A Model Checking Decision Procedure for Sequential Recursive Petri Nets

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Abstract. Recursive Petri nets (RPNs) have been introduced to model systems with dynamic structure. Whereas this model is a strict extension of Petri nets and context-free grammars (w.r.t. the language criterion), reachability in RPNs remains decidable. However, the kind of model checking which is decidable for Petri nets becomes undecidable for RPNs. In this work, we introduce a submodel of RPNs called sequential recursive Petri nets (SRPNs) and we study its theoretical features. First, we show that we can decide whether a RPN is a sequential one. Then, we analyze the language aspects proving that the SRPN languages still strictly include the union of Petri nets and context-free languages. Moreover, the family of languages of SRPNs is closed under intersection with regular languages (unlike the one of RPNs). This property is the starting point for the model checking of the action-based linear time logic which is also shown to be decidable. To the best of our knowledge, this is the first time such a result is obtained for a model strictly including Petri nets and context-free grammars.

1 Introduction

In the area of verification theory, a great attention has been recently paid on infinite state systems. In contrast to finite state systems where theoretical and practical developments mainly focus on complexity reduction [Hol96], an essential topic in infinite state systems is to find a tradeoff between expressivity of the models and decidability of verification [IH96]. As the model checking of temporal logic formula is one of the most general approach for verification, it has been intensively studied in the framework of infinite state systems.

Context-free grammars (also called context-free processes) have led to complementary works. In [Wal96], it is shown that the model checking of branching time \( \mu \)-calculus formula is decidable and that it is \( \text{DEXPTIME} \)-complete. When restricting the temporal logic formula to the linear time logic LTL, one obtains polynomial time algorithms [BEM97,FWW97].

In [Esp97], model checking for Petri nets has been studied. The branching temporal logic as well as the state-based linear temporal logic are undecidable even for restricted logics. Fortunately, the model checking for action-based linear temporal logic is decidable. The case of infinite sequences may be reduced to the search of repetitive sequences studied in [Yen92] (an \( \text{EXPSPACE} \)-complete problem) and
the case of finite sequences may be reduced to the reachability problem [May81]. Recently, in [Bou08] the reachability problem for Petri nets is also shown to be EXPSPACE-complete. Thus the model checking complexity is also EXPSPACE-complete.

It seems interesting to combine context-free grammars and Petri nets and to look for decidable properties. Indeed, for two such models - the process rewrite systems [May97] and the recursive Petri nets (RPNs) [HP99b] - the reachability problem is decidable (and, due to [Bou98], EXPSPACE-complete). However, for both these two models, the model checking of action-based temporal logic becomes undecidable. It remains undecidable even for restricted models such as those presented in [BDF06]. So (to the best of our knowledge) for any existing model strictly including Petri nets and context-free grammars, the action-based linear time model checking is undecidable.

In this work, we present a submodel of RPNs called sequential recursive Petri nets (SRPNs) and we give some decision procedures including the model checking. Roughly speaking, in recursive Petri nets some transitions emulate concurrent procedure calls by initiating a new token game in the net. The return mechanism is ensured by reachability conditions. A state of a RPN is then a tree of "token games".

A recursive Petri net is sequential if there are firable transitions only in the last initiated token game. Such a definition is behavioral and our first result is that we can decide whether a RPN is a SRPN. We then study the language family of SRPNs and we show that this family strictly includes the union of Petri nets and context-free languages. Moreover, unlike RPNs, this family is closed under intersection with regular languages.

In the last part of the paper, building on this result, we focus on the model checking for an action-based linear time logic. The case of finite (maximal) sequences is handled by a straightforward adaptation of the closure result. The case of infinite sequence is more tricky and requires to distinguish w.r.t. the asymptotic behavior of the depth of token games in an infinite sequence. Based on this analysis, we obtain an EXPSPACE upper bound for the decision procedure.

Due to the space restrictions, only sketches of proof are given in the paper. However in appendix, we give complete proofs for the main propositions. This appendix will be omitted in the final version.

2 Sequential Recursive Petri Nets

2.1 Recursive Petri nets

A RPN has the same structure as an ordinary one except that the transitions are partitioned into two categories: elementary transitions and abstract transitions. Moreover a starting marking is associated to each abstract transition and a effectively semilinear set of final markings is defined. The semantics of such a net may be informally explained as follows. In an ordinary net, a thread plays the token game by firing a transition and updating the current marking (its internal state). In a RPN there is a dynamical tree of threads (denoting the fatherhood
relation) where each thread plays its own token game. The step of a RPN is thus a step of one of its threads. If the thread fires an elementary transition, then it updates its current marking using the ordinary firing rule. If the thread fires an abstract transition, it consumes the input tokens of the transition and generates a new child which begins its token game with the starting marking of the transition. If the thread reaches a final marking, it may terminate aborting its whole descent of threads and producing (in the token game of its father) the output tokens of the abstract transition which gave birth to him. In case of the root thread, one obtains an empty tree.

**Definition 1 (Recursive Petri nets).** A recursive Petri net is defined by a tuple \( N = (P, T, W^-, W^+, \Omega, T) \) where

- \( P \) is a finite set of places, \( T \) is a finite set of transitions.
- A transition of \( T \) can be either elementary or abstract. The sets of elementary and abstract are respectively denoted by \( T_d \) and \( T_{ab} \) (with \( T = T_d \cup T_{ab} \) where \( \cup \) denotes the disjoint union).
- \( W^- \) and \( W^+ \) are the pre and post flow functions defined from \( P \times T \) to \( \mathbb{N} \).
- \( \Omega \) is a labeling function which associates to each abstract transition an ordinary marking (i.e. an element of \( \mathbb{N}^P \)) called the starting marking of \( t \).
- \( T \) is an effectively semilinear set of final markings (any usual syntax can be accepted for its specification).

**Definition 2 (Extended marking).** An extended marking \( tr \) of a recursive Petri net \( N = (P, T, W^-, W^+, \Omega, T) \) is a labeled tree \( tr = (V, M, E, A) \) where

- \( V \) is the set of vertices,
- \( M \) is a mapping \( V \to \mathbb{N}^P \),
- \( E \subseteq V \times V \) is the set of edges and
- \( A \) is a mapping \( E \to T_{ab} \).

A marked recursive Petri net \( \langle N, tr \rangle \) is a recursive Petri net \( N \) associated to an initial extended marking \( tr_0 \).

We denote by \( w_0(tr) \) the root node of the extended marking \( tr \). The empty tree is denoted by \( \bot \). Any ordinary marking \( m \) can be seen as an extended marking, denoted by \([m]\), consisting of a single node. For a vertex \( v \) of an extended marking, we denote by \( \text{pred}(v) \) its (unique) predecessor in the tree (defined only if \( v \) is different from the root) and by \( \text{Succ}(v) \) the set of its direct and indirect successors including \( v \) (\( \forall v \in V, \text{Succ}(v) = \{ v' \in V \mid (v, v') \in E^* \} \) where \( E^* \) denotes the reflexive and transitive closure of \( E \)). An elementary step of a RPN may be either a firing of a transition or a closing of a subtree (called a cut step and denoted by \( \tau \)).

**Definition 3.** A transition \( t \) is enabled in a vertex \( v \) of an extended marking \( tr \) (denoted by \( tr \xrightarrow{t} v \)) if \( \forall p \in P, M(v)(p) \geq W^-(p, t) \) and a cut step is enabled in \( v \) (denoted by \( tr \xrightarrow{\tau} v \)) if \( M(v) \in T \)
Definition 4. The firing of an enabled elementary step \( t \) from a vertex \( v \) of an extended marking \( \tau = (V, M, E, A) \) leads to the extended marking \( \tau' = (V', M', E', A') \) (denoted by \( \tau \xrightarrow{t} \tau' \)) depending on the type of \( t \):

\(- t \in T_d:
  \begin{itemize}
  \item \( V' = V \cup \{ \nu' \} \), \( E' = E \cup \{(e, \nu)\} \), \( \forall e \in E, A'(e) = A(e) \), \( \forall \nu' \in V \setminus \{v\}, M'(\nu') = M(\nu) \)
  \item \( \forall p, M'(v)(p) = M(v)(p) - W^-(p, t) + W^+(p, t) \)
\end{itemize}

\(- t \in T_{db}:
  \begin{itemize}
  \item \( V' = V \setminus \{v\} \), \( E' = E \setminus \{\nu'\} \), \( \forall e \in E, A'(e) = A(e) \), \( A'((v, \nu)) = t \)
  \item \( \forall \nu' \in V \setminus \nu \), \( M'(\nu') = M(\nu) \), \( \forall p, M'(v)(p) = M(v)(p) - W^-(p, t) \)
  \item \( M'(v) = \Omega(t) \)
\end{itemize}

where \( \nu' \) is a fresh identifier absent in \( V \)

\(- t = \tau:
  \begin{itemize}
  \item \( V' = V \setminus \text{Suoc}(v) \), \( E' = E \setminus (V' \times V') \), \( \forall e \in E', A'(e) = A(e) \)
  \item \( \forall \nu' \in V' \setminus \{\text{preoc}(v)\}, M'(\nu') = M(\nu) \)
  \item \( \forall p, M'(\text{preoc}(v))(p) = M(\text{preoc}(v))(p) + W^+(p, A(\text{preoc}(v), \nu)) \)
\end{itemize}

Let us notice that if \( v \) is the root of the tree then the firing of \( \tau \) leads to the empty tree \( \bot \).

The depth of an extended marking is recursively defined as 0 for \( \bot \), 1 for a unique vertex and, for the general case, the maximum depth of the direct subtrees of the root incremented by one. For an extended marking \( \tau \), its depth is denoted by \( depth(\tau) \). A firing sequence is defined as usual: a sequence \( \sigma = \tau_0(t_0, \nu_0)\tau_1(t_1, \nu_1) \ldots \tau_n(t_{n-1}, \nu_{n-1}) \tau_n \) is a firing sequence (denoted by \( \tau_0 \xrightarrow{t_0} \tau_n \)) iff \( \tau_i \xrightarrow{t_i} \tau_{i+1} \) for \( i \in [0, n-1] \). We define the depth of \( \sigma \) as the maximal depth of \( \tau_1, \tau_2, \ldots, \tau_n \). In the sequel, for sake of simplicity, \( \sigma \) will be often denoted by \( \sigma = t_0 \ldots t_{n-1} \).

![Fig. 1. a simple recursive Petri net](image)

The figure 1 shows the modeling of \( n \) similar transactions (represented by \( n \) tokens in \( p_{\text{start}} \)). We represent an abstract transition by a double border rectangle and its initial marking is indicated in a frame. A transaction is started by the firing of the transition \( t_{\text{start}} \). When initialized, the transaction may proceed locally by firing \( t_{\text{local}} \) or starts a new process by firing \( t_{\text{fork}} \). Each process may achieve by reaching \( p_{\text{end}} \) or abort since \( p_{\text{fail}} \) is always marked. In the latter case, the nested processes are also stopped due to the cut mechanism.

A firing sequence of this RPN is presented in the figure 2 for \( n = 2 \). The arcs of the trees comprising the visited extended markings are labeled by the abstract transition \( t_{\text{start}} \) for the thin ones and by \( t_{\text{fork}} \) for the bold ones. The thread in
which the following step is fired is represented in black. One can notice that each firing of abstract transition leads to the creation of a new node in the tree whereas the firing of the last cut step prunes a subtree not reduced to one node.

2.2 Sequential Recursive Petri Nets

In a recursive Petri net, there are two kinds of parallelism between activities: concurrent firings inside the same node and concurrent firings in different nodes. In order to model “sequential call” with abstract transitions, the second kind of parallelism must be forbidden. This is the aim of the next definition.

**Definition 5 (Sequential Recursive Petri Nets).** Let \((N, tr_0)\) be a marked recursive Petri net. \((N, tr_0)\) is a **sequential recursive Petri net** if the following conditions hold:

- \(tr_0\) is a tree composed by only one node,
- Each reachable extended marking of \(N\) from \(tr_0\) satisfies
  - each node has at most one successor,
  - there is no enabled step in a node different to the leaf.

The first condition is imposed for sake of simplicity but is not a theoretical restriction. As an example, the net of Fig. 1 is a SRPN iff \(n\) is equal to one. We could have chosen an alternative syntactical definition (with an additional control place) but the present one leads to the next statement.

**Proposition 6 (SRPN class belonging).** Let \((N, tr_0)\) be a marked RPN, one can decide whether \((N, tr_0)\) is a SRPN.

**Sketch of Proof.** A RPN is not a SRPN iff there is a node within a reachable extended marking where one can fire simultaneously an abstract transition and any other step (a property defined by an effectively semilinear set of markings). We proceed in two stages. We compute all the starting markings of a node in a reachable extended marking (there are only a finite number). Then, for any such marking, we look in this node whether we can reach the above semilinear set. The effectiveness of these two steps is deduced from the decision procedure for the reachability problem of RPN (see the appendix for more details).
3 Language Properties

We denote by \( \mathcal{L}(N, tr, Tr) \) (where \( Tr \) is a finite extended marking set) the set of firing sequences (mapped on \( (T \cup \{\tau\}) \) of \( N \) from \( tr \) to an extended marking of \( Tr \). This set is called the language of \( N \). More generally, the languages we will consider are defined via a labelling function. A labeled marked recursive Petri net is a marked recursive Petri net and a labelling function \( h \) defined from the transition set \( T \cup \{\tau\} \) to an alphabet \( \Sigma \) plus \( \lambda \) (the empty word). \( h \) is extended to sequences and then to languages. The language of a labeled marked recursive Petri net \( \langle \langle N, tr, Tr \rangle, \Sigma, h \rangle \) for a finite extended marking set \( Tr \) is defined by \( h(\mathcal{L}(N, tr, Tr)) \).

We now study the properties of the languages generated by labeled SRPNs. These languages are defined for a given finite set of terminal extended markings. For sake of simplicity, we impose that such sets are composed by extended markings limited to a single node. One can remark that this condition is not a theoretical restriction. The first result concerning the languages generated by SRPNs is about their relation with Petri net and context-free languages.

**Theorem 7 (Strict inclusion).** SRPN languages strictly include the union of context-free and Petri net languages.

We prove that SRPN languages are closed under intersection with regular languages. For a SRPN and an automaton (see appendix for definition and notation), both labeled on a same alphabet, we define a product SRPN resulting of their composition and demonstrate that its language is the intersection of their respective languages.

The product SRPN is constructed from the places of the original one by adding a place set \( Q \) which corresponds to the states of the automaton. As usual, the elementary transitions are synchronized with the ones of the automaton using these new places. For each extended arc \( q \xrightarrow{a} q' \) (with \( a \in \Sigma \cup \{\lambda\} \)) of the automaton and for each elementary transition \( t \) such that \( h(t) = a \), an elementary transition \( t q t' \), having \( W^-(t) + q \) as pre-condition and \( W^+(t) + q' \) as post-condition, is added. When an abstract transition is fired a new node appears and, due to the SRPN definition, the token game is limited to this node. Then, we have to predict the state reached by the automaton when the opened branch will be closed. The abstract transitions constructed in the product SRPN are denoted \( t q q' \) where the prefix \( t q \) expresses the same conditions as for the elementary transitions (excepted that \( t \) is an abstract transition of the original net). For each state \( q' \in Q \) such an abstract transition is added (the prediction is non deterministic). To ensure that the predicted state is effectively reached when the cut step closing the branch is fired, a set of places \( \overline{Q} \) (complementary to \( Q \)) is used. The firing of an abstract transition \( t q q' \) leads to the creation of a new node for which its starting marking has the place \( q' \) marked. Using these places, the effectively semilinear set of final markings is built in order to ensure that the predicted state is effectively reached. Let us notice that this composition corresponds to a weak synchronization as some transitions of the SRPN can be labeled by \( \lambda \).
Definition 8 (Product SRPN). Let $A = \langle \Sigma, Q, \Delta, q_0 \rangle$ be an automaton and $S = \langle \langle N, [m_0] \rangle, \Sigma, h \rangle$ a labeled SRPN. The product RPN of $A$ and $S$ is a labeled marked RPN $\langle \langle N', [m'_0] \rangle, \Sigma, h' \rangle$ defined by:

- $P' = P \cup Q \cup \{m'_0 = m_0 + q_0\}$
- $T'_q = \{ (t, q, q') \in T_q \land (q, q' \in Q) \land \langle q, h(q) \rangle = \langle q', h(q') \rangle \}
- $\forall h(t, q, q') \exists h(t, q, q') \in T'_q, \exists h(t, q, q') \in T_q$,
- $W'^+(t, q, q') = W^+(t) + q$, $W'^-(t, q, q') = W^-(t) + q'$
- $T'_{q, q'} = \{ (t, q, q', q'' \in Q) \land \langle q, h(q) \rangle = \langle q', h(q') \rangle \}$
- $h'(\tau) = h(\tau)$

It is clear that the constructed RPN is a SRPN as the initial marking is a tree limited to a single node and the pre and post conditions of the initial SRPN are preserved and enriched by the automaton flow. In Fig. 3 of appendix, the behavior of this product is illustrated and commented. The next theorem shows the soundness of this building.

Theorem 9 (SRPN product property). Let $A = \langle \Sigma, Q, \delta, q_0 \rangle$ be an automaton, $F \subseteq Q$ a set of final states, $S = \langle \langle N, [m_0] \rangle, \Sigma, h \rangle$ a labeled SRPN and $M_f$ a set of terminal markings. Let $\langle \langle N', [m'_0] \rangle, \Sigma, h' \rangle$ be the product SRPN of $A$ and $S$ and $M'_f = \{ [m \in F] \mid [m] \in M_f \land [q] \in F \}$. The following equality holds

$h'(\mathcal{L}(N', [m'_0], M'_f)) = h(\mathcal{L}(N, [m_0], M_f)) \cap \mathcal{L}(A, F)$

Corollary 10 (SRPN closure). The family of SRPN languages is closed under intersection with regular languages.

The SRPN closure property gives the starting point for the decidability of the model checking problem. Moreover, in [HP99a], it is demonstrated that the RPN languages are not closed under intersection with regular ones leading to the next corollary.

Corollary 11 (SRPN versus RPN). The family of SRPN languages is strictly included in the family of RPN languages.

4 Model Checking

The model checking that we investigate is the action-based linear-time $\mu$-calculus applied to SRPNs. The usual verification method consists to check the existence of a sequence of the system fulfilling the negation of the formula. Depending on the kind of the sequence, different semantics have been defined. We will study the main ones: finite sequences, maximal finite sequences (leading to a deadlock), infinite sequences, divergent sequences (infinite sequences ended by a non observable subsequence). As a linear-time $\mu$-calculus formula is equivalently represented by a Büchi automaton, we limit ourselves to this representation.
4.1 Finite and maximal finite sequences

When the searched sequences are finite, Bitichi automata are nothing else than ordinary automata. A slight adaptation of the product of a SRPN and an automaton makes possible the reduction of the model checking problem to a reachability problem for the product SRPN. In case of maximal finite sequences, adaptation is still possible although more intricate (see the appendix for details).

**Theorem 12 (Acceptance of finite sequences).** Let $A = \langle \Sigma, Q, \delta, q_0 \rangle$ be an automaton, $F \subseteq Q$ a set of final states and $S = \langle \langle N, [m_0]\rangle, \Sigma, h \rangle$ a labeled SRPN. The existence of a finite firing sequence $\sigma$ of $S$ such that $h(\sigma) \in L(A, F)$ is decidable.

**Theorem 13 (Acceptance of maximal finite sequences).** Let $A = \langle \Sigma, Q, \delta, q_0 \rangle$ be an automaton, $F \subseteq Q$ a set of final states and $S = \langle \langle N, [m_0]\rangle, \Sigma, h \rangle$ a labeled SRPN. The existence of a finite firing sequence $\sigma$ of $S$ such that $\sigma$ leads to a deadlock of $N$ and $h(\sigma) \in L(A, F)$ is decidable.

4.2 Infinite and divergent sequences

We are looking for an infinite firing sequence of the SRPN accepted by a Bitichi automaton. We will perform two independent searches depending on a characteristic of the sequence: the asymptotic behavior of the depth of the sequence. Let $\sigma = \langle [m_0] \rangle \tau_1 \tau_2 \tau_3 \ldots \tau_i \ldots$ be an infinite sequence, we define $\text{dinf}(\sigma) = \liminf_{i \to \infty} \text{depth}(\tau_i)$ (defined by $\liminf_{i \to \infty} \inf_{j \geq i} \{\text{depth}(\tau_j)\}$). $\text{dinf}(\sigma)$ always exists but it can be either finite or infinite.

In case of a finite value, there exists a strictly increasing sequence of indexes $i_1, i_2, \ldots$ such that:

- beyond $i_1$ the set of indexes $\{i_1, i_2, \ldots, i_k, \ldots\}$ is exactly the indexes for which the depth of the visited extended markings is equal to $\text{dinf}(\sigma)$
  
  ($\forall i \geq i_1, \text{depth}(\tau_i) = \text{dinf}(\sigma) \iff i \in \{i_1, i_2, \ldots, i_k, \ldots\}$)

- beyond $i_2$ the depth of the visited extended markings will be greater or equal than $\text{dinf}(\sigma)$ ($\forall i \geq i_2, \text{depth}(\tau_i) \geq \text{dinf}(\sigma)$)

- $i_2$ is the first index from which the depth of the visited extended markings will be no more than $\text{dinf}(\sigma)$ ($\forall i < i_2, \exists j \geq i, \text{depth}(\tau_j) < \text{dinf}(\sigma)$)

So $\sigma$ will be decomposed as $[m_0] \tau_{i_1} \tau_{i_2} \ldots \tau_{i_2} \ldots \tau_{i_k} \ldots \tau_{i_{k+1}} \ldots$ where $m_0$ ends with the firing of an abstract transition leading to an extended marking of depth $\text{dinf}(\sigma)$ (with the creation of a new node) and $\tau_{i_k}$ is either a firing of an elementary transition in this node or a sequence beginning by the firing of an abstract transition in this node and ended by a corresponding cut step.

In case of an infinite value, there exists a strictly increasing sequence of indexes $i_1, i_2, \ldots$ such that:

- $k$ is the depth of the extended marking $\tau_{i_k}$ ($\forall k, \text{depth}(\tau_{i_k}) = k$)

- beyond $i_k$ the depth of the visited extended markings will be greater or equal than $k$ ($\forall i \geq i_k, \text{depth}(\tau_i) \geq k$)
- $i_k$ is the first index from which the depth of visited extended markings will be no more less than $k$ ($\forall i < i_k, \exists j \geq i, \text{depth}(tr_j) < k$).

So $\sigma$ will be decomposed as $[m_0] = tr_{i_1}\overrightarrow{\alpha_1}tr_{i_2}\overrightarrow{\alpha_2}\ldots tr_{i_k}\overrightarrow{\alpha_k}tr_{i_{k+1}}\ldots$ where $\sigma_k$ begins by a firing in an extended marking of depth $k$, ends with the firing of an abstract transition leading to an extended marking of depth $k + 1$ and such that all the extended markings visited by $\sigma_k$ have a depth greater or equal than $k$.

In order to build infinite sequences from the decompositions shown above, we must be able to check the existence of some finite firing subsequences beginning and ending in the same node of the two extended markings and corresponding to paths of the Bt1b automaton. Moreover, we want to distinguish two cases depending on the visit of an accepting state of the automaton. The checking of the existence of such finite sequences may be done similarly as the model-checking of finite sequences.

We are now in position to explain the two main procedures. Looking for a sequence $\sigma$ with $\text{dinf}(\sigma)$ finite, we first compute the couples of starting markings and automaton states reachable by a firing sequence. We build an ordinary Petri net representing an abstract view of sequences of the SRPN (recognized by the automaton) where the successive extended markings visited by the sequence are infinitely often reduced to a single node. Then, for each couple as initial marking of this Petri net, we look for an infinite sequence visiting a subset of transitions infinitely often (this can be done by the algorithm of [Yen92]).

Looking for a sequence $\sigma$ with $\text{dinf}(\sigma)$ infinite, we build a graph where the nodes are the computed couples of the first procedure and an edge denotes that one node has been reached from the other one by a sequence increasing by one the depth of the visited extended markings and such that the intermediate subsequences never decrease the depth below its initial value. The edges are partitioned depending on the visit by the sequence of an accepting state of the Bt1b automaton. Then, the existence of an accepting infinite sequence is equivalent to the existence of some kind of strongly connected component.

Although we will not prove it in the paper, the complexity of these procedures is EXSPACE thus, due to the lower bound for Petri nets, the model-checking problem is EXSPACE-complete. The case of divergent sequences is handled similarly (see the appendix for proof of Th. 14).

**Theorem 14 (Acceptance of infinite sequences).** Let $A = (\Sigma, Q, \delta, q_0)$ be an automaton, $F \subset Q$ a set of accepting states and $S = (\langle N, [m_0]\rangle, \Sigma, h)$ a labeled SRPN. The existence of an infinite sequence $\sigma$ of $\langle N, [m_0]\rangle$ such that $h(\sigma)$ is an infinite word recognized by a path $q_0\overrightarrow{\alpha_1}q_1\overrightarrow{\alpha_2}\ldots$ of $A$ satisfying $|[i \mid q_i \in F]| = \infty$ is decidable.

**Theorem 15 (Acceptance of divergent sequences).** Let $A = (\Sigma, Q, \delta, q_0)$ be an automaton, $F \subset Q$ a set of accepting states and $S = (\langle N, [m_0]\rangle, \Sigma, h)$ a labeled SRPN. The existence of an infinite sequence $\sigma$ of $\langle N, [m_0]\rangle$ such that $h(\sigma)$ is a finite word recognized by a path $q_0\overrightarrow{\alpha_1}q_1\overrightarrow{\alpha_2}\ldots \overrightarrow{\alpha_m}q_m$ of $A$ with $q_m \in F$ is decidable.
5 Conclusion

In this work, we have introduced sequential recursive Petri nets and studied their theoretical features. At first we have shown how to decide whether a RPN is a SRPN. Then, we have studied the language family of SRPNs and proved that this family strictly includes the union of Petri nets and context-free languages. Moreover, unlike RPNs, this family is closed under intersection with regular languages.

In the last part of the paper, we have focused on the model checking for an action-based linear time logic and obtained an EXPSPACE upper bound for the decision procedure.

An important characteristic of SRPNs is their capability to generate infinite in-degree transition systems. Such a feature makes possible to model dynamic systems which can be handled neither by process algebra nor by Petri nets. So, we plan to study with SRPNs fault tolerant systems and similar ones which require this capability.

References


A Appendix

Automaton of Sect. 3

An automaton is a tuple \( A = (\Sigma, Q, \Delta, q_0) \) where \( \Sigma \) is an alphabet, \( Q \) a finite set of states, \( \Delta \subseteq Q \times \Sigma \times Q \) a transition relation and \( q_0 \in Q \) an initial state. As usual, we denote by \( g \xrightarrow{a} f \) that \( (q, a, q') \in \Delta \). Moreover, the extension of \( \rightarrow \) to sequences over \( \Sigma \) is denoted by \( \rightarrow^* \) and is defined as follows:

- \( \forall q \in Q, q \xrightarrow{\delta} q \)
- \( \forall q, q' \in Q, q \xrightarrow{a} q' \Leftrightarrow \exists q', q \xrightarrow{a} q' \wedge q' \xrightarrow{a} q' \)

For an automaton \( A = (\Sigma, Q, \Delta, q_0) \) and a state set \( F \subseteq Q \), we denote by \( \mathcal{L}(A, F) \) the set of sequences \( \{ \omega \in \Sigma^* \mid \exists f \in F, q_0 \xrightarrow{\omega} f \} \).

Proof of Prop. 6 (SRPN class belonging)

Proof. Alg. A.1 decides if a given marked RPN belongs to the SRPN class. In this algorithm, the ordinary net \( N_{\text{dom}} \) is constructed from the RPN in the following way: each abstract transition is removed and for each closeable abstract transition, an elementary transition (having the same pre and post sets) is added. An abstract transition \( \rightarrow \) is said closeable if it is reachable from the extended marking composed by a single node corresponding to the starting marking \( O(t) \). An algorithm for the computation of the closeable abstract transitions can be found in [HP90b]. In the algorithm A.1, a set \( \uparrow \text{Pre}(t) \) denotes the effectively semilinear set of ordinary markings in which the transition \( t \) is enabled (\( \uparrow \text{Pre}(t) = \{ m \mid \forall p \in P, m(p) \geq W^-(p, t) \} \)).

Now, we prove the correctness of the algorithm A.1. Let \( (N, tr_0) \) be a RPN which is not a SRPN. Then either \( tr_0 \) is not an extended marking composed with a single node or there exists a firing sequence \( \sigma = t_1 t_2 \ldots t_n \) leading to an extended marking \( tr_1 = \langle V, M, E, A \rangle \) such that \( \forall v \in V, |\text{Suc}(v)| \leq 1 \) and \( \exists v \in V, |\text{Pre}(v)| = 1 \wedge \exists t \in T, \forall p \in P, M(p) \geq W^-(p, t) \) or \( (M(v) \land V = T) \).

The first test realized by the algorithm detects that the initial extended marking has more than one node. Then, we have to demonstrate that the second case is well detected by the remainder of the algorithm.

Let \( \sigma \) be a minimal sequence satisfying these conditions. Let \( t_k \) be the abstract transition for which its firing has led to the creation of the successor node of \( v \). Because \( \sigma \) is minimal, \( t_k \) is the last transition fired in \( \sigma \) at the level of \( v \). Moreover, because \( t_k \) is an abstract transition, this firing only consumes tokens in \( M(v) \). We can deduce that either \( t_k \) and \( t_k \) are concurrent or \( (M(v) + W^-(t_k)) \) is \( T \). This condition is detected by the algorithm if the set \( \text{Examine} \) contains the ordinary marking from which the thread of \( v \) has begun. This ordinary marking can be either the initial marking of \( tr_0 \) or the starting marking associated to the abstract transition for which its firing has led to the creation of the node \( v \). It is clear that, by construction, this marking belongs to \( \text{Examine} \).
Algorithm A.1 SRPN class belonging

```
boolean SRPN(RPN N, extended marking tr)
begin
  if Succ(v0(tr)) ≠ Ø then
    return false;
  fi;
  Eable = Ø;
  Eamine = Ø;
  ToEamine = M(v0(tr));
  while ToEamine ≠ Ø do
    m = Pick(ToEamine);
    Eamine = Eamine ∪ {m};
    forall t ∈ Tab \ Eable do
      if Reachable(Netm, m, ↑ Pre(t)) then
        Eable = Eable ∪ {t};
        if τ(t) ∉ Eamine then
          ToEamine = ToEamine ∪ {τ(t)};
        fi;
      fi;
    od;
  od;
  forall m ∈ Eamine do
    if Reachable(Netm, m, ∪ Rτgh (↑ Pre(t)) + (∪ τ′ ∈ TO(↑ Pre(τ′)) ∪ τ)) then
      return false;
    fi;
  od;
  return true;
end
```

Proof of Th. 7 (Strict inclusion)

Proof. It is obvious that any PN is a SRPN. Moreover, in [HP99a], it is demonstrated that any context-free language can be simulated by a RPN. We can remark that the proposed construction of the RPN corresponding to a context-free language leads to a SRPN. In the same paper, it is shown that RPN languages strictly include the union of context-free and Petri net languages. The proof of this result exhibits a RPN for which its language is neither PN nor context-free language. We can remark that this RPN is a SRPN. Then, we can conclude that the language family of SRPN strictly includes the union of the context-free and PN languages.

Illustration of the product SRPN behavior (Def. 8)

The use of the complementary places Q̄ is illustrated in Fig. 3. A sequence of a SRPN and a path in an automaton as well as the sequence of the product SRPN corresponding to the synchronization of both are presented. In the product SRPN, we have t1 = t1_0, q1, Q̄2 and t2 = t2_0, q1, Q̄2. When an abstract transition is fired,
the automaton state reaches by the cut step closing the opened branch is predicted and coded in an element of $\overline{Q}$. The effectively semilinear set $T'$ ensures that the good predicted state is effectively reached by the firing of the cut step.

When the abstract transition $t_1$ is fired the automaton moves from $q_0$ to $q_1$ and it is predicted that the opened branch will be closed by a cut step leading the automaton to the state $q_3$ (the place $q_3$ is marked in the leaf node). This prediction is realized at the end of the given sequence.

From this example, it is clear that the product SRPN can make some bad predictions. Moreover, bad predictions cannot lead to terminal markings which defined the language of the product. However, the existence of a good prediction insures that a word of the intersection of the automaton and the SRPN languages will be produced by a firing sequence of the product.

**Proof of Th. 9 (SRPN product property)**

*Proof.* First, we demonstrate that to each word $\omega$ of $h'(L(N', [m_0'], M_f))$ corresponds a sequence $\sigma$ in $L(N, [m_0], M_f)$ such that $h(\sigma) = \omega$ and $\omega \in L(A, F)$.

Let $\sigma'$ be any sequence of $N'$ such that $[m_0'], \sigma' \models tr'$ (with $tr' = \langle V', M', E', A' \rangle$) and $h'(\sigma') = \omega$. From the definition $S$, it is easy to show that there exists a unique place $q \in Q$ marked in the leaf node of $tr'$.

We define a mapping $\mathbf{z}$ from $T'$ to $T$ depending on there types

- $\forall t, a, d \in T', \mathbf{z}(t, a, d) = t$
- $\forall t, a, d \in T', \mathbf{z}(t, a, d') = t$
- $z(t') = t$

Moreover, we define the extended marking $tr = \langle V, M, E, A \rangle$ as follows:

- $V' = V$
- $\forall v \in V, M(v) = M'(v) \setminus (Q \cup \overline{Q})$
- $E = E'$
\( \forall e \in E, A(e) = z(A'(e)) \)

From the definition 8, it is clear that \( tr \) is an extended marking of \( N \). Moreover, it is straightforward that \( z(\sigma') \) is a sequence of \( N \) from \( [m_0] \) to the extended marking \( tr \). Indeed, \( m'_0 \) is a superset of \( m_0 \) and the pre and post conditions of the transitions in the transitions in \( T' \) are supersets of the ones in \( T \). Finally, from the definition of the pre and post conditions of the transitions in \( T' \), we can deduce a path in \( A \) from \( q_0 \) to the state \( q \) and from the definition of \( h' \) and \( z \), we can conclude that this path recognizes the word \( \omega \).

We can apply this proof to any word \( \omega \) of \( h'(L(N', [m'_0], M'_f)) \) and demonstrate that the extended marking reached by the corresponding sequence in \( N \) belongs to \( M_f \).

Now, we demonstrate that to each word \( \omega \) of \( h(L(N, [m_0], M_f)) \) \( L(A, F) \) corresponds a sequence \( \sigma' \) of \( L(N', [m'_0], M'_f) \) such that \( h'(\sigma') = \omega \).

Let \( \omega = a_0a_1 \ldots a_n \) be a word of \( h(L(N, [m_0], M_f)) \) \( L(A, F) \). Then, there exists a sequence \( \sigma = [m_0]^a_1[m_1]^a_2[m_2] \ldots [m_f]^a_{f+1} \) such that \( [m_f] \in M_f \) and \( h(\sigma) = \omega \). Moreover, there exists a path \( q_0 \overset{a_1}{\rightarrow} q_1 \overset{a_2}{\rightarrow} \ldots \overset{a_n}{\rightarrow} q_n \) in \( A \) such that \( q_n \in F \).

We have to demonstrate the existence of a sequence \( \sigma' \) of \( N' \) from \( [m_0 + q_0] \) to \( [m_f + q_n] \) such that \( [m_f + q_n] \in M'_f \) and \( h'(\sigma') = \omega \).

First, we define a mapping \( ind \) from \( [0, m] \) to \( [0, n] \).

\[ \text{ind}(0) = 0 \]

\[ \forall i \in [1, m], h(t_i) \neq \tau \Rightarrow \text{ind}(i) = \text{ind}(i - 1) + 1 \]

\[ \forall i \in [1, m], h(t_i) = \tau \Rightarrow \text{ind}(i) = \text{ind}(i - 1) + 1 \]

We can remark that \( \forall i \in [1, m], h(t_i) = a_1 \cdots a_i \).

Then, we define a mapping \( z' \) from \( \{t_1, t_2, \ldots, t_m\} \) to \( T' \) depending on their types.

\[ \forall i \in [1, m], t_i \in T \Rightarrow z'(t_i) = t_i \text{ind}(\text{ind}(i) + 1) \]

\[ \forall i \in [1, m], t_i \in T_0 \Rightarrow \text{let } j \text{ be the minimal range such that } j > i \]

\[ \land \text{depth}(tr_{i-1}) = \text{depth}(tr_j), z'(t_i) = t_i \text{ind}(\text{ind}(i) + 1) \text{ind}(j) \]

\[ \forall i \in [1, m], t_i = \tau \Rightarrow z'(t_i) = \tau \]

We can notice that for an abstract transition, the range \( j \) always exists because the depths of the initial and final markings of the sequence are equal to one and because the fireings occur only in the leaf node. Moreover, for an extended marking \( tr_i \) visited by \( \sigma \), we denote the range of the cut step which closes the branch opening at the depth \( d \) by \( \text{return}(i, d) \) (i.e., \( \forall i \in [1, m], 0 \leq d < \text{depth}(tr_i), \text{return}(i, d) = \text{Min}(j > i \mid \text{depth}(tr_j) = d)) \).

We only have to demonstrate that \( z'(\sigma) \) is a firing sequence of \( N' \) from \( [m_0 + q_0] \) to \( [m_f + q_n] \). Indeed, from the definition of \( M'_f \), it is clear that \( [m_f + q_n] \in M'_f \).

For a given range \( i \in [0, m] \), we formulate some hypotheses \( (\text{Hyp}) \) on \( tr_i \)

\[ \sigma_i = t_1 \cdots t_i, \omega_i = a_1 \cdots a_i \text{ind}(i) \text{ and } q_0, \ldots, q_{\text{ind}(i)} \text{ in relation with } tr'_i \text{ and } \sigma'_i = z'(t_1) \cdots z'(t_i) \].
where \( M(tr,d) \) denotes the ordinary marking labeling the node of depth \( 0 < d \leq \text{depth}(tr) \) of the extended marking \( tr \) (this node is unique because each node of a SRPN extended marking has at most one successor).

From the definitions of \( h' \) and \( \sigma' \), we can easily deduce that \( h'(\sigma'(\sigma)) = \omega \) and then the two first hypotheses are satisfied for any \( \lambda \). For the others, we reason inductively on the size of the prefix of \( \sigma'(\sigma) \). If this size is equal to zero, it is clear that \((\text{Hyp})\) holds. Let \((\text{Hyp})\) satisfied for a prefix of length \( k - 1 \), we demonstrate that it is verified for \( k \).

- If \( \sigma'(t_k) = t_k q_{\text{ind}(k-1)} q_{\text{ind}(k)} \in T'_{\text{ext}} \). We know by the hypotheses on the extended marking \( tr'_{k-1} \) that the pre condition of \( t_k \) is marked in the leaf node as well as the place \( q_{\text{ind}(k-1)} \). And then the transition \( t'_k \) is enabled (\( W^{-1}(t_k q_{\text{ind}(k-1)} q_{\text{ind}(k)}) = W^{-1}(t_k + q_{\text{ind}(k-1)}) \)). Moreover, its firing leads to an extended marking satisfying the hypotheses (the place \( q_{\text{ind}(k)} \) is unmarked and the place \( q_{\text{ind}(k+1)} \) marked and the firing on the leaf marking projected on \( P \) has the same effect of the firing of \( t_k \) in \( \sigma \)).

- If \( \sigma'(t_k) = t_k q_{\text{ind}(k-1)} q_{\text{ind}(k)} q_{\text{ind}(\text{return}(k, \text{depth}(tr_{k-1})))} \in T'_{\text{ext}} \). Like for elementary transition, we know that the transition \( t'_k \) is enabled. Its firing leads to unmark the place \( q_{\text{ind}(k-1)} \) and to the creation of a new leaf node having \( \Omega(t_k) + \gamma_{\text{ind}(k)} + \gamma_{\text{ind}(\text{return}(k, \text{depth}(tr_{k-1})))) \) as marking. It is clear that this new extended marking satisfies the hypotheses. Moreover, by the definition of \( \sigma' \) and the prediction of \( \text{ind}(\text{return}(k, \text{depth}(tr_{k-1}))) \), we know that the automaton must reach the state \( q_{\text{ind}(\text{return}(k, \text{depth}(tr_{k-1})))} \) when the branch will be closed.

- If \( \sigma'(t_k) = \sigma \). Knowing that the transition \( t_k \) is a cut step in \( \sigma \) and by the hypotheses on the extended marking, we know that the marking in the leaf node projected on \( P \) belongs to \( T \). Moreover, we know that the place \( q_{\text{ind}(k-1)} \) is marked in this node as well as the place \( q_{\text{ind}(\text{return}(k-1, \text{depth}(tr_{k-1})))) \). But \( t_k = \sigma \) and then \( \text{return}(k-1, \text{depth}(tr_{k-1})) = k \). We can deduce that \( q_{\text{ind}(k)} \) is marked in the leaf node. Moreover, if \( h(\sigma) \neq \lambda \), because \( \omega \) is a path of the automaton, we have \( q_{\text{ind}(k-1)} \gamma_{\text{ind}(k)} q_{\text{ind}(k)} \) and then a cut step is enabled from \( tr'_{k-1} \). If \( h(\sigma) = \lambda \) then \( \text{ind}(k-1) = \text{ind}(k) \) and a cut step is also enabled. In both cases, from the definition of \( T' \) and \( T'_{\text{ext}} \) we can deduce that the hypotheses are satisfied for the reached extended marking.

\( \square \)
Proof of Th. 12 (Acceptance of finite sequences)

Proof. Let $\langle N', [m'_0] \rangle, \Sigma, h'$ be the product SRPN of $A$ and $S$. We construct a new SRPN $\langle N'', [m''_0] \rangle$ in the following way:

- $N'' = N'$ except for $T'' = T' \cup \{m \mid \exists q \in F, m \geq q\}$
- $m''_0 = m'_0$

Now, we demonstrate that the existence of a finite firing sequence $\sigma$ of $S$ such that $h(\sigma) \in L(A, F)$ is equivalent to the reachability of $\bot$ by $\langle N'', [m''_0] \rangle$.

Let $\sigma$ be a sequence of $N$ from $[m_0]$ such that $h(\sigma)$ is recognized by a path of $A$ from $q_0$ to a state $q \in F$. From $\sigma$, we can construct a sequence of $N''$ from $[m''_0]$ which reaches an extended marking having the place $q$ marked in its leaf node and such that it has been predicted that all the opened branches are going to be closed in this state $q$ (i.e., excepted for the root, all the nodes have the place $\pi$ marked).

From this particular extended marking, the marking of the leaf node belongs to the second part of the set $T''$ and then a cut step can occur. Because this firing marks the place $q$ in the father node, again a cut step can occur and so on until the empty tree $\bot$ is reached.

Now, let $\sigma''$ be a sequence of $\langle N'', [m''_0] \rangle$ such that $[m''_0] \xrightarrow{\sigma''} \bot$. Because $\langle N'', [m''_0] \rangle$ is a SRPN, $\tau_\bot$ is a tree limited to a single node and, by construction, we have $\forall (M(\tau_\bot))(q) = 0$, then only the second condition of $T''$ can be applied for the firing of the last cut step and then $\exists q \in F, M(\tau_\bot)(q) \geq 1$.

Let $\sigma_f$ be the minimal prefix of $\sigma''$ such that $[m''_0] \xrightarrow{\sigma''} \bot_f$ with a place $q \in F$ marked in $\tau_f$ (necessarily in its leaf). It is clear that by definition of $\sigma_f$ all the cuts used in $\sigma_f$ use the first part of the definition of $T''$ and then the sequence $\sigma_f$ is also a sequence of $\langle N', [m'_0] \rangle$. From the theorem 9, we can deduce a sequence $\sigma$ in $\langle N, [m_0] \rangle$ such that $h(\sigma)$ is recognized by a path of $A$ from $q_0$ to $q$. $\square$

Proof of Th. 13 (Acceptance of maximal finite sequences)

Proof. We construct a labeled SRPN $\langle N^b, [m'_0] \rangle, \Sigma, h^b$ similar to the product SRPN.

- $P^b = P \cup Q \cup \{b, \overline{b}\}$
- $m'_0 = m_0 + q_0$

- $T_{el} = \{t.\alpha.d' \mid (t \in T_{el}) \land (q, d' \in Q) \land (q^{\overline{\alpha} d})\}$
- $\forall t.\alpha.d' \in T_{el}$,
  - $h^b(t.\alpha.d') = h(t)$
  - $W^-(t.\alpha.d') = W^-(t) + q$,
  - $W^+(t.\alpha.d') = W^+(t) + d'$

- $T_{eb} = \{t.\alpha.d.\alpha.d' \mid (t \in T_{eb}) \land (q, d' \in Q) \land (q' \in (Q \cup \{b\})) \land (q^{\overline{\alpha} d})\}$
- $\forall t.\alpha.d.\alpha.d' \in T_{eb}$,
  - $h^b(t.\alpha.d.\alpha.d') = h(t)$
  - $W^-(t.\alpha.d.\alpha.d') = W^-(t) + q$,
  - $d' \in Q \Rightarrow W^+(t.\alpha.d.\alpha.d') = W^+(t) + d'$
\[ q^{f} = b \Rightarrow W^{b}(t, q, q^{f}) = b \]
\[ \mathcal{P}(t, q, q^{f}) = \Omega(t) + q^{f} + \overline{q} \]

- \[ \tau^{b} = \{ m + q + \overline{q} \mid (m \in \mathcal{Y}) \land (q, q^{f} \in Q) \land (q^{f}, q^{f} \in Q) \} \cup \{ m + q + b \mid m \in \text{Dead}(N) \land q \in F \} \cup \{ m \mid m \geq b \} \cup \{ m + q \mid m \in \text{Dead}(N) \land q \in F \} \]

- \[ h^{b}(\tau) = h(\tau) \]

where \text{Dead}(N) is the effective semilinear set \( \{ m \in \mathbb{N}^{D} \mid \forall t \in T \cup \{ \tau \}, m \not\models t \} \).

We prove that reaching the empty tree in \( N^{b} \) is equivalent to reach a deadlock in the product SRPN with a place \( q \in F \) marked in the leaf. As \( N^{b} \) includes the behaviors of the product SRPN, a deadlock sequence can be emulated. However, in order to reach \( \bot \) after this sequence, we need to slightly modify this simulation.

Places \( b \) and \( \overline{b} \) are added in order to predict that after the firing of an abstract transition in a node, this node will become again the leaf only if the simulation has led to an adequate deadlock sequence. Place \( b \) will be marked if the previous abstract transition closes itself and makes possible to cut this leaf due to the definition of \( T^{b} \) (the iteration of this mechanism will necessary lead to \( \bot \)). Place \( \overline{b} \) is marked in the leaf "opened" by the prediction and restrict the possibility of this node to two cases: an adequate deadlock is reached in this leaf or the deadlock has been reached before this node becomes again the leaf. The last part of the definition of \( T^{b} \) covers the case where one reaches the deadlock in the root. The proof of the correctness of this construction is similar to the one used for Theorem 12. \( \Box \)

**Proof of Th. 14 (Acceptance of infinite sequences)**

First, we establish the two following lemmas.

**Lemma 16 (Recognition).** Let \( A = \langle \Sigma, Q, \delta, q_{0} \rangle \) be an automaton, and \( S = \langle \langle N, [m_{0}] \rangle, \Sigma, h \rangle \) a labeled SRPN. Let \( M_{f} \) an effectively semilinear marking set of \( N \) and \( q_{f}, q_{j} \in Q \) be two automaton states. The existence of a sequence \( \sigma \) of \( (N, [m_{0}]) \) such that \([m_{0}] \overset{\sigma}{\rightarrow} \tau_{f} \tau_{j} \) where \( m_{f} \in M_{f} \) and \( h(\sigma) \) is recognized by a path of \( A \) from \( q_{f} \) to \( q_{j} \) is decidable.

**Proof.** Let \( \langle \langle N_{f}, [m_{0}^{f}] \rangle, \Sigma, h_{f} \rangle \) be the product SRPN of \( S \) and \( \langle \Sigma, Q, \delta, q_{f} \rangle \). From this SRPN, we define the SRPN \( \langle \langle N_{f}, [m_{0}^{f}] \rangle \rangle \) as follows:

- \( P_{f} = P \cup \{ \text{Init} \}, T_{f} = T_{f} \)
- \( W_{f} = W_{f}, W_{f}^{*} = W_{f}^{*} \)
- \( \mathcal{P}_{f} = \mathcal{P} \)
- \( T_{f} = T \cup \{ m_{f} + q_{j} + \text{Init} \mid m_{f} \in M_{f} \} \)
- \( m_{0}^{f} = m_{0}^{f} + \text{Init} \)

As in the Th. 12, we can show that a sequence required by the lemma exists iff \( \bot \) is reachable in \( N^{f} \) from \( m_{0}^{f} \), \( N^{f} \) strictly emulates the product SRPN excepted that the place \( \text{Init} \) is added in order to allow the firing of a cut step in the root on reaching an accepting state of the product SRPN. \( \Box \)

We denote by \( \text{Rec}(A, q_{f}, q_{j}, N_{f}, m_{0}, M_{f}) \) the function which returns true if such a sequence exists.
Lemma 17 (Acceptance). Let $A = (\Sigma, Q, \delta, q_0)$ be an automaton, $F \subseteq Q$ a set of accepting states and $S = (\langle N, [m_0] \rangle, \Sigma, h)$ a labeled SRPN. Let $M_f$ be an effectively semilinear state set of $N$ and $q_j, q_i \in Q$ be two automaton states. The existence of a sequence $\sigma$ of $(\langle N, [m_0] \rangle)$ such that $[m_0] \overset{\sigma}{\longrightarrow} [m_f]$ where $m_f \in M_f$ and $h(\sigma)$ is recognized by a path $q_i = q_1 \overset{a_1}{\longrightarrow} q_2 \overset{a_2}{\longrightarrow} \cdots \overset{a_n}{\longrightarrow} q_n = q_j$ of $A$ such that $\exists k, 1 < k \leq n \wedge q_k \in F$ is decidable.

Proof. We construct a particular SRPN product $\langle \langle N^s, [m_0^s] \rangle, \Sigma, h^s \rangle$ of $S$ and $A$ satisfying:

- $P^s = P \cup Q \cup \overline{Q} \cup \{\text{Init}\}$
- $m_0^s = m_0 + \text{Init}$
- $T_{da}^s = \{ t.q.d', t \cdot q \cdot d | (t \in T_d) \land (q, d' \in Q) \land (h(q) = \lambda) \land \overline{h(d')} \land (q \in F) \} \cup \{ t.q \cdot d' | (t \in T_d) \land (h(t) \neq \lambda) \land \overline{h(d')} \land (q \in F) \}$
  - $x^s_{a}(t.q.d') = h(t)$
  - $W_{a}^s(t.q.d') = W_{a}(t) + q$, $W_{a}^s(t.q.d') = W_{a}^+(t) + d'$
- $T_{ab}^s = \{ t.q.d' \cdot d'' | t \cdot q \cdot d' = t \cdot q \cdot d'' \cdot d' \cdot d'' | (t \in T_{ab}) \land (q, d' \in Q) \land (h(q) = \lambda) \land (q \in F) \}$
  - $x^s_{a}(t.q.d' \cdot d'') = h(t)$
  - $W_{a}^s(t.q.d' \cdot d'') = W_{a}^s(t) + q$, $W_{a}^s(t.q.d' \cdot d'') = W_{a}^+(t) + d''$
  - $\overline{W_{a}^s(t.q.d' \cdot d'')} = \overline{W_{a}(t)} + q + \overline{d''}$
- $T^s = \{ m + q + d' | (m \in T) \land (q, d' \in Q) \land (h(q) = \lambda) \land \overline{h(d')} \land (q \in F) \land (\overline{h(r)} \neq \lambda) \land (\overline{h(d')} \land (q \in F) \land (\overline{h(r)} \neq \lambda) \land \overline{h(d')} \}$
  - $m_f + \overline{q_j} + \text{Init}$
  - $m_f \in M_f$
- $h^s(\tau) = h(\tau)$

A sequence satisfying the requirement of the lemma exists iff $\bot$ is reachable in $N^s$ from $m_0^s$. The demonstration of this equivalence is similar to the proof of Lemma 16. Indeed, the only difference between the SRPN $\langle \langle N^s, [m_0^s] \rangle \rangle$ and the one used in this lemma is that the two places related to an automaton state are once more duplicated to indicate that a state of $F$ has been “visited” by the current sequence. The transitions are duplicated in the same way. The reachability of $\bot$ is conditioned by the reachability of a marking of $M_f$ at the root level (the place $\text{Init}$ must be marked) in such a way that the automaton reaches the state $q_j$ having visited a state of $F$ (the place $\overline{q_j}$ must be marked).

We denote by $Acc(A, F, q_i, q_j, N, m_0, M_f)$ the function which returns true if such a sequence exists. We are now in position to demonstrate the correctness of the Th. 14.
Proof. The proof is divided in two parts: looking for infinite sequences \( \sigma \) with \( \text{dinf}(\sigma) \) finite or infinite.

\( \text{dinf}(\sigma) < \infty \). We have seen that the sequences of this type can be decomposed in \( \tau_{m_1}\overline{\tau}_{m_2}\tau_{m_3}\overline{\tau}_{m_4}\cdots \tau_{m_k}\overline{\tau}_{m_{k+1}}\cdots \) (whose characteristics are described in section 4.2).

1st step. We determine the possible couples of starting markings in the leaf and automaton states reached by \( \sigma_0 \). Indeed, as the depth of successive extended markings will be greater or equal than the current depth, the remainder of the sequence \( \sigma' \) is only conditioned by these two informations. So, we compute the set \( C \) of couples of the form \((q, \Omega(t))\) such that there exists a sequence \( \sigma' \) of \((N, [m_0])\) leading to an extended marking in which the abstract transition \( t \) can be fired (necessarily in the leaf) and such that the word \( h(\sigma') \) is a word recognized by a path of \( A \) from \( q_0 \) to \( q \). We have \( \sigma_0 = \sigma' \cdot t \). This computation can be done using the function \( \text{Rec} \) iteratively starting with the couple \((q_0, m_0)\) with \( M_f = \top \cdot \text{Pre}(t) \) for each abstract transition \( t \) until saturation (i.e., when no new couple is discovered). It necessarily terminates because the number of automaton states as well as the number of abstract transitions are finite.

2nd step. We construct the ordinary net \( \tilde{N} \) in the following way:

\[
\begin{align*}
\tilde{N} & = \tilde{P} \cup Q \\
\tilde{P} & = \{ (t \cdot q_{q'}, (t \cdot q_{q'})^+ (t \cdot q_{q'})^-) | (t \in T) \land (q, q' \in Q) \land ((q, q') \in \Xi) \land ((q, q') \in \Pi) \land \text{Rec}(A, q_0, q_1, N, \Omega(t), T) \land q_{q'}^- (t) = q_{q'}^+ (t) \} \\
\tilde{Q} & = \{ (t \cdot q_{q'}, (t \cdot q_{q'})^+ (t \cdot q_{q'})^-) | (t \in T) \land (q, q' \in Q) \land ((q, q') \in \Xi) \land ((q, q') \in \Pi) \land \text{Rec}(A, q_0, q_1, N, \Omega(t), T) \land \{ (q, q') \in F \land q_{q'}^- (t) \} \land q_{q'}^- (t) \} \\
\forall t \in T, \forall q_{q'}, \forall q_{q''} \in Q, \forall t \cdot q_{q'}, \forall (t \cdot q_{q'})^+ (t \cdot q_{q'})^- = W^- (t) \land \{ (t \cdot q_{q'}) \land q_{q'}^- (t) \} \land q_{q'}^- (t) \land q_{q'}^- (t)
\end{align*}
\]

By construction, an infinite sequence in \( (\tilde{N}, (q, m)) \) with \( (q, m) \in C \cup \{(q_0, m_0)\} \) exactly corresponds to a suffix of an infinite sequence in the product SRPN which visits infinitely often a node of the extended marking. This correspondence is obtained since each transition in \( \tilde{N} \) corresponds to a finite subsequence in the product between two consecutive visits of the same node. In order to be an accepting sequence, an automaton state \( q \in F \) must be infinitely often reached and thus a transition in \( \tilde{N} \) which corresponds to a subsequence which encounters \( q \) must be infinitely often fired. These transitions are exactly transitions \( t \cdot q_{q'} \) with \( q' \in F \) and transitions \( t \cdot q_{q'}^- \).

3rd step. So for each couple \((q, m)\) in \( C \cup \{(q_0, m_0)\} \), we decide whether there exists an infinite sequence in \( (\tilde{N}, (q, m + q)) \) with a transition \( t \cdot q_{q'} \) where \( q' \in F \) fired infinitely often or a transition \( t \cdot q_{q'}^- \) fired infinitely often. This last step can be decided using the algorithm of H.C. Yen ([Yen02]).

\( \text{dinf}(\sigma) = \infty \). The checking of the existence of accepted infinite sequences is reduced to a finite graph analysis. Indeed, we build a graph where the nodes are the computed couples of the first procedure and an edge denotes that one node has been reached from the other one by a sequence increasing by one the depth of the visited extended markings and such that the intermediate subsequences never decrease the depth below its initial value. The edges are partitioned depending on
the visit by the sequence of an accepting state of the Bütchi automaton. Then the existence of an accepting infinite sequence is equivalent to the existence of some kind of strongly connected component. The different steps of verification are listed below:

1st step We build two relations $E$ and $\overline{E}$ on $C \cup \{(q_0, m_0)\}$ such that:

$\forall (q, m), (q', m') \in C \cup \{(q_0, m_0)\}$

$- (q, m), (q', m') \in E \iff \exists t \in T_{\text{arb}} \exists q' \in Q, \text{Rec}(A, q, q', N, m, \uparrow \text{Pre}(t)) \land q' \downarrow^{G(t)} q \land m = \Omega(t)$

$- (q, m), (q', m') \in \overline{E} \iff \exists t \in T_{\text{arb}} \exists q' \in Q, (A_\text{ar}(A, q, q', N, m, \uparrow \text{Pre}(t)) \lor q' \in F) \land q' \downarrow^{G(t)} q \land m = \Omega(t)$

An accepting infinite sequence $\sigma$ with $\text{dimf}(\sigma) = \infty$ can be decomposed as in section 4.2. An arc of the previous graph exactly corresponds to a finite subsequence of this decomposition. It remains only to check whether an automaton state $q \in F$ is infinitely often visited by the sequence but this exactly corresponds to the infinite occurrence of an arc $e \in \overline{E}$ in an infinite path of the graph.

2nd step So we decide whether it exists a strongly connected component of the graph $(R, E \cup \overline{E})$ having an arc of $\overline{E}$. This last step can be decided using the algorithm of Tarjan.

\qed

Proof of Th. 15 (Acceptance of divergent sequences)

The detection of divergent sequences is based on a lemma concerning sequences which are non observable by the automaton.

Lemma 18 (Non observation). Let $S = \langle N, [m_0], \Sigma, L \rangle$ be a labeled SRPN. Let $M_f$ be an effectively semilinear state set of $N$. The existence of a sequence $\sigma$ of $\langle N, [m_0] \rangle$ such that $[m_f] \in \text{Pre}(\sigma)$ where $m_f \in M_f$ and $L(\sigma) = \lambda$ is decidable.

Proof. Let $N^\lambda$ be the recursive Petri net $N$ in which the transitions of the set $\{t \in T \mid h(t) \neq \lambda\}$ have been discarded and such that if $h(\gamma) \neq \lambda$ then $T^\lambda = \emptyset$ else $T^\lambda = T$. Decide if such a sequence exists is equivalent to decide if $L(N^\lambda, [m_0], M_f, \lambda)$ are non observable.

We denote by $\text{NonObs}(N, m_0, M_f)$ the function which returns true if such a sequence exists. We are now in position to demonstrate the correctness of the Th. 15.

Proof. Again, two kinds of infinite sequences have to be detected. The first kind concerns sequences for which the depth of the extended markings visited is bounded. Such sequences are detected by the three following steps:

1st step We construct the ordinary net $\bar{N}$ in the following way:

$\bar{P} = P \cup Q$
\( \bar{T} = \{ t(\omega d q') \mid (t \in T_{id}) \wedge (q, q' \in Q) \wedge (q' \in Q) \} \cup \{ t(\omega d q') \mid (t \in T_{db}) \wedge (q \in Q \setminus F) \wedge (q' \in Q) \wedge \text{Rec}(A, q, q', N, \Omega(t), T) \wedge \neg \text{NonObs}(N, \Omega(t), T) \} \cup \{ t(\omega d q') \mid (t \in T_{db}) \wedge (q \in F) \wedge (q' \in Q) \wedge \text{NonObs}(N, \Omega(t), T) \} \)

2\text{nd step} We compute the set of couples \( C \) of the form \( (q_i, \Omega(t_j)) \) such that there exists a firing sequence \( \sigma \) of \( (N, m_0) \) leading to an extended marking in which the abstract transition \( t_j \) can be fired (necessarily in the leaf) and such that the word \( h(\sigma \omega d_j) \) is a word recognized by a path of \( A \) from \( q_0 \) to \( q_i \). This computation can be done using the function \( \text{Rec} \) iteratively.

3\text{rd step} For each couple \((q, m)\) in \( C \cup \{(q_0, m_0)\} \), decide if it exists an infinite sequence \( \sigma_{cd} \) in \( \langle N, m + q \rangle \) for which the set of transitions fired infinitely often is a subset of \( \{ t(\omega d), t(\omega d') \in \bar{T} \mid h(t) = \lambda \wedge q \in F \} \). This last step can be decided using the algorithm of H.-C. Yen ([Yen92]). If such a sequence exists return \text{true} else return \text{false}.

The second kind of infinite sequences are the ones for which such a bound does not exist and they are detected applying the following two steps:

1\text{st step} We construct a set \( R \) and two relations \( E \) and \( \overline{E} \) such that

\[ (m_0, q_0) \in R \]

\[ \forall (m, q) \in R, \exists t \in T_{id}, d \in Q \text{ such that } \text{Rec}(A, q, q', N, m, t \uparrow \text{Pre}(t)) \Rightarrow (t(t), q') \in R \wedge ((m, q), (t(t), q')) \in E \]

\[ \forall (m, q) \in R, \exists t \in T_{db} \text{ such that } q \in F \wedge \text{NonObs}(N, m, t) \uparrow \text{Pre}(t) \Rightarrow (t(t), q) \in \overline{R} \wedge ((m, q), (t(t), q)) \in \overline{E} \]

2\text{nd step} Decide if there exists a strongly connected component of the graph \((R, E \cup \overline{E})\) using only some arcs of \( \overline{E} \) and having a node \((q, m)\) such that \( q \in F \). This last step can be decided using the classical algorithm of Tarjan. If such a component exists return \text{true} else return \text{false}.

The demonstration of the correctness of these decision procedures is similar to the one presented for Theorem 14. □