

# Importance Sampling for Model Checking of Continuous Time Markov Chains

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**Abstract**—Model checking real time properties on probabilistic systems requires computing transient probabilities on continuous time Markov chains. Beyond numerical analysis ability, a probabilistic framing can only be obtained using simulation. This statistical approach fails when directly applied to the estimation of very small probabilities. Here combining the uniformization technique and extending our previous results, we design a method which applies to continuous time Markov chains and formulas of a timed temporal logic. The corresponding algorithm has been implemented in our tool COSMOS. We present experimentations on a relevant system. Our method produces a reliable confidence interval with respect to classical statistical model checking on rare events.

**Keywords**—statistical model checking; rare events; importance sampling; coupling; uniformization

## I. INTRODUCTION

Many complex systems exhibit probabilistic behaviour either in an inherent way or through interaction with unreliable environment (communication protocols, biological systems, etc.). Quantitative model checking is an efficient technique to verify properties of these systems. It consists in estimating the probability of a real time property, expressed by some temporal logic formula like in Continuous Stochastic Logic (CSL) [1] as “the probability that the airbag fails to deploy within 10ms is less than  $10^{-3}$ ”. This requires to compute transient probabilities on a probabilistic model of the system [2]. Whenever numerical methods cannot be used because of the inherent state explosion, statistical sampling techniques prove to be efficient as soon as it is possible to perform a Monte-Carlo simulation of the model. Simulation usually requires a very small amount of space comparatively, thus allows to deal with huge models [3]. In principle, it only requires to maintain a current state (and some numerical values in case of a non Markovian process). Furthermore no regenerative assumption is required and it is easier to parallelise the methods. Several tools include statistical model checking: COSMOS [4], GREATSPN [5], PRISM [6], UPPAAL [7], YMER [8].

The main drawback of statistical model checking is its inefficiency in dealing with very small probabilities. The size of the sample of simulations required to estimate these small probabilities exceeds achievable capacities. This difficulty is known as the *rare event* problem.

Several methods have been developed to cope with this problem. Of these, the principal is *importance sampling* [9]. Importance sampling method is based on a modification

of the underlying probability distribution in such a way that a specific rare event occurs much more frequently. Theoretical results have been obtained for importance sampling but none of them includes any *true confidence interval*. Indeed, all previous works propose *asymptotic confidence intervals* based on the central limit theorem. For rare event simulation, such an interval is inappropriate since to be close to a true confidence interval, it is necessary to generate a number of trajectories far beyond the current computational capabilities.

In [10], we proposed an efficient method based on importance sampling to estimate in a reliable way (the first one with a true confidence interval) tiny steady-state probabilities, required for logical formula using a standard “Until” property ( $aUb$ ) [1], when the model operational semantic is a Discrete Time Markov Chain (DTMC).

**Our contribution.** We extend here our previous results in order to deal with simultaneous timed and probabilistic assessments: we improve our method to estimate transient probabilities of rare events on Continuous Time Markov Chains (CTMC). More precisely, given a bounded delay  $\tau$ , we statistically estimate the (tiny) probability that a random path generated by the CTMC reaches a certain state before instant  $\tau$ . In order to design and prove the correctness of the method we proceed in three stages:

- We show using uniformisation [11] that a confidence interval for the estimation can be computed from confidence intervals of several estimations in the embedded DTMC of the CTMC.
- Our importance sampling approach for time bounded reachability in DTMC is then developed by generalizing the method in [10], based on the mapping of the original model to a reduced one using coupling [12].
- However, contrary to the original approach, the memory requirements are no longer negligible and depend on the considered (discrete) time interval. Thus, we propose three algorithms with a different trade-off between time and space so that very large time intervals can be handled.

As far as we know, our method is the first importance sampling method for CTMC to provide a true confidence interval. Furthermore, we have implemented it in the statistical model checker COSMOS [4]. Experiments with our tool on a classical relevant model show impressive time and/or memory reductions.

**Organisation.** Section II recalls our previous results [10].

Section III extends this method to the estimation of transient probabilities on continuous time Markov chains. Section IV develops algorithmic issues in order to overcome excessive memory consumption. Section V is devoted to the implementation in the tool COSMOS and presents an experimentation on a classical example. Section VI concludes and gives some perspectives to this work.

## II. IMPORTANCE SAMPLING METHOD WITH GUARANTEED VARIANCE FOR UNBOUNDED REACHABILITY

To summarize the method developed in [10], first note that the modeller does not usually specify its system with a Markov chain. He rather defines a higher level model  $\mathcal{M}$  (a queueing network, a stochastic Petri net, etc.), whose operational semantic is a Markov chain  $\mathcal{C}$ . If  $\mathcal{C}$  is a DTMC with state space  $S$ , transition probability matrix  $\mathbf{P}$  and two absorbing states  $s_+$  and  $s_-$ , which are reached with probability 1, define  $\mu(s)$   $s \in S$  as the probability to reach  $s_+$  starting from  $s$ . Our goal is to estimate the probability  $\mu(s_0)$  with  $s_0$  being the initial state of  $\mathcal{C}$ .

By generating a large sample of trajectories, the Monte Carlo algorithm provides an estimation of  $\mu(s_0)$  as the ratio of the trajectories reaching  $s_+$  by the total number of generated trajectories. For a rare event this approach is not suitable as it is due to the size of the sample far too big when one wants a precise result. The variance of the underlying random variable is in fact too big [9].

The importance sampling method uses a modified transition matrix  $\mathbf{P}'$  during the generation of paths.  $\mathbf{P}'$  must satisfy:

$$\mathbf{P}(s, s') > 0 \Rightarrow \mathbf{P}'(s, s') > 0 \vee s' = s_- \quad (1)$$

It means that this modification cannot remove transitions that have not  $s_-$  as target, but can add new transitions. The method maintains a correction factor called  $L$  initialized to 1; this factor represents the *likelihood* of the path. When a path crosses a transition  $s \rightarrow s'$  with  $s' \neq s_-$ ,  $L$  is updated by  $L \leftarrow L \frac{\mathbf{P}(s, s')}{\mathbf{P}'(s, s')}$ . When a path reaches  $s_-$ ,  $L$  is set to zero. If  $\mathbf{P}' = \mathbf{P}$  (i.e., no modification of the chain), the value of  $L$  when the path reaches  $s^+$  (resp.  $s^-$ ) is 1 (resp. 0).

Let  $V_s$  (resp.  $W_s$ ) be the random variable associated with the final value of  $L$  for a path starting in  $s$  in the original model (resp. in the modified one). By definition,  $\mathbf{E}(V_{s_0}) = \mu(s_0)$ . A classical result [9] p. 25, states that  $\mathbf{E}(W_{s_0}) = \mathbf{E}(V_{s_0})$ .

In the importance sampling method, the challenge is to find a suitable  $\mathbf{P}'$ . In [10], numerical analysis is performed on an approximation of the chain to produce a suitable matrix  $\mathbf{P}'$  having in mind a variance reduction.

We associate with the model  $\mathcal{M}$  a smaller one  $\mathcal{M}^\bullet$  whose associated DTMC  $\mathcal{C}^\bullet$  is a smaller Markov chain with similar attributes ( $S^\bullet, \mathbf{P}^\bullet, \mu^\bullet, \dots$ ). The Markov chain  $\mathcal{C}^\bullet$  is *reduced*

from  $\mathcal{C}$  if there exists a *reduction*  $f$ , that is a mapping from  $S$  to  $S^\bullet$  such that  $s_-^\bullet = f(s_-)$  and  $s_+^\bullet = f(s_+)$ . Note that this reduction is designed at the model level. Our method only uses a particular kind of reductions:

*Definition 1:* Let  $\mathcal{C}$  be a DTMC and  $\mathcal{C}^\bullet$  reduced from  $\mathcal{C}$  by  $f$ .  $\mathcal{C}^\bullet$  is a *reduction with guaranteed variance* if for all  $s \in S$  such that  $\mu^\bullet(f(s)) > 0$  one has :

$$\sum_{s' \in S} \mu^\bullet(f(s')) \cdot \mathbf{P}(s, s') \leq \mu^\bullet(f(s)) \quad (2)$$

Fortunately, the function  $\mu^\bullet$  does not have to be computed in order to check that  $\mathcal{C}^\bullet$  is a reduction with guaranteed variance. In [10], a structural requirement using coupling theory is brought out to ensure that these hypotheses are fulfilled. This requirement to this context was extended in [13].

We can now construct an efficient important sampling based on a reduced chain with guaranteed variance.

*Proposition 1:* Let  $\mathcal{C}$  be a DTMC and  $\mathcal{C}^\bullet$  be a reduction with guaranteed variance by  $f$ . Let  $\mathbf{P}'$  be defined by:

- if  $\mu^\bullet(f(s)) = 0$  then for all  $s' \in S$ ,  $\mathbf{P}'(s, s') = \mathbf{P}(s, s')$
- if  $\mu^\bullet(f(s)) > 0$  then for all  $s' \in S \setminus \{s_-\}$ ,  
 $\mathbf{P}'(s, s') = \frac{\mu^\bullet(f(s'))}{\mu^\bullet(f(s))} \mathbf{P}(s, s')$  and  
 $\mathbf{P}'(s, s_-) = 1 - \sum_{s' \in S} \frac{\mu^\bullet(f(s'))}{\mu^\bullet(f(s))} \mathbf{P}(s, s')$ .

The importance sampling based on matrix  $\mathbf{P}'$  has the following properties:

- For all  $s$  such that  $\mu(s) > 0$ ,  
 $W_s$  is a random variable taking values in  $\{0, \mu^\bullet(f(s))\}$ .
- $\mu(s) \leq \mu^\bullet(f(s))$  and  $\mathbf{V}(W_s) = \mu(s)\mu^\bullet(f(s)) - \mu^2(s)$ .
- One can compute a confidence interval for this importance sampling.

Let us now describe the full method:

- 1) Specify a model  $\mathcal{M}^\bullet$  with associated DTMC  $\mathcal{C}^\bullet$ , and a reduction function  $f$  satisfying hypotheses of proposition 1.
- 2) Compute function  $\mu^\bullet$  with a numerical model checker applied on  $\mathcal{M}^\bullet$ .
- 3) Compute  $\mu(s_0)$  with a statistical model checker applied on  $\mathcal{M}$  using the importance sampling of proposition 1.

## III. EXTENSION TO BOUNDED REACHABILITY

We now want to apply the previously defined method to estimate bounded reachability probabilities. We extend it to bounded reachability in DTMC and then to CTMC.

### A. Bounded Reachability in DTMC

Given a finite integer horizon  $u$ ,  $\mu_u(s)$  denote the probability to reach  $s_+$  from  $s$  in  $u$  steps. The goal now is to estimate  $\mu_u(s_0)$ .

Adding a countdown timer, we define a new Markov chain  $\mathcal{C}_u$  whose state space is  $(S \setminus \{s_-, s_+\}) \times [1, u] \cup \{s_-, s_+\}$ . The timer is initialized to  $u$ . Except from the two absorbing states  $s_+$  and  $s_-$ , all transitions decrease this timer by one. All trajectories of length  $u$  not ending in  $s_+$  are sent

by means of their last transition into the sink state  $s_-$ . Therefore, the probability to reach  $s_+$  in  $\mathcal{C}$  in at most  $u$  steps is equal to the probability to reach  $s_+$  in  $\mathcal{C}_u$ .

Theoretically, this allows the use of the method described in the previous section in the bounded reachability context. In practice, the size of  $\mathcal{C}_u$ , which is  $u$  times the size of  $\mathcal{C}$  often make the direct computation intractable. In the following, we describe several algorithms bypassing this problem.

### B. Bounded Reachability in CTMC

In a continuous time Markov chain, each state  $s$  is equipped with an exit rate  $\lambda_s$ . The waiting time in each state  $s$  is then distributed according to an exponential law of parameter  $\lambda_s$ .

To apply our method in the continuous setting the standard method of uniformization can be used. Uniformization reduces the problem of bounded reachability in a CTMC to some problems of bounded reachability in the embedded DTMC.

A chain is said to be uniform when the rate  $\lambda = \lambda_s$  is independent from  $s$ . Given a uniform chain, the probability  $\mu_\tau(s)$  to reach the state  $s_+$  in  $\tau$  time is equal to:

$$\mu_\tau(s) = \sum_{n \geq 0} \frac{e^{-\lambda\tau} (\lambda\tau)^n}{n!} \mu_n(s)$$

Indeed using the uniform hypothesis,  $\frac{e^{-\lambda\tau} (\lambda\tau)^n}{n!}$  is the probability that  $n$  transitions take place in interval  $[0, \tau]$ .

Given a non uniform chain with bounded rates, it is routine to transform it in a uniform chain with the same distribution [11]. It consists in selecting some upper bound of the rates (say  $\lambda$ ), consider  $\lambda$  as the uniform transition rate and set a transition matrix  $\mathbf{P}_u$  defined by:

$$\begin{aligned} \forall s \neq s' \in S \quad \mathbf{P}_u(s, s') &= \frac{\lambda_s}{\lambda} \mathbf{P}_u(s, s') \\ \mathbf{P}_u(s, s) &= 1 - \sum_{s' \neq s} \mathbf{P}_u(s, s') \end{aligned}$$

This value can be evaluated by truncating the infinite sum. The Fox-Glynn algorithm [14] allows the computation of left ( $n^-$ ) and right ( $n^+$ ) truncation points given an error threshold. The errors made by this truncation have to be added to the confidence interval. We obtain a precise formulation of a true confidence interval combining errors from the statistical simulation and from truncation in Fox-Glynn algorithm. For details, see the research report [13]. Then terms  $\mu_n(s)$  are estimated using the previously defined method.

## IV. ALGORITHMIC CONSIDERATIONS

Based on the previous developments, we describe a methodology to perform statistical model checking using importance sampling to estimate the tiny probability  $\mu_\tau(s_0)$  to reach the state  $s_+$  in time less than  $\tau$  in several steps.

- 1) Specify a reduced a model  $\mathcal{M}^\bullet$  whose embedded DTMC  $\mathcal{C}^\bullet$  is a reduction with guaranteed variance.
- 2) Fix some uniform rate  $\lambda$  for the uniformization of  $\mathcal{C}$ . Compute left and right truncation points  $n^-$ ,  $n^+$  for the desired error threshold. Then compute for each  $n$  between  $n^-$  and  $n^+$  the coefficient  $\frac{e^{-\lambda\tau} (\lambda\tau)^n}{n!}$ .
- 3) Compute the distributions  $\{\mu_n^\bullet\}_{0 < n \leq n^+}$  (numerical computations of the iterated power of the transition matrix on  $\mathcal{C}^\bullet$ ).
- 4) Use these distributions to perform importance sampling on the simulation of the initial model in order to estimate  $\mu_u(s)$  for  $n^- \leq u \leq n^+$ . Generate a large sample of trajectories using the transition system corresponding to matrix  $P'_u$  obtained by applying proposition 1 to the DTMC  $\mathcal{C}_u$ ; compute along each path the likelihood  $L$  in order to obtain an estimation with accurate confidence interval.
- 5) Deduce from these confidence intervals the final confidence interval.

The first step requires some understanding of the system to design an appropriate reduced chain. Steps 2 and 3 only require standard computations on finite Markov chains. Step 5 is obtained by weighting with the Poisson probabilities confidence intervals obtained in step 4 and combining them with the numerical error produced by the Fox-Glynn algorithm; see [13] for a precise formulation. We now detail step 4 since it rises algorithmic problems.

Let  $m$  denote the number of states of the Markov chain  $\mathcal{C}^\bullet$  and  $d$  denote the maximum of outdegrees of vertices of  $\mathcal{C}^\bullet$ . Let us remark that in typical modellings,  $d$  is very small compared to  $m$ . A simulation takes at most  $u$  steps going through states  $(s_u, u), \dots, (s_1, 1), s_\pm$  where  $s_u = s_0$  and  $s_\pm \in \{s_+, s_-\}$ . In state  $(s_v, v)$ , we compute the distribution  $P'_u((s_v, v), -)$  (cf. proposition 1), which requires the values of  $\mu_v^\bullet(f(s))$  and  $\mu_{v-1}^\bullet(f(s'))$ , for each possible target state  $s'$  from  $s_v$ .

Vectors  $\{\mu_v^\bullet\}_{0 < v \leq u}$  may be computed iteratively one from the other with complexity  $\Theta(mdu)$ : Precisely, define  $\tilde{\mathbf{P}}^\bullet$  as the substochastic matrix obtained from  $\mathbf{P}^\bullet$  by removing state  $s_-$  and  $\mu_0^\bullet$  as the null vector except for  $\mu_0^\bullet(s_+) = 1$ ; then  $\mu_v^\bullet = \mathbf{P}^\bullet \cdot \mu_{v-1}^\bullet$ . But for large values of  $u$ , the space complexity to store them becomes intractable and the challenge is to obtain a space-time trade-off. So we propose three methods. The methods consist of a precomputation stage and a simulation stage. Their difference lies in the information stored during the first stage and the additional numerical computations during the second stage. In the precomputation, each method computes iteratively the  $u$  vectors  $\mu_v^\bullet = (\tilde{\mathbf{P}}^\bullet)^v (\mu_0^\bullet)$  for  $v$  from 1 to  $u$ .

- 1) First method is the “natural” implementation. It consists in storing all these vectors during the precomputation stage and then proceeding to the simulation without any additional numerical computations. The storage of

vectors  $\{\mu_v^\bullet\}_{v \leq u}$  is the main memory requirement.

- 2) Let  $l (< u)$  be an integer. In the precomputation stage, the second method only stores the  $\lfloor \frac{u}{l} \rfloor + 1$  vectors  $\mu_\tau^\bullet$  with  $\tau$  multiple of  $l$  in list  $Ls$  and  $\mu_{\lfloor \frac{u}{l} \rfloor + 1}^\bullet, \dots, \mu_u^\bullet$  in list  $K$  (see the precomputation stage of algorithm 2). During the simulation stage, in a state  $(s, \tau)$ , with  $\tau = ml$ , the vector  $\mu_{\tau-1}^\bullet$  is present neither in  $Ls$  nor in  $K$ . So the method uses the vector  $\mu_{l(m-1)}^\bullet$  stored in  $Ls$  to compute iteratively all vectors  $\mu_{l(m-1)+i}^\bullet = P^{\bullet i}(\mu_{l(m-1)}^\bullet)$  for  $i$  from 1 to  $l-1$  and store them in  $K$  (see the step computation stage of algorithm 2). Then it proceeds to  $l$  consecutive steps of simulation without anymore computations. We choose  $l$  close to  $\sqrt{u}$  in order to minimize the space complexity of such a factorization of steps.
- 3) Let  $k = \lfloor \log_2(u) \rfloor + 1$ . In the precomputation stage, the third method only stores  $k+1$  vectors in  $Ls$ . More precisely, initially using the binary decomposition of  $u$  ( $u = \sum_{i=0}^k a_{u,i} 2^i$ ), the list  $Ls$  of  $k+1$  vectors consists of  $w_{i,v} = \mu_{\sum_{j=i}^k a_{v,j} 2^j}^\bullet$ , for all  $1 \leq i \leq k+1$  (see the precomputation step of algorithm 3). During the simulation stage in a state  $(s, v)$ , with the binary decomposition of  $v$  ( $v = \sum_{i=0}^k a_{v,i} 2^i$ ), the list  $Ls$  consists of  $w_{i,v} = \mu_{\sum_{j=i}^k a_{v,j} 2^j}^\bullet$ , for all  $1 \leq i \leq k+1$ . Observe that the first vector  $w_{1,v}$  is equal to  $\mu_v^\bullet$ . We obtain  $\mu_{v-1}^\bullet$  by updating  $Ls$  according to  $v-1$ . Let us describe the updating of the list performed by the step-computation of algorithm 3. Let  $i_0$  be the smallest index such that  $a_{v,i_0} = 1$ . Then for  $i > i_0$ ,  $a_{v-1,i} = a_{v,i}$ ,  $a_{v-1,i_0} = 0$  and for  $i < i_0$ ,  $a_{v-1,i} = 1$ . The new list  $Ls$  is then obtained as follows. For  $i > i_0$   $w_{i,v-1} = w_{i,v}$ ,  $w_{i_0,v-1} = w_{i_0-1,v}$ . Then the vectors for  $i_0 < i$ , the vectors  $w_{i,v-1}$  are stored along iterated  $2^{i_0-1} - 1$  matrix-vector products starting from vector  $w_{i_0,v-1}$ :  $w(j, v-1) = P_0^{\bullet 2^j} w(j+1, v-1)$ . The computation associated with  $v$  requires  $1 + 2 + \dots + 2^{i_0-1}$  products matrix-vector, i.e.,  $\Theta(md2^{i_0})$ . Noting that the bit  $i$  is reset at most  $m2^{-i}$  times, the complexity of the whole computation is  $\sum_{i=1}^k 2^{k-i} \Theta(md2^i) = \Theta(mdu \log(u))$ .

The three methods are numbered according to their decreasing space complexity. The corresponding space-time trade-off is summarized by Table I, where the space unit is the storage of a float.

## V. EXPERIMENTATION

### A. Implementation

**Tools.** Our experiments have been performed on COSMOS, a statistical model checker whose input model is a stochastic Petri net [15] with general distributions and formulas are expressed by the logic HASL [4]. We have also used the model checker PRISM for comparisons with our method. All the experiments have been performed on a computer with twelve 2.6Ghz processors and 48G of memory.

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### Algorithm 2:

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Precomputation( $u, \mu_0^\bullet, P_0^\bullet$ )
Result:  $Ls, K$ 
// List  $Ls$  fulfills  $Ls(i) = \mu_{i,l}^\bullet$ 
1  $l \leftarrow \lfloor \sqrt{u} \rfloor$ 
2  $w \leftarrow \mu_0^\bullet$ 
3 for  $i$  from 1 to  $\lfloor \frac{u}{l} \rfloor l$  do
4    $w \leftarrow P_0^\bullet w$ 
5   if  $i \bmod l = 0$  then
6      $Ls(\frac{i}{l}) \leftarrow w$ 
// List  $K$  contains  $\mu_{\lfloor \frac{u}{l} \rfloor l + 1}^\bullet, \dots, \mu_u^\bullet$ 
7 for  $i$  from  $\lfloor \frac{u}{l} \rfloor l + 1$  to  $u$  do
8    $w \leftarrow P_0^\bullet w$ 
9    $K(i \bmod l) \leftarrow w$ 
10 Stepcomputation( $v, l, P_0^\bullet, K, Ls$ )
// Updates  $K$  when needed
11 if  $v \bmod l = 0$  then
12    $w \leftarrow Ls(\frac{v}{l} - 1)$ 
13   for  $i$  from  $(\frac{v}{l} - 1)l + 1$  to  $v - 1$  do
14      $w \leftarrow P_0^\bullet w$ 
15      $K(i \bmod l) \leftarrow w$ 

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### Algorithm 3:

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Precomputation( $u, \mu_0^\bullet, P_0^\bullet$ )
Result:  $Ls$ 
//  $Ls$  fulfills  $Ls(i) = \mu_{\sum_{j=i}^k a_{u,j} 2^j}^\bullet$ 
1  $k \leftarrow \lfloor \log_2(u) \rfloor + 1$ 
2  $v \leftarrow \mu_0^\bullet$ 
3  $Ls(k+1) \leftarrow v$ 
4 for  $i$  from  $k$  downto 0 do
5   if  $a_{u,i} = 1$  then
6     for  $j$  from 1 to  $2^i$  do
7        $w \leftarrow P_0^\bullet w$ 
8      $Ls(i) \leftarrow w$ 
9 Stepcomputation( $v, l, P_0^\bullet, Ls$ )
//  $Ls$  is updated accordingly to  $v-1$ 
10  $i_0 \leftarrow \min(i \mid a_{v,i} = 1)$ 
11  $w \leftarrow Ls(i_0 + 1)$ 
12  $Ls(i_0) \leftarrow v$ 
13 for  $i$  from  $i_0 - 1$  downto 0 do
14   for  $j = 1$  to  $2^i$  do
15      $w \leftarrow P_0^\bullet w$ 
16    $Ls(i) \leftarrow w$ 

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Table I  
COMPARED COMPLEXITIES

Complexity	Method 1	Method 2	Method 3
Space	$mu$	$2m\sqrt{u}$	$m \log u$
Time for the precomputation	$\Theta(mdu)$	$\Theta(mdu)$	$\Theta(mdu)$
Additional time for the simulation	0	$\Theta(mdu)$	$\Theta(mdu \log(u))$

**Adaptation of COSMOS.** In addition to the implementation of our algorithms, two main modifications on the tool had to be performed in order to integrate our method. First, a freely available implementation of the Fox-Glynn algorithm [16] was added in order to compute probabilities from Poisson distributions. Second, COSMOS sequentially generates a batch of trajectories. In our context, this is highly inefficient since the numerical computations of  $\mu_n^\bullet$  required by algorithms 1 and 2 should be repeated for every trajectory. So, one generates a bunch of trajectories in parallel step by step. Different sizes of bunches are possible but they cannot exceed the size required for the numerical computations. Based on the asymptotic time and space cost of these computations, we handle  $m^2$  trajectories.

### B. Global Overflow in Tandem Queues

Let us present an experimentation on tandem queues. This example is a classical benchmark for importance sampling. It has also practical interest as a standard modeling of networks [17]. Such a modeling allows to accurately dimension a network for a given loadwork.

**Specification.** We consider a system of  $k$  queues in serie. A client arrives in the first queue with rate  $\rho_0$ . In queue  $i$  ( $i < k$ ), a client is served with rate  $\rho_i$  and then go to the next queue. In the last queue, clients leave the system with rate  $\rho_k$ . For this model, we can construct a reduced one by bounding the number of clients except in the first queue by a parameter  $R$ . A suitable coupling relation can be established in order to ensure the hypotheses of definition 1 as described in [13]. We are interested in estimating the probability for the system to overflow i.e., there is more than  $H = 50$  clients in the whole system before being empty in less than  $\tau = 100$  time units.

**Choice of parameters.** We choose the parameters of the system as follows.  $\rho_0 = 0.25$  and for all  $1 \leq i \leq k$   $\rho_i = 0.375$ . We study the behaviour of the methods for different values of  $k$ . We have chosen for the reduced model  $R = 5$  as we experimentally found that this value of  $R$  yields a tight confidence interval. We generated 1000 simulations to estimate every  $\mu_n(s_0)$  with a confidence level for the simulation of  $10^{-6}$ .

**Fox-Glynn algorithm.** We plotted in figure 1 the curves  $\mu_n(s)$ ,  $\frac{e^{-\lambda} \lambda^n}{n!}$  and  $\frac{e^{-\lambda} \lambda^n}{n!} \mu_n(s)$  for the tandem queues with two queues and  $\lambda = 100$  with logarithmic scale. The quantity, which we estimate, is  $\sum_{n=0}^{\infty} \frac{e^{-\lambda} \lambda^n}{n!} \mu_n(s)$ . We observe that for  $n < 50$ ,  $\mu_n(s_0) = 0$  whereas the Poisson

probability for such a  $n$  is not null. Therefore, a left truncation of  $n^- = 50$  on the Fox-Glynn does not produce any error. On the right part of the Poisson distribution, after the maximum ( $n = 100$ ), the curve decreases while the curve of  $\mu_n$  increases. Thus the maximum of the product is shifted to the right compared to the maximum of the Poisson probabilities. In order to get a confidence interval of  $10^{-1} \mu_\tau(s_0)$ , a big enough right truncation index is required. We choose a right truncation on the index  $n^+ = 206$  in order to bound the error by  $10^{-10}$  in the Fox-Glynn algorithm.

**Analysis of confidence interval.** Results are collected with respective time and space consumption for the three algorithms and PRISM in table II. We also computed the value  $\mu$  with a confidence level of 0.001 estimated with method described in [10]. The overall confidence level is then equal to  $(206 - 50) \times 10^{-6} + 0.001 = 156 \cdot 10^{-6} + 0.001 = 0.001156$  using formula (2) from [13]. In all experiments, the width of the confidence interval is ten times smaller than the estimated value. Moreover, when the numerical computation terminates, the result belongs to the confidence interval. With our choice of truncation indices, the contribution of the right truncation of the Poisson distribution to the length of the confidence interval is several magnitude orders less than the contribution associated with the statistical estimations. So in order to reduce this length, the number of simulations should be increased and not the truncation index  $n^+$ .

**Analysis of numerical and statistical PRISM.** Our method is compared to numerical and statistical model checking done by PRISM. Due to the rarity of the considered event, the statistical approach always fails returning 0. We observe that for small models ( $k \leq 4$ ), PRISM numerical model checker is faster and uses less memory than COSMOS. For  $k = 5$ , our method is 10 times faster and uses up to 28 times less memory. For  $k \geq 6$ , PRISM crashes due to a lack of memory.

**Comparison of the three methods.** While the empirical storage behaviour of the three methods follows the theoretical study, memory does not constitute a bottleneck until  $k = 8$ . For this value, memory required by method 1 is too important. In order for method 2 to fail, farther time horizons must be chosen.

## VI. CONCLUSION AND FUTURE WORK

We proposed a method of statistical model checking in order to compute with accuracy a tiny probability associated with a timed temporal formula on a CTMC. We obtain a true confidence interval bounding this value. We have developed a theoretical framework justifying the validity of a confidence interval and ensuring the reduction of the variance. As the memory requirements (which depend on the time horizon) put a curb on the efficiency of the method, we propose three algorithms with a different trade-off between time and space. We have implemented these algorithms in the statistical model checker COSMOS and we have done experiments on several examples. We detailed one of them in the paper.

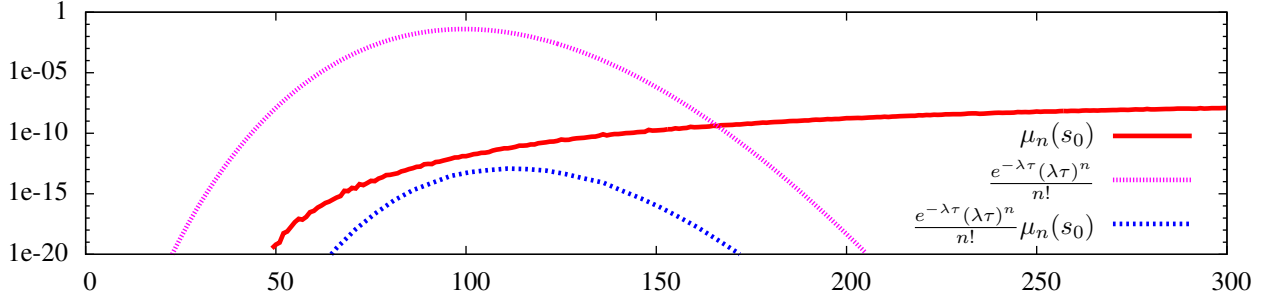


Figure 1. Repartition of Poisson and  $\mu_n(s)$  probabilities

Table II  
EXPERIMENTAL RESULTS FOR THE TANDEM QUEUES

$k$	Size of $\mathcal{C}$	numerical PRISM						Cosmos								
		$T$ (s)	Mem	$\mu_\tau(s_0)$	$\mu_\tau(s_0)$	$\mu_\infty(s_0)$	Conf. Int.	Method 1			Method 2			Method 3		
								$T_{pre}$	$T_{sim}$	Mem	$T_{pre}$	$T_{sim}$	Mem	$T_{pre}$	$T_{sim}$	Mem
2	2601	0.021	156K	1.996e-13	1.993e-13	3.764e-8	1.732e-14	$\approx 0$	68	140M	$\approx 0$	69	140M	$\approx 0$	73	158M
3	132651	1.36	4.3M	1.694e-12	1.692e-12	9.196e-7	1.271e-13	$\approx 0$	144	202M	$\approx 0$	141	200M	$\approx 0$	137	200M
4	6765201	107	168M	9.381e-12	9.392e-12	1.524e-5	4.997e-13	1	243	259M	2	246	239M	1	250	237M
5	$\approx 345e+6$	5306	8400M	3.941e-11	3.941e-11	2.290e-4	1.725e-12	7	501	439M	7	538	310M	7	561	300M
6	$\approx 17e+9$	Out of Memory		1.355e-10	1.355e-10	2.355e-3	4.031e-12	57	2577	1347M	57	2278	509M	54	2470	448M
7	$\approx 897e+9$	Out of Memory		4.013e-10	4.013e-10	8.391e-3	9.998e-12	415	33262	7039M	487	31942	1581M	387	33087	1213M
8	$\approx 45e+12$	Out of Memory		1.051e-09	1.051e-09	0.088	2.757e-11	Out of Memory			3030	261050	7502M	2896	267357	5157M

We plan to go further in several directions. Our first goal is to deal with infinite models whose reduction yields an infinite one and more expressive language logical formula. Finally we aim at defining formalisms on which the reduced model can be automatically produced.

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