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Zone-based verification of timed automata: Extrapolations, simulations and what next?

Patricia Bouyer

Laboratoire Méthodes Formelles Université Paris-Saclay, CNRS, ENS Paris-Saclay France

Based on a survey paper written with Paul Gastin, Frédéric Herbreteau, Ocan Sankur and B. Srivathsan

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Timed Automata

[AD90,AD94]





Timed Automata

[AD90,AD94]

$$\begin{array}{c|c} x \leq 2 \\ \hline q_1 \\ \hline a \\ \end{array} \end{array} \xrightarrow{\begin{array}{c} y \geq 1 \\ b, x := 0 \\ \end{array}} \begin{array}{c} y \geq 1 \\ \hline q_3 \\ \hline c \\ \end{array} \xrightarrow{\begin{array}{c} y \leq 3, x \geq 1 \\ c \\ \end{array}} \begin{array}{c} q_4 \\ \hline q_4 \end{array}$$

- Infinitely many configurations!
- Decidability proven using regions
- Reachability is PSPACE-complete



Enumerative approach: not possible Region construction: not feasible in general Alternative: **zone-based symbolic computation**

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$$\begin{array}{cccc} x_0 & x_1 & x_2 \\ x_0 & \begin{pmatrix} +\infty & -3 & 0 \\ +\infty & +\infty & 4 \\ x_2 & 5 & +\infty & +\infty \end{pmatrix}$$

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Normal form











If Z is a zone, then $Z' = \overline{[Y](Z \cap g)}$ is a zone

The computation can be made in $\mathcal{O}(|X|^2 \cdot |g|)$

- Initialize \mathscr{S} with $(q_0, \vec{0})$
- Repeat until saturation:
 - If $(q, Z) \in \mathcal{S}$, then add (q', Z') to \mathcal{S} , where $Z' = \overbrace{[Y](Z \cap g)}^{g,Y}$ is the successor via $q \xrightarrow{g,Y} q'$ unless there is $(q', Z'') \in \mathcal{S}$ s.t. $Z' \subseteq Z''$

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Inclusion test Can be made in $\mathcal{O}(|X|^2)$

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• Soundness: for every $(q, Z) \in \mathcal{S}$, there is $v \in Z$ s.t. (q, v) reachable

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Two approaches

- Extrapolation
- Simulation





The extrapolation approach

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- Initialize \mathcal{S} with $(q_0, \vec{0})$
- Repeat until saturation:
 - If $(q, Z) \in \mathcal{S}$, then add (q', extra(Z')) to \mathcal{S} , where $Z' = [Y](Z \cap g)$ is the successor via $q \xrightarrow{g, Y} q'$ unless there is $(q', Z'') \in \mathcal{S}$ s.t. $extra(Z') \subseteq Z''$

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Inclusion can be decided in $\mathcal{O}(|X|^2)$

Operator extra defined s.t.

- Termination is ensured (extra has finite range)
- Completeness is obvious
- Soundness is challenging

Remove « irrelevant » constants w.r.t. the automaton → syntactic on the DBM

$$\begin{array}{cccc} x_0 & x_1 & x_2 \\ x_0 & \begin{pmatrix} 0 & -3 & 0 \\ 9 & 0 & 4 \\ x_2 & 5 & 2 & 0 \end{pmatrix}$$

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- State-dependent extrapolation [BBFL03]
- LU-extrapolation [BBLP04,BBLP06]



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[DT98] Daws, Tripakis: Model-checking of real-time reachability properties using abstractions (TACAS'98)
[Bou03] Bouyer: Untameable timed automata! (STACS'03)
[Bou04] Bouyer: Forward analysis of updatable timed automata (FMSD)
[BBFL03] Behrmann, Bouyer, Fleury, Larsen: Static guard analysis in timed automata verification (TACAS'03)
[BBLP04] Behrmann, Bouyer, Larsen, Pelánek: Lower and upper bounds in zone based abstractions of timed automata (TACAS'04)
[BBLP06] Behrmann, Bouyer, Larsen, Pelánek: Zone-based abstractions for timed automata exploiting lower and upper bounds (STTT)

Limits of the extrapolation approach

[Bou03] Bouyer: Untameable timed automata! (STACS'03)

[BBLP06] Behrmann, Bouyer, Larsen, Pelánek: Zone-based abstractions for timed automata exploiting lower and upper bounds (STTT) [HKSW11] Herbreteau, Kini, Srivathsan, Walukiewicz: Using non-convex approximations for efficient analysis of timed automata (FSTTCS'11)

Limits of the extrapolation approach

→ The extrapolation is required to transform a zone into a zone

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Limits of the extrapolation approach

- ightarrow The extrapolation is required to transform a zone into a zone
- ➡ It does not benefit from the coarsest abstractions of zones [HKSW11]
 - The region closure would in principle be sound, but it is not convex
 - The LU-abstraction $\mathfrak{a}_{LU}(Z) = \{v' \mid \exists v \in Z \text{ s.t. } v' \leq_{LU} v\}$ would in principle be sound [BBLP06], but it is not convex

[BBLP06] Behrmann, Bouyer, Larsen, Pelánek: Zone-based abstractions for timed automata exploiting lower and upper bounds (STTT) [HKSW11] Herbreteau, Kini, Srivathsan, Walukiewicz: Using non-convex approximations for efficient analysis of timed automata (FSTTCS'11)
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- The approach does not apply to timed automata with diagonal constraints [Bou03]

[Bou03] Bouyer: Untameable timed automata! (STACS'03)

[BBLP06] Behrmann, Bouyer, Larsen, Pelánek: Zone-based abstractions for timed automata exploiting lower and upper bounds (STTT) [HKSW11] Herbreteau, Kini, Srivathsan, Walukiewicz: Using non-convex approximations for efficient analysis of timed automata (FSTTCS'11)

The buggy automaton



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After α loops, the zone which is reached at q_6 is

 $Z_{\alpha} := (1 \le x_2 - x_1 \le 3) \land (1 \le x_4 - x_3 \le 3) \land (x_4 - x_2 = x_3 - x_1 = 2\alpha + 5)$

[Bou03] Bouyer. Untameable timed automata! (STACS'03). [Bou04] Bouyer. Forward analysis of updatable timed automata (Formal Methods in System Design).

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There is no extrapolation, which preserves zones, which is sound and finite for this timed automaton with diagonal constraints.

[Bou03] Bouyer. Untameable timed automata! (STACS'03). [Bou04] Bouyer. Forward analysis of updatable timed automata (Formal Methods in System Design).





The simulation approach

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Properties

- \blacktriangleright Termination is ensured if we require \preceq has a finite-chain property
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Should be computationally efficient!

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If
$$(q, v_1) \leq (q, v_2)$$

 $\delta \downarrow$
 $(q, v_1 + \delta)$

$$\begin{array}{cccc} \text{ If } & (q,v_1) & \preceq & (q,v_2) \\ \\ \delta & & & & & & \\ \delta & & & & & \\ \end{array} \\ \text{then } & (q,v_1+\delta) & \preceq & (q,v_2+\delta) \end{array}$$

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If
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 $t \downarrow t \downarrow t$
then $(q', v_1') \leq (q', v_2')$

Inclusion « up-to » simulation

 $(q, Z_1) \leq (q, Z_2)$ iff $\forall v_1 \in Z_1$, $\exists v_2 \in Z_2$ s.t. $(q, v_1) \leq (q, v_2)$

Inclusion « up-to » simulation

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 iff $\forall v_1 \in Z_1$, $\exists v_2 \in Z_2$ s.t. $(q, v_1) \leq (q, v_2)$

• Note: $(q, Z_1) \leq (q, Z_2)$ iff $Z_1 \subseteq \text{Closure}_{\leq}(Z_2)$ iff $\text{Closure}_{\leq}(Z_1) \subseteq \text{Closure}_{\leq}(Z_2)$

It has the finitechain property

► The region equivalence [HKSW11]

The corresponding inclusion « up-to » can be decided in $\mathcal{O}(|X|^2)$

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- The region equivalence [HKSW1]
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[HKSW11] Herbreteau, Kini, Srivathsan, Walukiewicz: Using non-convex approximations for efficient analysis of timed automata (FSTTCS'11)
 [HSW12] Herbreteau, Srivathsan, Walukiewicz: Better Abstractions for Timed Automata (LICS'12)
 [GMS18] Gastin, Mukherjee, Srivathsan: Reachability in Timed Automata with Diagonal Constraints (CONCUR'18)
 [GMS19] Gastin, Mukherjee, Srivathsan: Fast Algorithms for Handling Diagonal Constraints in Timed Automata (CAV'19)
 [GMS20] Gastin, Mukherjee, Srivathsan: Reachability for Updatable Timed Automata Made Faster and More Effective (FSTTCS'20)





 $\begin{cases} \{g_1, g_2\} \subseteq \mathscr{G}(q) \\ \operatorname{pre}(\mathscr{G}(q_i), Y_i) \subseteq \mathscr{G}(q) \end{cases}$



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$$\operatorname{pre}(x \bowtie c, Y) = \begin{cases} \{x \bowtie c\} & \text{if } x \notin Y \\ \emptyset & \text{if } x \in Y \end{cases}$$
$$\operatorname{pre}(x - y \bowtie c, Y) = \begin{cases} \{x - y \bowtie c\} \text{if } x, y \notin Y \\ \{x \bowtie c\} & \text{if } x \notin Y, y \in Y \\ \{-y \bowtie c\} & \text{if } x \in Y, y \notin Y \\ \emptyset & \text{if } x, y \in Y \end{cases}$$

$$\begin{array}{c} \begin{array}{c} \begin{array}{c} q \\ g_{y}, Y_{1} \\ q \end{array} \end{array} \begin{pmatrix} \{g_{1}, g_{2}\} \subseteq \mathcal{G}(q) \\ pre(\mathcal{G}(q_{i}), Y_{i}) \subseteq \mathcal{G}(q) \end{array} \\ \end{array} \\ pre(x \bowtie c, Y) = \begin{cases} \{x \bowtie c\} & \text{if } x \notin Y \\ \mathcal{O} & \text{if } x \in Y \end{cases} \\ \begin{array}{c} \begin{array}{c} fx \bowtie c \\ \varphi \end{array} & \text{if } x \in Y \end{cases} \\ pre(x - y \bowtie c, Y) = \begin{cases} \{x \bowtie c\} & \text{if } x \notin Y \\ \{x \bowtie c\} & \text{if } x \notin Y, y \in Y \end{cases} \\ \begin{array}{c} \left\{x \bowtie c\} & \text{if } x \notin Y, y \in Y \\ \left\{x \bowtie c\} & \text{if } x \notin Y, y \in Y \\ \left\{-y \bowtie c\} & \text{if } x \in Y, y \notin Y \\ \mathcal{O} & \text{if } x, y \notin Y \end{cases} \end{cases}$$

 Fixpoint computation terminates for timed automata; it also terminates for known decidable classes of updatable timed automata

The *G*-simulation

The G-simulation

Let ${\mathscr G}$ be the previous mapping

We say that $(q, v) \leq_{\mathscr{G}} (q, v')$ whenever for every $\varphi \in \mathscr{G}$, for every $\delta \geq 0$, $v + \delta \models \varphi$ implies $v' + \delta \models \varphi$

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Theorem

- $\leq_{\mathscr{G}}$ is a simulation relation
- It satisfies the finite-chain property on zones

Anexample

$$\{x_{1} = 2, x_{2} = 2, x_{4} < x_{3} + 2\}$$

$$\{x_{3} \le 3, x_{2} = 3, x_{4} < 2\}$$

$$\{x_{1} = 1, x_{2} = 3, x_{4} < x_{3} + 2\}$$

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$$x_{1} = 0$$

$$x_{1} = 2, x_{2} = 2, x_{4} < x_{3} + 2$$

$$x_{1} = 0$$

$$x_{2} = 2, x_{2} := 0$$

$$x_{1} = 2, x_{2} = 2, x_{4} < x_{3} + 2\}$$

$$\{x_{2} = 2, x_{1} = 3, x_{4} < x_{3} + 2\}$$

$$\{x_{1} = 3, x_{2} > 2, x_{4} < x_{3} + 2\}$$

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An example



An example



• On this automaton, any extrapolation-based method fails [Bou04] • The $\leq_{\mathscr{G}}$ -simulation approach terminates at the second iteration

Going further

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Liveness properties [HSWT16,HSWT20]

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- Liveness properties [HSWT16,HSWT20]
- Weighted timed automata [BCM16]
- Pushdown timed automata [AGP21] (talk of Akshay at SNR)
- Event-clock automata [AGGS22]
Going further

- Liveness properties [HSWT16,HSWT20]
- Weighted timed automata [BCM16]
- Pushdown timed automata [AGP21] (talk of Akshay at SNR)
- Event-clock automata [AGGS22]

[BCM16] Bouyer, Colange, Markey: Symbolic Optimal Reachability in Weighted Timed Automata (CAV'16)
 [HSTW20] Herbreteau, Srivathsan, Tran, Walukiewicz: Why Liveness for Timed Automata Is Hard, and What We Can Do About It (ACM Trans. Comput. Log)
 [AGP21] Akshay, Gastin, Prakash: Fast Zone-Based Algorithms for Reachability in Pushdown Timed Automata (CAV'21)
 [AGGS22] Akshay, Gastin, Govind, Srivathsan: Simulations for Event-Clock Automata (CONCUR'22)





Tools

- Uppaal https://uppaal.org
- Tchecker https://github.com/ticktac-project/tchecker
- Red https://sites.google.com/site/redlibtw/
- Pat https://pat.comp.nus.edu.sg
- Rabbit https://www.sosy-lab.org/people/beyer/Rabbit/
- MCTA http://gki.informatik.uni-freiburg.de/tools/mcta/

• ...

Tool UPPAAL

https://uppaal.org

- Developed since 1995
- Successfully used in the industry, with many case studies
- Many extensions:
 - games, weighted timed automata, testing, statistical model-checking, ...
- Implements extrapolation-based algorithms

Tool TChecker

https://github.com/ticktac-project/tchecker

- Developed since a couple of years, under development
- Fully open-source verification tool for timed automata
- Implements extrapolation and simulation-based algorithms
- Made also as a framework to develop new verification algorithms or data structures





Conclusion

- Much algorithmic effort has been made to reduce the impact of the timing aspects (reduce the number of zones to visit)
 - Need to push the ideas to larger classes of models
 - In each case, one of the the difficulties lies in the proof of efficiency of inclusion « up-to »

- Much algorithmic effort has been made to reduce the impact of the timing aspects (reduce the number of zones to visit)
 - Need to push the ideas to larger classes of models
 - In each case, one of the the difficulties lies in the proof of efficiency of inclusion « up-to »
- A major bottleneck: the **state explosion** due to control states
 - Use of BDD/SAT technics, bounded model-checking, ...
 → No technics overwrites the other, they are useful and complementary
 - Local-time semantics + POR (talk of Sri at SNR) [GHSW22]

- **Domain-specific** algorithms:
 - Funnel automata for robotic systems [BMPS15, BMPS17]

[BMPS15] Bouyer, Markey, Perrin, Schlehuber-Caissier:Timed-Automata Abstraction of Switched Dynamical Systems Using Control Funnels (FORMATS'15) [BMPS17] Bouyer, Markey, Perrin, Schlehuber-Caissier:Timed-automata abstraction of switched dynamical systems using control invariants (Real Time Syst.)

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ct: positional clock; ch: local clock



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Thank you for your attention!

