s$  firing edges  $e_1, \dots, e_n$
- Example:



$$\pi(s_0 \xrightarrow{e_1} \xrightarrow{e_2}) = \{s_0 \xrightarrow{\tau_1, e_1} s_1 \xrightarrow{\tau_2, e_2} s_2 \mid \tau_1 \leq 2, \tau_1 + \tau_2 \leq 5, \tau_2 \geq 1\}$$

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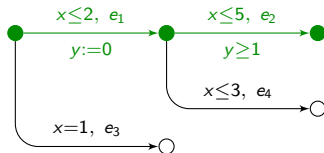
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From state  $s_0$ :

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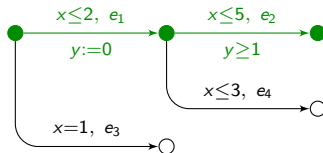
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From state  $s_0$ :

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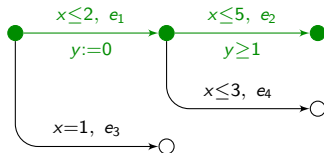
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From state  $s_0$ :

- randomly choose a delay
- then randomly select an edge
- then continue

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Symbolic path:  $\pi(s \xrightarrow{e_1} \dots \xrightarrow{e_n}) = \{s \xrightarrow{\tau_1, e_1} s_1 \dots \xrightarrow{\tau_n, e_n} s_n\}$

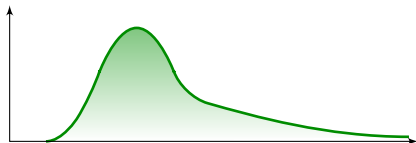
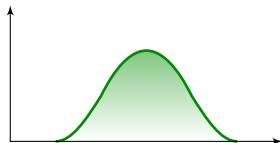
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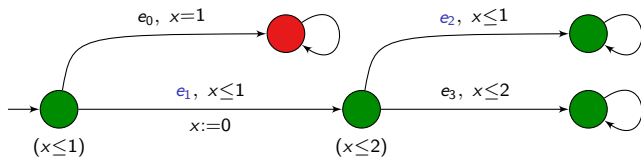
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- Property:  $\mathbb{P}$  is a probability measure over sets of infinite runs
- Example:

$$\bullet \text{Zeno}(s) = \bigcup_{M \in \mathbb{N}} \bigcap_{n \in \mathbb{N}} \bigcup_{(e_1, \dots, e_n) \in E^n} \text{Cyl}(\pi_{\sum_i \tau_i \leq M}(s \xrightarrow{e_1} \dots \xrightarrow{e_n}))$$

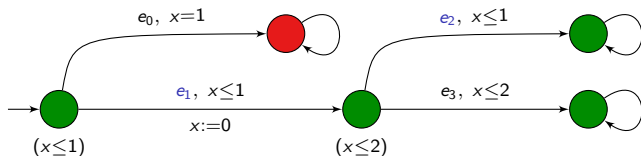
# An example of computation (with uniform distributions)



The probability of the symbolic path  $\pi(s_0 \xrightarrow{e_1} \xrightarrow{e_2} )$  is  $\frac{1}{4}$ .



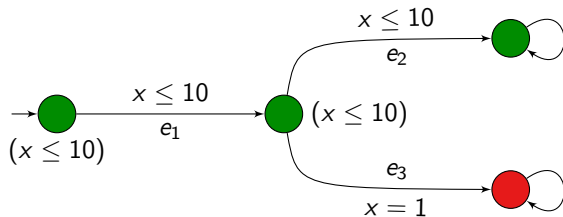
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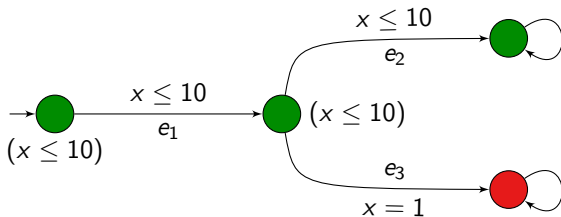
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$$\begin{aligned}
 \mathbb{P}(\pi(s_0 \xrightarrow{e_1} \xrightarrow{e_2} )) &= \int_0^1 \mathbb{P}(\pi(s_1 \xrightarrow{e_2} )) d\mu_{s_0}(t) + \int_1^1 \frac{\mathbb{P}(\pi(s_1 \xrightarrow{e_2} ))}{2} d\mu_{s_0}(t) \\
 &= \int_0^1 \int_0^1 \left( \frac{\mathbb{P}(\pi(s_2))}{2} d\mu_{s_1}(u) \right) d\mu_{s_0}(t) \\
 &= \int_0^1 \int_0^1 \left( \frac{1}{2} \frac{du}{2} \right) dt = \frac{1}{4}
 \end{aligned}$$

## Back to the first example

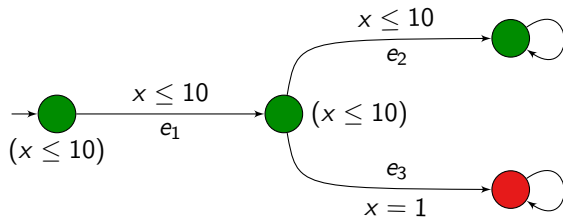


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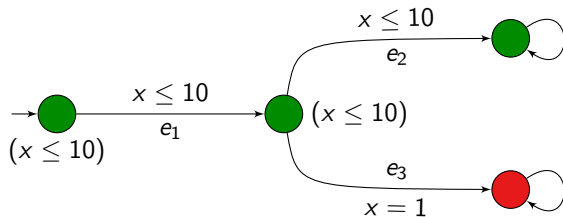
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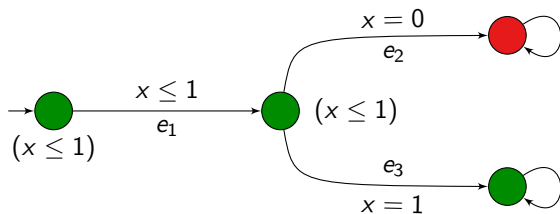
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- $\mathbb{P}(\pi(s_0 \xrightarrow{e_1} \xrightarrow{e_3} )) = 0$

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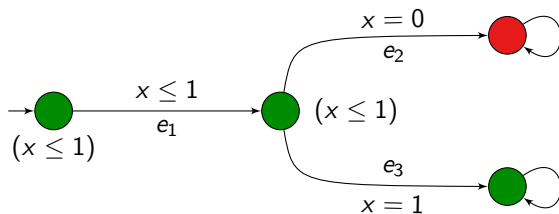


- $\mathbb{P}(\pi(s_0 \xrightarrow{e_1} e_2 \rightarrow )) = 1$
- $\mathbb{P}(\pi(s_0 \xrightarrow{e_1} e_3 \rightarrow )) = 0$
- $\mathbb{P}(\mathbf{G} \text{ green}) = 1$

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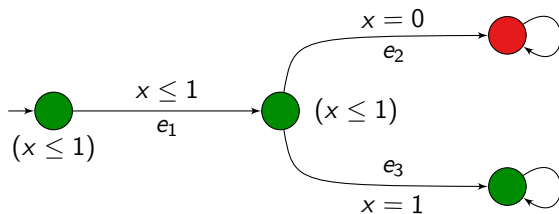


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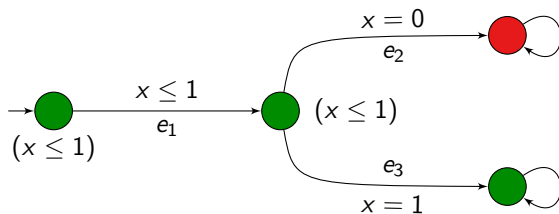
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# Almost-sure satisfaction

If  $\varphi$  is an LTL (or  $\omega$ -regular) property,

$$s \models \varphi \stackrel{\text{def}}{\iff} \underbrace{\mathbb{P}(\{\varrho \in \text{Runs}(s) \mid \varrho \models \varphi\})}_{\stackrel{\text{def}}{=} \mathbb{P}(s \models \varphi)} = 1$$

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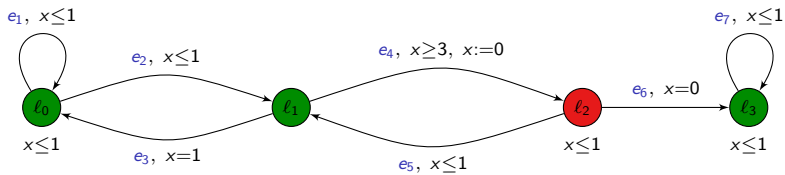
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Qualitative model-checking question:  $s \models \varphi$ ?

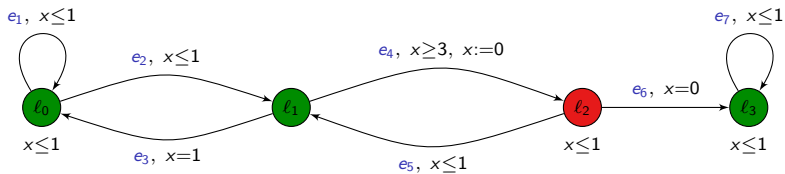
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## An example

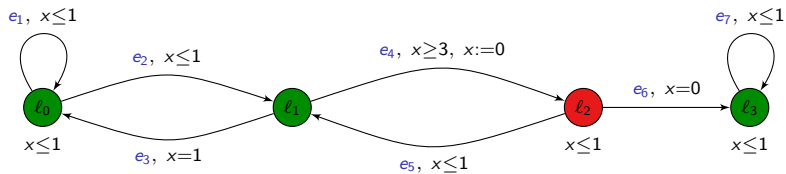


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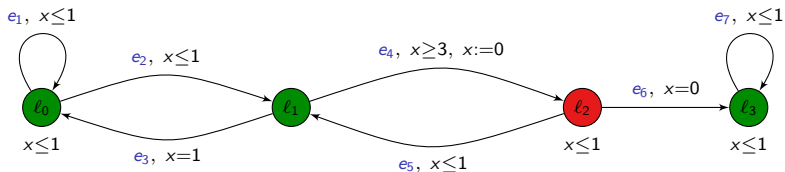
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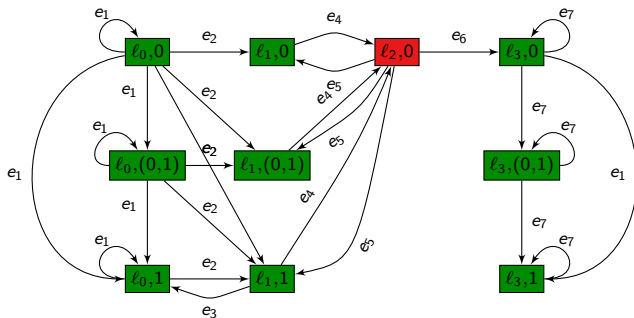


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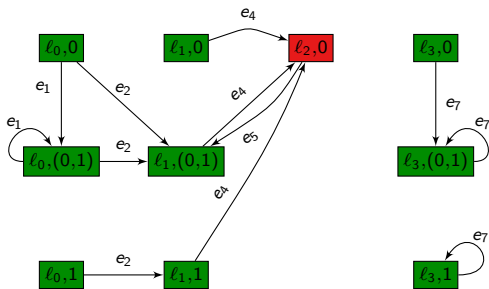
Indeed, almost surely, paths are of the form  $e_1^* e_2 (e_4 e_5)^\omega$



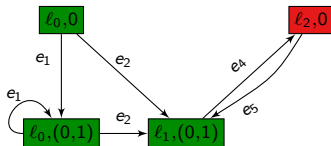
# The classical region automaton



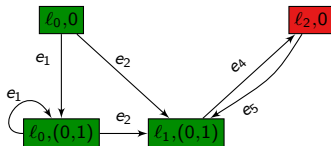
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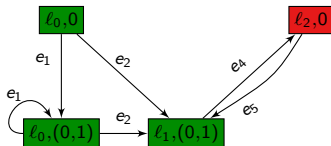


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## Theorem

For **single-clock** timed automata,

$$\mathcal{A} \approx \varphi \quad \text{iff} \quad \mathbb{P}(MC(\mathcal{A}) \models \varphi) = 1$$

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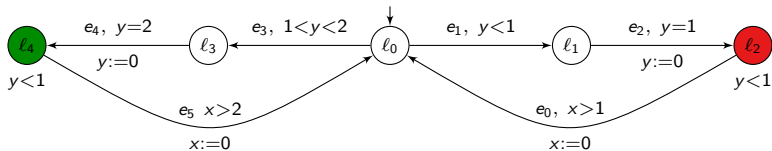
- **Complexity:**

- size of single-clock region automata = polynomial [LMS04]
- apply result of [CSS03] to the finite Markov chain

- **Correctness:** the proof is rather involved

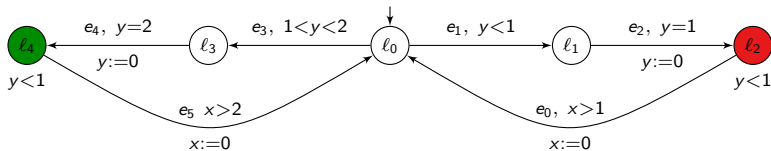
- requires the definition of a topology over the set of paths
- notions of largeness (for proba 1) and meagerness (for proba 0)
- link between probabilities and topology thanks to the topological games called **Banach-Mazur games**

# An example with two clocks



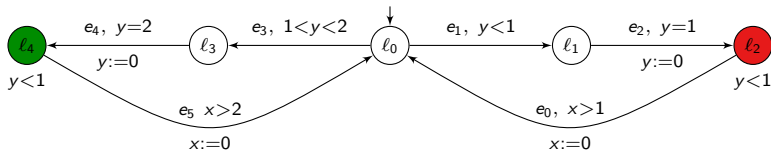


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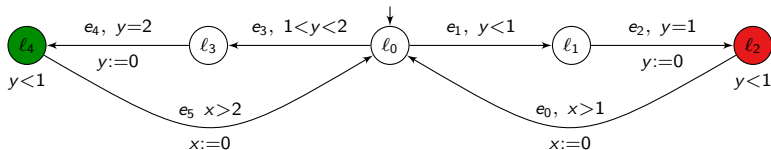
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- There is a *strange convergence phenomenon*: along an execution, if  $\delta_i > 0$  is the delay in location  $l_4$ , then we have that  $\sum_i \delta_i \leq 1$

## A note on Zeno behaviours

- The set of Zeno behaviours is measurable:

$$\text{Zeno}(s) = \bigcup_{M \in \mathbb{N}} \bigcap_{n \in \mathbb{N}} \bigcup_{(e_1, \dots, e_n) \in E^n} \text{Cyl}(\pi(s \xrightarrow{e_1} \dots \xrightarrow{e_n} ))$$

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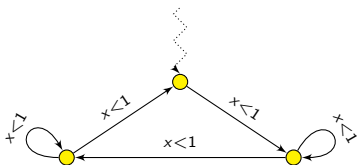
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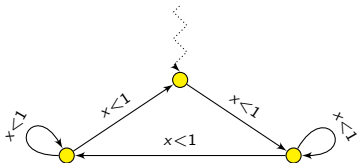


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- an interesting notion of non-Zeno timed automata

$$x \leq 1, x := 0$$



# Outline

1. Introduction
2. A probabilistic semantics for timed automata
3. Solving the qualitative model-checking problem
4. Towards solutions to the quantitative model-checking problem
5. Conclusion



# Quantitative model-checking

How likely an automaton will satisfy a property?

*I.e.*, what is the value  $\mathbb{P}(s \models \varphi)$ ?

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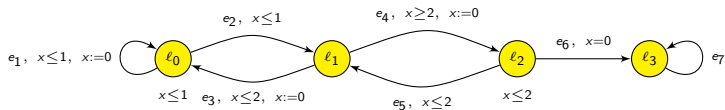
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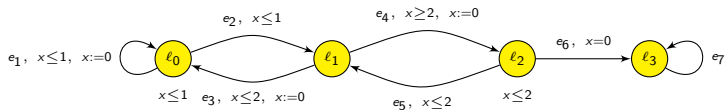
“Given  $\mathcal{A}$ ,  $\varphi$ ,  $c \in \mathbb{Q}$ , and  $\sim \in \{<, \leq, =, \geq, >\}$ ,  
does  $\mathbb{P}(s_0 \models \varphi) \sim c$  in  $\mathcal{A}$ ?”

# An example



- + distributions  $\mu_s: t \mapsto e^{-t}$  when  $I(s) = \mathbb{R}_+$   
 $\mu_s$  uniform distribution when  $I(s)$  is bounded
- + uniform weights on transitions

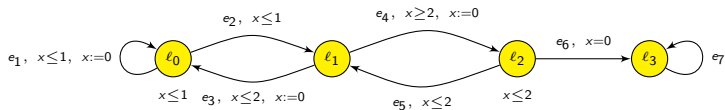
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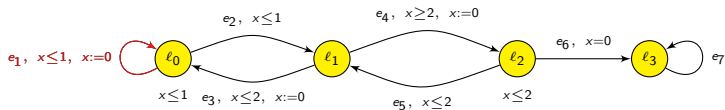


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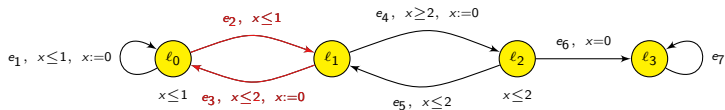


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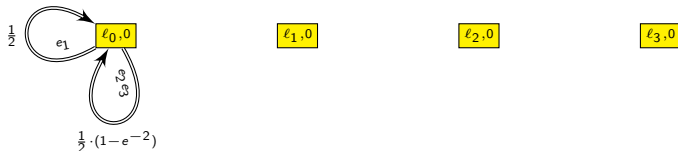


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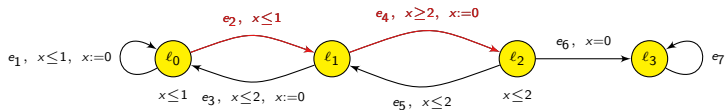


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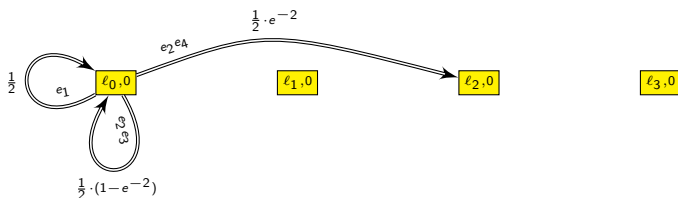


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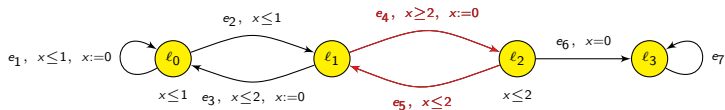
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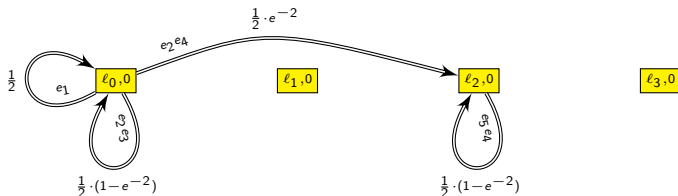


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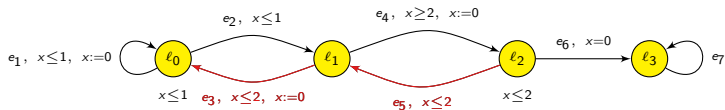


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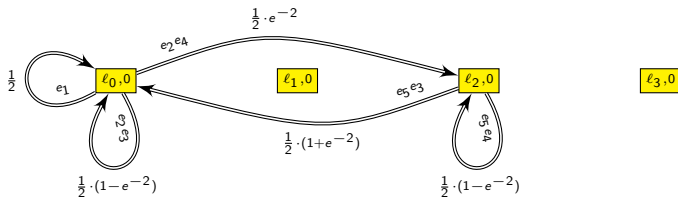


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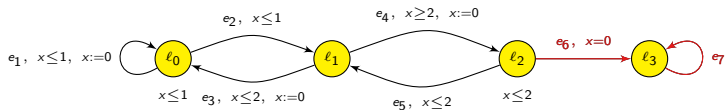
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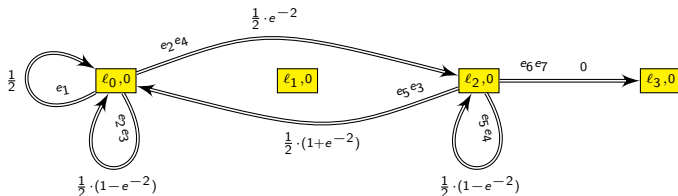


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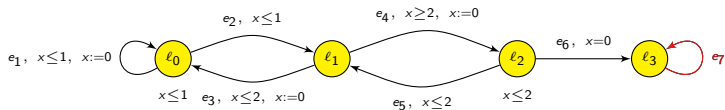
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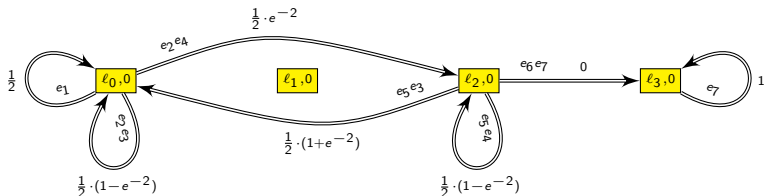


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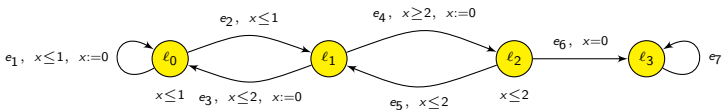
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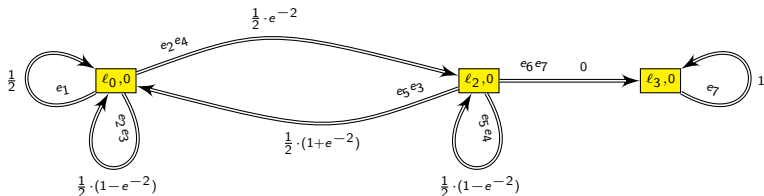


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Under some hypotheses, for single-clock automaton  $\mathcal{A}$  and property  $\varphi$ ,

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- **Limits of the abstraction:** there may be no closed form for the values labelling the edges of  $MC'(\mathcal{A})$ .



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  - by induction on the degree of  $R = P'Q - PQ'$ , we prove that the sign of  $R$  is constant over  $(\alpha, \beta)$  (that we can compute)

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- We can compute sequences  $(a_i)_i$  and  $(b_i)_i$  with
  - $\lim_i a_i = \lim_i b_i = e^{-r}$
  - $a_i \leq a_{i+1} \leq e^{-r} \leq b_{i+1} \leq b_i$
- As  $e^{-r}$  is transcendental, we can compute an interval  $(\alpha, \beta) \ni e^{-r}$  over which  $f$  is monotonic:
  - writing  $f = P/Q$ , we have that  $f' = (P'Q - PQ')/Q^2$
  - by induction on the degree of  $R = P'Q - PQ'$ , we prove that the sign of  $R$  is constant over  $(\alpha, \beta)$  (that we can compute)

If the sign of  $R'$  is constant over  $(\alpha', \beta')$  (containing  $e^{-r}$ ), the sign of  $R$  will be constant over  $(\alpha, \beta) = (a_j, b_j) \subseteq (\alpha', \beta')$  if  $R(a_j) \cdot R(b_j) > 0$ .

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- When  $(a_N, b_N) \subseteq (\alpha, \beta)$ , the two sequences  $(f(a_i))_{i \geq N}$  and  $(f(b_i))_{i \geq N}$  are monotonic and converge to  $f(e^{-r})$

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  - stop when the under- and the over-approximations are on the same side of the threshold  $c$

# Outline

1. Introduction
2. A probabilistic semantics for timed automata
3. Solving the qualitative model-checking problem
4. Towards solutions to the quantitative model-checking problem
5. Conclusion

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     $\rightsquigarrow$  extend continuous-time Markov chains
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- abstraction and algorithm for qualitative model-checking of  $\omega$ -regular and LTL properties (one clock)
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## Ongoing works

- better understand the framework with several clocks
- our semantics can be viewed as a  $\frac{1}{2}$ -player game, hence extend to  $1\frac{1}{2}$ - and  $2\frac{1}{2}$ -player games  
     $\leadsto$  further interesting (un)decidability results