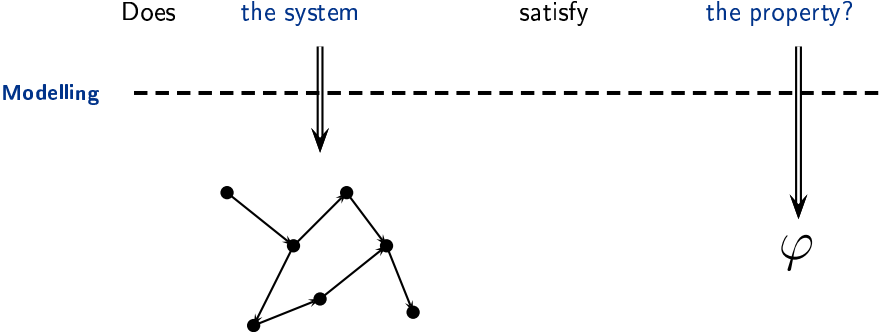


Vérification de systèmes temporisés et hybrides

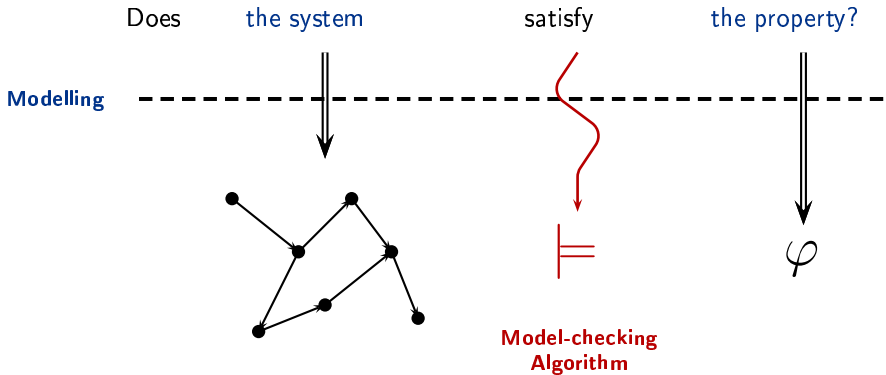
Patricia Bouyer

LSV – CNRS & ENS de Cachan

Model-checking



Model-checking



Time!

Context: verification of embedded critical systems

Time

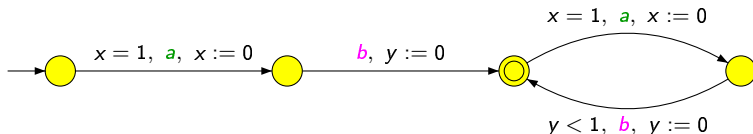
- naturally appears in real systems
- appears in properties (for ex. bounded response time)

→ Need of models and specification languages integrating timing aspects

A case for dense-time

Time domain: discrete (e.g. N) or dense (e.g. Q^+)

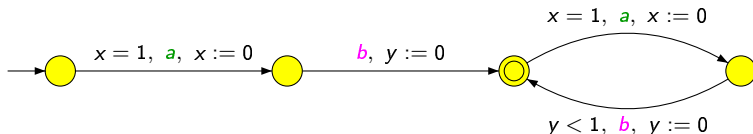
- A compositionality problem with discrete time
- Dense-time is a more general model than discrete time
- Not all timed systems can be discretized...



A case for dense-time

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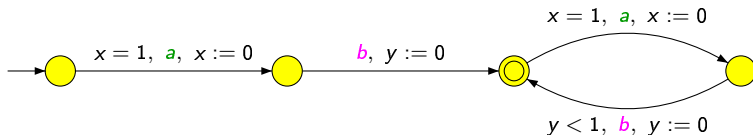
- **Dense-time:**

$$L_{dense} = \{((ab)^\omega, \tau) \mid \forall i, \tau_{2i-1} = i \text{ and } \tau_{2i} - \tau_{2i-1} > \tau_{2i+2} - \tau_{2i+1}\}$$

A case for dense-time

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- **Discrete-time:** $L_{discrete} = \emptyset$

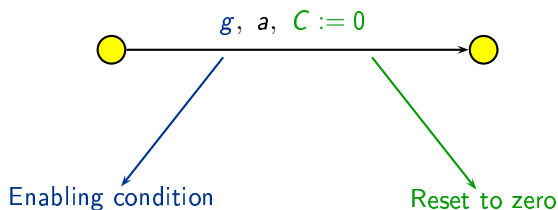
Outline

- 1 The model of timed automata
- 2 Decidability issues
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Timed automata

[Alur & Dill 90's]

- A finite control structure + variables (clocks)
- A transition is of the form:



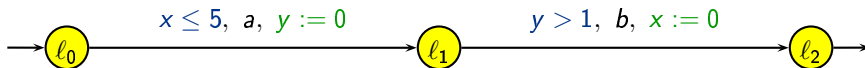
- An enabling condition (or **guard**) is:

$$g ::= x \sim c \mid g \wedge g$$

where $\sim \in \{<, \leq, =, \geq, >\}$

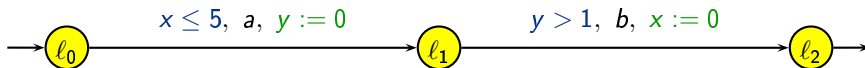
Timed automata (example)

x, y : clocks



Timed automata (example)

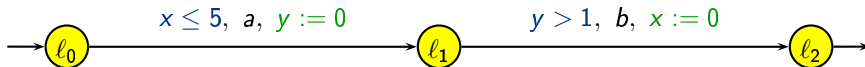
x, y : clocks



	l_0	$\xrightarrow{\delta(4.1)}$	l_0	$\xrightarrow{a}$	l_1	$\xrightarrow{\delta(1.4)}$	l_1	$\xrightarrow{b}$	l_2
x	0		4.1		4.1		5.5		0
y	0		4.1		0		1.4		1.4

Timed automata (example)

x, y : clocks

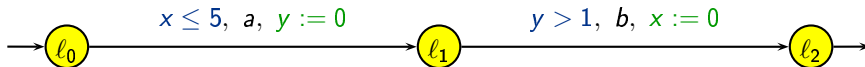


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(clock) valuation

→ timed word $(a, 4.1)(b, 5.5)$

Timed automata semantics

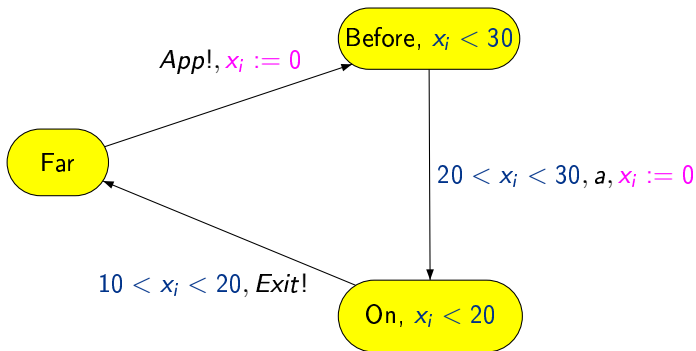
- $\mathcal{A} = (\Sigma, L, X, \longrightarrow)$ is a TA
- **Configurations:** $(\ell, v) \in L \times T^X$ where T is the time domain
- **Timed Transition System:**
 - **action transition:** $(\ell, v) \xrightarrow{a} (\ell', v')$ if $\exists \ell \xrightarrow{g, a, r} \ell' \in \mathcal{A}$ s.t.

$$\begin{cases} v \models g \\ v' = v[r \leftarrow 0] \end{cases}$$
 - **delay transition:** $(\ell, v) \xrightarrow{\delta(d)} (\ell, v + d)$ if $d \in T$

The train crossing example

(1)

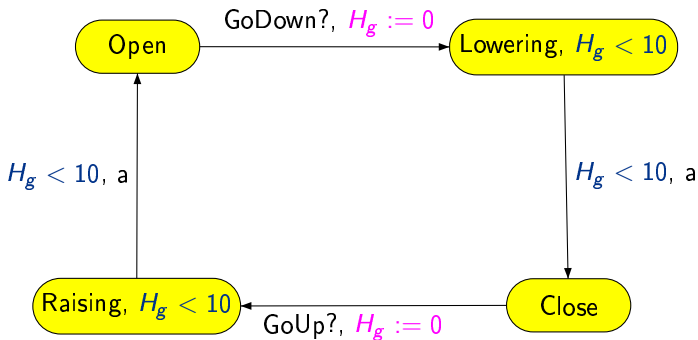
Train_i with $i = 1, 2, \dots$



The train crossing example

(2)

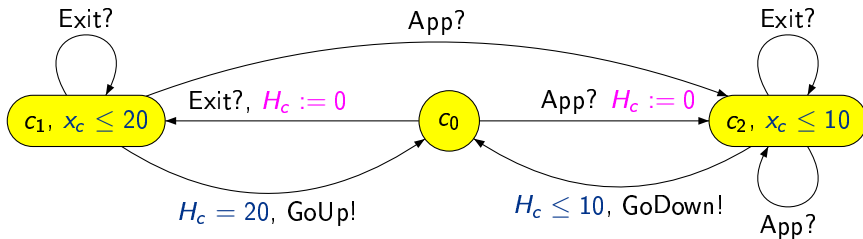
The gate:



The train crossing example

(3)

The controller:



The train crossing example

(4)

We use the synchronization function f :

Train ₁	Train ₂	Gate	Controller	
<i>App!</i>	.	.	<i>App?</i>	<i>App</i>
.	<i>App!</i>	.	<i>App?</i>	<i>App</i>
<i>Exit!</i>	.	.	<i>Exit?</i>	<i>Exit</i>
.	<i>Exit!</i>	.	<i>Exit?</i>	<i>Exit</i>
<i>a</i>	.	.	.	<i>a</i>
.	<i>a</i>	.	.	<i>a</i>
.	.	<i>a</i>	.	<i>a</i>
.	.	<i>GoUp?</i>	<i>GoUp!</i>	<i>GoUp</i>
.	.	<i>GoDown?</i>	<i>GoDown!</i>	<i>GoDown</i>

to define the parallel composition (**Train₁ || Train₂ || Gate || Controller**)

NB: the parallel composition does not add expressive power!

The train crossing example

(5)

Some properties one could check:

- Is the gate closed when a train crosses the road?

The train crossing example

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$$AG(\text{train.On} \Rightarrow \text{gate.Close})$$

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- Is the gate always closed for less than 5 minutes?

The train crossing example

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Some properties one could check:

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$$AG(\text{train.On} \Rightarrow \text{gate.Close})$$

- Is the gate always closed for less than 5 minutes?

$$\neg EF(\text{gate.Close} \wedge (\text{gate.Close } U_{>5min} \neg \text{gate.Close}))$$

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Classical verification problems

- **reachability** of a control state
- $\mathcal{S} \sim \mathcal{S}'$: **bisimulation**, etc...
- $L(\mathcal{S}) \subseteq L(\mathcal{S}')$: **language inclusion**
- $\mathcal{S} \models \varphi$ for some formula φ (e.g. in a timed extension of classical temporal logics): **model-checking**
- $\mathcal{S} \parallel A_{\mathcal{T}} + \text{reachability}$: **testing automata**
- ...

Verification

Emptiness problem: is the language accepted by a timed automaton empty?

- reachability properties (final states)
- basic liveness properties (Büchi (or other) conditions)

Verification

Emptiness problem: is the language accepted by a timed automaton empty?

- **Problem:** the set of configurations is infinite
→ classical methods can not be applied

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Theorem: The emptiness problem for timed automata is decidable.
It is PSPACE-complete. [Alur & Dill 1990's]

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Note: This is also the case for the discrete semantics.

Verification

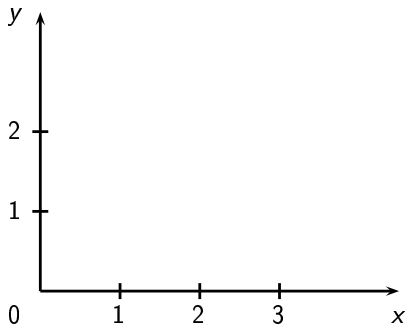
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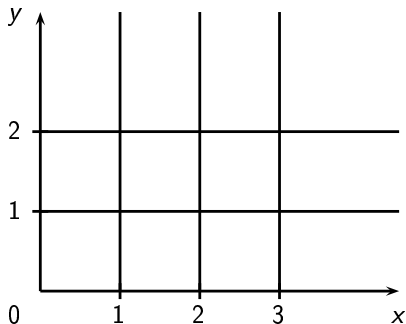
Method: construct a finite abstraction

The region abstraction



Equivalence of finite index

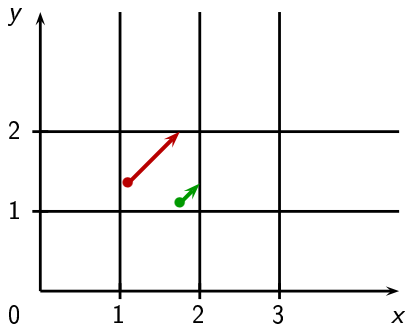
The region abstraction



Equivalence of finite index

- “compatibility” between regions and constraints

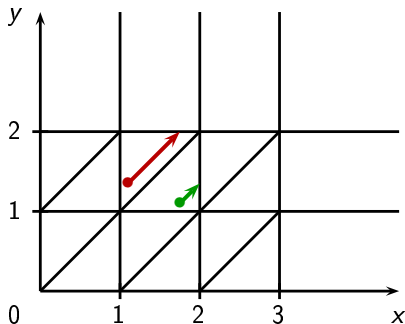
The region abstraction



Equivalence of finite index

- “compatibility” between regions and constraints
- “compatibility” between regions and time elapsing

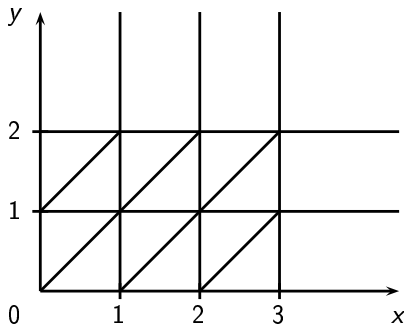
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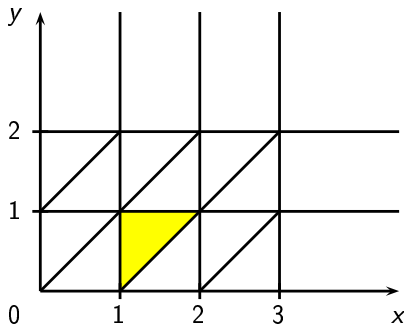


Equivalence of finite index

- “compatibility” between regions and constraints
- “compatibility” between regions and time elapsing

→ a **bisimulation** property

The region abstraction



Equivalence of finite index



region defined by

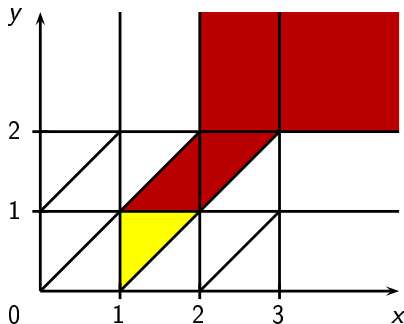
$$I_x =]1; 2[, I_y =]0; 1[$$

$$\{x\} < \{y\}$$

- “compatibility” between regions and constraints
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The region abstraction



Equivalence of finite index

-  region defined by
 $I_x =]1; 2[, I_y =]0; 1[$
 $\{x\} < \{y\}$
-  successor regions

- “compatibility” between regions and constraints
- “compatibility” between regions and time elapsing

→ a **bisimulation** property

The region automaton

timed automaton $\otimes$ region abstraction

$\ell \xrightarrow{g, a, C:=0} \ell'$ is transformed into:

$(\ell, R) \xrightarrow{a} (\ell', R')$ if there exists $R'' \in \text{Succ}_t^*(R)$ s.t.

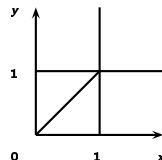
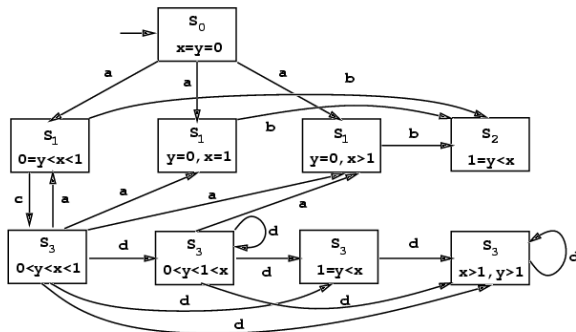
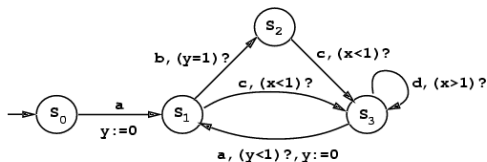
- $R'' \subseteq g$
- $[C \leftarrow 0]R'' \subseteq R'$

→ time-abstract bisimulation

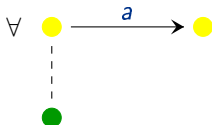
$\mathcal{L}(\text{reg. aut.}) = \text{UNTIME}(\mathcal{L}(\text{timed aut.}))$

where $\text{UNTIME}((a_1, t_1)(a_2, t_2) \dots) = a_1 a_2 \dots$

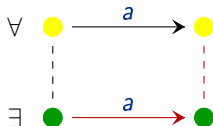
An example [AD 90's]



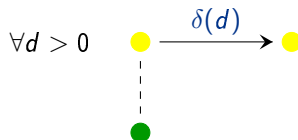
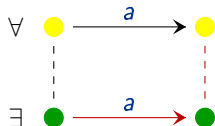
Time-abstract bisimulation



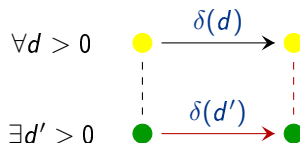
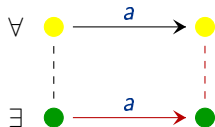
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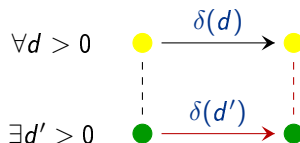
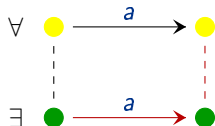
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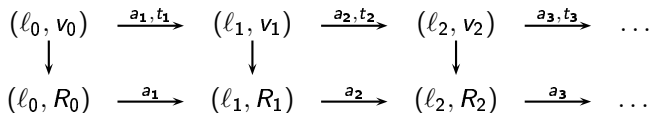
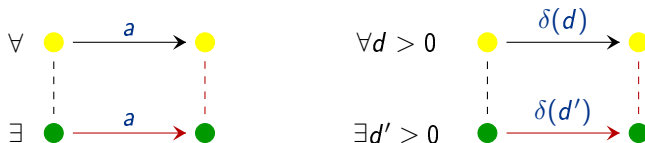


Time-abstract bisimulation



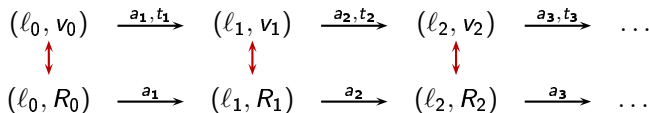
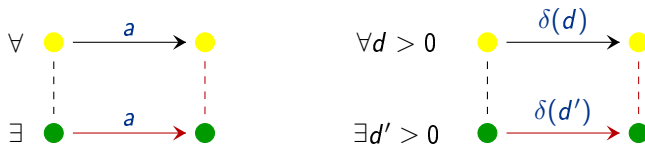
$$(\ell_0, v_0) \xrightarrow{a_1, t_1} (\ell_1, v_1) \xrightarrow{a_2, t_2} (\ell_2, v_2) \xrightarrow{a_3, t_3} \dots$$

Time-abstract bisimulation



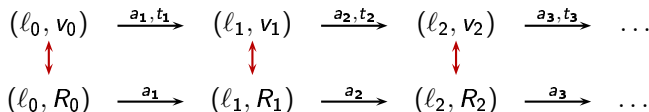
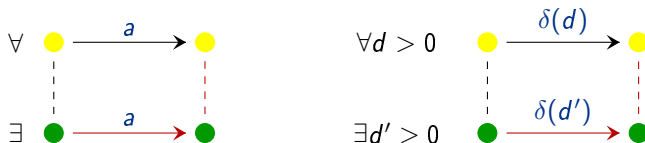
with $v_i \in R_i$ for all i .

Time-abstract bisimulation



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Time-abstract bisimulation



with $v_i \in R_i$ for all i .

Remark: Real-time properties can not be checked with a time-abstract bisimulation. An extended construction needs to be used.

Consequence of region automata construction

Region automata: correct finite abstraction for checking reachability/Büchi-like properties

Consequence of region automata construction

Region automata: correct finite abstraction for checking reachability/Büchi-like properties

However, everything can not be reduced to finite automata...

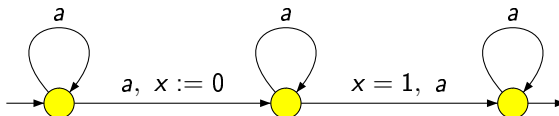
A model not far from undecidability

- Universality is **undecidable** [Alur & Dill 90's]
- Inclusion is **undecidable** [Alur & Dill 90's]
- Determinizability is **undecidable** [Tripakis 2003]
- Complementability is **undecidable** [Tripakis 2003]
- ...

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An example of non-determinizable/non-complementable timed aut.:

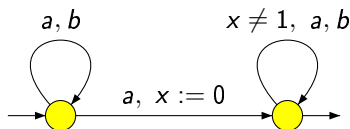


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An example of non-determinizable/non-complementable timed aut.:

[Alur, Madhusudan 2004]



$\text{UNTIME} \left(\bar{L} \cap \{(a^*b^*, \tau) \mid \text{all } a\text{'s happen before 1 and no two } a\text{'s simultaneously}\} \right)$ is
 not regular (**exercise!**)

Partial conclusion

→ a timed model interesting for verification purposes

Numerous works have been (and are) devoted to:

- the “theoretical” comprehension of timed automata (cf [Asarin 2004])
- extensions of the model (to ease modelling)
 - expressiveness
 - analyzability
- algorithmic problems and implementation

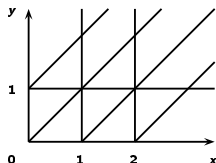
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Role of diagonal constraints

$$x - y \sim c \quad \text{and} \quad x \sim c$$

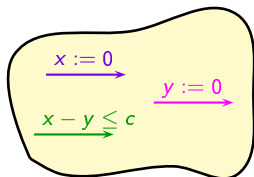
- **Decidability:** yes, using the region abstraction



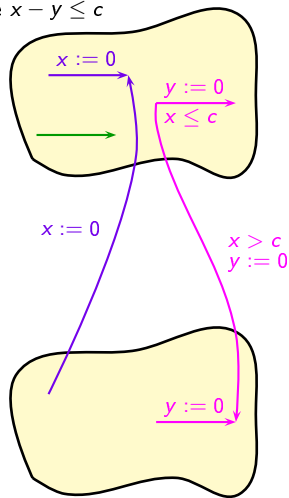
- **Expressiveness:** no additional expressive power

Role of diagonal constraints (cont.)

c is positive



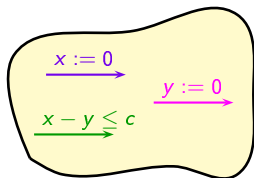
copy where $x - y \leq c$



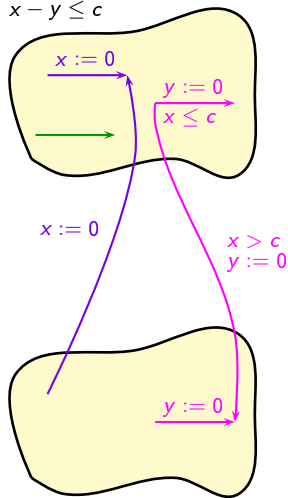
→ proof in [Bérard, Diekert, Gastin, Petit 1998]

Role of diagonal constraints (cont.)

c is positive



copy where $x - y \leq c$



→ proof in [Bérard, Diekert, Gastin, Petit 1998]

→ exponential blowup unavoidable in general

[Bouyer, Chevalier 2005]

copy where $x - y > c$

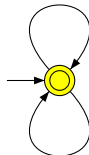
Adding silent actions

$$\xrightarrow{g, \epsilon, C := 0}$$

[Bérard, Diekert, Gastin, Petit 1998]

- **Decidability:** yes
(actions have no influence on region automaton construction)
- **Expressiveness:** strictly more expressive!

$x = 1, a, x := 0$



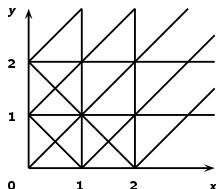
$x = 1, \epsilon, x := 0$

Adding constraints of the form $x + y \sim c$

$$x + y \sim c \quad \text{and} \quad x \sim c$$

[Bérard, Dufourd 2000]

- **Decidability:** - for two clocks, **decidable** using the abstraction



- for four clocks (or more), **undecidable**!

► The proof

- **Expressiveness:** **more expressive**! (even using two clocks)

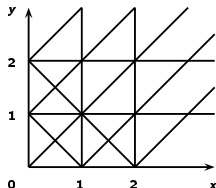
$$x + y = 1, \quad a, \quad x := 0$$

$$\{(a^n, t_1 \dots t_n) \mid n \geq 1 \text{ and } t_i = 1 - \frac{1}{2^i}\}$$



Adding constraints of the form $x + y \sim c$

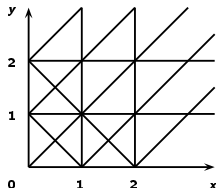
- Two clocks: **decidable** using the abstraction



- Four clocks (or more): **undecidable!**

Adding constraints of the form $x + y \sim c$

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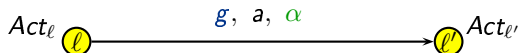


- Three clocks: open question!
- Four clocks (or more): **undecidable**!

Linear hybrid automata

[Henzinger 1996]

- A finite control structure + a set X of **dynamical variables**
- A transition is of the form:



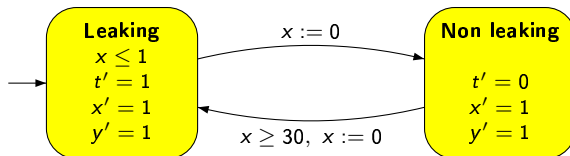
- g is a linear constraint on variables
- α is a jump condition, *i.e.* an affine update of the form $X' = A.X + B$
- in each state, an activity function assigning a slope to each variable (for each $x \in X$, $Act(x) \in [\ell, u]$)

Linear hybrid automata (example)

The **gas burner** may leak.

[ACHH93]

- each time a leakage is detected, it is repaired or stopped in less than 1s
- two leakages are separated by at least 30s



Is it possible that the gas burner leaks during a time greater than $\frac{1}{20}$ of the global time after the 60 first minutes?

$$AG(y \geq 60 \Rightarrow 20t \leq y)$$

What about decidability?

→ almost everything is undecidable
[Henzinger, Kopke, Puri, Varaiya 98]

Theorem. The class of LHA with clocks and only one variable having possibly two slopes $k_1 \neq k_2$ is undecidable.

Theorem. The class of *stopwatch* automata is undecidable.

One of the “largest” classes of LHA which are decidable is the class of initialized rectangular automata.

Outline

- 1 The model of timed automata
- 2 Decidability issues
- 3 Some extensions of the model
- 4 Implementation of timed automata**
- 5 Concluding remarks

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The region automaton is not used for implementation:

- suffers from a combinatorics explosion
(the number of regions is exponential in the number of clocks)
- no really adapted data structure

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...but **on-the-fly technics** are preferred.

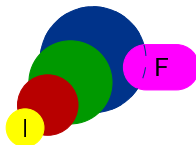
Reachability analysis

- **forward analysis algorithm:**
compute the successors of initial configurations



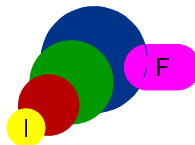
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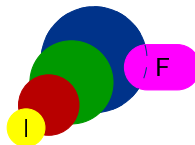


- **backward analysis algorithm:**
compute the predecessors of final configurations

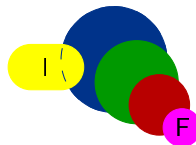


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Symbolic representations

Linear hybrid automata: **polyhedra**, defined by inequations of the form

$$a_1x_1 + a_2x_2 + \dots + a_nx_n \bowtie b$$

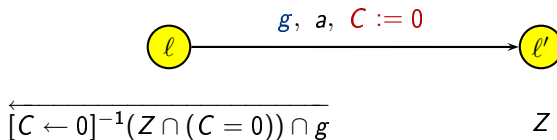
→ tool HyTech

<http://www-cad.eecs.berkeley.edu:80/~tah/HyTech/>

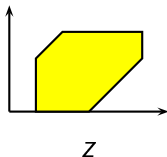
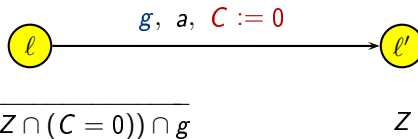
Timed automata: particular kind of polyhedra called **zones**

$$x_i - x_j \bowtie c \quad \text{or} \quad x_i \bowtie c$$

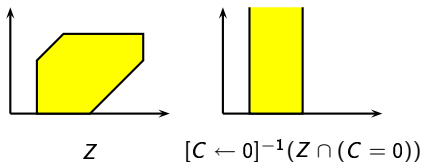
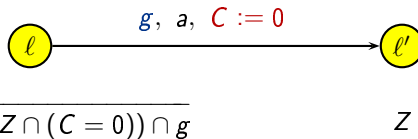
Note on the backward analysis of TA



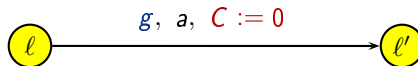
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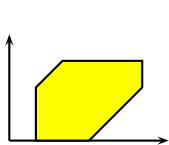
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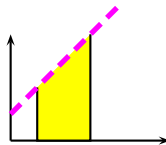


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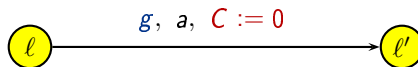


$$\overleftarrow{[C \leftarrow 0]^{-1}(Z \cap (C = 0)) \cap g}$$

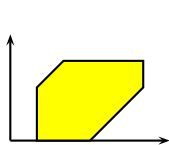
 Z

 Z

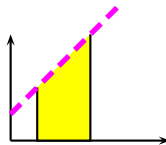
 $[C \leftarrow 0]^{-1}(Z \cap (C = 0))$


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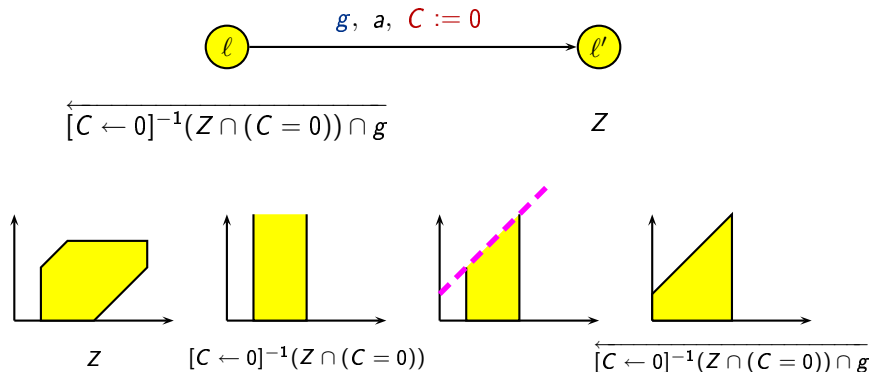


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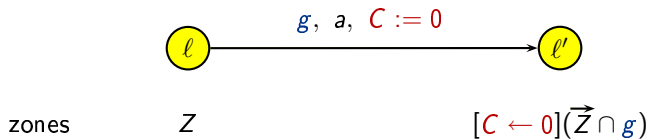
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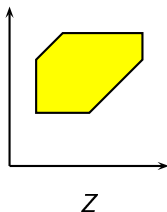
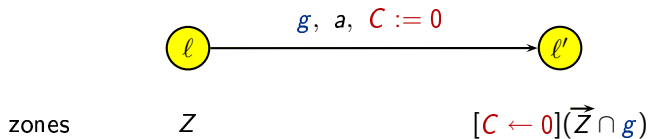
The exact backward computation terminates and is correct!

► The proof

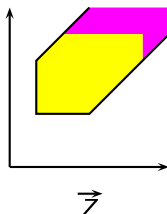
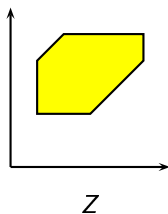
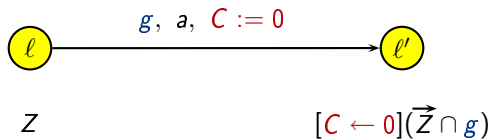
Forward analysis of timed automata



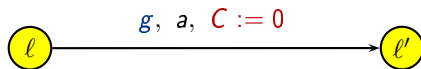
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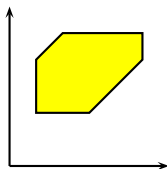
Forward analysis of timed automata



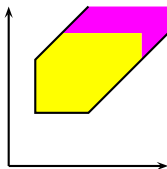
zones

Z

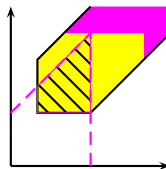
$[C \leftarrow 0](\vec{Z} \cap g)$



Z

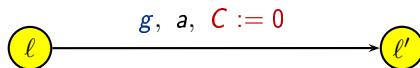


$\vec{Z}$

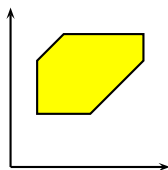
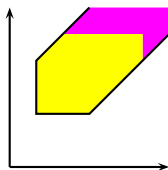
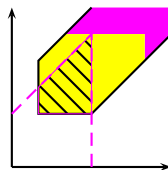
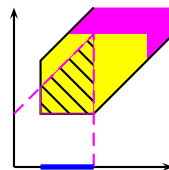


$\vec{Z} \cap g$

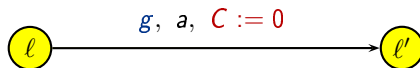
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zones

 Z $[C \leftarrow 0](\vec{Z} \cap g)$  Z  $\vec{Z}$  $\vec{Z} \cap g$  $[y \leftarrow 0](\vec{Z} \cap g)$

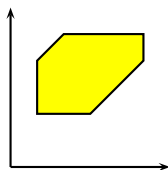
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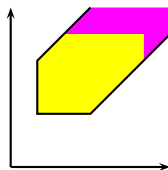
zones

Z

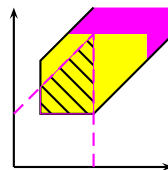
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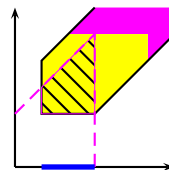
Z



$\vec{Z}$



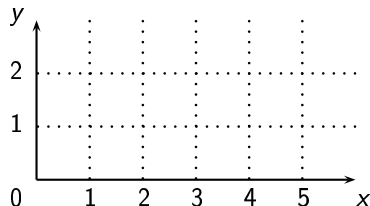
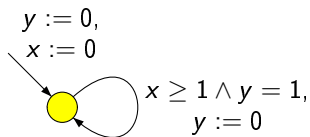
$\vec{Z} \cap g$



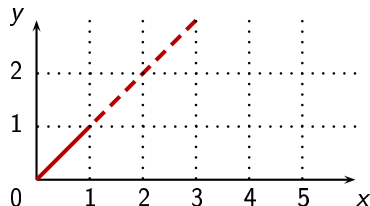
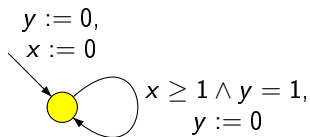
$[y \leftarrow 0](\vec{Z} \cap g)$

→ a termination problem

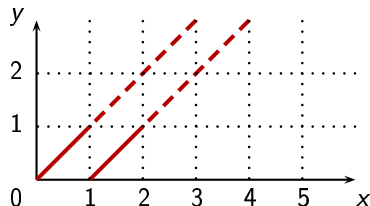
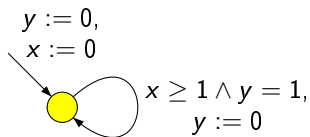
Non termination of the forward analysis



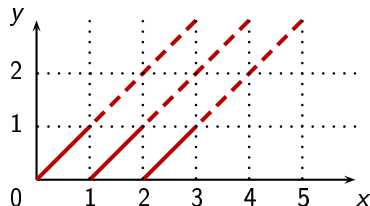
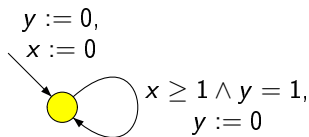
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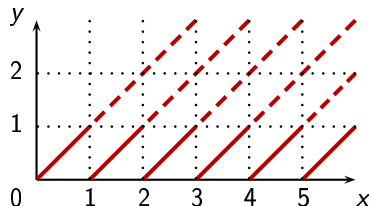
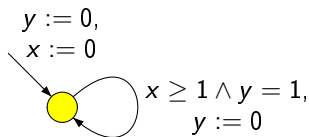
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Non termination of the forward analysis



Non termination of the forward analysis



→ an infinite number of steps...

“Solutions” to this problem

(f.ex. in [Larsen,Pettersson,Yi 1997] or in [Daws,Tripakis 1998])

- **inclusion checking**: if $Z \subseteq Z'$ and Z' already considered, then we don't need to consider Z

→ correct w.r.t. reachability

...

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(f.ex. in [Larsen,Pettersson,Yi 1997] or in [Daws,Tripakis 1998])

- **inclusion checking**: if $Z \subseteq Z'$ and Z' already considered, then we don't need to consider Z

→ correct w.r.t. reachability

- **activity**: eliminate redundant clocks

[Daws,Yovine 1996]

→ correct w.r.t. reachability

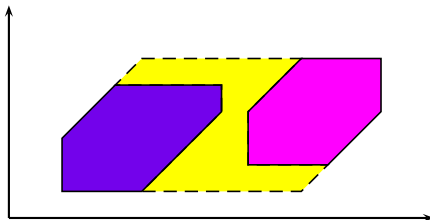
$$q \xrightarrow{g,a,C:=0} q' \quad \text{implies} \quad \text{Act}(q) = \text{clocks}(g) \cup (\text{Act}(q') \setminus C)$$

...

“Solutions” to this problem (cont.)

- **convex-hull approximation**: if Z and Z' are computed then we overapproximate using “ $Z \sqcup Z'$ ”.

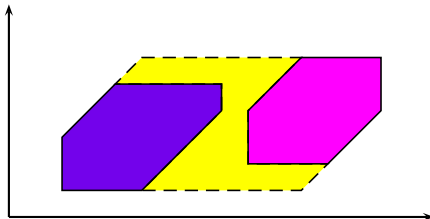
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- **extrapolation**, a widening operator on zones

The DBM data structure

DBM (Difference Bounded Matrice) data structure

[Berthomieu, Menasche 1983] [Dill 1989]

$$(x_1 \geq 3) \wedge (x_2 \leq 5) \wedge (x_1 - x_2 \leq 4)$$

$$\begin{matrix} & x_0 & x_1 & x_2 \\ \begin{matrix} x_0 \\ x_1 \\ x_2 \end{matrix} & \begin{pmatrix} +\infty & -3 & +\infty \\ +\infty & +\infty & 4 \\ 5 & +\infty & +\infty \end{pmatrix} \end{matrix}$$

The DBM data structure

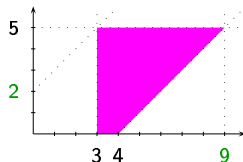
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- Existence of a normal form



$$\begin{pmatrix} 0 & -3 & 0 \\ 9 & 0 & 4 \\ 5 & 2 & 0 \end{pmatrix}$$

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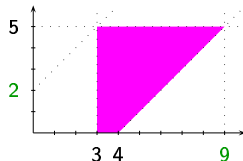
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$$\begin{pmatrix} 0 & -3 & 0 \\ 9 & 0 & 4 \\ 5 & 2 & 0 \end{pmatrix}$$

- All previous operations on zones can be computed using DBMs

The extrapolation operator

Fix an integer k

("*" represents an integer between $-k$ and $+k$)

$$\begin{pmatrix} * & > k & * \\ * & * & * \\ < -k & * & * \end{pmatrix} \rightsquigarrow \begin{pmatrix} * & +\infty & * \\ * & * & * \\ -k & * & * \end{pmatrix}$$

- “intuitively”, erase non-relevant constraints

→ ensures termination

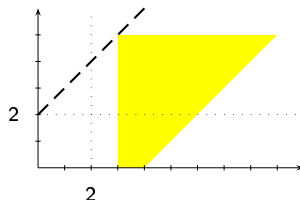
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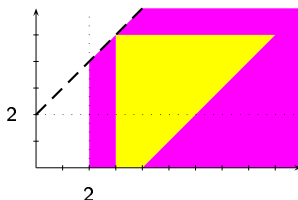
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Classical algorithm, focus on correctness

Take k the maximal constant appearing in the constraints of the automaton.

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Theorem: This algorithm is correct for diagonal-free timed automata.

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Theorem: This algorithm is correct for diagonal-free timed automata.

However, this theorem does not extend to timed automata using diagonal clock constraints...

▶ A counter-example

- Implemented in numerous tools:
 - Uppaal, <http://www.uppaal.com/>
 - Kronos, <http://www-verimag.imag.fr/TEMPORISE/kronos/>
 - ...
- Successfully used on many real-life examples since ten years.

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Discussion on complexity

[Alur 1991, Alur Henzinger 1994, Alur Courcoubetis Dill 1993, Aceto Laroussinie 2002]

	Kripke structures S	Timed automaton A
Reachability	NLOGSPACE-complete	
CTL/TCTL	P-complete	
AF- μ -calc./ $L_{\mu,\nu}$	P-complete	
full μ -calc./ $L_{\mu,\nu}^+$	$NP \cap co-NP$	

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	Kripke structures S	Timed automaton A or $(S_1 \parallel \dots \parallel S_n)$
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CTL/TCTL	P-complete	PSPACE-complete
AF- μ -calc./ $L_{\mu,\nu}$	P-complete	EXPTIME-complete
full μ -calc./ $L_{\mu,\nu}^+$	$NP \cap co-NP$	EXPTIME-complete

Timing constraints induce a complexity blowup!

Discussion on complexity

[Alur 1991, Alur Henzinger 1994, Alur Courcoubetis Dill 1993, Aceto Laroussinie 2002]

	Kripke structures S	Timed automaton A or $(S_1 \parallel \dots \parallel S_n)$
Reachability	NLOGSPACE-complete	PSPACE-complete
CTL/TCTL	P-complete	PSPACE-complete
AF- μ -calc./ $L_{\mu,\nu}$	P-complete	EXPTIME-complete
full μ -calc./ $L_{\mu,\nu}^+$	$NP \cap co-NP$	EXPTIME-complete

Timing constraints induce a complexity blowup!

From a complexity point of view, adding clocks = adding components!

Discussion on complexity

[Alur 1991, Alur Henzinger 1994, Alur Courcoubetis Dill 1993, Aceto Laroussinie 2002]

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To be continued...

The two-counter machine

Definition. A **two-counter machine** is a finite set of instructions over two counters (x and y):

- Incrementation:

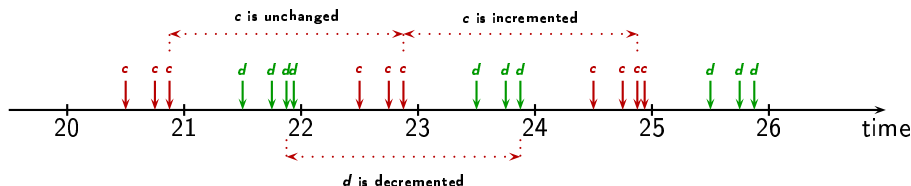
(p): $x := x + 1$; goto (q)

- Decrementation:

(p): if $x > 0$ then $x := x - 1$; goto (q) else goto (r)

Theorem. [Minsky 67] The halting problem for two counter machines is undecidable.

Undecidability proof



- simulation of
- decrementation of a counter
 - incrementation of a counter

We will use 4 clocks:

- u , “tic” clock (each time unit)
- x_0 , x_1 , x_2 : reference clocks for the two counters

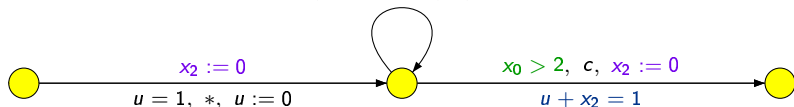
“ x_i reference for c ” $\equiv$ “the last time x_i has been reset is
the last time action c has been performed”

[Bérard, Dufourd 2000]

Undecidability proof (cont.)

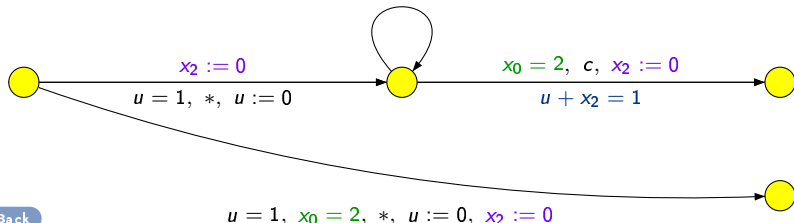
• Incrementation of counter c :

$$x_0 \leq 2, u + x_2 = 1, c, x_2 := 0$$

ref for c is x_0 ref for c is x_2

• Decrementation of counter c :

$$x_0 < 2, u + x_2 = 1, c, x_2 := 0$$


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Note on the backward analysis (cont.)

If $\mathcal{A}$ is a timed automaton, we construct its corresponding set of **regions**.

Because of the bisimulation property, we get that:

“Every set of valuations which is computed along the backward computation is a finite union of regions”

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Let R be a region. Assume:

- $v \in \overleftarrow{R}$ (for ex. $v + t \in R$)
- $v' \equiv_{\text{reg.}} v$

There exists t' s.t. $v' + t' \equiv_{\text{reg.}} v + t$, which implies that $v' + t' \in R$ and thus $v' \in \overleftarrow{R}$.

Note on the backward analysis (cont.)

If $\mathcal{A}$ is a timed automaton, we construct its corresponding set of **regions**.

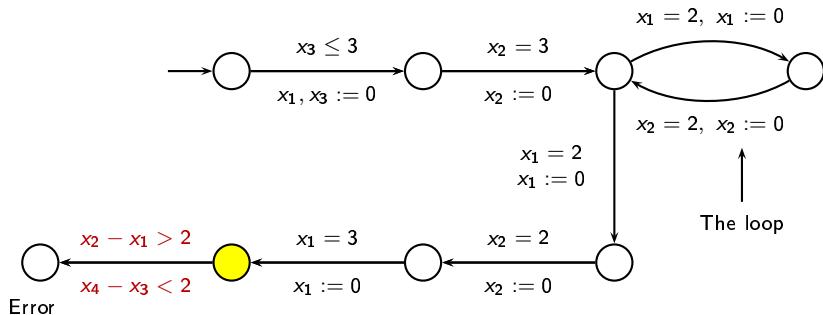
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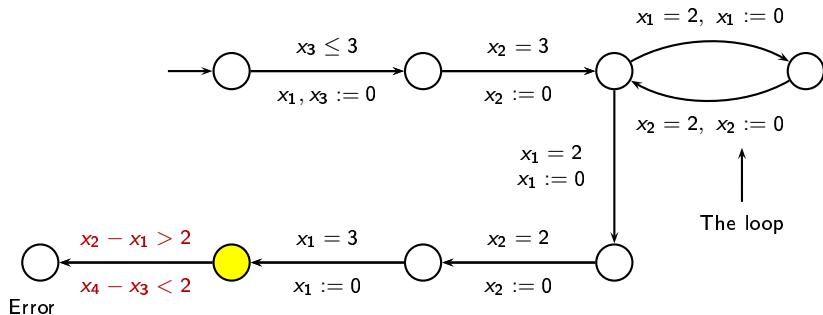
But, the backward computation is not so nice, when also dealing with integer variables...

$$i := j.k + \ell.m$$

A problematic automaton

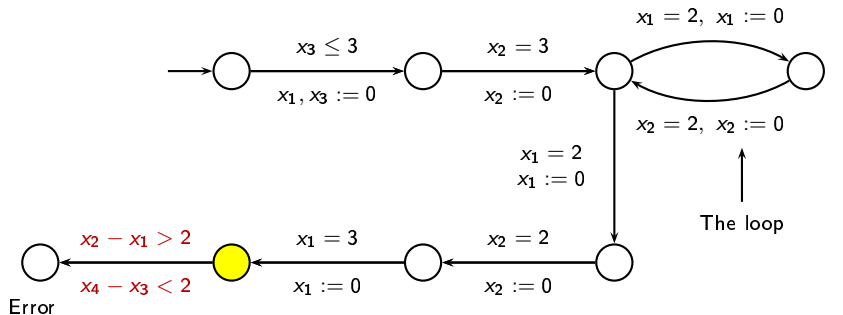


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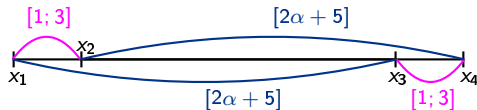


$$\begin{cases} v(x_1) = 0 \\ v(x_2) = d \\ v(x_3) = 2\alpha + 5 \\ v(x_4) = 2\alpha + 5 + d \end{cases}$$

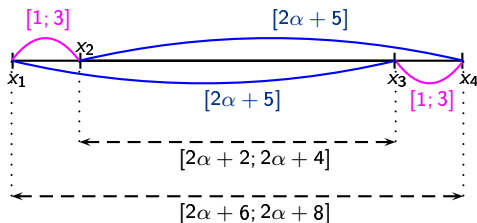
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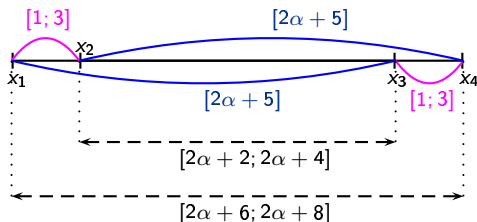
The problematic zone



implies

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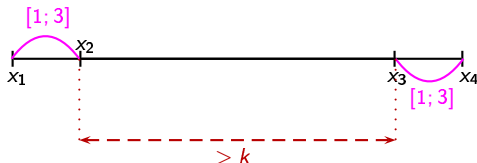
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If α is sufficiently large, after extrapolation:



does not imply $x_1 - x_2 = x_3 - x_4$.

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