Complexité avancée - Homework 5

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Some P-complete Problems

- 1. Show that the following problems are P-hard.
 - Recall that for a finite set X, a subset $S \subseteq X$, and a binary operator $*: X \times X \to X$ defined on X, we inductively define $S_{0,*} = S$ and $S_{i+1,*} = S_{i,*} \cup \{x * y \mid x, y \in S_{i,*}\}$. Then, the closure of S with regard to * is the set $S_* = \bigcup_{i \in \mathbb{N}} S_{i,*}$.

BinOpGen:

- INPUT: A finite set X, a binary operator $* : X \times X \to X$ defined on X, a subset $S \subset X$ and $x \in X$;
- OUTPUT: $x \in S_*$?

Hint: reduce from MonotoneCircuitValue *with all nodes having at most two predecessors.*

• Recall that a context-free grammar is a grammar $G = (V, T, I, \mathcal{P})$ where V is the set of non-terminal symbols, T is the alphabet of terminal symbols, $I \subseteq V$ is the axiom (i.e. set of initial variables) and $\mathcal{P} \subseteq V \times (V \cup T)^*$ is the finite set of production rules (the "context-free" part can be seen in the fact that the left-hand member of a rule in \mathcal{P} has length one). The language $\mathcal{L}(G)$ of G is the set of words $w \in T^*$ that can be derived from I by applying the production rules.

CFG-Derivability:

- INPUT: G a context-free grammar on an alphabet T, and $w \in T^*$ a word;
- OUTPUT: $w \in \mathcal{L}(G)$?

Hint: reduce from the previous problem.

2. In fact these problems are P-complete. Show that BinOpGen is in P. Do you know a polynomial-time algorithm for CFG-Derivability ?

Solution:

- This question was in fact given in the exam of the year 2019-2020, and solutions for Questions 8 and 9 can be found on the web page of the course.
 - Consider an instance (X, S, x, *) of BinOpGen. We define a grammar $G = (V, T, I, \mathcal{P})$ and a word $w \in T^*$ in the following way: the set of variables is

V = X, there is only one terminal symbol $T = \{a\}$, the initial variable is $I = \{x\}$, the set of production rules is : $\mathcal{P} = \mathcal{P}_* \cup \mathcal{P}_S$ with:

$$\mathcal{P}_* = \{x \to yz \mid x, y, z \in V, y * z = x\} \text{ and } \mathcal{P}_S = \{x \to \epsilon \mid x \in S\}$$

and $w = \epsilon$ is the empty string. Then, we can prove that:

$$x \in S_* \Leftrightarrow \epsilon \text{ can be derived from } x \text{ in } G$$

First note that since this grammar is context-free and by definition of the production rules, any word that can be derived from x may be derived by first applying only rules in \mathcal{P}_* and then rules in \mathcal{P}_S .

 \Leftarrow : First, we can prove by induction on the number of rules used that if a word $v = v_1 \dots v_k$ is derived from x by only using production rules from \mathcal{P}_* , then $x \in \{v_i \mid 1 \leq i \leq k\}_*$. Second, if ϵ can be derived from x, then by considering the word $v = v_1 \dots v_k \in T^*$ that can be derived from x by only applying rules in \mathcal{P}_* such that ϵ can be derived from v by only applying rules in \mathcal{P}_S , we obtain that $\{v_i \mid 1 \leq i \leq k\} \subseteq S$ and $x \in \{v_i \mid 1 \leq i \leq k\}_*$. That is, $x \in S_*$.

⇒: First we prove that if a word $v = v_1 \dots v_k \in T^*$ is such that there exists $j \ge 1$ such that for all $1 \le i \le k$ we have $v_i \in S_{j,*}$, then there exists a word $v' = v'_1 \dots v'_{k'} \in T^*$ for some $k' \ge k$ that can be derived from v by only applying rules in \mathcal{P}_* such that for all $1 \le i \le k'$ we have $v'_i \in S_{j-1,*}$. Second, if we assume that $x \in S_*$, then there exists $j \ge 1$ such that $x \in S_{j,*}$. It follows that for all $1 \le i \le n$, we have $u_i \in S_{0,*} = S$. Then, ϵ can be derived from u by applying a rule in \mathcal{P}_S for each of its letter. Hence, ϵ can be derived from x. Overall, we have:

$$(X, S, x, *) \in \mathsf{BinOpGen} \Leftrightarrow (V, T, I, \mathcal{P}) \in \mathsf{CFG-Derivability}$$

As the reduction we described can be done in logspace, it follows that CFG-Derivability is P-hard.

2. CFG-Derivability can be solved in polynomial time using dynamic programming techniques, see for example the CYK algorithm on Wikipedia.