

Complexité avancée - TD 9

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We recall the definition of the Arthur-Merlin hierarchy.

Definition 1 An Arthur and Merlin triplet is the data of (M, \mathcal{A}, D) where M is a Merlin function, that is a function with the size of the output polynomial in the size of the input, possibly not computable, a randomized Turing machine \mathcal{A} running in polynomial time and a language $D \in \mathcal{P}$. Then, for all $w \in \{\mathbf{A}, \mathbf{M}\}^*$, let us denote by k the number of times \mathbf{A} appears in the word w . We consider the following algorithm induced by the word w (with $n = |w|$ and r_1, \dots, r_k k random tapes of size polynomial in n).

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protw(M; x, r1, ..., rk) :  
  imp = x  
  i = 0  
  for j = 1, ..., n:  
    if wj = A then (i = i+1, qj = A(imp, ri); imp = imp # ri # qj)  
    else (yj = M(imp); imp := imp # yj)  
  accept if (imp ∈ D), else reject
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We denote $\text{prot}[\mathbf{A}, \mathbf{M}]_D(x, r_1, \dots, r_k) = \top$ if the previous algorithm accepts, otherwise $\text{prot}[\mathbf{A}, \mathbf{M}]_D(x, r_1, \dots, r_k) = \perp$.

Recall the definition of the Arthur-Merlin hierarchy: $\text{AM}[f]$ for a proper function f denotes the class of languages L such that there exists an Arthur and Merlin triplet (M, \mathcal{A}, D) such that for any x of size n , letting $w \in \{\mathbf{A}, \mathbf{M}\}^{f(n)}$:

1. *Completeness*: if $x \in L$ then $\Pr[\text{prot}_w[\mathbf{A}, \mathbf{M}]_D(x, r_1, \dots, r_k) = \top] \geq 2/3$
2. *Soundness*: if $x \notin L$ then for any Merlin's function M' , $\Pr[\text{prot}_w[\mathbf{A}, M']_D(x, r_1, \dots, r_k) = \perp] \geq 2/3$

Exercise 1 NP and BPP

- if $\mathcal{P} = \text{NP}$ then $\text{BPP} = \mathcal{P}$.
- if $\text{NP} \subseteq \text{BPP}$ then $\text{AM} = \text{MA}$ (you may use the fact (or even prove!) that $\text{BPP}^{\text{BPP}} = \text{BPP}$).

Exercise 2 AM with perfect soundness

Define AM_{ps} as AM with perfect soundness, that is, in the case $x \notin L$, for all Merlin's function, the probability to reject is equal to 1. Show that $\text{AM}_{ps} = \mathcal{C} \subseteq \text{AM}$, where \mathcal{C} is a known complexity class.

Exercise 3 BPP-completeness? – A follow up

Recall the exercise from TD07:

1. Show that the language $L_{\text{NP}} = \{(M, x, 1^t) \mid M \text{ accepts on input } x \text{ in time at most } t\}$, where M is the code of a non-deterministic Turing machine, x an input of M and t a natural number, is NP-complete.
2. Let now L_{BPP} be the language of words $(M, x, 1^t)$ where M designates the encoding of a probabilistic Turing machine and x a string on M 's alphabet such that M accepts x in at most t steps, for at least $2/3$ of the possible random tapes of size t .
Is L_{BPP} BPP-hard? Is it in BPP?

It is straightforward to prove that L_{BPP} is BPP-hard, however, it is not known if it is in BPP. To this day, no BPP-complete problem is known. This can be circumvented with promise problems. However, promise problems also ensure counter-intuitive properties.

Definition 2 A promise problem L is a pair $(L_{\text{yes}}, L_{\text{no}}) \subseteq (\{0, 1\}^*)^2$ such that $L_{\text{yes}} \cap L_{\text{no}} = \emptyset$. The set $L_{\text{yes}} \cup L_{\text{no}}$ is called the promise.

Definition 3 A promise problem $L = (L_{\text{yes}}, L_{\text{no}})$ is Karp-reducible to the promise problem $L' = (L'_{\text{yes}}, L'_{\text{no}})$ if there exists a polynomial time computable function $f : \{0, 1\}^* \rightarrow \{0, 1\}^*$ such that:

- if $x \in L_{\text{yes}}$, then $f(x) \in L'_{\text{yes}}$;
- if $x \in L_{\text{no}}$, then $f(x) \in L'_{\text{no}}$.

Definition 4 A promise problem $L = (L_{\text{yes}}, L_{\text{no}})$ is Cook-reducible to the promise problem $L' = (L'_{\text{yes}}, L'_{\text{no}})$ if there exists polynomial time Turing machine $M^{L'}$ with an oracle in L' such that:

- if $x \in L_{\text{yes}}$, then $M^{L'}(x) = \top$;
- if $x \in L_{\text{no}}$, then $M^{L'}(x) = \perp$.

Note that the correctness of the answer of the oracle is only guaranteed if the query is in the promise of the language L' .

We can now define the alternative to BPP with promise problems.

Definition 5 Let BPP_{prm} be the set of promise problems $L = (L_{\text{yes}}, L_{\text{no}})$ such that there exists a probabilistic Turing machine M running in polynomial time such that:

- if $x \in L_{\text{yes}}$, then $\text{Pr}_r[M(x, r) = \top] \geq 2/3$;
- if $x \in L_{\text{no}}$, then $\text{Pr}_r[M(x, r) = \top] \leq 1/3$.

1. Exhibit a BPP_{prm} -complete problem (for Karp reductions).
2. Define analogously to BPP_{prm} the classes NP_{prm} and coNP_{prm} .
3. Give a NP_{prm} -complete problem (for Karp-reduction).
4. Prove that if L is Karp-reducible to L' and L' is Cook-reducible to L'' then L is Cook reducible to L'' .

5. Prove that the following problem xSAT is in $\text{NP}_{prn} \cap \text{coNP}_{prn}$ and is NP_{prn} -hard for Cook reductions:

- $L_{yes} = \{(\varphi_1, \varphi_2) \mid \varphi_1 \in \text{SAT}, \varphi_2 \notin \text{SAT}\}$
- $L_{no} = \{(\varphi_1, \varphi_2) \mid \varphi_1 \notin \text{SAT}, \varphi_2 \in \text{SAT}\}$

Exercise 4 The PP class

This is the same exercise as last week. The only new question is question 4.

The class PP is the class of languages L for which there exists a polynomial time probabilistic Turing machine M such that:

- if $x \in L$ then $\Pr[M(x, r) \text{ accepts}] > \frac{1}{2}$
- if $x \notin L$ then $\Pr[M(x, r) \text{ accepts}] \leq \frac{1}{2}$

Also define $\text{PP}_{<}$ as the class of languages L for which there exists a polynomial time probabilistic Turing machine M such that:

- if $x \in L$ then $\Pr[M(x, r) \text{ accepts}] > \frac{1}{2}$
- if $x \notin L$ then $\Pr[M(x, r) \text{ accepts}] < \frac{1}{2}$

1. Show that $\text{BPP} \subseteq \text{PP}$ and $\text{NP} \subseteq \text{PP}$;
2. Show that $\text{PP} = \text{PP}_{<}$ and that PP is closed under complement;
3. Consider the decision problem MAJSAT:
 - (a) Input: a boolean formula ϕ on n variables
 - (b) Output: the (strict) majority of the 2^n valuations satisfy ϕ .

Show that $\text{MAJSAT} \in \text{PP}$. In fact, MAJSAT is PP-complete.

One may also consider the decision problem MAXSAT:

- (a) Input: a boolean formula ϕ on n variables, a number K
- (b) Output: more than K valuations satisfy ϕ .

Show that MAXSAT is also PP-complete (to prove that $\text{MAXSAT} \in \text{PP}$ one may reduce MAXSAT to MAJSAT).

4. The class $\#\text{P}$ is the class of **functions** $f : \Sigma^* \rightarrow \mathbb{N}$ for which there exists a relation $R \subseteq \Sigma^* \times \Sigma^*$ and a polynomial p such that:
 - (a) for every $x, y \in \Sigma^*$, $R(x, y)$ implies $|y| < p(|x|)$
 - (b) $R \in \text{P}$
 - (c) for every x , $f(x) = |\{y \mid R(x, y)\}|$

The function $f(x)$ counts the number of words y such that $(x, y) \in R$. In fact $\#\text{P}$ is as powerful as PP, however this class cannot be compared directly since $\#\text{P}$ is a class of functions. In fact, we need to use oracle machines. Specifically, for a function $f \in \#\text{P}$, a Turing machine can use as oracle the function f that, when a word u is written on the oracle tape, writes in constant time $f(u)$ in binary in that oracle tape. Then, $\text{P}^{\#\text{P}} = \cup_{f \in \#\text{P}} \text{P}^f$. The class P^{PP} is defined as usual.

Prove that: $\text{P}^{\text{PP}} = \text{P}^{\#\text{P}}$.

5. Show that $\mathbf{MA} \subseteq \mathbf{PP}$.

Exercise 5 A little come back to P and RP

We define a random language A by setting that each word $x \in \{0,1\}^*$ is in A with probability $1/2$. Show that almost surely (on the probabilistic choice on the language A) we have $\mathbf{P}^A = \mathbf{RP}^A$.

Hint: Fix an $\epsilon > 0$ and an enumeration $(M_i)_{i \in \mathbb{N}}$ of probabilistic Turing machine running in polynomial time with an oracle. Exhibit deterministic polynomial time Turing machines $(N_i)_{i \in \mathbb{N}}$ such that the probability (over the random language considered) that there is one i such that M_i and N_i does not coincide is lower than $C \cdot \epsilon$ for a constant C . You may use the language A as a random bit generator.